# Project Planning Phase Project Planning (Product Backlog, Sprint Planning, Stories, Story points)

Date	22 October 2022
Team ID	PNT2022TMID46690
Project Name	Project - A Novel Method for Handwritten Digit Recognition System
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	J. Fasila Afreen
Sprint-1	Sprint-1 Login USN-2 As a user, I can log into the application by entering email & password		1	High	R. Aarthi	
Sprint-2	Upload Image of digital document	USN-3	As a user, I can able to input the images of digital documents to the application	2	Medium	T. Rethinapriya
Sprint-2	Prediction	USN-4	As a user, I can predict the word	1	Medium	A. Surya
Sprint-3	Upload Image of Handwritten document	USN-5	N-5  As a user, I can able to input the images of the handwritten documents or images to the application		High	J. Fasila Afreen
Sprint-3	Recognize text	USN-6	As a user, I can able to choose the font of the text to be displayed	1	Medium	R. Aarthi
Sprint-4	Recognize digit	USN-7	SN-7 As a user I can able to get the recognised digit as output from the images of digital documents or images		Medium	T. Rethinapriya
Sprint-4	Recognize digit	USN-8	As a user I can able to get the recognised digit as output from the images of handwritten documents or images	2	High	A. Surya

### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	2	6 Days	24 Oct 2022	29 Oct 2022	2	29 Oct 2022
Sprint-2	2	6 Days	31 Oct 2022	05 Nov 2022	2	05 Nov 2022
Sprint-3	2	6 Days	07 Nov 2022	12 Nov 2022	2	12 Nov 2022
Sprint-4	2	6 Days	14 Nov 2022	19 Nov 2022	2	19 Nov 2022

## Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

