## Project Planning Phase Project Planning (Product Backlog, Sprint Planning, Stories, Story points)

Date	26 October 2022
Team ID	PNT2022TMID35033
Project Name	University Admit Eligibility Predictor
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requiremen t (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I will be able to register my application by entering my email, password, and confirming my password.		High	Shane Ratheesh
Sprint-1		USN-2	As a user, I will be able to receive an email confirmation after registration.	1	High	Benishan
Sprint-2		USN-3	As a user, I can register for the application through Gmail.	2	Low	Batrick Swaistan
Sprint-1		USN-4	As a user, I can register for the application by entering details by self.	2	Medium	Berdin Jasper
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	Shane Ratheesh
	Dashboard					

## **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Point s	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022		

## Velocity:

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per da