Assignment-2

TEAM ID	PNT2022TMID30808
PROJECT NAME	PERSONAL EXPENSE TRACKER APPLICATION
NAME	OBULI VIMAL RAJ D
ROLL NO	620119104068

1. Create registration page in html with username, email and phone number and by using POST method display it in next html page.

Program:

```
register.html
<!DOCTYPE html>
<html>
<head>
  <meta charset="UTF-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Registration form</title>
</head>
<body>
  <center>
  <form action="{{ url_for("register")}}" method="post">
  Name: <input type="text" name="user"><br><br>
  Email id : <input type="text" name="email"><br><br>>
  Phone Number: <input type="text" name="phone"><br><br><br>
  <input type="submit" value="Submit"><br>
  </form>
  </center>
</body>
</html>
```

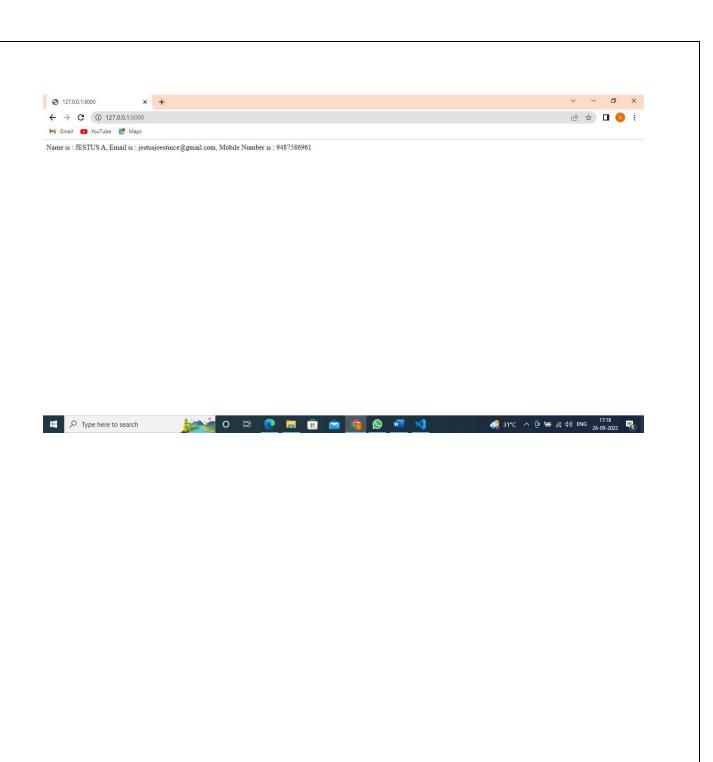
```
app.py:
from flask import Flask, request, render_template
app = Flask(_name_)
@app.route('/', methods =["GET", "POST"])
def register():
    if request.method == "POST":
        name = request.form.get("user")
        email = request.form.get("email")
        phone = request.form.get("phone")
        return "Name is : " + name + ", Email is : " + email + ", Mobile Number is : "+ phone
    return render_template("register.html")

if __name_=='_main_':
    app.debug=True
    app.run()
```

Output:







2.Develop a flask program which should contain atleast 5 packages used from pypi.org

base.html:

```
<!DOCTYPE html>
<html>
<head>
<title>Page Title</title>
{% block head %} {% endblock %}
k href="https://cdn.jsdelivr.net/npm/bootstrap@5.2.1/dist/css/bootstrap.min.css"
rel="stylesheet" integrity="sha384-
iYQeCzEYFbKjA/T2uDLTpkwGzCiq6soy8tYaI1GyVh/UjpbCx/TYkiZhlZB6+fzT"
crossorigin="anonymous">
<script src="https://cdn.jsdelivr.net/npm/bootstrap@5.2.1/dist/js/bootstrap.bundle.min.js"</pre>
integrity="sha384-
u1OknCvxWvY5kfmNBILK2hRnQC3Pr17a+RTT6rIHI7NnikvbZlHgTPOOmMi466C8"
crossorigin="anonymous">
</script>
</head>
<body>
<a href="/">HOME</a>
<a href="/Blog">BLOG</a>
<a href="/Signin">SIGN IN</a>
<a href="/Signup">SIGN UP</a>
<hr>< br>>
<div class="container">
{% block body %} {% endblock %}
</div>
</body>
</html>
blog.html:
```

```
{% extends 'base.html' % }
{% block head % }
```

```
<title>Blog Page</title>
{% endblock %}

{% block body %}

<h1>This is Jestus Blog</h1>
<h2>Hello, from Jestus</h2>
{% endblock %}
```

index.html:

```
{% extends 'base.html' % }

{% block head % }

<title>Home Page</title>
{% endblock % }

{% block body % }

<h1>Hello everyone,</h1>
<div class="p-5 mb-4 bg-light rounded-3">
<div class="container-fluid py-5">
<h1 class="dispay-5 fw-bold">MASSIVELY MULTIPLAYER ONLINE GAME<h1>
```

A multiplayer online game is a multiplayer video game which can be played via a game server over the Internet, with other players around the world. Online Game is a technology or a mechanism for connecting players together rather than a particular pattern of gameplay.

```
</div>
</div>
{% endblock %}
```

signup.html:

```
{% extends 'base.html' % }
{% block head % }
<title>Signup Page</title>
{% endblock % }
```

```
{% block body %}
<h1>Signup Page</h1>
<form action="Signup" method="POST">
<label>Name</label><br>
<input type="text" name="name"><br><br>
<label>Email</label><br>
<input type="email" name="email"><br><br>
<label>Phone</label><br>
<input type="text" name="phone"><br><br>
<label>Password</label><br>
<input type="password" name="name"><br><br>
<label>Retype Password</label><br>
<input type="password" name="name"><br><br><br><br>
<input type="submit" class="btn btn-primary">
</form>
{% endblock %}
signin.html:
{% extends 'base.html' %}
{% block head %}
<title>Signin Page</title>
{% endblock %}
{% block body %}
<h1>Signin Page</h1>
<form action="/Signin" method="POST">
<label>Email</label><br>
<input type="email" name="email"><br><br>
<label>password</label><br>
<input type="password" name="name"><br><br>
<input type="submit" class="btn btn-primary">
```

```
</form>
{% endblock %}
app.pv:
from flask import Flask, render_template
app = Flask(__name___)
@app.route('/', methods =["GET", "POST"])
def Index():
  return render_template('index.html')
@app.route('/Blog')
def Blog():
  return render_template('blog.html')
@app.route('/Signup')
def Signup():
  return render_template('signup.html')
@app.route('/Signin')
def Signin():
  return render_template('signin.html')
if__name
           =='_main_':
  app.debug = True
  app.run()
```

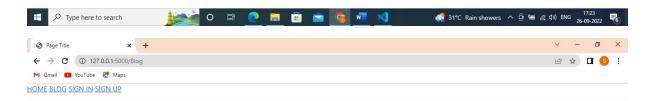
Output:



Hello everyone,

MASSIVELY MULTIPLAYER ONLINE GAME

A multiplayer online game is a multiplayer video game which can be played via a game server over the Internet, with other players around the world. Online Game is a technology or a mechanism for connecting players together rather than a particular pattern of gameplay.



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