

## Project Planning Phase

### Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	20 October 2022
Team ID	PNT2022TMID45814
Project Name	Project – Personal Expense Tracker Application
Maximum Marks	8 Marks

#### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Kaviya B, Priya S
Sprint-1	Login	USN-2	As a user, I can log into the application by entering email & password	2	High	Theerthana K, Priyadharshini K
Sprint-2	Add Expense	USN-3	As a user, I can add the day-to-day expense to the application	1	Medium	Kaviya B, Priya S
Sprint-2	Edit and Delete Expense	USN-4	As a user, I can edit and delete the previously created expense	1	Medium	Theerthana K, Priyadharshini K
Sprint-3	Creating time-based filters in history.	USN-5	As a user, I can see the time-based history of expenses.	2	High	Kaviya B, Priya S
Sprint-3	Integrating with pie-charts for analysis	USN-6	As a user, I can view diagrammatic representation of expenses	1	Medium	Theerthana K, Priyadharshini K
Sprint-4	Enabling limit feature	USN-7	As a user, I can set monthly limit to expenses	1	Medium	Kaviya B, Priya S
Sprint-4	Sending Email Alerts	USN-8	As a user, I will receive a mail if I cross a limit	2	High	Theerthana K, Priyadharshini K

**Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	16	6 Days	24 Oct 2022	29 Oct 2022	16	29 Oct 2022
Sprint-2	12	6 Days	31 Oct 2022	05 Nov 2022	10	05 Nov 2022
Sprint-3	14	6 Days	07 Nov 2022	12 Nov 2022	13	12 Nov 2022
Sprint-4	14	6 Days	14 Nov 2022	19 Nov 2022	13	19 Nov 2022

**Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

<https://www.visual-paradigm.com/scrum/scrum-burndown-chart/>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

### **Reference:**

<https://www.atlassian.com/agile/project-management>

<https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software>

<https://www.atlassian.com/agile/tutorials/epics>

<https://www.atlassian.com/agile/tutorials/sprints>

<https://www.atlassian.com/agile/project-management/estimation>

<https://www.atlassian.com/agile/tutorials/burndown-charts>