Develop a code to publich in IBM IoT Platform

Date	17 November 2022		
Team ID	PNT2022TMID47167		
Project Name	Project – Smart Farmer-IoT Enabled smart		
	Farming Application		

Connecting Sensors with Arduino using C++ code

```
#include
"Arduino.h"
#include "dht.h"
#include
"SoilMoisture.h"
#define dht_apin A0
#define organization = "mmbh4c"
#define deviceType = "smartfarmer"
#define deviceId = "smartfarmer_1"
#define authMethod = "use-token-
auth" #define authToken =
"123456789"
char server[] = ORG
".messaging.internetofthings.ibmcloud.c
om";
char publishTopic[] = "iot-
2/evt/abcd_1/fmt/json"; char topic[] = "iot-
2/cmd/home/fmt/String";
```

```
char authMethod[] = "use-token-
auth"; char token[] = TOKEN;
char clientId[] = "d:" ORG ":" DEVICE_TYPE ":"
DEVICE_ID;
```

```
const int sensor_pin = A1; //soil
moisture int pin_out = 9;
dht DHT;
int c=0;
void
setup()
{
pinMode(2, INPUT); //Pin 2 as INPUT
pinMode(3, OUTPUT); //PIN 3 as
OUTPUT pinMode(9, OUTPUT);//output
for pump
void loop()
 if (digitalRead(2) == HIGH)
 {
 digitalWrite(3,HIGH); // turn the LED/Buzz
 ON delay(10000); // wait for 100 msecond
 digitalWrite(3,LOW); // turn the LED/Buzz
 OFF delay(100);
 }
 Serial.begin(960
  0); delay(1000);
  DHT.read11(dht_apin);
```

//temprature float h=DHT.humidity;

```
float
 t=DHT.temperature;
 delay(5000);
 Serial.begin(9600);
 float
 moisture_percentage; int
 sensor_analog;
 sensor_analog = analogRead(sensor_pin);
 moisture_percentage = (100 - (
(sensor_analog/1023.00) * 100));
 float
 m=moisture_percentage;
 delay(1000);
 if(m<40)//pump
 {
 while(m<40)
 {
 digitalWrite(pin_out,HIGH); //open pump
 sensor_analog = analogRead(sensor_pin);
 moisture_percentage = (100 - (
(sensor_analog/1023.00) * 100));
 m=moisture_percenta
 ge; delay(1000);
 }
 digitalWrite(pin_out,LOW); //closepump
```

}		

```
if(c>=0)
 {
 mySerial.begin(960
 0); delay(15000);
 Serial.begin(9600);
 delay(1000);
 Serial.print("\r");
 delay(1000);
 Serial.print((String)"update-
>"+(String)"Temprature="+t+(String)"Humidity="+h+(String
)"Moisture="+m);
 delay(1000);
}
```