

Project Development
Delivery Of Sprint - 4

Date	10-11-2022
Team ID	PNT2022TMID38953
ProjectName	Project-IoT Based Safety Gadget For Child Safety Monitoring & Notification
MaximumMarks	

WEB USER INTERFACE
FIREOUTH.HTML

HTML,CSS AND JS CODE:

**<!DOCTYPE
html>**

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width,initial-
scale=1.0">
  <link rel="stylesheet" href="/FIREOAUTH.css">
  <link rel="stylesheet"
href="https://cdnjs.cloudflare.com/ajax/libs/nprogress/0.2.0/n
progress.min.css">
  <link rel="shortcut icon"
href="https://raw.githubusercontent.com/tharunoptimus-
pd/firepwa/main/favicon.ico?token=GHSAT0AAAAAABR46
HVJ5M5L3QGFRZRQXOISYUJUWAA" type="image/x-
icon">
  <style>
    html, body
    {
      height: 100%;
      margin: 0;
      font-family: -apple-system, BlinkMacSystemFont,"Segoe
UI", Roboto, Oxygen,
```

```
        Ubuntu, Cantarell, "Open Sans", "Helvetica Neue", sans-serif;
    font-weight: 300;
}
```

```
a {
    text-decoration: none;
    color: #007bff;
    font-weight: 500;
    font-size: 1.2rem;
}
```

```
h3 {
    font-size: 1.4rem;
}
```

```
h3, h4 {
    margin: 0;
    padding: 0.3rem 0;
}
```

```
.wrapper { display:
    flex;
    flex-direction: column;
    align-items: center;
    justify-content: center;
    height: 100%;
    text-align: center;
}
```

```
.oneClickSignin { padding:
    0.5rem;
    border: 1px solid #44444444;
    border-radius: 5px;
    box-shadow: 0 0 3px 0px #44444444;
    opacity: 0.2;
    pointer-events: none;
}
```

```
.qrcode { opacity:
    0.1;
}

.learnAboutFire { padding-
    top: 1.25em;
}

.qrHolder {
    display: none;
    margin-top: 3rem;
}

.qrContainer {
    align-items: center;
    display: flex;
    justify-content: center;
    padding: 8px;
    margin: 2rem auto;
    box-shadow: 0 0px 6px 1px rgb(0 0 0 / 16%);
    border: 1px solid #44444444;
    border-radius: 6px;
    width: 200px; height:
    200px;
}
</style>
<title>Fire OAuth</title>
<script>
    if (window.location.hostname !== "localhost") {if
        (location.protocol !== "https:") {
            location.replace(
                `https:${location.href.substring(location.protocol.length
                )}`
            )
        }
    }
</script>
```

```

</head>
<body>
  <div class="wrapper">
    <h3 class="pageTitle">Login with SAFETY</h3>

    <div class="qrAuthorize">
      <h4 class="subTitle">Scan QR from your Fire OAuthApp</h4>

      <div class="qrContainer">
        <canvas id="qr-code" class="qrcode"></canvas>
      </div>
    </div>

    <div class="oneClickSignin">
      <h4>Have Fire PWA on this device?</h4>
      <a target="_blank" id="authorizeOverLink"
href="https://firepwa.netlify.app/authorize?sessionId"
rel="noopener">Click to Authorize </a>
    </div>

    <div class="learnAboutFire">
      <a target="_blank" href="https://fireoauth.netlify.app"
rel="noopener">Learn More about SAFETY</a>
    </div>
  </div>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/nprogress/0.2.0/n
progress.min.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/qrious/4.0.2/qriou
s.min.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/socket.io/4.2.0/soc
ket.io.js"></script>
  <script>

```

```

const FIRE_API_KEY = "635b790a3bcc6b59c4b772d0"const
FIRE_ENDPOINT =
"https://fire.adaptable.app/api/apis/generate"
const CHANNEL_NAME = "fireOAuthChannel"const
broadcastingChannel = new
BroadcastChannel(CHANNEL_NAME)
const FIRE_SERVER_SOCKET_ENDPOINT =
"https://fire.adaptable.app"
let socket = io(FIRE_SERVER_SOCKET_ENDPOINT)

```

```

let qr

```

```

let qrCode = document.querySelector(".qrCode")let
oneClickSignin =
document.querySelector(".oneClickSignin")
let pageTitle = document.querySelector(".pageTitle")let
subTitle = document.querySelector(".subTitle")

```

```

function setOpacity(opacity) { oneClickSignin.style.opacity =
opacity oneClickSignin.style.pointerEvents = opacity ===
"1" ? "auto" : "none"
qrCode.style.opacity = opacity
}

```

```

async function getSessionID() {let
response
try {
response = await
fetch(`${FIRE_ENDPOINT}/${FIRE_API_KEY}`, {
method: "GET",
headers: {
"Content-Type": "application/json",
}
})
} catch (error) {
console.log(error)
return null
}
}

```

```

    let data = await response.json()
    let { sessionId, chatRoomId } = data
    return { sessionId, chatRoomId }
  }

function generateQR(value) {(qr =
  new QRious({
    element: document.getElementById("qr-code"), size: 200,
    level: 'M', value:
    value,
  }))
}

function changeHREF ({sessionId, chatRoomId}) {let
  firePwaUrlHostname =
"https://firepwa.netlify.app"let
  originURL =
encodeURIComponent(window.location.origin)

  let url =
`${firePwaUrlHostname}/authorize.html?sessionId=${sessionId}&chatRoomId=${chatRoomId}&url=${originURL}`
  let a =
document.getElementById("authorizeOverLink")
  a.href = url
}

async function fire() {
  NProgress.set(0.4)
  let { sessionId, chatRoomId } = await getSessionID()

  if(sessionId === undefined || chatRoomId === undefined ||
sessionId === null || chatRoomId === null) {
    pageTitle.innerHTML = "Something went wrong

```

```
    subTitle.innerHTML = "Please try again later "return  
}
```

```
setOpacity("1")
```

```
NProgress.done()let  
data = {  
    sessionId,  
    url:  encodeURIComponent(window.location.origin)  
}  
data = JSON.stringify(data)  
generateQR(data) changeHREF({sessionId,  
chatRoomId})socket.emit("join room",  
sessionId)  
}
```

```
fire()
```

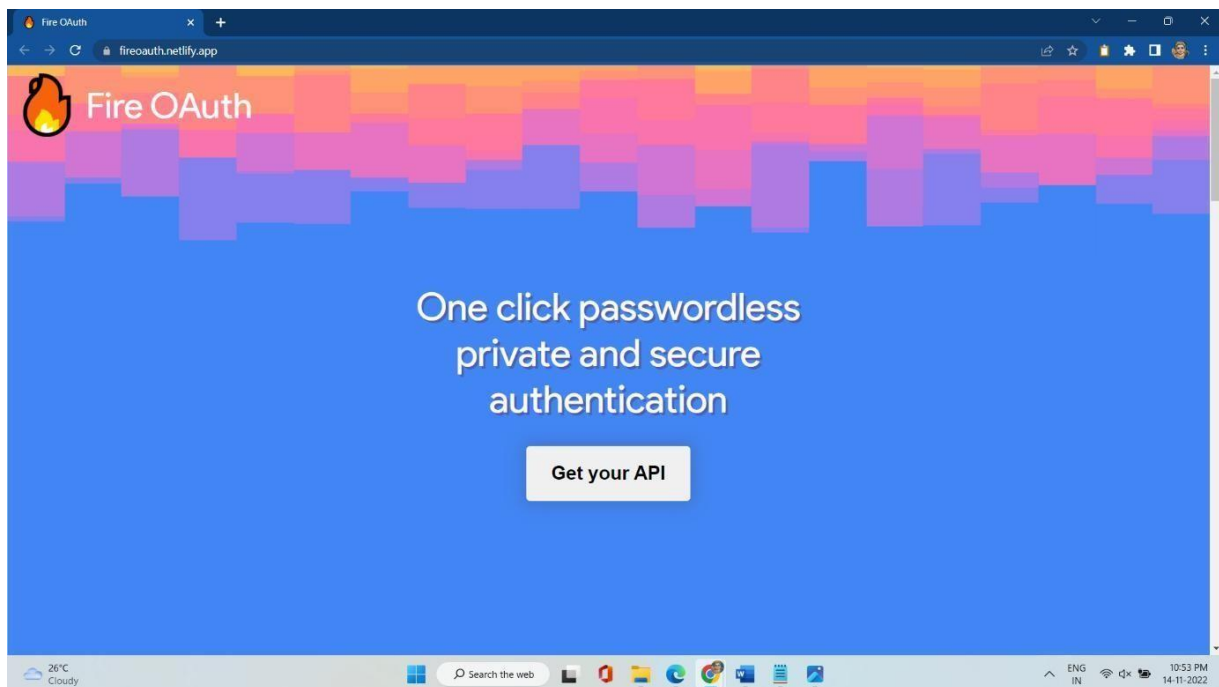
```
socket.on("trusted token", (token) => {let data
```

```
= {}  
data.success = true  
data.token = token
```

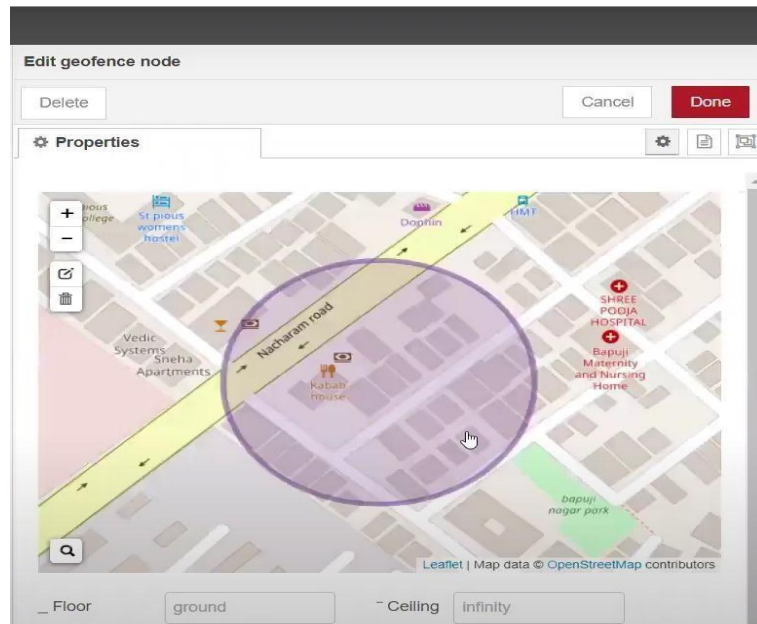
```
broadCastingChannel.postMessage(data)
```

```
    window.close()  
})  
</script>  
</body>  
</html>
```

OUTPUT:

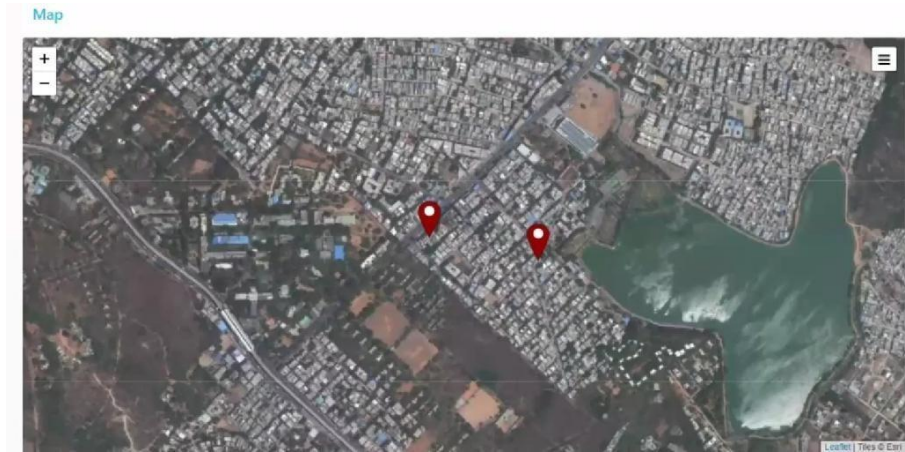


GEOFENCE NODE:



LOCATION:

After running the script, the web UI shows “Child is not in the particular area”



Result: successfully completed.