

Define CS, fit into CC	<div><div>1. CUSTOMER SEGMENT(S)<div>Who is your customer? i.e. working parents of 0-5 y.o. kids</div><div>Students who have completed 12th grade in HSC</div></div></div>	<div><div>6. CUSTOMER CONSTRAINTS<div>What constraints prevent your customers from taking action or limit their choices of solutions? i.e. spending power, budget, no cash, network connection, available devices.</div><div>Spending more money unwanted, Time and Energy in lack of Poor Knowledge</div></div></div>	<div><div>5. AVAILABLE SOLUTIONS<div>Which solutions are available to the customers when they face the problem or need to get the job done? What have they tried in the past? What pros & cons do these solutions have? i.e. pen and paper is an alternative to digital notetaking</div><div>Seat allotment, Eligibility Criteria due to Entrance Examlike NEET, JEE, etc,</div></div></div>	Explore AS, differentiate
	<div><div>2. JOBS-TO-BE-DONE / PROBLEMS<div>Which jobs-to-be-done (or problems) do you address for your customers? There could be more than one; explore different sides.</div><div>Want to get admission in preferred University.</div></div></div>	<div><div>9. PROBLEM ROOT CAUSE<div>What is the real reason that this problem exists? What is the back story behind the need to do this job? i.e. customers have to do it because of the change in regulations.</div><div>Due to high Competition and not meeting the required criteria.</div></div></div>	<div><div>7. BEHAVIOUR<div>What does your customer do to address the problem and get the job done? i.e. Directly related: find the right solar panel installer, calculate usage and benefits; indirectly associated: customers spend free time on volunteering work (i.e. Greenpeace)</div><div>At the Last Moment Spend more Money and Time to get into the preferred University</div></div></div>	
	<div><div>3. TRIGGERS<div>What triggers customers to act? i.e. seeing their neighbour installingsolar panels, reading about a more efficient solution in the news.</div><div>Watching Other Students trying to getting into one's favourite University.</div></div><div><div>4. EMOTIONS: BEFORE / AFTER<div>How do customers feelwhen they face a problem or a job and afterwards? i.e. lost, insecure > confident, in control- use it in your communication strategy& design.</div><div>Confused, Anxious over whether one getting Admission in the University.</div></div></div></div>	<div><div>10. YOUR SOLUTION<div>If you are working onan existing business, write down your current solution first,fill in the canvas, and check how much it fits reality. If you are working on a new business proposition, then keep it blank until you fill inthe canvas and come up with a solution that fits within customer limitations, solves a problem and matches customer behaviour.</div><div>We would create an application that helps students to get the list of colleges by comparing the student's marks and college's cut off and predicting admission probability. It is fast, efficient and reliable. It helps you to understand as to how your profile can be further improved to secure an admit in your preferred university</div></div></div>	<div><div>8. CHANNELS of BEHAVIOUR<div>8.1 ONLINE<div>What kind of actions do customers take online? Extract online channels from#7</div><div>They will search online about the preferred university and the criteria to join the University</div></div><div>8.2 OFFLINE<div>What kind of actions do customers take offline? Extract offline channels from#7and use them for customer development.</div><div>Visiting College campus, Enquire students, Academic representatives and nearby people about the University.</div></div></div></div>	

