

NALAIYA THIRAN PROJECT 2022

IOT BASED SAFETY GADGET FOR CHILD SAFETY MONITORING

AND NOTIFICATION A

PROJECT REPORT

Team ID: PNT2022TMID38195

College : Sri Andal Alagar College of Engineering Team

Leader:

SURESH KUMAR K (411919104012)

Team Members:

AJITH D (411919104001)

RAMRAJA R (411919104008)

SAKTHIVEL S (411919104009)

ABSTRACT

ABSTRACT

This paper is mainly streamered towards child safety solutions by developing gadget which can be tracked via its GPS locations and also a panic button on gadget is provided to alert the parent via GSM module calling for help. Parental android app is developed to manage and track the device anytime. Smart gadget device is always connected to parental phone which can receive and make phone calls and also receive SMS on gadget via GSM module, also a wireless technology is implemented on device which is useful to bound the device within a region of monitoring range, If device is moving out of monitoring range then an alert will be triggered on binding gadget, this helps you keep a virtual eye on child. Health monitoring system on gadget checking for parameters like heart beat/pulse rate and temperature is included which can be monitored on parental app. Gadget also monitors whether it is plugged on hand or not using contact switch and alert the parent as soon as it is unplugged.

TABLE OF CONTENTS

TABLE OF CONTENTS

CHAPTER NO.	TITLE	PAGE NO.
	ABSTRACT	3
1	INTRODUCTION	9
	1.1 PROJECT OVERVIEW	9
	1.2 PURPOSE	9
2	LITERATURE SURVEY	12
	2.1 EXISTING PROBLEM	12
	2.2 REFERENCES	13
	2.3 PROBLEM STATEMENT DEFINITION	15
3	IDEATION & PROPOSED SOLUTION	18
	3.1 EMPATHY MAP CANVAS	18

	3.2 IDEATION & BRAINSTROMING	20
	3.3 PROPOSED SOLUTION	22

	3.4 PROBLEM SOLUTION FIT	25
4	REQUIREMENT ANALYSIS	28
	4.1 FUNCTIONAL REQUIREMENT	28
	4.2 NON - FUNCTIONAL REQUIREMENT	31
5	PROJECT DESIGN	34
	5.1 DATA FLOW DIAGRAMS	34
	5.2 SOLUTION & TECHNICAL ARCHITECTURE	35
	5.3 USER STORIES	36
6	PROJECT PLANNING & SCHEDULING	39
	6.1 SPRINT PLANNING & ESTIMATION	39
	6.2 SPRINT DELIVERY SCHEDULE	42
	6.3 REPORTS FROM JIRA	47

7	CODING & SOLUTIONING	50
	7.1 CREATE AND CONFIGURE IBM CLOUD SERVICES	50
	7.2 CREATE AND ACCESS NODE-RED	53

	7.3 CREATE A DATABASE IN CLOUDANT DB AND DEVELOP THE PYTHON SCRIPT	55
	7.4 CREATE THE MOBILE APPLICATION USING MIT APP INVENTOR	58
8	RESULTS	62
9	ADVANTAGES & DISADVANTAGES	65
	9.1 ADVANTAGES	65
	9.2 DISADVANTAGES	65
10	CONCLUSION	68
11	FUTURE SCOPE	70

INTRODUCTION

CHAPTER 1

INTRODUCTION

The introduction about the child safety monitoring and notifying using IoT based gadgets are briefly discussed in this chapter.

1.1 PROJECT OVERVIEW

The internet of things (IoT) refers to the set of devices and system that stay with real-world sensor and to the internet. During years' Child safety is under threat and it is very important to provide a technology- based solution which will help them under panic situations and monitor them using a smart gadget. The proposed system is equipped with GSM and GPS modules for sending and receiving call and SMS between safety gadget and parental phone, the proposed system also consists of Wi-Fi module used to implement IoT and send all the monitoring parameters to the cloud for android app monitoring on parental phone. Android application can be used to track the current location of safety gadget using its location coordinates on parental phone android app and also via SMS request from parent phone to safety gadget. Panic alert system is used during panic situations and automatic SMS alert and phone call is triggered from safety gadget to the parental phone seeking for help and also monitored for plug and unplug from hand, as soon the gadget is unplugged from hand a SMS is triggered to parental phone and the alert parameter is also updated to the cloud.

1.2 PURPOSE

- a. As we all know, kids are the heartbeat of every parent, and when it comes to a child with special needs, parents have to be extra careful. They have to take extra care of their child.
- b. Child tracker helps the parents in continuously monitoring the child's location. They can simply leave their children in school or parks and create a geofence around the location.
- c. By continuously checking the child's location notifications will be generated if the child crosses the geofence. Notifications will be sent according to the child's location to their parents or caretakers. The entire location data will be stored in the database.
- d. Child can also initiate emergency notification to the parents in-case of unsafe situation.



Fig 1.1 Child Safety using geofence

- a. Enable tracking of the child's location and capturing of data remotely such as where the child located distance etc.
- b. To show the child's actual data with reference values.
- c. Enable sending of notification if the child is out of location or when the device realizes abnormal conditions/ situations.
- d. Develop a prototype of IOT wearable smart band connected to parent's Mobile apps so that they can monitor the actual condition of children at anytime and anyplace.

The remaining chapters of the project are organized as follows, Chapter 2 discusses the literature survey gone through for the project, Chapter 3 briefs about the ideation & proposed solution, Chapter 4 explains the requirement analysis, Chapter 5 explains about the project design, Chapter 6 depicts the project planning and scheduling of this project, Chapter 7 and 8 shows the coding and outcome of the project, Chapter 9 shows the advantages and disadvantages of the project, Chapter 10 concludes the project continued with the future scope explained in Chapter 11.

LITERATURE SURVEY

CHAPTER 2

LITERATURE SURVEY

The introduction about the literature survey gone through for the project are briefly discussed in this chapter.

2.1 EXISTING PROBLEM

As we all know, kids are the heartbeat of every parent, and when it comes to a child with special needs, parents have to be extra careful. They have to take extra care of their child. Child tracker helps the parents in continuously monitoring the child's location. They can simply leave their children in school or parks and create a geofence around the location. By continuously checking the child's location notifications will be generated if the child crosses the geofence. Notifications will be sent according to the child's location to their parents or caretakers. The entire location data will be stored in the database. Child can also initiate emergency notification to the parents in-case of unsafe situation.

This research demonstrates Smart IoT device for child safety and tracking, to help the parents to locate and monitor their children. If any abnormal readings are detected by

the sensor, then an SMS and phone call is triggered to the parents mobile. Also, updated to the parental app through the cloud. The system is equipped with GSM and GPS modules for sending and receiving call, SMS between safety gadget and parental phone. The system also consists of Wi-Fi module used to implement IoT and send all the monitored parameters to the cloud for android app monitoring on parental phone. Panic alert system is used during panic situations alerts are sent to the parental phone, seeking for help also the alert parameters are updated to the cloud. Boundary monitoring system is implemented on safety gadget with the help of BEACON technology, as soon as the safety gadget moves far away from the BLE listener gadget an alert is provided to itself.

2.2 REFERENCES

[1] SMART IOT DEVICE FOR CHILD SAFETY AND TRACKING.

Authors: M Nandini Priyanka, S Murugan, K. N. H. Srinivas, T. D. S. Sarveswararao, E. Kusuma Kumari. **Published in:** 2019 IEEE.

The system is developed using Link-It ONE board programmed in embedded C and interfaced with temperature, heartbeat, touch sensors and also GPS, GSM & digital camera modules. The novelty of the work is that the system automatically alerts the parent/caretaker by sending SMS, when immediate attention is required for the child during emergency.

Merits: The parameters such as touch, temperature & heartbeat of the child are used for parametric analysis and results are plotted for the same.

Demerits: To implement the IoT device which ensures the complete solution for child safety problems.

[2] CHILD SAFETY WEARABLE DEVICE

Authors: Akash Moodbidri, Hamid Shahnasser **Published in:** 2017 IEEE.

The purpose of this device is to help the parents to locate their children with ease. At the moment there are many wearable In the market which helps to track the daily activity of children and also helps to find the child using Wi-Fi and Bluetooth services present on the device.

Merits: This wearable over other wearable is that it can be used in any phone and it is not necessary that an expensive smartphone is required and doesn't want to be very tech savvy individual to operate.

Demerits: As, this device's battery gives short life-time. High power efficient model will have to be used which can be capable of giving the battery life for a longer time.

[3] CHILD SAFETY&TRACKING MANAGEMENT SYSTEM BY USING GPS.

Authors: Aditi Gupta, Vibhor Harit.**Published in:** 2016 IEEE.

This paper proposed a model for child safety through smart phones that provides the option to track the location of their children as well as in case of emergency children is able to send a quick message and its current location via Short Message services.

Merits: The advantages of smart phones which offers rich features like Google-maps, GPS, SMS etc. **Demerits:** This system is unable to sense human behavior of child.

[4] CHILDREN LOCATIONMONITORING ON GOOGLE MAPS USING GPS AND GSM

Authors: Dheeraj Sunehera, Pottabhatini Laxmi Priya.**Published in:** 2016 IEEE.

This paper provides an Android based solution for the parents to track their children in real time. Different devices are connected with a single device through channels of internet. The concerned device is connected to server via internet. The device can be used by parents to track their children in real time or for women safety. The proposed solution takes the

location services provided by GSM module. It allows the parents to get their child's current-location via SMS. **Merits:** A child tracking system using android terminal and hoc networks.

Demerits: This device cannot be used in rural areas.

2.3 PROBLEM STATEMENT DEFINITION

There are multiple news-sharing apps used by a single user and are often spammed with notifications. There is also a lot of fake news which gets shared. A news-sharing app wants to help users find relevant and important news easily every day and also understand explicitly that the news is not fake but from proper sources. While Opening app for reading a news, I'm literally getting too much of advertisements in-between the content because of these ads I was unable to read the content properly and it makes me feel irritated, App wants to help users find relevant and important news easily every day and also understand explicitly without the ads.

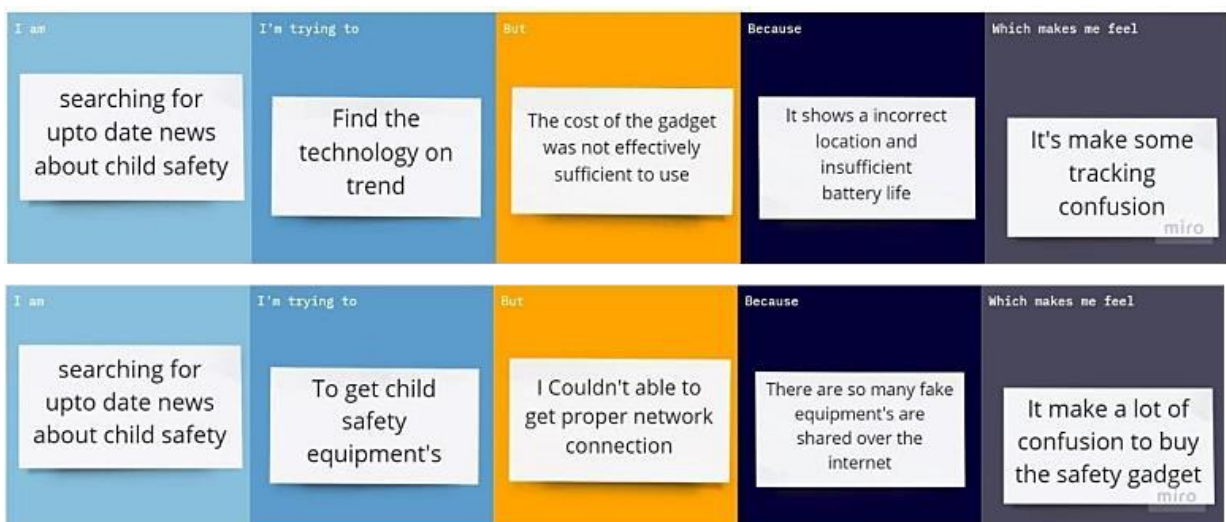


Fig 2.1 Problem Statement Definition

Problem Statement (PS)	I am (Customer)	I'm trying to	But	Because	Which makes me feel
PS-1	Searching for up to day news about child safety	Find the technology on trend	The cost of the gadget was not effectively Sufficient to use	It shows a incorrect location and insufficient battery life	It's make some tracking confusion
PS-2	Searching for up to day news about child safety	To get the child safety Equipment's	I couldn't able to get proper network connection	There are so many fake equipment's are shared over the internet	It's make a lot of confusion to buy the Safety gadget

Table 2.1 Problem Statement Definition

IDEATION & PROPOSED SOLUTION

CHAPTER 3

IDEATION & PROPOSED SOLUTION

3.1 EMPATHY MAP CANVAS

An empathy map is a simple, easy-to-digest visual that captures knowledge about a user's behaviors and attitudes. It is a useful tool to help teams better understand their users..

Creating an effective solution requires understanding the true problem and the person who is experiencing it. The exercise of creating the map helps participants consider things from the user's perspective along with his or her goals and challenge.

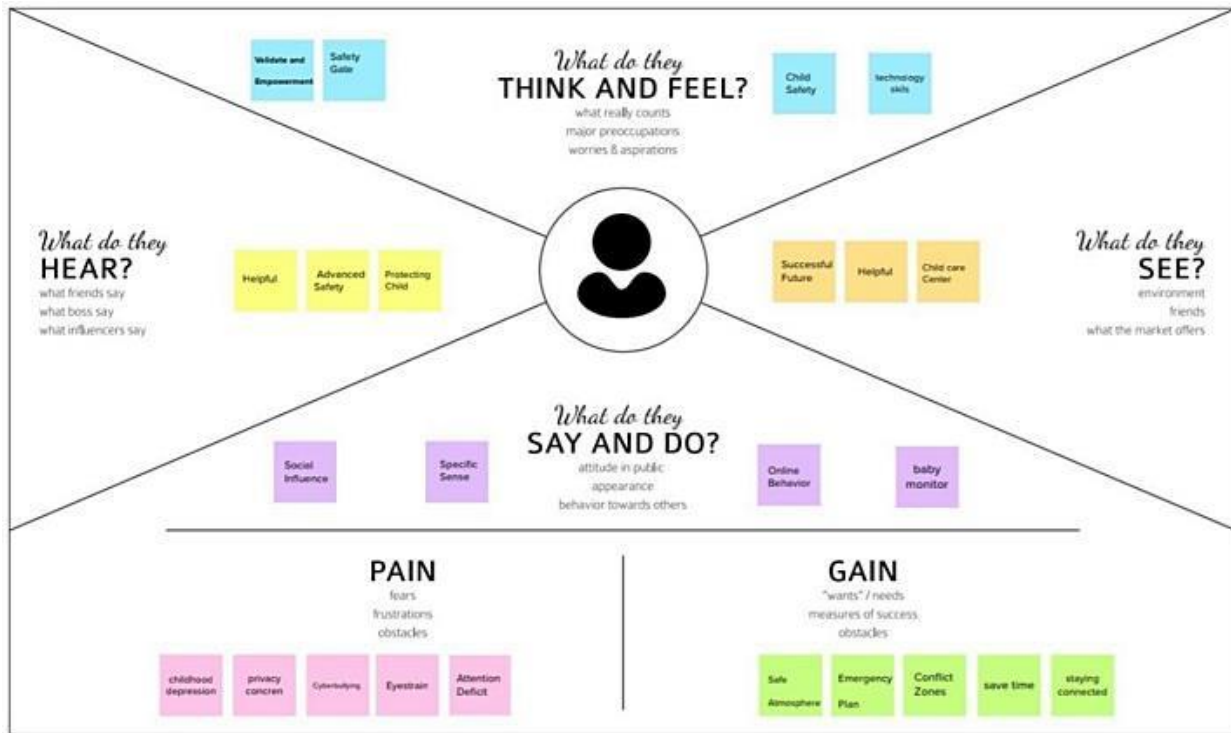


Fig 3.1 Empathy Map Canvas

3.2 IDEATION & BRAINSTORMING

Brainstorming provides a free and open environment that encourages everyone within a team to participate in the creative thinking process that leads to problem solving. Prioritizing volume over value, out-of-the-box ideas are welcome and built upon, and all participants are encouraged to collaborate, helping each other develop a rich amount of creative solutions.

1

Define your problem statement

What problem are you trying to solve? Frame your problem as a How Might We statement. This will be the focus of your brainstorm.

5 minutes

PROBLEM

How might we [your problem statement]?



Key rules of brainstorming

To run an smooth and productive session

- Stay in topic.
- Encourage wild ideas.
- Defer judgment.
- Listen to others.
- Go for volume.
- If possible, be visual.

2

Brainstorm

Write down any ideas that come to mind that address your problem statement.

10 minutes

TIP

You can select a sticky note and hit the pencil [switch to sketch] icon to start drawing!

Bharathi G

Can track the children location	Safety can be ensured	Able to contact the bystanders
Notification is sent to parents	Only limited persons has the access	Data accuracy

Juliet mary S

real time location	can light with distress alarm buzzer	Health and activity
Surrounding temperature	Real time location	Efficiency

kaviya R

Ability to alert the bystanders near the child	It ensures the safety from strangers	Benefits for children under age group 10
Staying connected	Keeps them in safety zone	Safety can be ensured

Dharshini D

Can monitor only by parents	Technical difficulty	Best for working parents
Applicable in crowded places	Poor data quality	Takes good care of children

Jeeva V

Prevent children before missing	Location can view easily	Alert the status
Parents to identify	Alarm alert providing parents	Is a particular zone

Fig 3.2 Brainstorming 1

3

Group ideas

Take turns sharing your ideas while clustering similar or related notes as you go. Once all sticky notes have been grouped, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you can break it up into smaller sub-groups.

🕒 20 minutes

TIP

Add customizable notes to make it easier to browse, organize, and categorize important themes within your data.



Location is detected if not worn by children

there is privacy

safety can be assured

benefits for children under age group 10

Best for working parents

Takes good care of children

Keeps them in safety zone

Application in crowded places

Health and activity tracking

Constant location

SSS light with distress alarm buzzer

Sensoring temperature

Ability to alert the bystanders near the child

It ensures the safety from strangers

It allows parents to locate and monitor their children

poor data quality

Technical difficulty

High cost

Privacy issue

Fig 3.3 Brainstorming 2

3.3 PROPOSED SOLUTION

SL.NO .	PARAMETER	DESCRIPTION
1.	Problem Statement (Problem to be solved)	With the increasing rate of child kidnapping and trafficking and lack of tracking technology for child, there is limited application for child monitoring. Hence an IoT based safety gadget for child safety is probably the need of the hour today
2.	Idea / Solution description	A good solution to this issue would be to design a smart wearable Internet of Things sensor based device for monitoring the environment of a child along with a mechanism for tracking the child. The gadget will make use of GPS and a python script to publish the location details to the IBM IoT platform. The wearable also functions to send immediate alerts to the user through in case if the child crosses the geofence.

3.	Novelty / Uniqueness	<p>All the existing systems make use of GPS and a mobile app to track and receive alerts regarding the child's location, while this system make use of the IBM Watson IOT Platform and IBM Cloud</p> <p>Services which is reliable and efficient to maintain the database of the child's location. The parent can set geofence and receive alerts through the web application which is user friendly and secure Created using the Node Red Service. .</p>
4.	Social Impact /Customer Satisfaction	<p>The main concern of any parent would be the safety and security of their kids. The design of this model does not mandate a lot of technical knowledge from the user to operate and it simple.The purpose of this deviceis to facilitate the guardian or parents in locating their child with ease and ensuring its well-being.</p>
5.	Business Model(Revenue Model)	<p>The target audience of this device is majorly the parents. Considering the Tracking ability of the device, Hardware quality, used technology and sensors, the starting range of price would go from Rs. 6000 and above.</p> <p>This type of wearable safety system is of utmost importance today and would be a must buy gadget in the market today.</p>

6.	Scalability of the Solution	<p>With the present needs for monitoring the child the system is designed. It has a location database to maintain the entire location history of the child and the parent can set the geofence to determine the safer boundary of the child. . If there is a need for integrating additional sensors to improve accuracy it can be done to make the system efficient in the long run.</p>
----	-----------------------------	---

3.4 PROBLEM SOLUTION FIT

1. CUSTOMERS SEGMENT'(S) Working parents or busy parents of 0–10-year-old kids	6. CUSTOMER CONSTRAINTS Lack of affordable, reliable and hassle-free technology, Lack of availability of secure and easy Ui.	5. AVAILABLE SOLUTIONS There are existing solutions that offer location tracking for kids but they are not very efficient, cost effective and reliable all at the same time. This trade off should be addressed.
--	--	---

REQUIREMENT ANALYSIS

CHAPTER 4

REQUIREMENT ANALYSIS

In this chapter, the requirement analysis of the proposed system has been discussed along with the brief explanation about its advantages.

4.1 FUNTIONAL REQUIREMENT

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User Registration	Registration through Gmail Registration through phone number
FR-2	User Confirmation	Confirmation via Email Confirmation via OTP
FR-3	App installation	Installation through link Installation through play store

FR-4	Settings geofence	Setting by user to find child location
FR-5	Detecting child location	Detecting location via app Detecting location via SMS
FR-6	User Interface	User Login Form. Admin Login Form.
FR-7	Database	<p>Stored in cloud for seamless connectivity.</p> <p>Parents and kids link with the distance and the location values obtained from the mobile devices are stored here.</p> <p>The values include parent id, kid id, distance, longitude, latitude etc.</p>
FR-8	Server	<p>It connects the database and the front end application.</p> <p>The back-end server has been implemented to run as a service and is deployed in an IBM cloud instance.</p> <p>The backend server has been implemented to run as a service and is deployed in an IBM cloud instance.</p>
FR-9	GPS tracking	The system is implemented with a GPS module, which acquires the location information of the user and stores it to the database.
FR-10	API	The value collected is sent to the database using an API.

FR-11	React JS	<p>We are using react is as front end for us project.</p> <p>Node JS for the back end we are using node is.</p>
FR-12	GPS modules	It receives data directly from satellites.

FR-13	Battery Life	<p>If the child or parent forgets to charge the device for a whole day then also the device will work. That's why we aim to make this device last the whole day with one charge.</p> <p>It should be long-lasting.</p>
FR-14	Location History	<p>The location history will help to track the child's activity so that the aren't will be updated. Location history will be there for 30 days.</p> <p>For example if the child gets missing with the help of location history the aren't can track down their child's activity and also can find their child.</p>

4.2 NON-FUNCTIONAL REQUIREMENT

Following are the non-functional requirements of the proposed solution.

FR No.	Non-functional Requirements	Description
--------	-----------------------------	-------------

NFR-1	Usability	<p>Device have GSM can help to inform the parents or relatives about the current situations of the child by deliver the message immediately to save the child.</p>
NFR-2	Security	<p>Make children parents more assure about their kid's security, we have a feature in our device called Geo-Fence.</p> <p>Whenever your child crosses that specific area, you will get an instant notification on your phone.</p>
NFR-3	Reliability	<p>Portable</p> <p>Easy to use</p> <p>Flexibility</p>
NFR-4	Performance	<p>Create a Child tracker which helps the parents with continuously monitoring the child's location.</p> <p>The notification will be sent according to the child's location to their parents or caretakers.</p> <p>The entire location data will be stored in the database.</p>
NFR-5	Availability	<p>Track your child even in a crowd</p> <p>Get travel details of kids at any time</p> <p>Know the current location</p>
NFR-6	Scalability	<p>Gadget ensures the safety and tracking of the children.</p> <p>Parents need not worry about their children.</p>

NFR-7	Evaluability	<p>The system should be able to deliver promptly to the financing authority.</p> <p>In the case of non-profit organizations, the solution should be 'advancing the mission'.</p>
NFR-8	Dynamicity	<p>IoT devices may have the capability to adapt dynamically and change based on their conditions.</p>
NFR-9	Desirability	<p>Navigation should be made easy.</p> <p>The user should be able to search and find the information he needs without much hassle.</p>

This chapter dealt with the functional and non-functional requirement analysis of proposed system.

PROJECT DESIGN

CHAPTER 5

PROJECT DESIGN

5.1 DATA FLOW DIAGRAMS

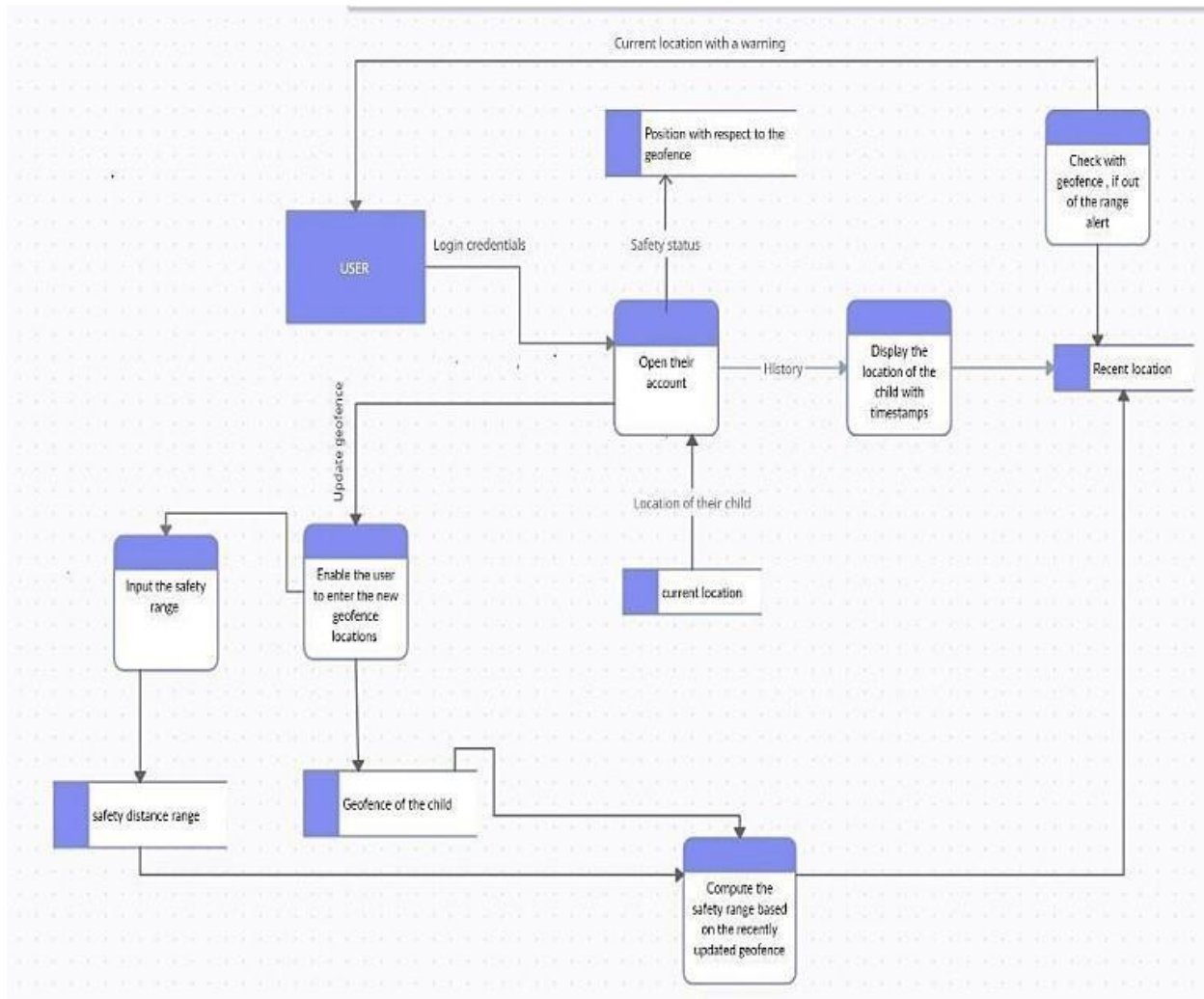


Fig 5.1 Dataflow Diagram

5.2 SOLUTION & TECHNICAL ARCHITECTURE

5.2.1 SOLUTION ARCHITECTURE

Track current location of the child using GPS and continuous monitoring of the same is done. When the gadget detects the activity to be outside the given geofence(as mentioned by the parent or guardian), alert messages or notifications are sent to the registered device, appropriately. Additional features such as recording of messages could be done if any kind of danger is sensed.

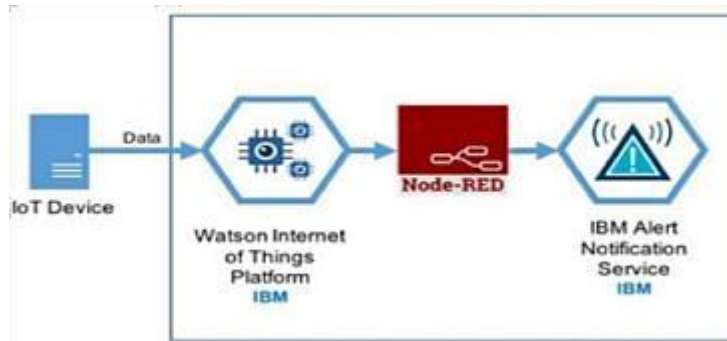


Fig 5.2 Solution Architecture Diagram

5.2.2 TECHNICAL ARCHITECTURE

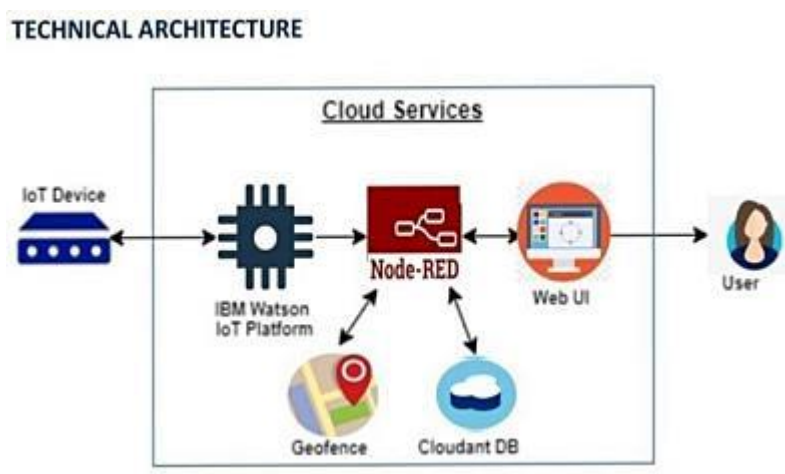


Fig 5.3 Technical Architecture Diagram

5.3 USER STORIES

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release

Customer (Mobile user) and (Web user)	Registration	USN-1	As a user, I can register my account by entering my email, password, and confirming my password.	I can access my account dashboard	High	Sprint-1
		USN-2	As a user, I will receive confirmation email once I have registered myself	I can receive confirmation email & click confirm	High	Sprint-1
		USN-3	As a user, I can register for the application through apple account	I can register & access the dashboard with apple account Login	High	Sprint-2
	Login	USN-4	As a user, I can log into the application by entering user id & password		High	Sprint-1

Customer Car Executive	Login		As I enter I can view the working of the application and scan for any glitches and monitor the operation and check if all the users are authorized.	I can login only with my provided credentials	Medium	Sprint - 3
------------------------------	-------	--	---	---	--------	------------

Table 5.1 User Stories

PROJECT PLANNING & SCHEDULING

CHAPTER 6

PROJECT PLANNING & SCHEDULING

6.1 SPRINT PLANNING & ESTIMATION

MILESTONE NAME	ACTIVITI ES	MILESTO NE NUMBER	DESCRIPTION	COMPLETI ON DATE
PREREQUISIT ES			Create the IBM account and download the necessary software for your chosen category of the project	27/08/2022
IDEATION PHASE	Literature Survey	1	Literature survey on the selected project by gathering and referring research paper and publications	02/09/2022
	Empathy Map	1	Create an empathy map that list the user's pains and gains	08/09/2022
	Problem Statement	1	Summarize the problem that customer needs to be solved	09/09/2022

	Brainstorming	1	Gather many different ideas from the team mates and prioritize the idea based on feasibility and innovative	16/9/2022
--	---------------	---	---	-----------

PROJECT DESIGN PHASE -1	Proposed Solution	2	Prepare the proposed solution document that you proposed to solve the problem statement which should include feasibility ,business model ... etc.	24/9/2022
	Solution Architecture	2	Prepare Solution architecture diagram for the proposed solution	01/10/2022
	Problem Solution Fit	2	Prepare Solution Fit Document for the proposed solution	01/10/2022
PROJECT DESIGN PHASE -2	Customer Journey Map	3	Prepare a customer journey map to understand how the user interact and experience your product	08/10/2022
	Data Flow Diagram	3	Draw the data flow diagram for you proposed solution	12/10/2022
	Solution Requirements	3	Create a solution requirement document for the proposed solution	14/10/2022

	Technology Stack	3	Prepare the technology stack diagram for the proposed solution	14/10/2022
PROJECT PLANNING	Milestone And Activity List	4	Create a document to show your milestones as well as activity in your development cycle	06/11/2022
	Sprint Delivery Plan	4	Create a sprint plan for the project	06/11/2022
PROJECT DEVELOPMENT PHASE	Sprint-1	5	Delivery of the sprint-1	07/11/2022
	Sprint-2	6	Delivery of the sprint-2	10/11/2022
	Sprint-3	7	Delivery of the sprint-3	13/11/2022
	Sprint-4	8	Delivery of the sprint-4	17/11/2022

Table 6.1 Sprint Planning and Estimation

6.2 SPRINT DELIVERY SCHEDULE

SPRINT	FUNCTIONAL REQUIREMENT (EPIC)	USER STORY NUMBER	USER STORY / TASK	STORY POINTS	PRIORITY	TEAM MEMBERS
---------------	--------------------------------------	--------------------------	--------------------------	---------------------	-----------------	---------------------

Sprint-1	Login	USN-1	As a customer, I might ensure login credential through gmail ease manner for the purpose of sending alert message to the parents or guardians (or) informing through normal message.	2	High	Bharathi G Jeeva V
----------	-------	-------	---	---	------	-----------------------

			As a user,			
--	--	--	------------	--	--	--

Sprint-1	Registration	USN-2	I have to registered my details and tools details in a simple and easy manner by considering the safety of child, this registered system sends notification to the parents.	2	High	Dharshini D Kaviya.R Juliet mary S
Sprint-2	Dashboard	USN-3	As a user, In case of any emergency situation parents(I) must get the alert notification and location of the child.	3	Medium	Bharathi G Jeeva V Dharshini.D Kaviya R Juliet mary.S

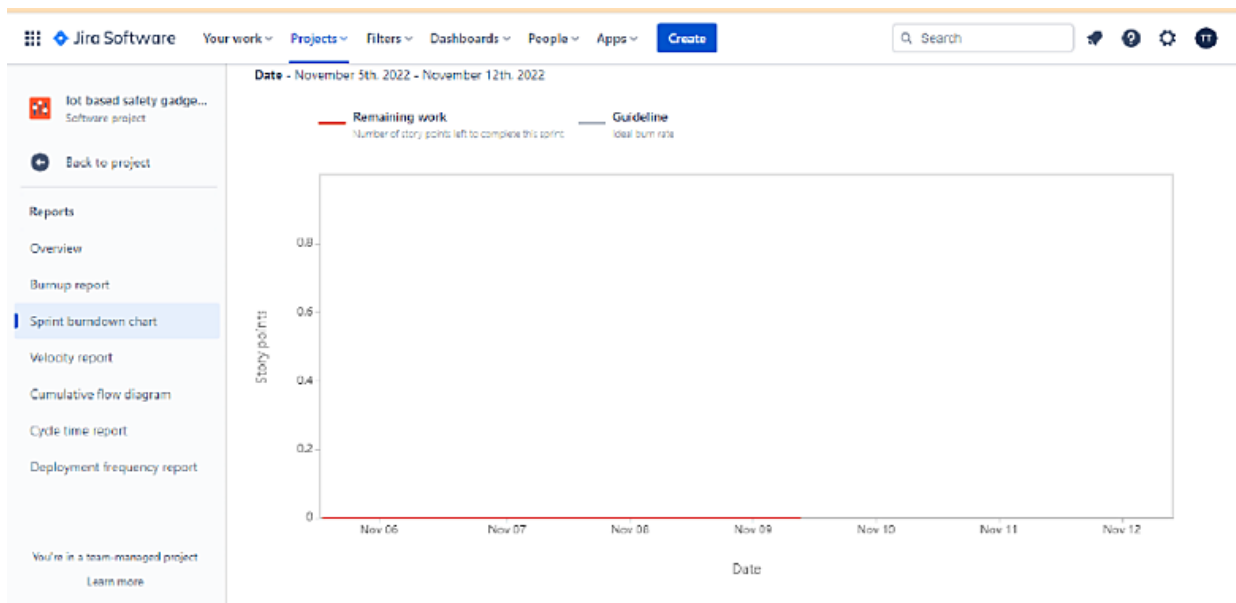
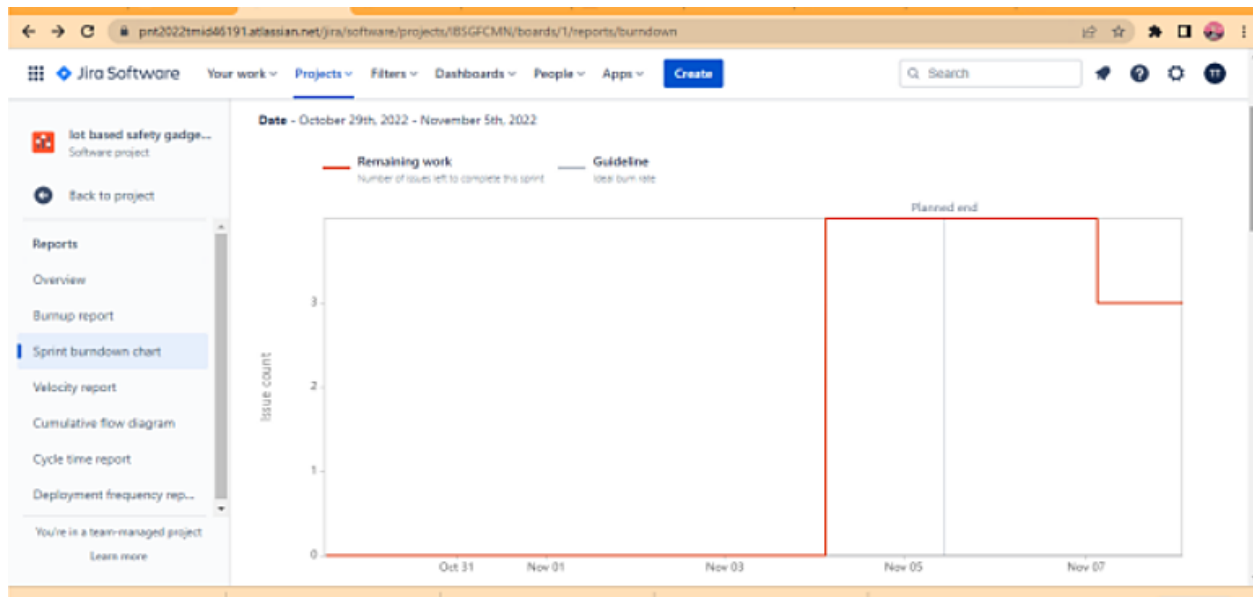
Sprint-3	Dashboard	USN-4	As a user, I(parent) need to safeguard child and tracking the child's location and it is important to notify near police station incase of more emergency .	2	High	Juliet mary.S
Sprint-3	Dashboard	USN-5	As a user, Its good to have a IOT based system to safeguard monitoring without presence of parent.	2	High	Bharathi.G Dharshini.D

Sprint - 4	Monitoring the environment	USN 1	User can monitor the situation of the environment from a dashboard that displays sensor information about the environment and child health.	2	High	Kaviya R Jeeva.V
Sprint- 4	Event Notification	USN 6	Sending an alert SMS to the parents and guardians in case of panic situation.	2	High	Dharshini.D Juliet mary.S

Table 6.2 Sprint Delivery Schedule

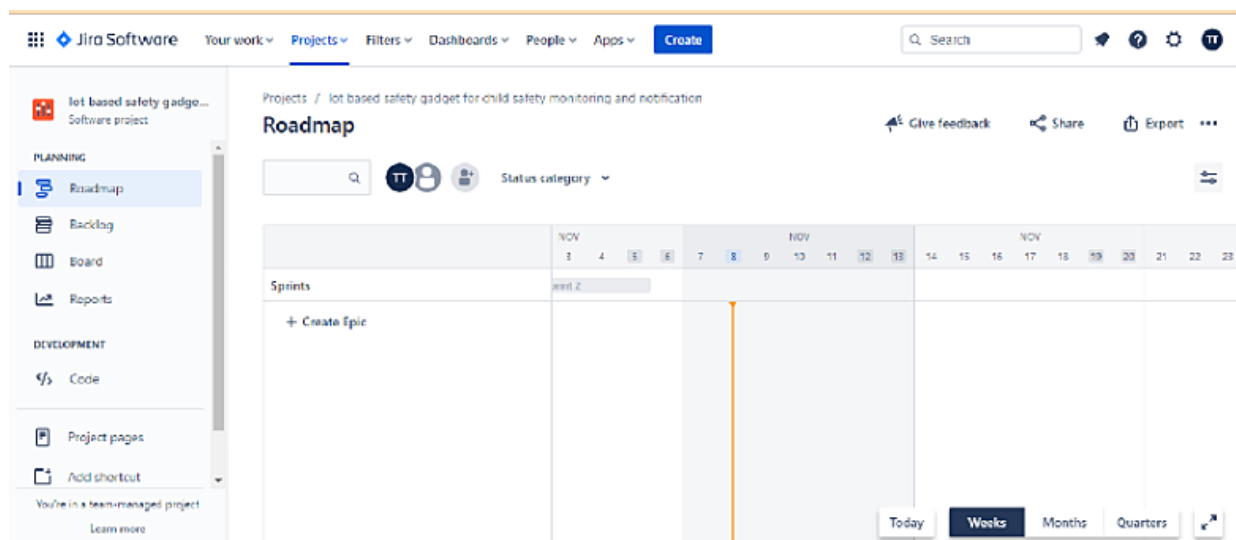
6.3 REPORTS FROM JIRA

BURNDOWN CHART





ROADMAP



Jira Software

Your work

Projects

Filters

Dashboards

People

Apps

Create

Q Search

IoT based safety gadg...
Software project

PLANNING

Roadmap

Backlog

Board

Reports

DEVELOPMENT

Code

Project pages

Add shortcut

Project settings

You're in a team-managed project
[Learn more](#)

Projects / IoT based safety gadget for child safety monitoring and notification

Give feedback

Share

Export

Roadmap

Q

Status category

	NOV					NOV					NOV				
	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
Sprints	Sprint 2		IRSGFCMN Sprint 3					IRSGFCMN Sprint 4					IRSGFCMN		
+ Create Epic															

Today

Weeks

Months

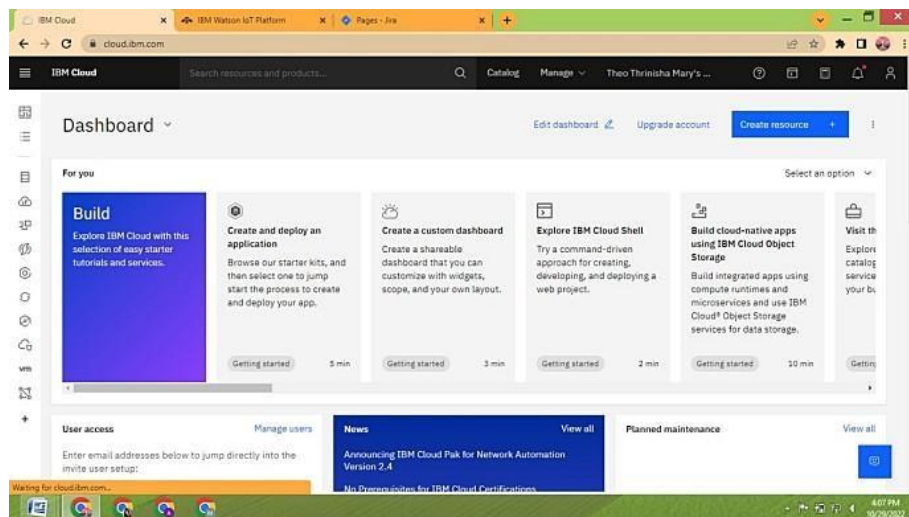
Quarters

CODING AND SOLUTIONING

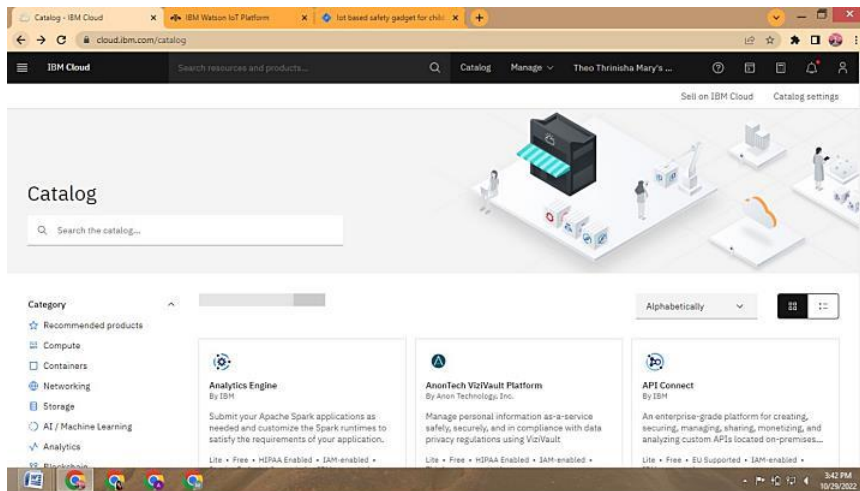
CHAPTER 7 CODING AND SOLUTIONING

7.1 CREATE AND CONFIGURE IBM CLOUD SERVICES

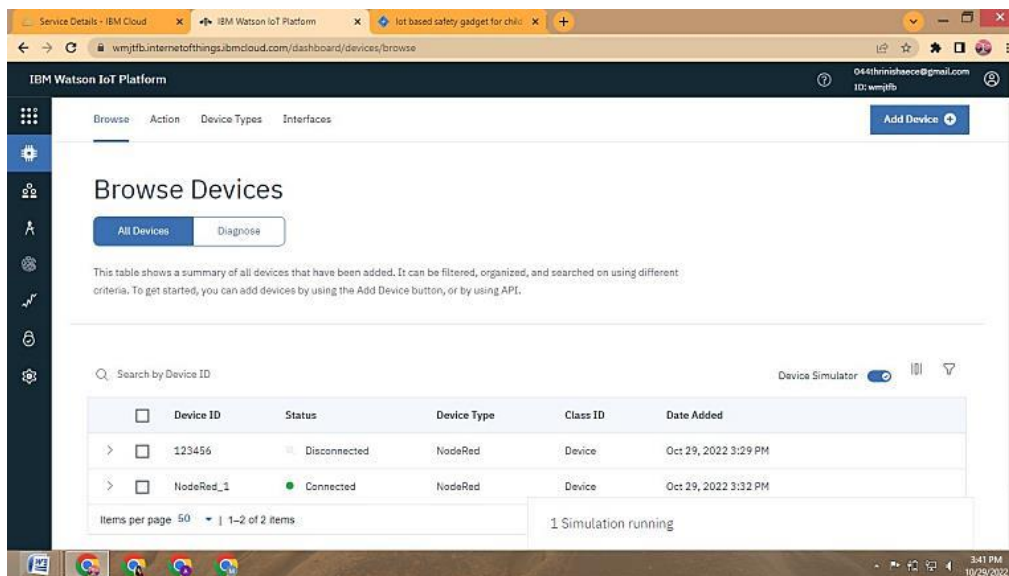
USN 1: As a user I need to enroll the cloud registration



USN 2: As a user, I will create IBM cloud account.



USN 3: After creating cloud account launch IBM Watson IOT platform by accessing cloud account .



USN 4: Create the node in IBM Watson platform

5: After Creating node get device Type and id

The screenshot shows the IBM Watson IoT Platform dashboard. The top navigation bar includes 'Browse', 'Action', 'Device Types', and 'Interfaces'. A sidebar on the left contains various icons. The main content area displays a table with columns: Device ID, Status, Device Type, Class ID, and Date Added. The first row shows device ID 123456, status Disconnected, device type NodeRed, class ID Device, and date added Oct 29, 2022 3:29 PM. Below the table, a modal window titled 'Device Information' is open, showing details for device ID 123456: Device ID, Device Type (NodeRed), Date Added (Oct 29, 2022 3:29 PM), Added By (044thrinishaee@gmail.com), and Connection Status (Disconnected). The bottom of the modal shows 'Items per page: 50' and '1 of 1 item'.

Device ID	Status	Device Type	Class ID	Date Added
123456	Disconnected	NodeRed	Device	Oct 29, 2022 3:29 PM

Device Information

Device ID: 123456

Device Type: NodeRed

Date Added: Oct 29, 2022 3:29 PM

Added By: 044thrinishaee@gmail.com

Connection Status: Disconnected

USN 6: Simulate the node created

The screenshot shows the IBM Watson IoT Platform dashboard. The top navigation bar includes 'Browse', 'Action', 'Device Types', and 'Interfaces'. A sidebar on the left contains various icons. The main content area displays a table with columns: Device ID, Status, Device Type, Class ID, and Date Added. The first row shows device ID NodeRed_1, status Connected, device type NodeRed, class ID Device, and date added Oct 29, 2022 3:32 PM. Below the table, a modal window titled 'Recent Events' is open, showing a list of events. The events are listed in a table with columns: Event, Value, Format, and Last Received. The events are: event_1, [{"longitude":63}], json, a few seconds ago; event_1, [{"longitude":50}], json, a few seconds ago; event_1, [{"longitude":63}], json, a few seconds ago; event_1, [{"longitude":56}], json, a few seconds ago; event_1, [{"longitude":51}], json, a few seconds ago. A simulation running notification is visible at the bottom right of the modal.

Device ID	Status	Device Type	Class ID	Date Added
NodeRed_1	Connected	NodeRed	Device	Oct 29, 2022 3:32 PM

Recent Events

The recent events listed show the live stream of data that is coming and going from this device.

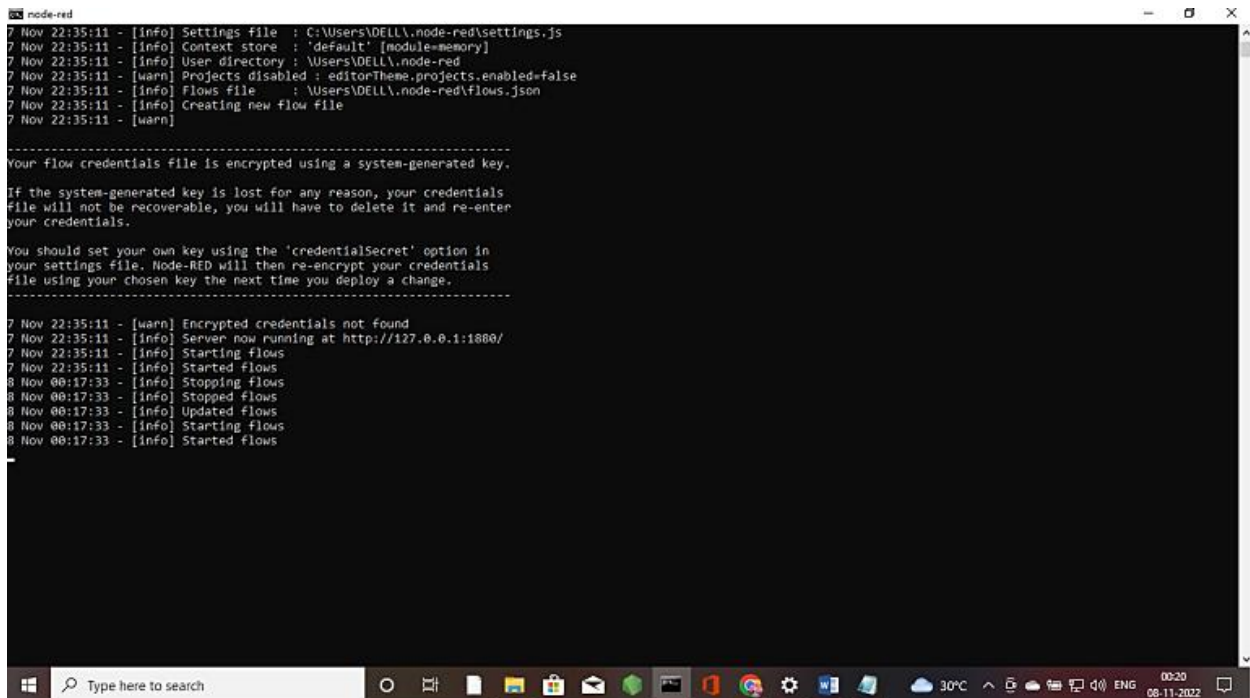
Event	Value	Format	Last Received
event_1	[{"longitude":63}]	json	a few seconds ago
event_1	[{"longitude":50}]	json	a few seconds ago
event_1	[{"longitude":63}]	json	a few seconds ago
event_1	[{"longitude":56}]	json	a few seconds ago
event_1	[{"longitude":51}]	json	a few seconds ago

1 Simulation running

USN

7.2 CREATE AND ACCESS NODE-RED

USN 7: As a user, I can create Node-red by app deployment



The image shows a terminal window with the following logs:

```
node-red
7 Nov 22:35:11 - [info] Settings file : C:\Users\DELL\.node-red\settings.js
7 Nov 22:35:11 - [info] Context store : 'default' [module=memory]
7 Nov 22:35:11 - [info] User directory : \Users\DELL\.node-red
7 Nov 22:35:11 - [warn] Projects disabled : editorTheme.projects.enabled=false
7 Nov 22:35:11 - [info] Flows file : \Users\DELL\.node-red\flows.json
7 Nov 22:35:11 - [info] Creating new flow file
7 Nov 22:35:11 - [warn]

-----
Your flow credentials file is encrypted using a system-generated key.

If the system-generated key is lost for any reason, your credentials
file will not be recoverable, you will have to delete it and re-enter
your credentials.

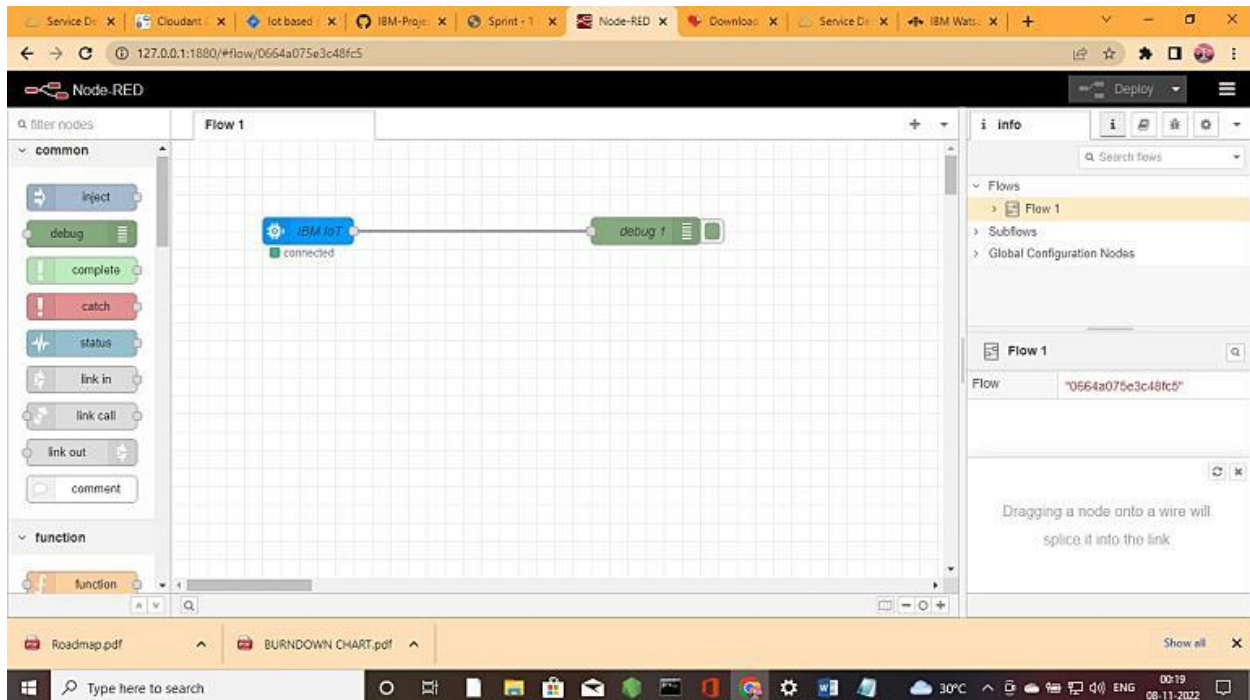
You should set your own key using the 'credentialSecret' option in
your settings file. Node-RED will then re-encrypt your credentials
file using your chosen key the next time you deploy a change.
-----

7 Nov 22:35:11 - [warn] Encrypted credentials not found
7 Nov 22:35:11 - [info] Server now running at http://127.0.0.1:1880/
7 Nov 22:35:11 - [info] Starting flows
7 Nov 22:35:11 - [info] Started flows
8 Nov 00:17:33 - [info] Stopping flows
8 Nov 00:17:33 - [info] Stopped flows
8 Nov 00:17:33 - [info] Updated flows
8 Nov 00:17:33 - [info] Starting flows
8 Nov 00:17:33 - [info] Started flows
```

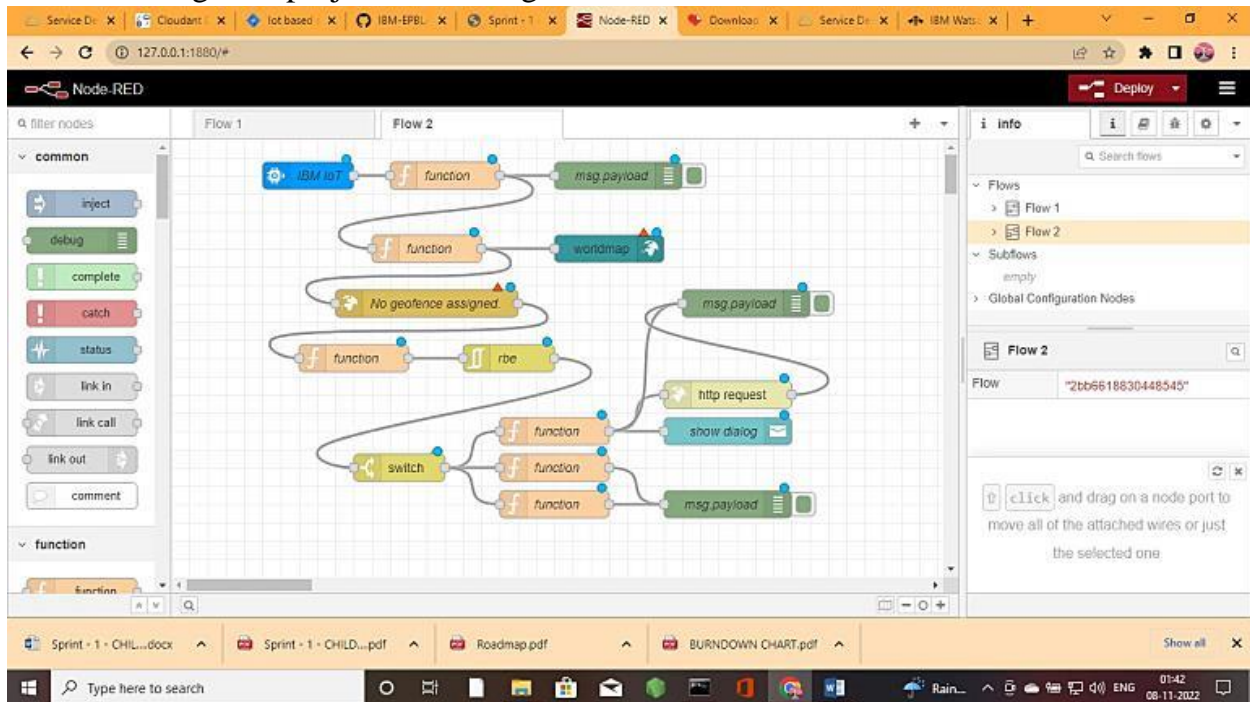
The terminal window is running on a Windows 10 desktop. The taskbar shows various applications, including a web browser, and the system tray shows the date and time as 08-11-2022 00:20.

The web browser window shows the Node-RED interface at the URL `127.0.0.1:1880/#flow/0664a075e3c48fc5`. The interface includes a left sidebar with node categories (common, function), a central workspace with a flow diagram, and a right sidebar with flow information and a search bar. The flow diagram shows a single flow with an 'inject' node connected to a 'debug' node. The right sidebar shows the flow name 'Flow 1' and its ID '0664a075e3c48fc5'.

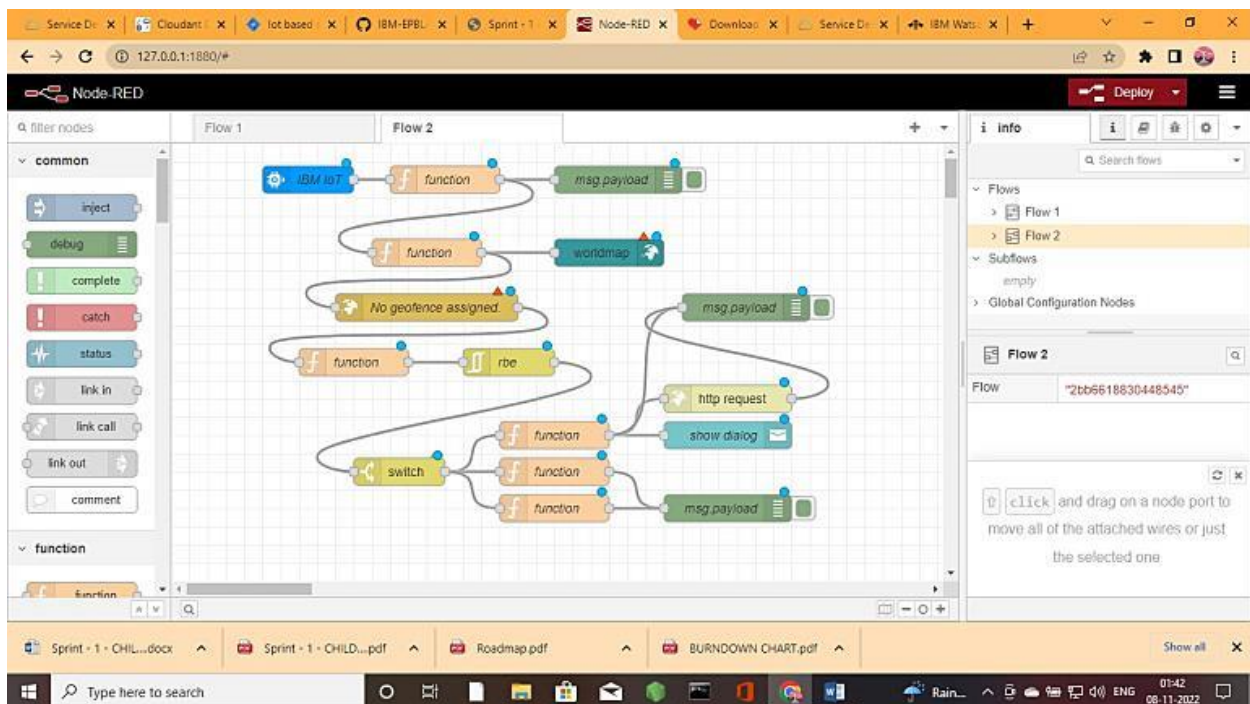
USN 8: Connect IBM Watson with node red through API key



9 : Design the project flow using Node-Red



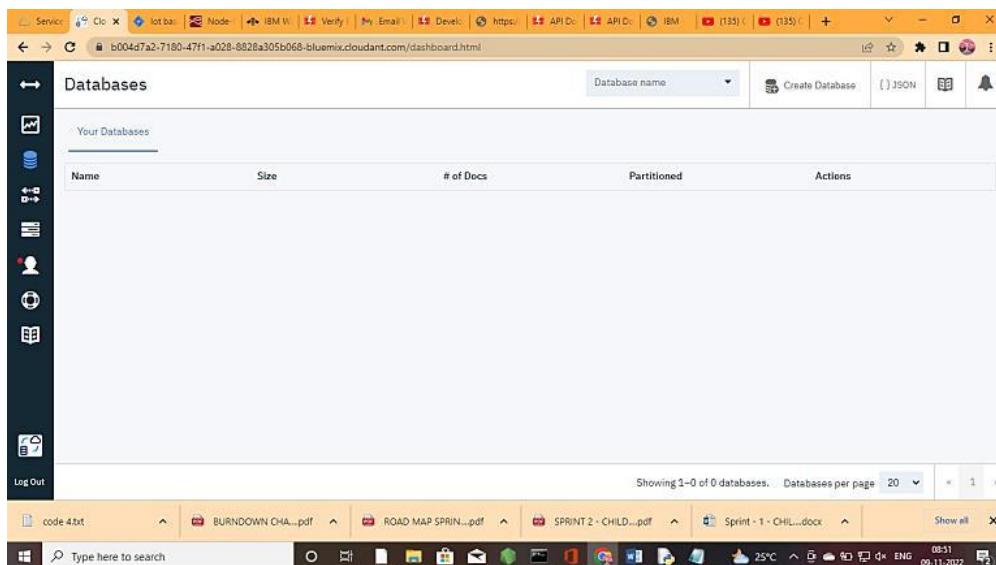
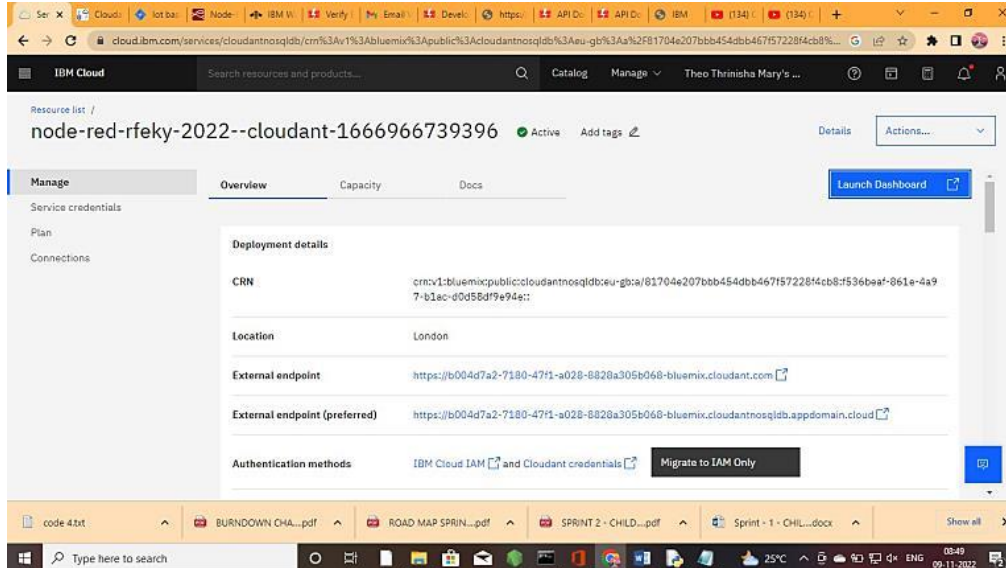
USN 10: Check for the proper connections and the output in the node red application



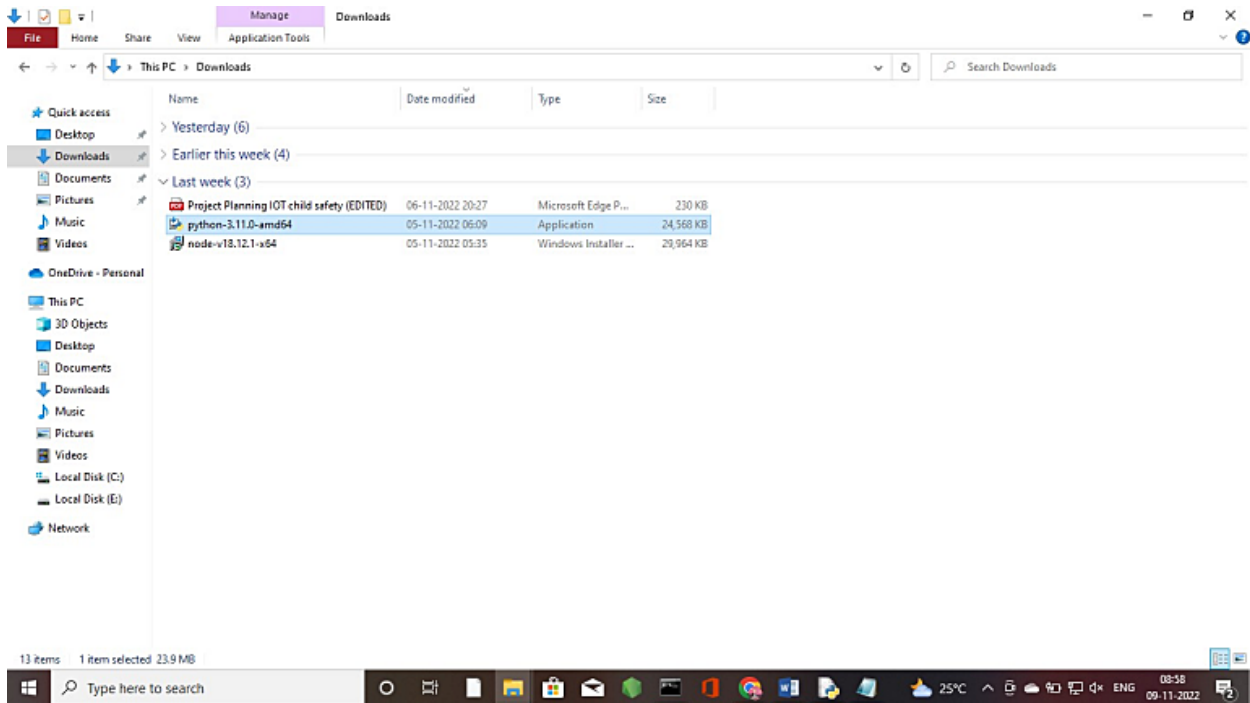
USN

7.3 CREATE A DATABASE IN CLOUDANT DB AND DEVELOP THE PYTHON SCRIPT

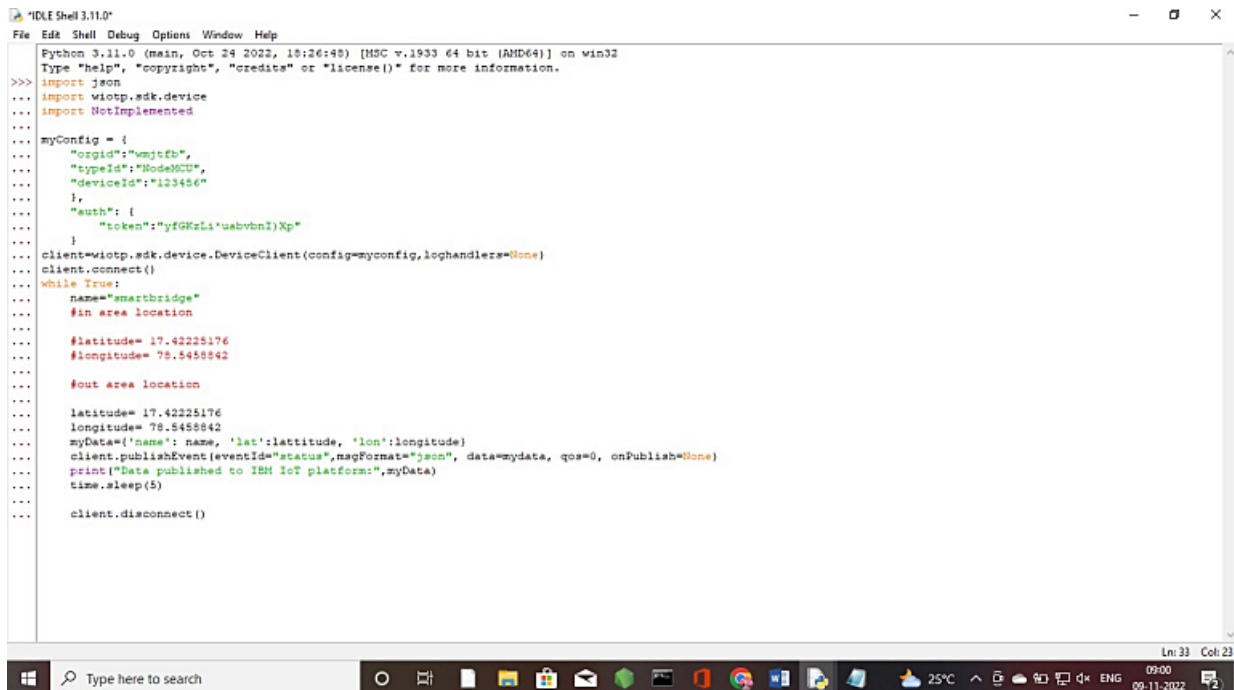
USN 11: Launch the Cloudant DB and Create database to store the location data



12: Install the python software

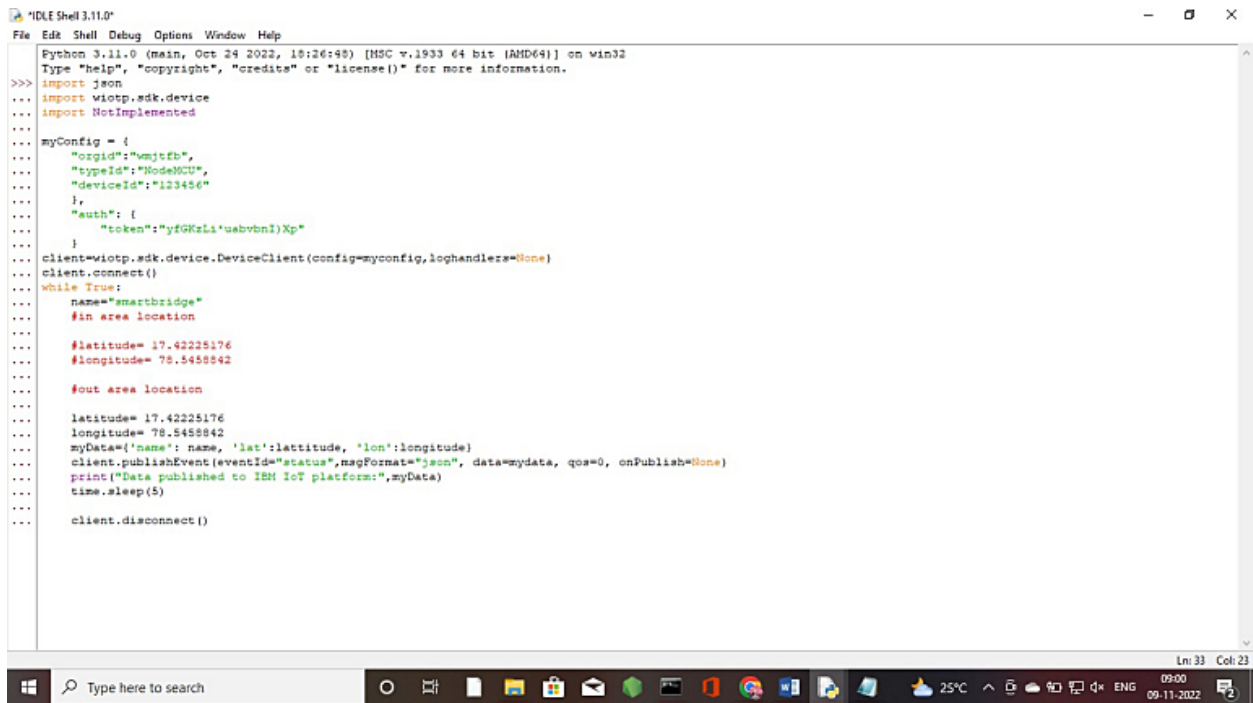


USN 13: Develop the python scripts to publish details to IBM IoT Platform



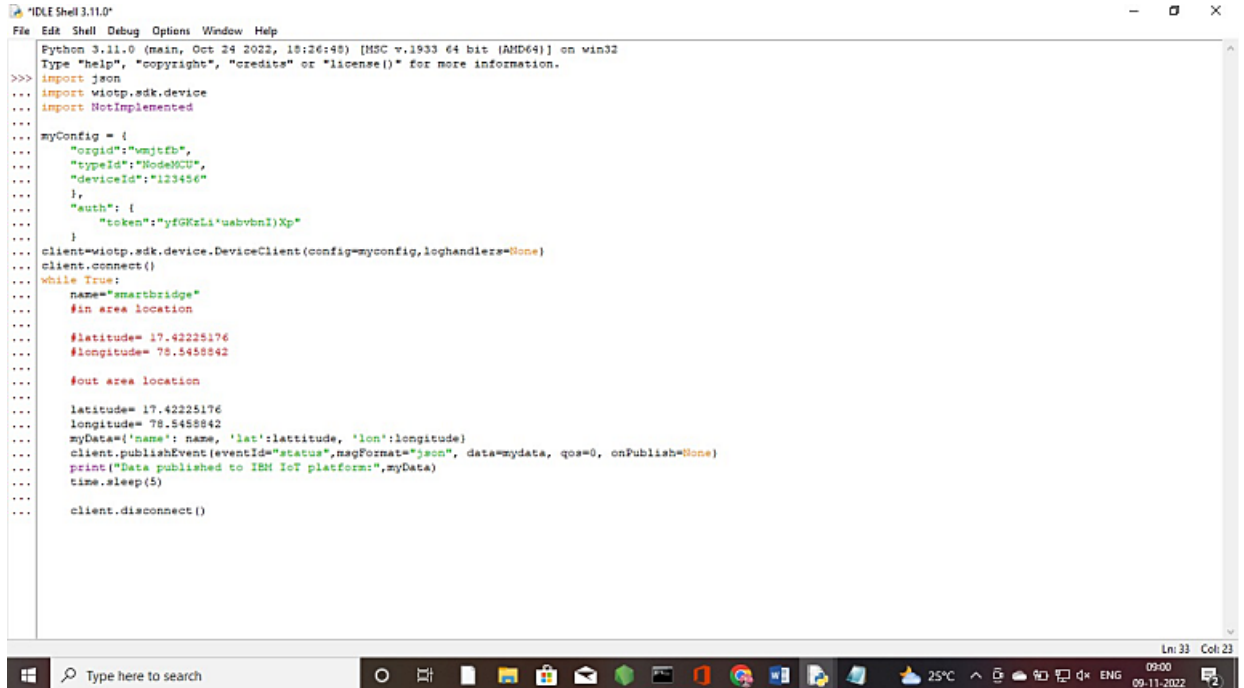
USN 14: Integrate the device id, authentication token in python script

USN



```
Python 3.11.0 (main, Oct 24 2022, 18:26:48) [MSC v.1933 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> import json
... import wiotp.sdk.device
... import NotImplemented
...
... myConfig = {
...     "orgid": "vmjtfb",
...     "typeId": "NodeMCU",
...     "deviceId": "123456",
...     "auth": {
...         "token": "yGKzLi'usbvbnI)Xp"
...     }
... }
... client=wiotp.sdk.device.DeviceClient(config=myconfig, loghandlers=None)
... client.connect()
... while True:
...     name="smartbridge"
...     #in area location
...
...     #latitude= 17.42225176
...     #longitude= 78.5458842
...
...     #out area location
...
...     latitude= 17.42225176
...     longitude= 78.5458842
...     myData={'name': name, 'lat':latitude, 'lon':longitude}
...     client.publishEvent(eventId="status", msgFormat="json", data=mydata, qos=0, onPublish=None)
...     print("Data published to IBM IoT platform:", myData)
...     time.sleep(5)
...
...     client.disconnect()
```

USN 15: Develop the python code for publishing the location (latitude & longitude) to IBM IoT Platform



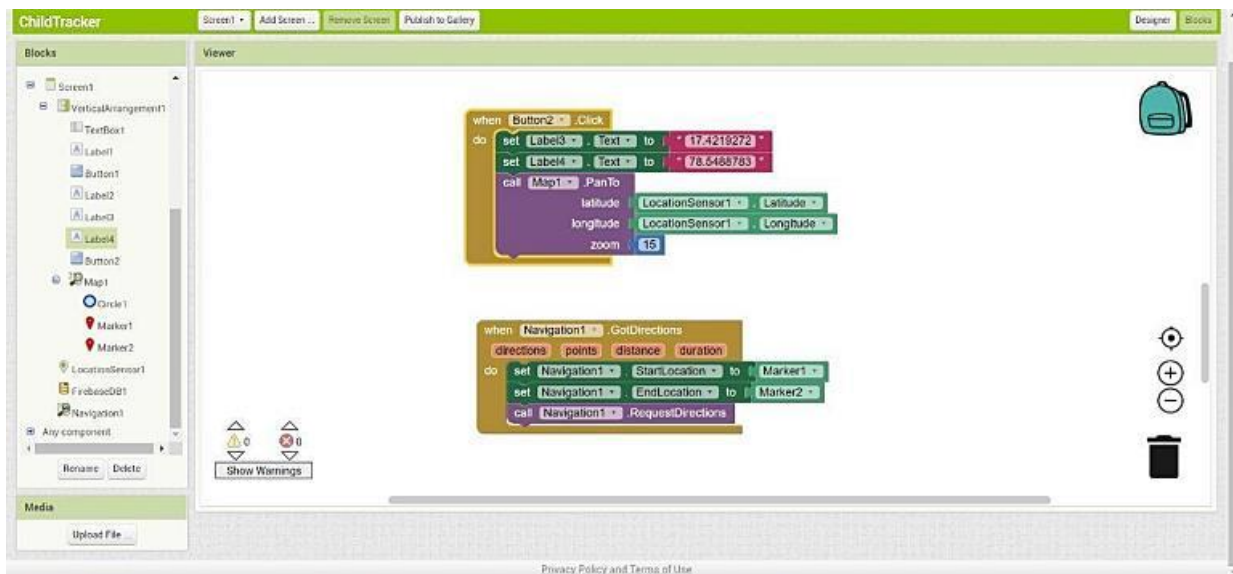
```
Python 3.11.0 (main, Oct 24 2022, 18:26:48) [MSC v.1933 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> import json
... import wiotp.sdk.device
... import NotImplemented
...
... myConfig = {
...     "orgid": "vmjtfb",
...     "typeId": "NodeMCU",
...     "deviceId": "123456",
...     "auth": {
...         "token": "yGKzLi'usbvbnI)Xp"
...     }
... }
... client=wiotp.sdk.device.DeviceClient(config=myconfig, loghandlers=None)
... client.connect()
... while True:
...     name="smartbridge"
...     #in area location
...
...     #latitude= 17.42225176
...     #longitude= 78.5458842
...
...     #out area location
...
...     latitude= 17.42225176
...     longitude= 78.5458842
...     myData={'name': name, 'lat':latitude, 'lon':longitude}
...     client.publishEvent(eventId="status", msgFormat="json", data=mydata, qos=0, onPublish=None)
...     print("Data published to IBM IoT platform:", myData)
...     time.sleep(5)
...
...     client.disconnect()
```

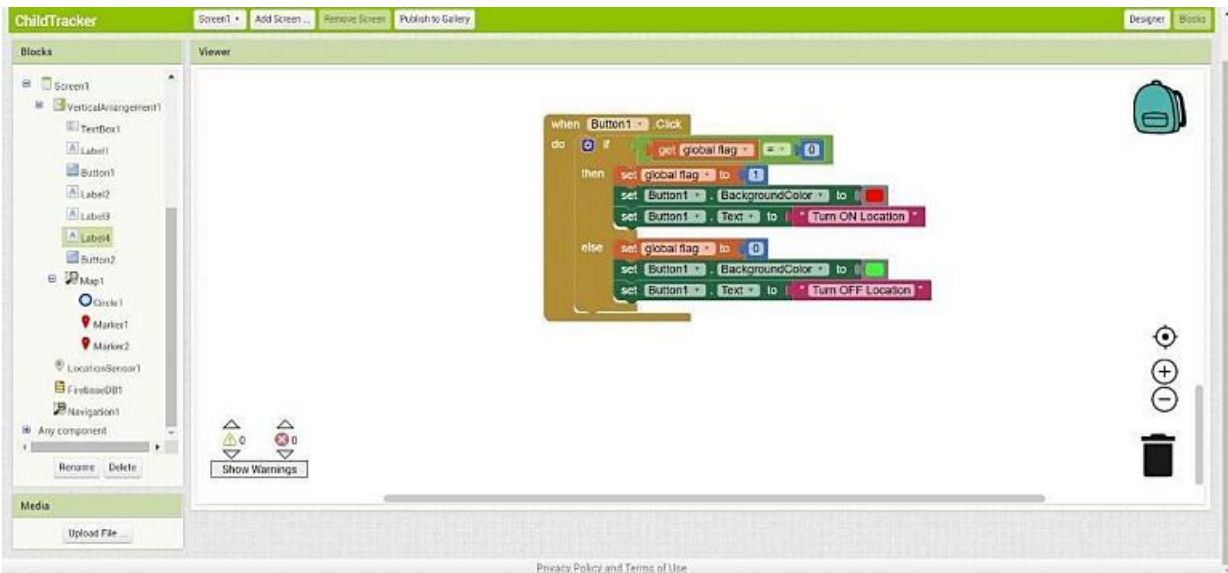
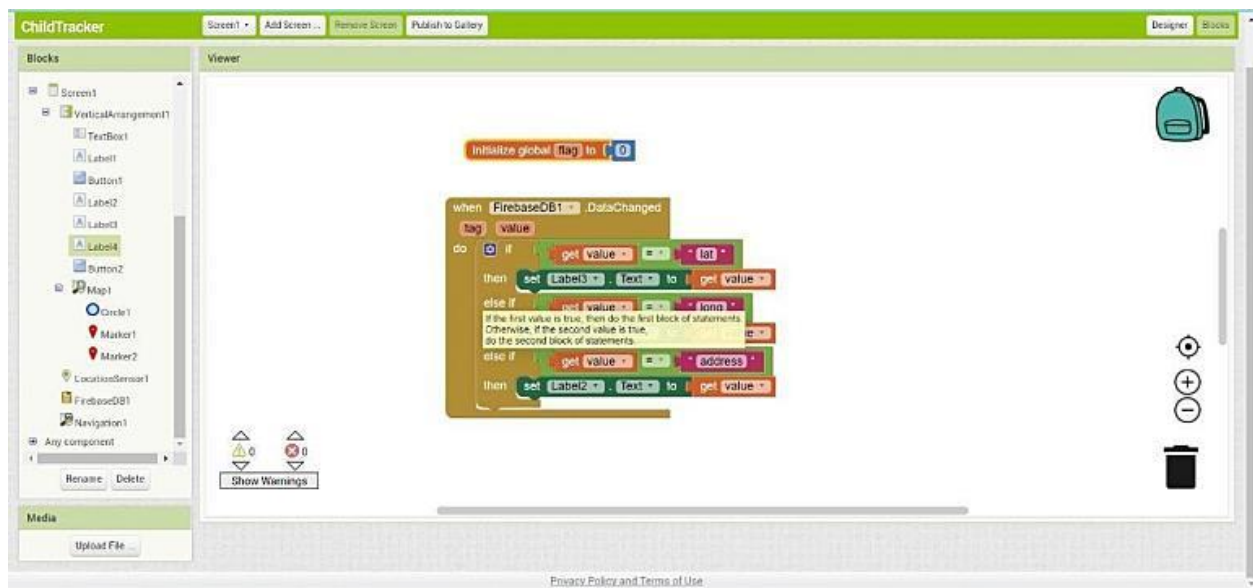
7.4 CREATE THE MOBILE APPLICATION USING MIT APP INVENTOR

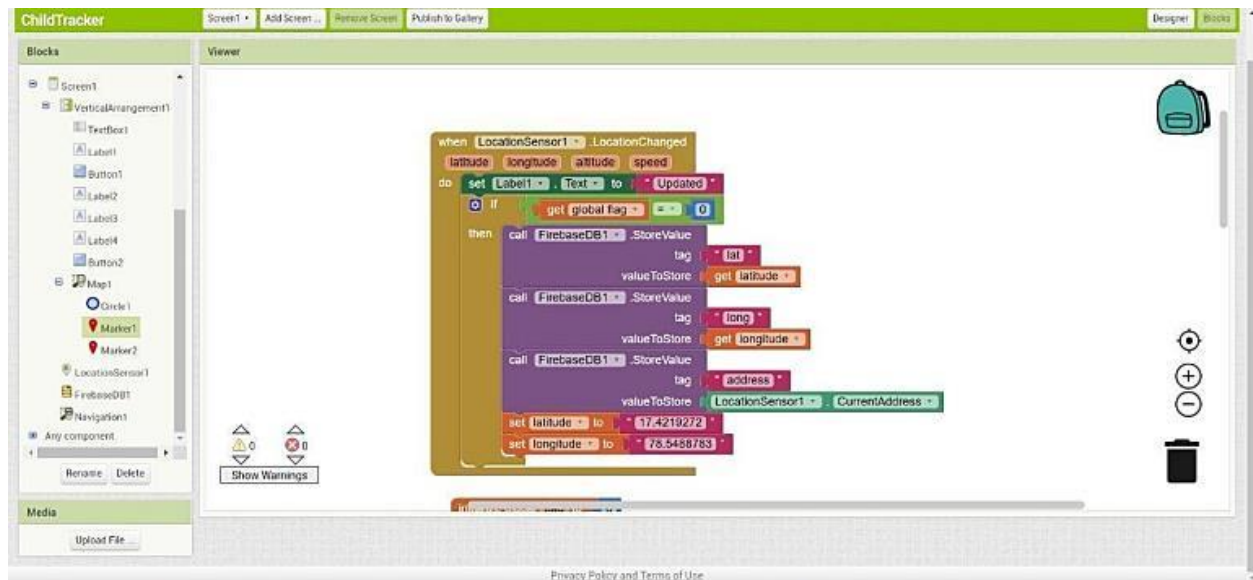
CREATE APP IN MIT APP INVENTOR



BLOCK CONFIGURATION





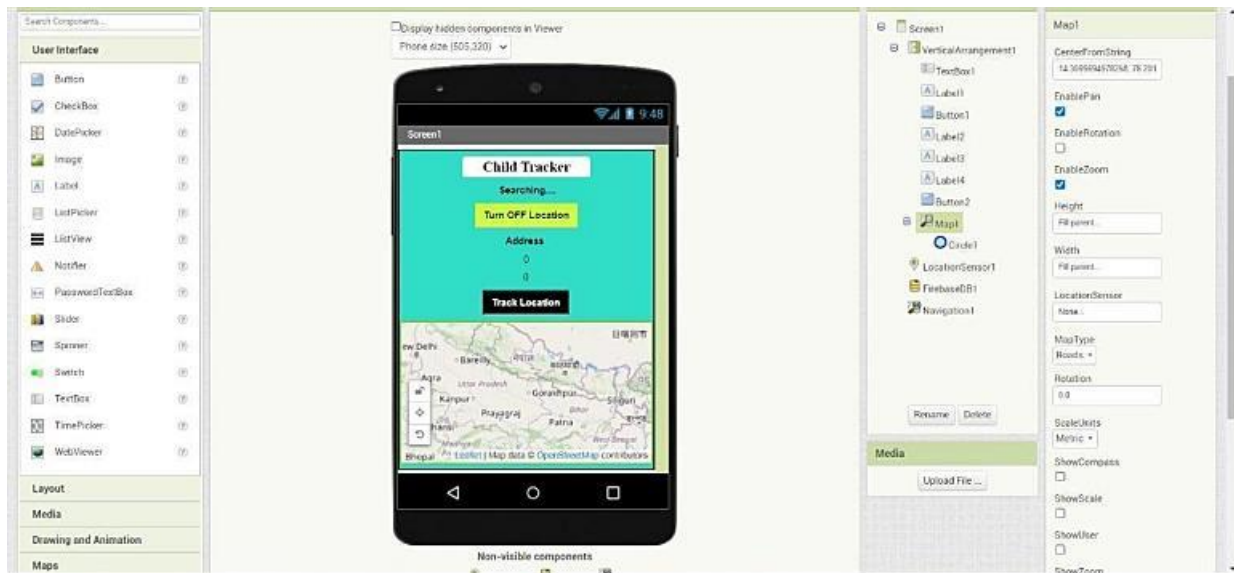


Thus, this chapter dealt with the coding and development process of proposed system.

RESULTS

CHAPTER 8

RESULT



Screen1

Child Tracker

Updated

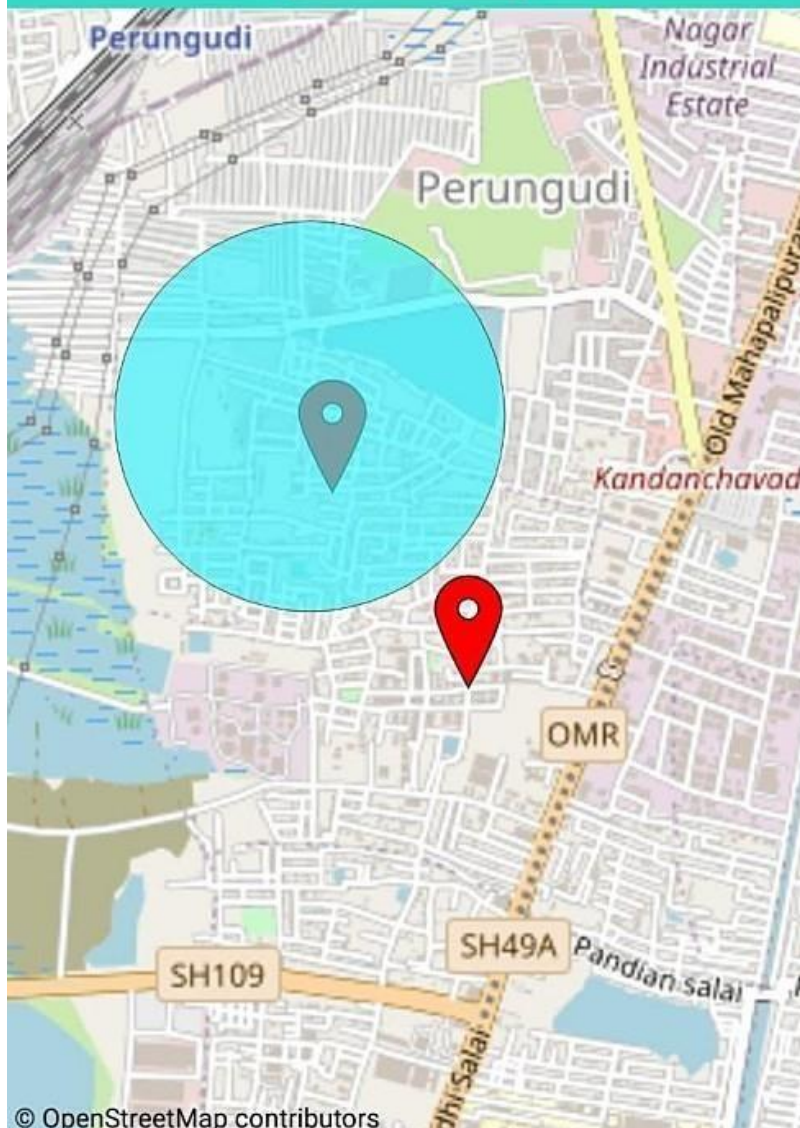
Turn ON Location

Address

17.4219272

78.5488783

Track Location



ADVANTAGES AND DISADVANTAGES

CHAPTER 9

ADVANTAGES AND DISADVANTAGES

9.1 ADVANTAGES

- A Child's GPS Tracker reports any potential dangers and protects them in the process.
- It acts as a communication tool for parents and can be helpful even when traveling.
- Usually, children tend to wander a lot. With the help of GPS Tracking devices, you can easily and quickly know where your children are.
- Parents will get all the details like their kid boarding/de-boarding school bus. Also, they can get emergency alerts when the child fails to board or de-board at the other stop.
- Prevent abduction and let your children play and walk around safely. Our Personal GPS trackers for kids are great options for parents for monitoring their children 24/7.

9.2 DISADVANTAGES

- Young children may refuse to cooperate unless allowed to play with their gadgets.
- Excess use of electronic gadgets can lead to children spending less time outdoors and limiting their social interaction.
- It may lead to poor concentration in studies and lack of interest in day-to-day activities.
- Excessive gadgets use can lead to poor health, a sedentary lifestyle, and bad eating habits.

CONCLUSION

CHAPTER 10

CONCLUSION

This research demonstrates Smart IoT device for child safety and tracking, to help the parents to locate and monitor their children. If any abnormal readings are detected by the sensor, then an SMS and phone call is triggered to the parents mobile. Also, updated to

the parental app through the cloud. The system is equipped with GSM and GPS modules for sending and receiving call, SMS between safety gadget and parental phone. The system also consists of Wi-Fi module used to implement IoT and send all the monitored parameters to the cloud for android app monitoring on parental phone. Panic alert system is used during panic situations alerts are sent to the parental phone, seeking for help also the alert parameters are updated to the cloud. Boundary monitoring system is implemented on safety gadget with the help of BEACON technology, as soon as the safety gadget moves far away from the BLE listener gadget an alert is provided to itself.

This wearable device has a superior mode for viewing and locating the children's whereabouts with correct latitude and longitude, which is especially useful when using Google maps. This could assist to reduce the number of attacks on children while also making them feel protected and secure. The major goal of this project is to create a device that protects youngsters from risky circumstances while also assisting them in combating them.

FUTURE SCOPE

CHAPTER 11

FUTURE SCOPE

A camera module for surveillance of the child's surrounds can be added to improve the system's performance. It's also possible to do it with a Raspberry Pi and Lily pad. It is possible to develop a more energy-efficient type that can keep the battery for a longer period of time.

This system can be further enhanced by installation of mini camera inside smart gadget for better security so that live footage can be seen on parental phone during panic situations. The system can be modified by installation of small solar panels for charging the battery of smart gadget to gain maximum battery backup.

For surveillance of the child's surroundings, to get a clearer picture of the location, this wearable can also contain a camera module incorporated in it. The camera will be collecting information in the same manner as the GPS module. It will be on stand by conserving power waiting for the particular keyword "SNAPSHOT" to be sent from the user's smart phone to the GSM shield will activate the camera to start clicking a snapshot of the surrounding and save the file temporarily on the external micro SD card. After which Arduino UNO will access the saved image from the micro SD storage and transfer it to the GSM module which send it to the user via SMS/MMS text.

Demo Link: <https://youtu.be/6W8wfrBuKro>

GITHUB Link: <https://github.com/IBM-EPBL/IBM-Project-28298-1660110149>