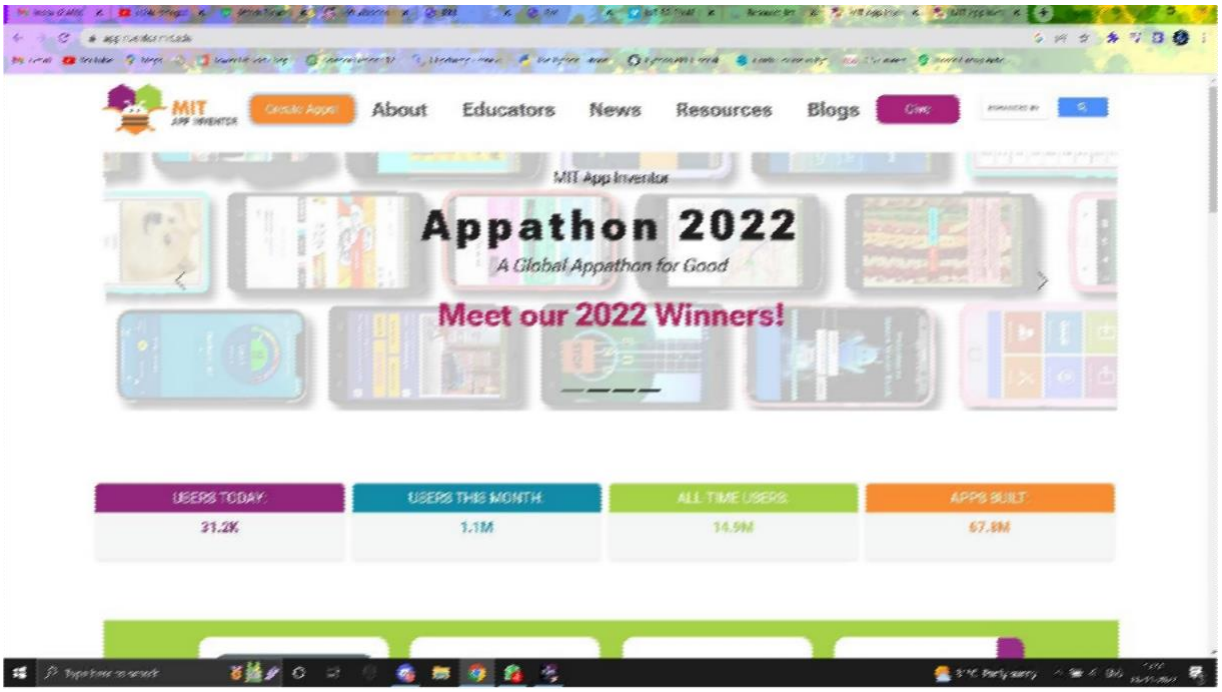
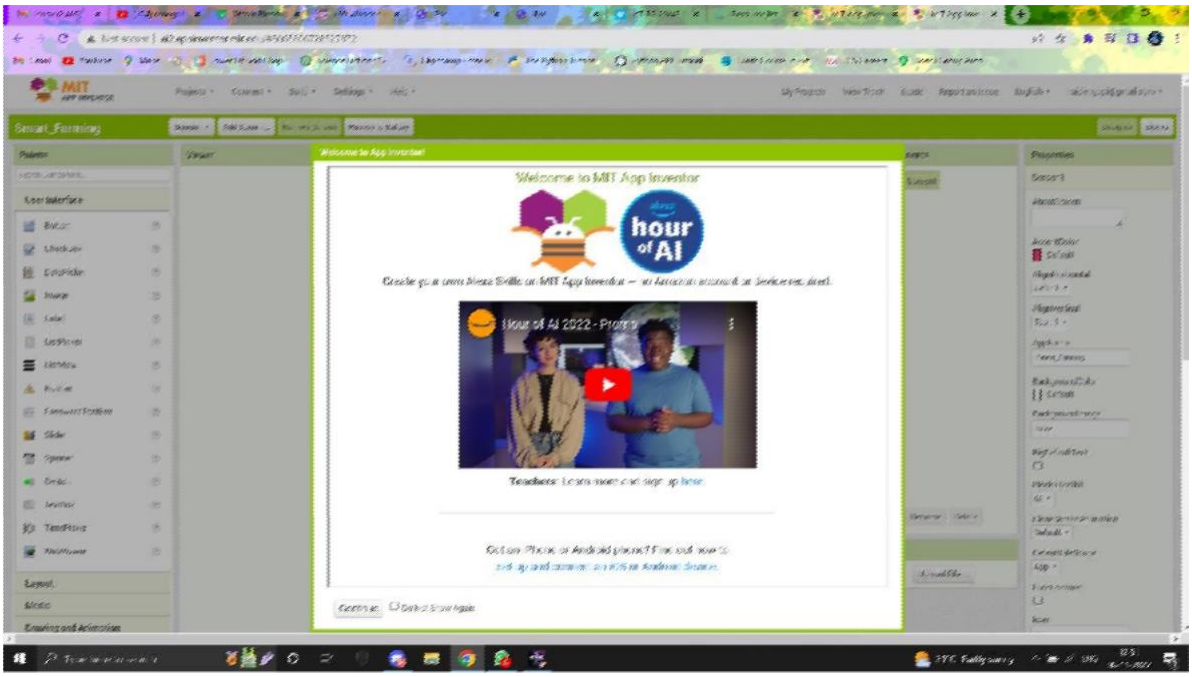
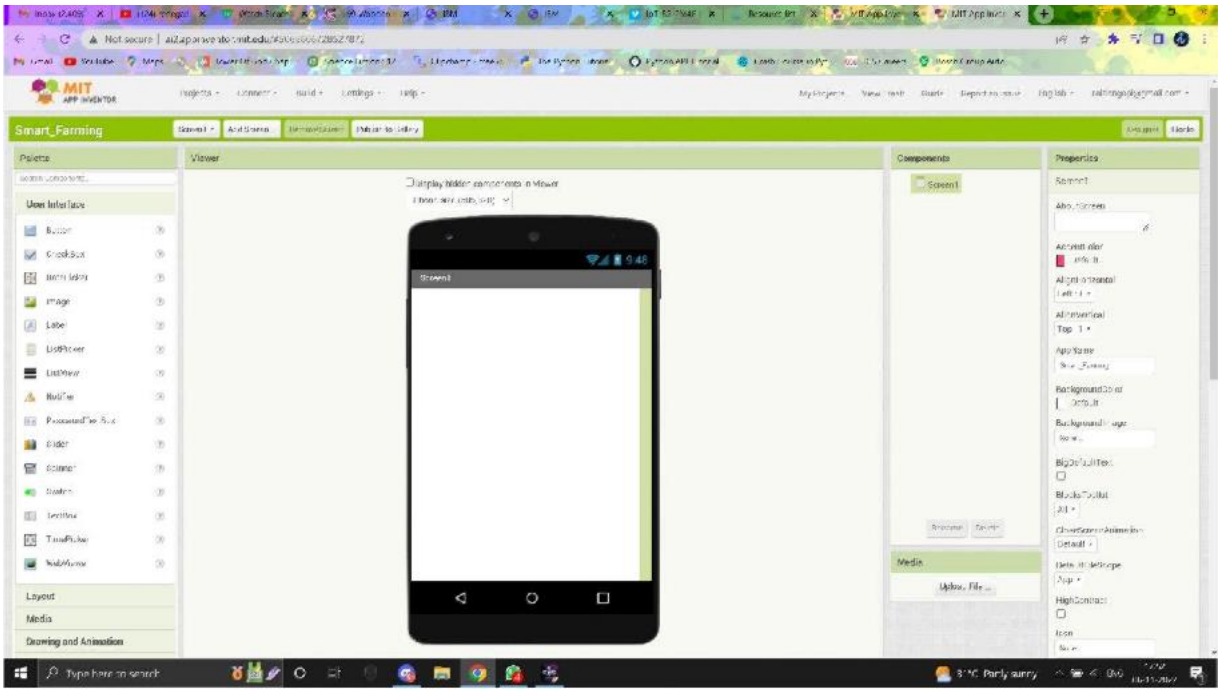
SPRINT-3

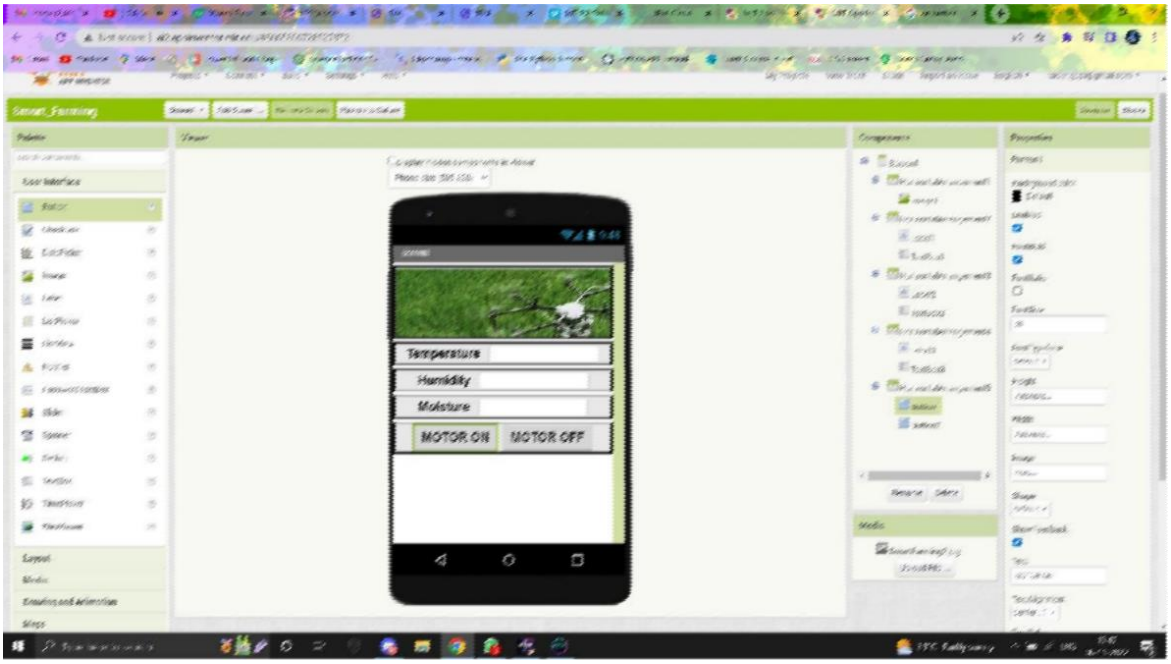
MIT App Inventor

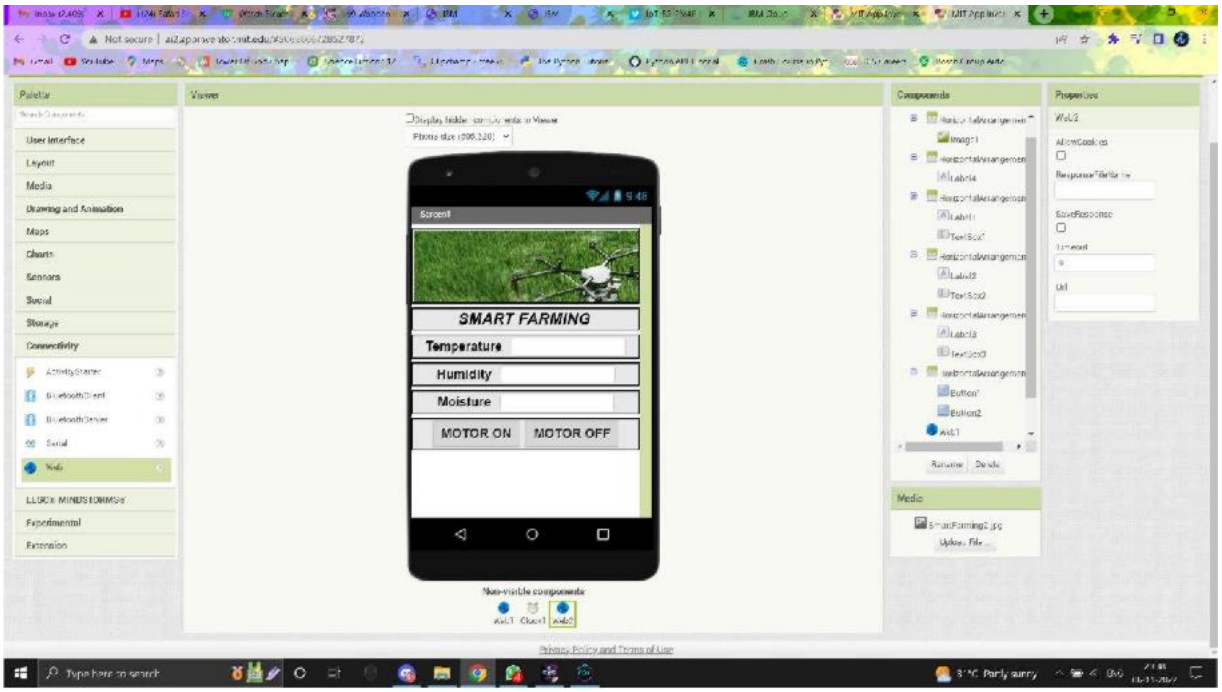
DATE	**10 November 2022**
TEAM ID	**PNT2022TMID54368**
PROJECT NAME	**SmartFarmer-IoT Enabled Smart Farming Application**





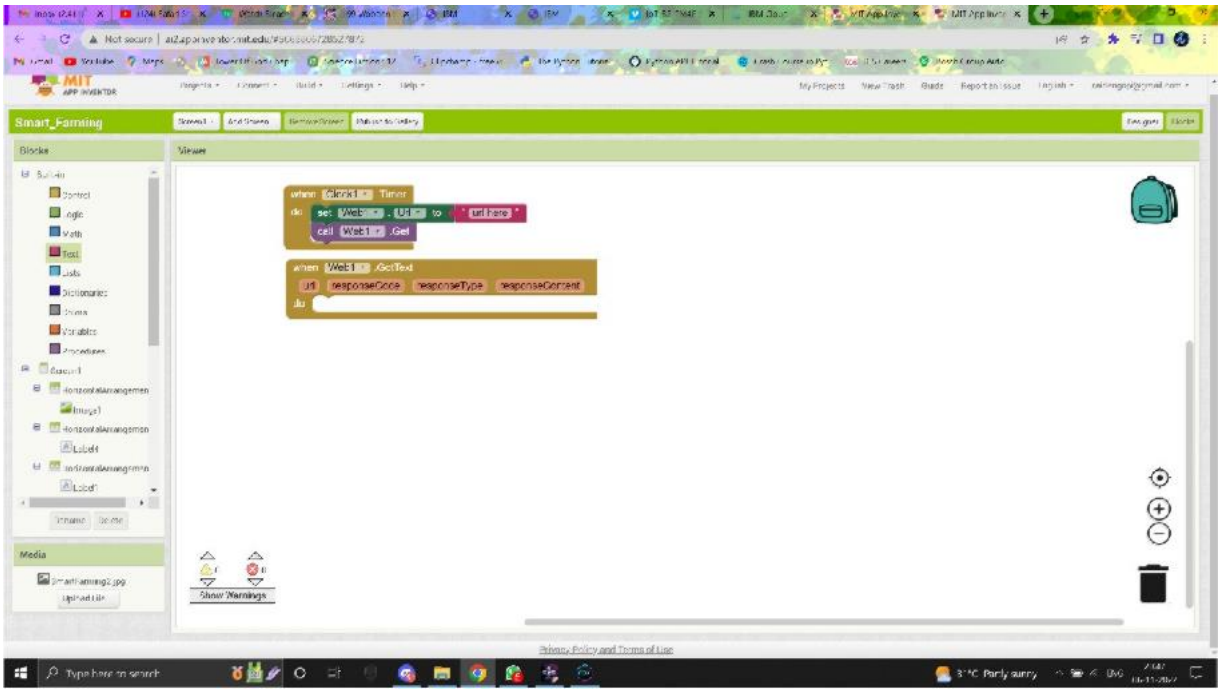

Smart_Farming
Palette
Viewer
Components
Properties
Media
Layout
Drawing and Animation

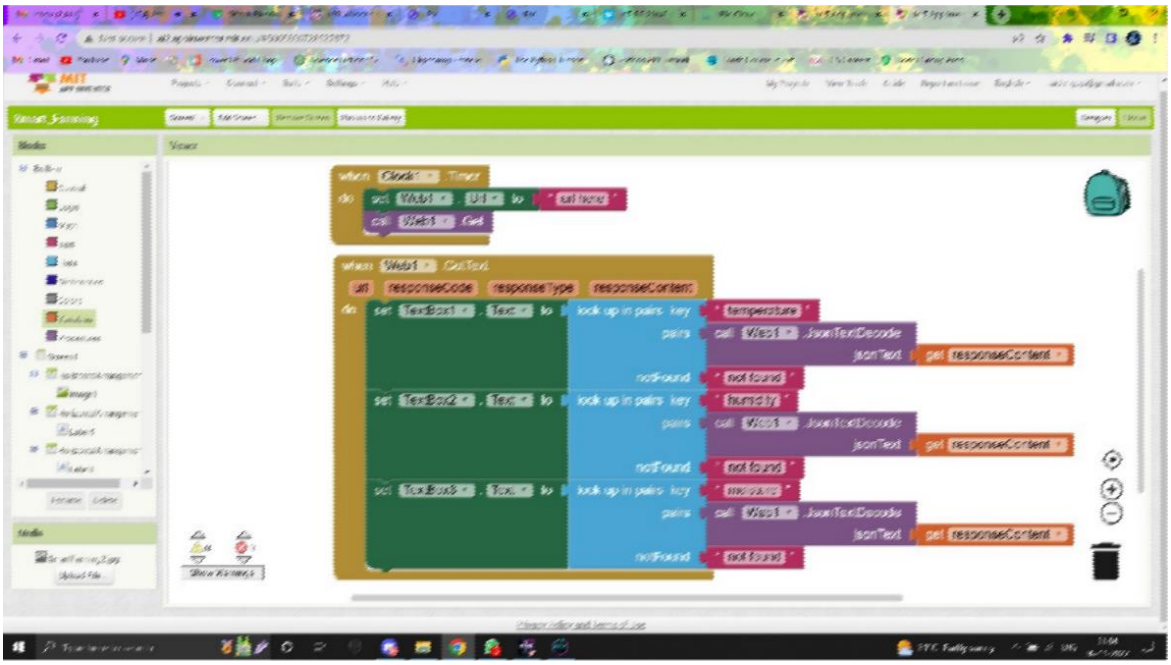

Temperature
Humidity
Moisture
MOTOR ON
MOTOR OFF

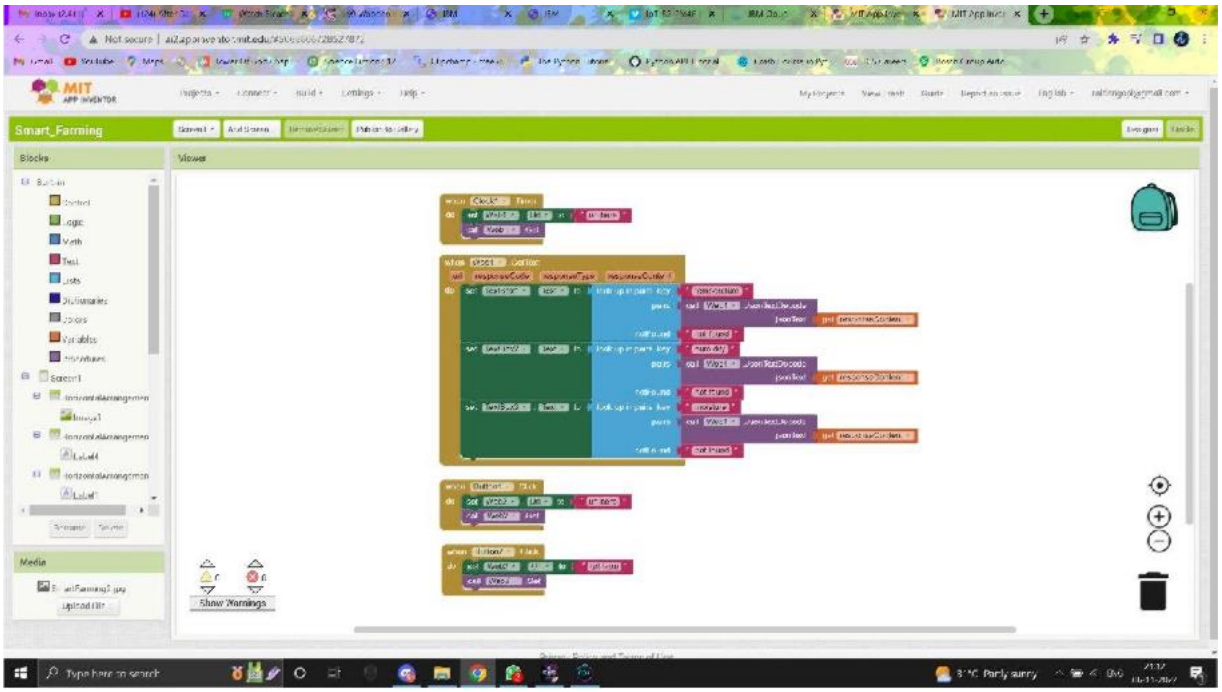


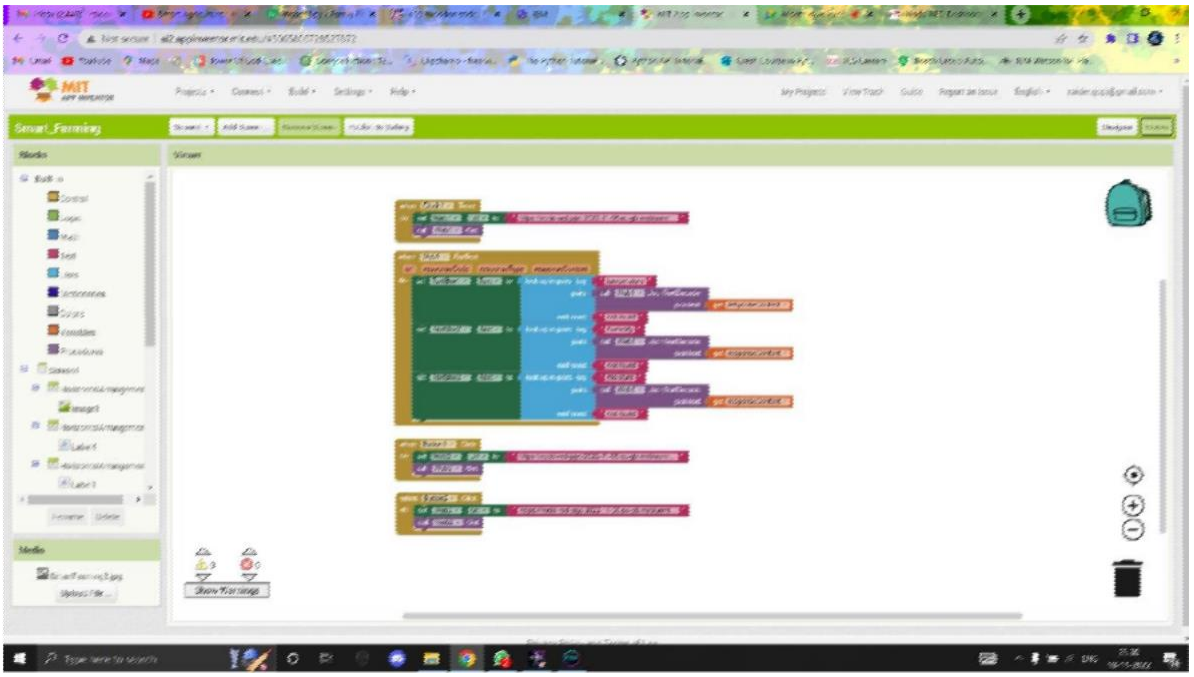
Explanation :

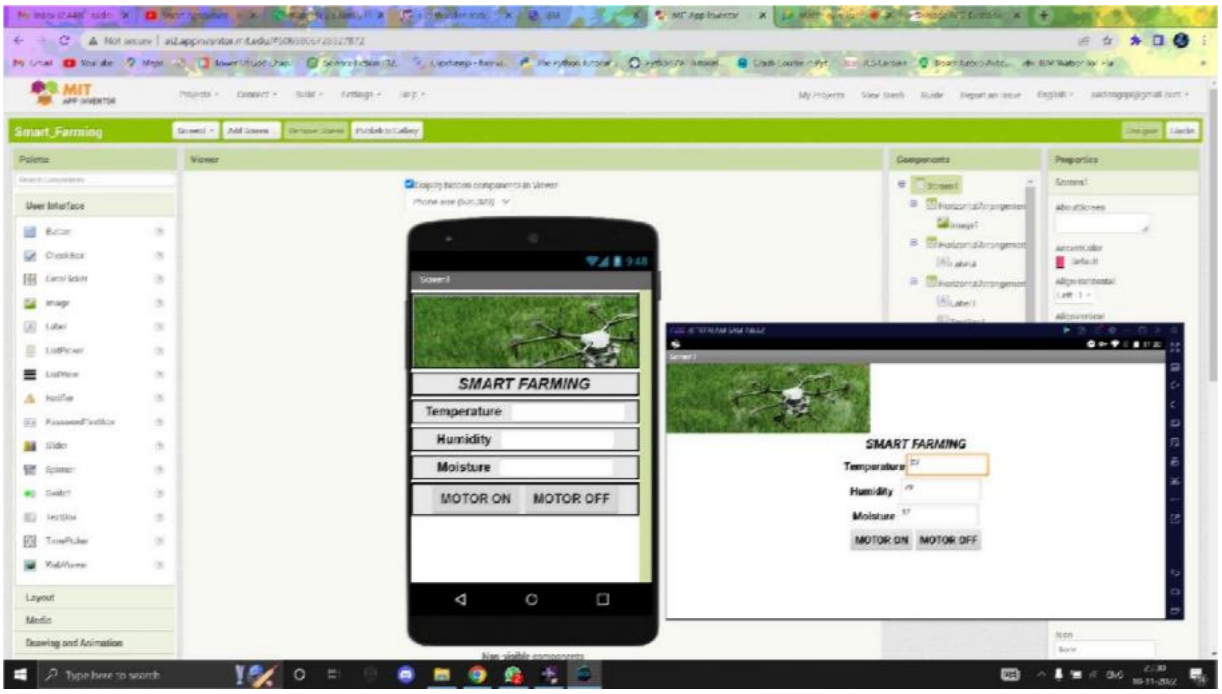
- To create MIT app inventor ,go to MIT inventor website.
- Sign up the page with required details and click login button.
- Start building the application by using left panel that consist of palette, user interface, layout, media etc..,
- Click and drag the required BUTTONs to design the User Interface.
- Complete the UI works and check the interface.
- Add the clock and web as non visible components.


Smart_Farming
Blocks
Viewer
Media
Show Warnings


Smart_Farming
Blocks
Viewer
Media
Show Warnings


Smart_Farming
Blocks
Viewer
Show Warnings


Smart_Farming
Blocks
Viewer



Explanation :

- **After adding the clock and web as non visible components, do the backend work.**
- **Map every column with URL, response code, response type, response content.**
- **Textbox 1,Textbox 2 and Textbox 3 are mapped as rows.**
- **Button1 and button2 are intalize to get URL.**
- **MIT APP is ready to use after entering the URL.**
- **Enter the URL in button1 and button2.**
- **APP will running in the android emulator.**