

Define CS, fit into CC	<div>1. CUSTOMER SEGMENT(S)</div> <div>In research, scientific purposes, commercial purpose and sociality purpose</div>	<div>6. CUSTOMER CONSTRAINTS</div> <div>As much as service providers need to cater to the needs of their customers, it is just as important for them to satisfy their customers.</div>	<div>5. AVAILABLE SOLUTIONS</div> <div>Customer can receive the information through internet and their updates to an effective use . User interest product are list out top of the list.</div>	Explore AS, differentiate
Focus on J&P, tap into BE, understand RC	<div>2. JOBS-TO-BE-DONE / PROBLEMS</div> <div>From there the user can easily to choose a best out fitting product. And to even manage time in effective way.</div>	<div>9. PROBLEM ROOT CAUSE</div> <div>Lot of time is wasted and an best product of his/her outfittis not selected .</div>	<div>7. BEHAVIOUR</div> <div>User experience, content performance , and perfection in the product review.</div>	Focus on J&P, tap into BE, understand RC
Identify strong TR & EM	<div>3.TRIGGERS</div> <div>This software is used instead of using news and pictures. This software like as a merchant. .It access the user location and give the related identification</div>	<div>10.YOUR SOLUTION</div> <div>From this application, user get better UI experience, Reduce their time of reading and get information in everywhere.</div> <div>Using certain algorithms to pop up the user interest areas.</div>	<div>8. CHANNELS BEHAVIOUR</div> <div>8.1. Online This web application basically depends upon the internet connectivity, because we use the API and database connections through internet or online mode.</div> <div>8.2. Offline This is not applicable for offline.</div>	Identify strong TR & EM
	<div>4. EMOTIONS: BEFORE / AFTER</div> <div>Fear ,satisfaction, sometimes anger and both positive and negative responses while designing the application.</div>			