Project Planning Phase

Sprint delivery plan

Date	18 November 2022
Team ID	PNT2022TMID47947
Project Name	SmartFarmer - IoT Enabled Smart Farming Application
Maximum Marks	4 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

	Functional	User		Points		Team
	Requirement	Story				Members
	(Epic)	Number				
Sprint-	Simulation	USN-1	Connect	2	High	Chitrabanu,
1	creation		Sensors and			Priyanka,
			Arduino			Shanmugapriya,
			with python			Sharmila.
			code			
Sprint-	Software	USN-2	Creating	2	High	Chitrabanu,
2			device in			Priyanka,
			the IBM			Shanmugapriya,
			Watson			Sharmila.
			IoT			
			platform,			
			workflow			
			for IoT			
			scenarios			
			using			
			Node-Red			
Sprint-3	MIT App	USN-3	Develop an	2	High	Chitrabanu,
	Inventor		application			Priyanka,
			for the			Shanmugapriya,
			Smart farmer			Sharmila.
			project using			

	MIT Inventor	App		

Sprint User Story / Task Story Priority

Sprint-3	Dashboard	USN-3	Design the Modules and test the app	2	High	Chitrabanu, Priyanka, Shanmugapriya, Sharmila.
Sprint-4	Web UI	USN- 4	To make the user to interact with software.	2	High	Chitrabanu, Priyanka, Shanmugapriya, Sharmila.

Project Tracker, Velocity & Burndown Chart: (4 Marks)

	Total Story Points	n	Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	7 Days	30 Oct 2022	06 Nov 2022	20	29 Oct 2022
Sprint-2	20	9 Days	31 Oct 2022	09 Nov 2022		05 Oct 2022

Sprint-3	20	6 Days	06 Nov 2022	13 Nov 2022	12 Oct 2022
Sprint-	20	6 Days	11 Nov 2022	17 Nov 2022	15 Oct 2022

Start Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$