Project Title: Machine Learning based Vehicle Performance Analyzer

4. Emotions

Previously: Losing fearlessness Pain. In the wake of: Acquiring fearlessness, Alleviation

6. Customer Constraints

CC

Change in existing manufacturing auto- mobile model manufacturing process.

Arrangement of new space for the programming, establishment and upkeep of the exhibition analyser.

5. Available Solutions

AS

Explore As, differentiate

Physically breaking down the information to anticipate execution of vehicle, Experimentation Strategy.

2. Jobs-To-Be –Done/Problems

1. Customer Segments

Automobile Manufacturers

CS

Absence of new innovation to make due in the new time of savvy vehicles.

Inability to assure durability and maintenance

9. Problem Root Cause

- Expansion in fuel prizes
- Lack of Better maintenance
- Extra help required for untalented works and direction for overall population.

7. Behaviour

Manufacture new parts with embedded technology.

Hire and form teams to program, deploy & maintain the application.

Take feedbacks and improve the model performance in new models.

3. Triggers to Act

TR

EM

Keeping purchasers from getting cheated and Confronting tremendous misfortune in the nature of the vehicle.

10. Your Solution

vehicle execution

investigations the vehicles

performance, gives the examination to the vehicle proprietor and guides the

technicians dealing with upgrading the

SL

8. Channels of Behaviour

CH

raw

A framework which gets crude - Hardware Channel: information from the car,

Producing and introducing parts to get information from the vehicle.

- Software Channel:

Handling the crude information; Executing the ML model; Planning the UI for people groups access.

Identify strong

TR

8

EM