CUSTOMER CARE REGISTRY

PROJECT PLANNING



TEAM DETAILS:

Team No : PNT2022TMID25855

College Name: Panimalar Institute of Technology

Department: Computer Science & Engineering

Date	18 October 2022
Team ID	PNT2022TMID25855
Project Name	Customer Care Registry
Maximum Marks	8 Marks



Project Planning 2

PROJECT PLANNING

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task Story Point		Priority	Team Members
Sprint-1	User Panel	USN-1	The user will login into the website and gothrough the services available on the webpage High		NIRMAL KUMAR K PRABHAKARAN K SANJAY S SAI PRASANTH B	
Sprint-2	Admin panel	USN-2	The role of the admin is to check out the database about the availability and have a trackof all the things that the users are going to service	20	High	NIRMAL KUMAR K PRABHAKARAN K SANJAY S SAI PRASANTH B
Sprint-3	Chat Bot	USN-3	The user can directly talk to Chatbot regarding the services. Get the recommendations based on information provided by the user.	20	High	NIRMAL KUMAR K PRABHAKARAN K SANJAY S SAI PRASANTH B
Sprint-4	final delivery	USN-4	Container of applications using docker kubernetes and deployment the application.Create the documentation and final submit the application	20	High	NIRMAL KUMAR K PRABHAKARAN K SANJAY S SAI PRASANTH B

Project Planning 3

PROJECT PLANNING

Project Tracker, Velocity & Burndown Chart: (4 Marks)

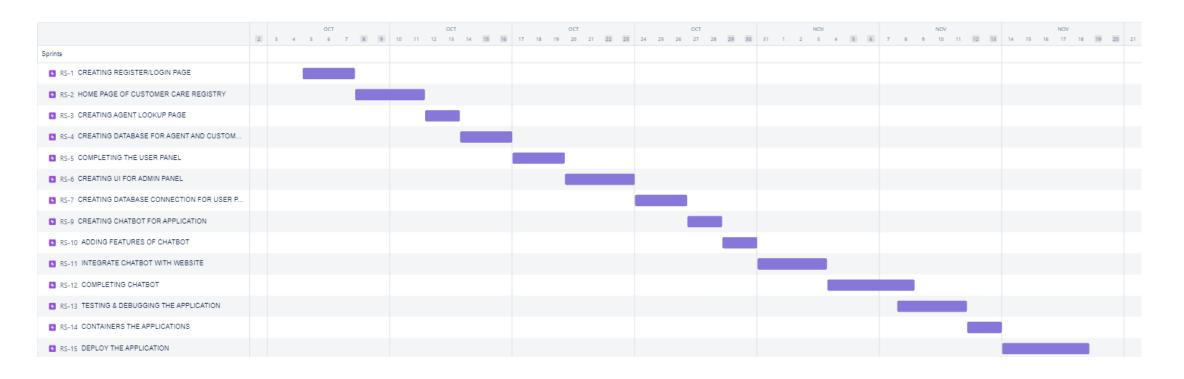
Sprint	Total Story	Duration	Sprint Start Date	Sprint End Date	Story Points	Sprint Release Date
	Points			(Planned)	Completed (as on	(Actual)
					Planned End Date)	
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022		29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022		19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

BURNDOWN CHART



Project Planning 5

