WEB PHISHING DETECTION

BRAINSTROMING

BATCH: B2-2M4E

IBM-Project-41642-1660643612

BRAINSTORMING

1. A beautiful interface will be created with UX Research in mind to give users the best possible User Interface and Experience

2. The user will enter the marks of their Grade 12 board exam

3. This mark will be forwarded to the backend

4. The algorithm for this particular program will take the inputs and process it

5. The algorithm will fetch the data from the predefined CSV file which contains the list of Universities

6. Now this data will be processed by using Applied Data Science method

7. This ADS method will also train the data by using a specified model for better predictions

8. Now the data that is fetched by the Algorithm is now transmitted from Backend to Frontend User Interface