Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Team ID | PNT2022TMID25845 |
|---------------|--|
| Project Name | University Admit Eligibility Predictor |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|----------------------------------|----------------------|--|--------------|----------|--|
| Sprint-1 | Data collection | USN-1 | As a admin,the historical data is collected for preprocessing technique. | 1 | Medium | POOVARASAN R NISHANTH S |
| Sprint-1 | Data Preprocessing | USN-2 | As a admin,The collected data is prepared and making it suitable for model building. | 2 | Medium | THIRUMANI SELVAM A MOHAN BABU B |
| Sprint-2 | Model Building | USN-3 | As a admin,a model is built using various machine learning techniques,. | 2 | High | NISHANTH S MOHAN BABU B |
| Sprint-2 | Model Testing | USN-4 | As a admin, the Built model has been checked for accuracy and other performance metrics. | 1 | High | THIRUMANI SELVAM A POOVARASAN R |
| Sprint-3 | Integration | USN-5 | As a admin,the frontend and the developed Machine Learning model is integrated using flask API | 1 | High | MOHAN BABU B NISHANTH S |
| Sprint-4 | Deployment in Cloud | USN-6 | As a admin, the developed application is deployed in the cloud so that it can be accessed by anyone. | 2 | High | THIRUMANI SELVAM A MOHAN BABU B NISHANTH S POOVARASAN R |

Project Tracker, Velocity: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|---------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 20 | 05 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

