

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	18 October 2022
Team ID	PNT2022TMI D34045
Project Name	Emerging methods for Early Detection of Forest Fire
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Sahaya Ragavi R Ancy N
Sprint-1		USN-2	As a user, I can register for the application through gamil	1	High	Asika K S Jeni J
Sprint-2	Login	USN-3	As a user, I can enter a specific page, website or application, which trespassers cannot see.	2	High	Abarna R Sahaya Ragavi R
Sprint-3	Dashboard	USN-4	As a user, I can view the garbage storage level	2	Medium	Abarna R Ancy N Asika K S Jeni J
Sprint-4	Blynk App	USN-5	As a user, I can allow you to create amazing interfaces for your projects using various widgets which are provided	2	High	Sahaya Ragavi R Ancy N Asika K S

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05-Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$