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import pyttsx3
from plyer import notification
import time
# Speak method
def Speak(self, audio):
        # Calling the initial constructor
        # of pyttsx3
        engine = pyttsx3.init('sapi5')
        # Calling the getter method
        voices = engine.getProperty('voices')
        # Calling the setter method
        engine.setProperty('voice', voices[1].id)
        engine.say(audio)
        engine.runAndWait()
def Take_break():
        Speak("Do you want to start sir?")
        question = input()
        if "yes" in question:
                Speak("Starting Sir")
```

```
if "no" in question:
                Speak("We will automatically start after 5 Mins Sir.")
                time.sleep(5*60)
                Speak("Starting Sir")
        # A notification we will held that
        # Let's Start sir and with a message of
        # will tell you to take a break after 45
        # mins for 10 seconds
        while(True):
                notification.notify(title="Let's Start sir",
                message="will tell you to take a break after 45 mins",
                timeout=10)
                # For 45 min the will be no notification but
                # after 45 min a notification will pop up.
                time.sleep(0.5*60)
                Speak("Please Take a break Sir")
                notification.notify(title="Break Notification",
                message="Please do use your device after sometime as you have"
                "been continuously using it for 45 mins and it will affect your eyes",
                timeout=10)
# Driver's Code
if __name__ == '__main__':
```

Take_break()