## Project Development Phase Model Performance Test

Date	15 November 2022
Team ID	PNT2022TMID51924
Project Name	Project - Intelligent Vehicle Damage Assessment & Cost Estimator for Insurance Companies
Maximum Marks	10 Marks

## **Model Performance Testing:**

Project team shall fill the following information in the model performance testing template.

S.No.	Parameter	Values	Screenshot		
1.	Model Summary	Total params: 14,789,955	Damage in the Body:		
		Trainable params: 75,267	first_flatten (Flatten)	(None, 25888)	0
		Non-trainable params: 14,714,688	dropout (Dropout)	(None, 25088)	θ
			dense (Dense)	(None, 3)	75267
			Total params: 14,789,955 Trainable params: 75,267 Non-trainable params: 14,714		
			Level of Dam	(None, 25888)	θ
			first_flatten (Flatten)	(None, 25888)	Ð
			dropout (Dropout)	(None, 25088)	θ
			dense (Dense)	(None, 3)	75267
			Total params: 14,789,955 Trainable params: 75,267		
			Non-trainable params: 14,714	,688	
2.	Accuracy	Damage in the Body:	ody: Damage in the Body:		
	,	Training Accuracy - 93.28%	Epoch 6/8 109/100 [	] - 37s 373ms/step - los	s: 0.2278 - accura
		Validation Accuracy - 89.31%	8.9215 - val_loss: 8.3148 - val_accur Epoch 7/8 188/188		s: 8.2161 - accurac
		validation Accuracy 05.5170	0.9271 - val_loss: 0.3125 - val_occur Epoch 8/8 100/100 [===================================	] - 38s 376ms/step - los	s: 0.1965 - accura
		Level of Damage:	Damage in the Body:		
		Training Accuracy - 92.47%	188/188 [	racy: 0.8830	
		Validation Accuracy - 89.31%	188/100 [	racy: 0.8818 ] - 38s 376ms/step - 1o	

## **Model Summary:**

# To print the hidden layer summary of vgg model without top layer vgg\_model.summary() Model: "vgg16"

Layer (type)	Output Shape	Param #
input_1 (InputLayer)	[(None, 224, 224, 3)]	0
block1_conv1 (Conv2D)	(None, 224, 224, 64)	1792
block1_conv2 (Conv2D)	(None, 224, 224, 64)	36928
block1_pool (MaxPooling2D)	(None, 112, 112, 64)	0
block2_conv1 (Conv2D)	(None, 112, 112, 128)	73856
block2_conv2 (Conv2D)	(None, 112, 112, 128)	147584
block2_pool (MaxPooling2D)		0
block3_conv1 (Conv2D)	(None, 56, 56, 256)	295168
block3_conv2 (Conv2D)	(None, 56, 56, 256)	590080

block4_conv1 (Conv2D)	(None, 28, 28, 512)	1180160
block4_conv2 (Conv2D)	(None, 28, 28, 512)	2359808
block4_conv3 (Conv2D)	(None, 28, 28, 512)	2359808
block4_pool (MaxPooling2D)	(None, 14, 14, 512)	0
block5_conv1 (Conv2D)	(None, 14, 14, 512)	2359808
block5_conv2 (Conv2D)	(None, 14, 14, 512)	2359808
block5_conv3 (Conv2D)	(None, 14, 14, 512)	2359808
block5_pool (MaxPooling2D)	(None, 7, 7, 512)	0

Total params: 14,714,688

Trainable params: 14,714,688

Non-trainable params: 0

Accuracy: 1) Body of

Damage:

```
0.5473 - val_loss: 0.5016 - val_accuracy: 0.8044
Epoch 2/8
0.8156 - val_loss: 0.4922 - val_accuracy: 0.8067
Epoch 3/8
0.8539 - val_loss: 0.3778 - val_accuracy: 0.8518
Epoch 4/8
0.8922 - val_loss: 0.3098 - val_accuracy: 0.8883
Epoch 5/8
0.8991 - val_loss: 0.2942 - val_accuracy: 0.8871
Epoch 6/8
0.9230 - val_loss: 0.2986 - val_accuracy: 0.8879
Epoch 7/8
103/103 [=============================] - 39s 375ms/step - loss: 0.2106 - accuracy:
0.9263 - val_loss: 0.2655 - val_accuracy: 0.9079
Epoch 8/8
0.9328 - val_loss: 0.2807 - val_accuracy: 0.8914
```

## 2) Level of Damage:

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100/100 [============= ] - 59s 445ms/step - loss: 1.2741 - accuracy:
0.5368 - val_loss: 0.5413 - val_accuracy: 0.7882
Epoch 2/8
0.7891 - val_loss: 0.4553 - val_accuracy: 0.8209
Epoch 3/8
0.8547 - val_loss: 0.3729 - val_accuracy: 0.8661
Epoch 4/8
0.8837 - val_loss: 0.3692 - val_accuracy: 0.8580
Epoch 5/8
0.9017 - val_loss: 0.3201 - val_accuracy: 0.8778
0.9215 - val_loss: 0.3148 - val_accuracy: 0.8830
Epoch 7/8
0.9271 - val_loss: 0.3125 - val_accuracy: 0.8818
Epoch 8/8
0.9247 - val_loss: 0.2934 - val_accuracy: 0.8931
```