Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 18 October 2022 |
|---------------|--|
| Team ID | PNT2022TMID34921 |
| Project Name | IOT Based Safety Gadget for Child Safety Monitoring and Notification |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|-------------------------------------|----------------------|---|--------------|----------|------------------------------|
| Sprint-1 | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 8 | High | Reshma, Saranya |
| Sprint-1 | | USN-2 | As a user, I will receive confirmation email once I have registered for the application | 5 | Medium | Krishna Anusha, Vaishnavi |
| Sprint-1 | | USN-3 | As a user, I can Register my phone number | 2 | Low | Saranya Vaishnavi |
| Sprint-1 | | USN-4 | As a user, I will receive OTP or call for confirmation once I have registered for the Application | 5 | Medium | Vaishnavi Reshma |
| Sprint-3 | Login | USN-5 | As a user, I can log into the application by entering email & password | 8 | High | Reshma |

| Sprint | Functional User Story User Story / Task Requirement Number (Epic) | | Story Points | Priority | Team Members | |
|----------|---|--------|---|----------------------------|--------------|-----------------------------|
| Sprint-2 | Navigation and tracking | USN-6 | As a user i can monitor the live location of the child by using geo-fence. | 8 | High | Reshma Krishna Anusha |
| Sprint-2 | | USN-7 | As a user i can track the location timeline of the child | | | Vaishnavi Krishna Anusha |
| Sprint-2 | | USN-8 | Monitoring whether the child is within a limited range | thin a 3 Medium | | Reshma |
| Sprint-4 | Notification | USN-9 | As a user I will receive a notification of child's real time location | 5 Medium | | Krishna Anusha |
| Sprint-4 | | USN-10 | As a user I will receive a a notification when the child is out of range | notification when 5 Medium | | Reshma, Krishna Anusha |
| Sprint-4 | | USN-11 | As a user i will receive a notification when 5 Me the child is reached the school | | Medium | Saranya Vaishnavi |
| Sprint-3 | | USN-12 | As a user i will receive a notification when the child is leave the school | on when 2 Low | | Reshma Krishna Anusha |
| Sprint-2 | Sensing | USN-13 | As a user i can sense the temperature of the child by using temperature sensor | 1 Low | | Saranya Vaishnavi |
| Sprint-2 | | USN-14 | As a user i can measure the pulse rate of the child by using heart beat sensor | 1 Low | | Reshma Krishna Anusha |
| Sprint-3 | Notification | USN-15 | As a user i will receive a notification when changes occurs in temperature of the child | 5 Medium | | Krishna Anusha, Saranya |
| Sprint-3 | | USN-16 | As a user i will receive a notification when changes occurs in pulse rate of the child | | | Reshma Vaishnavi |
| Sprint-2 | Panic button | USN-17 | As a child i can press the panic button when i feel insecure | eanic button 2 Low | | Reshma |
| Sprint-4 | Notification | USN-18 | As a user I will receive a notification and alarm when the child click the panic button | 5 | Medium | Reshma |

Project Tracker, Velocity & Burn-down Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|---------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 20 | 05 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/agile/tutorials/burndown-charts

Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts