

```
# libraries for parsing and sentiment analysis

import nltk

# nltk corpus downloads

nltk.download('vader_lexicon')

nltk.download('stopwords')

nltk.download('punkt')

from nltk.sentiment.vader import SentimentIntensityAnalyzer as SIA

sia = SIA()


from textblob import TextBlob

from nltk.corpus import stopwords

from newspaper import Article


# utility

from multiprocessing.dummy import Pool as ThreadPool

import re


def parse(story, text_only=False):

    try:

        article = Article(story['url'])

        article.download()

        article.parse()

        parsed = article.text

        if text_only:

            return parsed

        story['text'] = parsed

        return story

    except:
```

```
return ""
```

```
def parse_async(stories):
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```
    pool = ThreadPool(10)
```

```
    results = pool.map(parse, stories)
```

```
    pool.close()
```

```
    pool.join()
```

```
    return results
```

```
def polarize(headline, parsed=False):
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```
    # function returns an object of two separate polarity scores; one based off the text of the article and the other
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```
    # from just the headline alone. Each of these are represented in their own respective objects. Currently, headline_res
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```
    # isn't being used publically.
```

```
    pol_obj = {}
```

```
    headline_res = {}
```

```
    article_res = {}
```

```
    """Extracting polarity from article text"""
```

```
    try:
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```
        """Story might be a dictionary that's already been parsed
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```
        to be used in order_pol() by async_parse (in the case of multiple articles). Alternatively, story could be passed from
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```
        our SA api still needing to be parsed either as a sqlalchemy instance in a user's saved stories or a dictionary in the
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        session result's list. Regardless, calling this function through the SA directly sends result back to form (button) that
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initiated the call, so there is no need to keep track of id and other information. Only text."""

if parsed:

 parsed = headline # parses story text

 sentenced = nltk.tokenize.sent_tokenize(parsed['text']) # tokenizes story text by sentence

 headline = sia.polarity_scores(parsed['headline']) # nltk analysis is performed (this is where the magic happens)

else: # same logic as above

 parsed = parse(headline, text_only=True)

 sentenced = nltk.tokenize.sent_tokenize(parsed)

 headline = sia.polarity_scores(headline['headline'])

except:

 return None

coms = []

pos = []

negs = []

neus = []

for sentence in sentenced:

 res = sia.polarity_scores(sentence) # nltk analysis is performed

 pos.append(res["pos"])

 negs.append(res["neg"])

 neus.append(res["neu"])

 if res['compound']:

 # sometimes the composite will be zero for certain sentences. We don't want to include that data.

 coms.append(res['compound'])

if len(coms) == 0:

```
return None
```

```
avg_com = round((sum(coms) / len(coms)), 2)
```

```
avg_pos = round((sum(pos) / len(pos)), 2)
```

```
avg_neu = round((sum(neus) / len(neus)), 2)
```

```
avg_neg = round((sum(negs) / len(negs)), 2)
```

```
article_res["avg_com"] = round(avg_com, 2)
```

```
article_res["avg_pos"] = round(avg_pos, 2)
```

```
article_res["avg_neg"] = round(avg_neg, 2)
```

```
article_res["avg_neu"] = round(avg_neu, 2)
```

```
if avg_com >= 0.4:
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```
    article_res['result'] = f"{avg_com} (Very Positive)"
```

```
elif avg_com >= 0.2:
```

```
    article_res['result'] = f"{avg_com} (Positive)"
```

```
elif avg_com <= - 0.2:
```

```
    article_res['result'] = f"{avg_com} (Negative)"
```

```
elif avg_com <= - 0.2:
```

```
    article_res['result'] = f"{avg_com} (Very Negative)"
```

```
else:
```

```
    article_res['result'] = f"{avg_com} (Neutral)"
```

```
    article_res["message"] = f"{article_res['result']}. {avg_neg *100}% Negative, {avg_neu *100}% Neutral,  
and {avg_pos *100}% Positive"
```

```
""""Extracting polarity from headline text""""
```

```
headline_res["com"] = headline['compound']
```

```
headline_res["pos"] = headline['pos']
```

```

headline_res["neg"] = headline['neg']
headline_res["neu"] = headline['neu']
if headline_res['com'] >= 0.2:
    headline_res['result'] = "Positive"
elif headline_res['com'] >= 0.4:
    headline_res['result'] = "Very Positive"
elif headline_res['com'] <= - 0.2:
    headline_res['result'] = "Negative"
elif headline_res['com'] <= - 0.4:
    headline_res['result'] = "Very Negative"
else:
    headline_res['result'] = "Neutral"
pol_obj['headline_res'] = headline_res
pol_obj['article_res'] = article_res
return pol_obj

```

```

def subjectize(headline, parsed=False):
    try:
        if parsed:
            parsed = headline['text']
        else:
            parsed = parse(headline, text_only=True)
    except:
        return None
    tblobbed = TextBlob(parsed)
    subjectivity = round(tblobbed.sentiment.subjectivity, 2)
    subjectivity = str(subjectivity)
    subjectivity = subjectivity[-2:]

```

```
if subjectivity == ".":
    subjectivity = f"{subjectivity}0"
if subjectivity == ".0":
    return None
subjectivity = round(float(subjectivity))

sub_obj = {}
if subjectivity > 80:
    sub_obj['measure'] = f"{subjectivity}% (Very Objective)"
elif subjectivity > 60:
    sub_obj['measure'] = f"{subjectivity}% (Objective)"
elif subjectivity > 40:
    sub_obj['measure'] = f"{subjectivity}% (Neutral)"
elif subjectivity > 20:
    sub_obj['measure'] = f"{subjectivity}% (Subjective)"
else:
    sub_obj['measure'] = f"{subjectivity}% (Very Subjective)"
sub_obj['score'] = subjectivity

if sub_obj['score'] == 0.0:
    return None
return sub_obj
```