PROJECT DEVELOPMENT

PROJECT DELIVERY - SPRINT 1

Date	17 November 2022
Team ID	PNT2022TMID38953
Project Name	IoT Based Safety Gadget for
	Child Safety Monitoring &
	Notification

REGISTRATION

HTML CODE:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <meta name="viewport" content="width=device-width, initialscale=1.0">
  <link rel="stylesheet" href="/LOGIN.css">
  <title>Sign Up</title>
  <script> if (window.location.hostname !==
     "localhost") {if
       (location.protocol !== "https:") {
         location.replace(
            `https:${location.href.substring(location.protocol.length
         )}`)
     }
  </script>
  <script src="./localforage.js"></script>
</head>
<body>
```

```
<div class="wrapper">
     <div class="loginContainer">
        <span>Login to Continue
        <div class="traditionalLoginContainer">
          <form class="signupForm" action="/" method="post">
             <input type="text" name="firstName"</pre>
placeholder="First Name" id="firstName">
             <input type="text" name="lastName" placeholder="LastName"</pre>
id="lastName">
             <input type="text" name="username"</pre>
placeholder="User Name" id="username">
             <input type="email" name="email" placeholder="Email"</pre>
id="email">
             <input type="password" name="password"</pre>
placeholder="Password" id="password">
<input class="loginButton" type="submit" value="Sign Up">
   </form>
</div>
<a class="hyperLink" href="/login">Already have an Account? Login
      \frac{1}{a} < a < div >
   </div>
   <script>
     // Necessary for Fire OAuth to Functionconst
     fireBroadcastingChannel = new
BroadcastChannel('fireOAuthChannel');
fireBroadcastingChannel.addEventListener('message', asyncevent => {
        let data = event.data
```

/**

- * @typedef {Object<string, any>} Data
- * @property {boolean} success Whether the login was successful
 - * @property {string} token The data returned from thelogin i.e. Fire Token

*/

// data.token is the message sent from the fireOAuthChannel after verification

// data.success is a boolean that indicates whether theverification was successful

// data.token is the fire token

- // What to do with the Fire Token?
- // * Fire Token is an unique token which uniquely identifies the user who authorized your login attempt with Fire
- $/\!/$ * You can use this token ONLY ONCE as it will be destroyed after the first use
 - // 1. Send the fire token to the Fire Server to verify the user
 - // You can do that client sided or server sided
- // You need to send a POST Request to the Fire Serverwith the fire token
 - // at the URL: http://localhost:3003/api/tokens/verify
 - // The Fire Server will verify the fire token and return aresponse
- // If the verification was successful CODE (200), the FireServer will return a response with the user's data
- // If the verification was unsuccessful CODE (400) or CODE (401), the Fire Server will return a response with an error'message'
- // You can use the data returned from the Fire Server to create a new user in your database

```
// This example will send the token to Fire Servers and
console.log the response console.log("%c" + `Fire Token:
${data.token}`, `color:#f1c40f;
font-weight: bold;`); const response = await
        fetch('https://fire.adaptable.app/api/tokens/verify', {
           method: 'POST',
           headers: {
              'Content-Type': 'application/json'
           },
           body:
              JSON.stringify({token:
              data.token
           })
         })
// get the response const responseData =
 await response.json()
// console.log the response
 console.log(responseData)
        await localforage.setItem('userData', {...responseData, isFire:
true })
        // Adding the user data to the user Database let database = await
        localforage.getItem("userDatabase")if (database
        == null) {
           database = []
         } database.push(responseData) await
         localforage.setItem("userDatabase", database)
        // redirect to the home page
         window.location.href = '/'
```

```
})
     function popupwindow(url, title, w, h) {var left =
       (screen.width/2)-(w/2); var top = (screen.height/2)-
       (h/2); return window.open(url, title, 'toolbar=no,
       location=no.
directories=no, status=no, menubar=no, scrollbars=no, resizable=no,
copyhistory=no, width='+w+', height='+h+', top='+top+', left='+left);
     }
     document.getElementById("fire").addEventListener("click",function()
     {
       popupwindow("/fireoauth.html", "Fire OAuth", 450, 600)
     })
  </script>
  <script>
    // this.Website's Scripts / App Logic
     document.querySelector(".signupForm").addEventListener("submit",
     async (e)
=> {
       e.preventDefault()
                                  let
                                              firstName
       document.getElementById("firstName").value let lastName =
       document.getElementById("lastName").value let username =
document.getElementById("username").value
                                                        email
                                                 let
       document.getElementById("email").value
                                                  let
                                                       password
       document.getElementById("password").valuelet profilePic =
https://avatars.dicebear.com/api/adventurer-
neutral/${firstName}${lastName}.svg?backgroundColor=variant03`
       let data = { firstName, lastName, username, email, password,profilePic }
```

```
await localforage.setItem("userData", data)

let database = await localforage.getItem("userDatabase")if (database
== null) {
    database = []
    } database.push(data) await
    localforage.setItem("userDatabase", database)
    window.location.href = "/"
    })
    </script>
</body>
</html>
```

OUTPUT:

