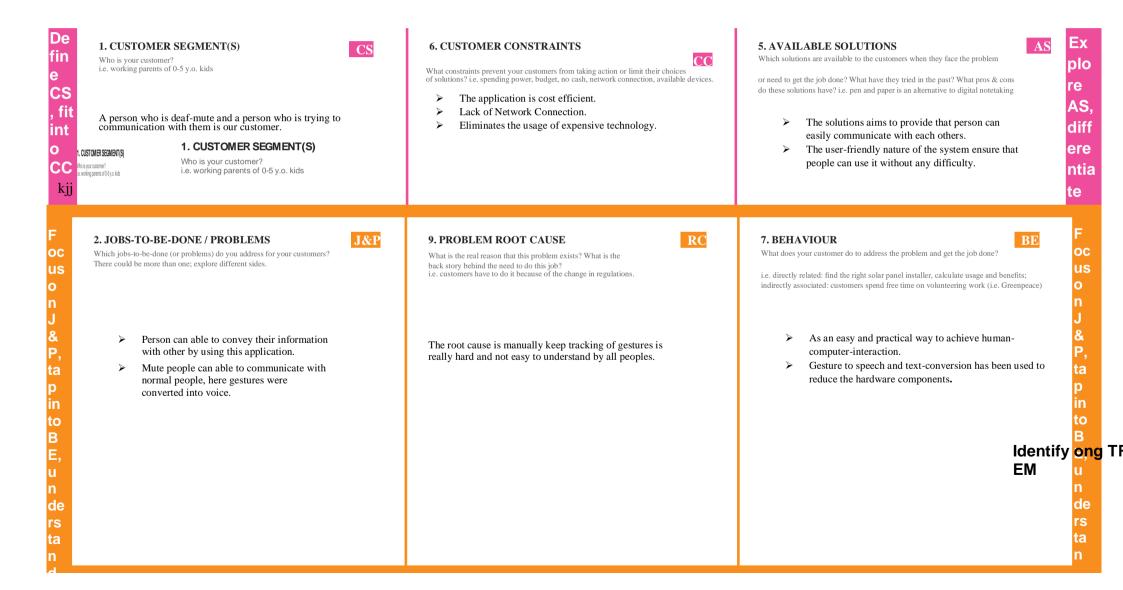
# Project Title: Real-Time Communication System Powered by Al for Specially Abled

# Project Design Phase-I - Solution Fit Template

Team ID: PNT2022TMID06858



# 3. TRIGGERS

TR

What triggers customers to act? i.e. seeing their neighbour installing solar panels, reading about a more efficient solution in the news.

By seeing others installing the application to communicate with specially-Abled person increases the product needs.

### 4. EMOTIONS: BEFORE / AFTER



How do customers feel when they face a problem or a job and afterwards?
i.e. lost, insecure > confident, in control - use it in your communication strategy & design.

Loss their confident, Frustrated, confused and depressed

#### 10. YOUR SOLUTION



If you are working on an existing business, write down your current solution first, fill in the canvas, and check how much it fits reality.

If you are working on a new business proposition, then keep it blank until you fill in the canvas and come up with a solution that fits within customer limitations, solves a problem and matches customer behaviour.

The application can be integrated with other mobile devices to improve user interaction and make the system more robust.

### 8. CHANNELS of BEHAVIOUR



SL

What kind of actions do customers take online? Extract online channels f

Finding the outline of the image using online.

#### 8.2 OFFLINE

What kind of actions do customers take offline? Extract offline channels from #7 and use them for customer development.

They have to provide a gesture in their hands.



CH