

## Arduino-1

```
#include <LiquidCrystal.h>

#define ADC_VREF_TYPE ((0<<REFS1) | (0<<REFS0) | (0<<ADLAR))

// for temp sensor

float stepADC = 0.0048828125;

LiquidCrystal lcd1(5, 4, 3, 13, 2, 6);
LiquidCrystal lcd2(12, 11, 10, 9, 8, 7);

char sNext[119];

// declared globally because in the case of the calculations in screen 2
// the memory is already written and another initialization should have been done
// with several variables, etc ..

static char *aValues[2];
static char *token;
static char *aValues1[9];
static char *token1;
static char *aValues2[15];
static char *token2;

int counter = 0;
bool screen = 0;
bool ButtonStatus = 0;
bool PreviousButtonStatus = 0;
//-----

unsigned int readADC(unsigned int adc_input)
```

```

{
    ADMUX = adc_input | ADC_VREF_TYPE;

    // ADMUX controls reference voltage
    // delay required to set ADC for voltage
    // analog input
    delayMicroseconds(10);

    // start conversion
    ADCSRA |= (1<<ADSC);
    // Wait for conversion to complete
    while ((ADCSRA & (1<<ADIF))==0){ }
    ADCSRA |= (1<<ADIF);

    // return result on 16 bit
    return ADCW;
}

```

```

// code recognition / segmentation sequence
void segmentSequence()
{
    // segment the main sequence
    token = strtok(sNext, "/");
    static int increment = 0;
    while (token != NULL)
    {
        aValues[increment++] = token;

        token = strtok(NULL, "/");
    }
}

```

```

// segmentation sequence 1
token1 = strtok(aValues[0], ",");
static int increment1 = 0;
while (token1 != NULL)
{
    aValues1[increment1++] = token1;

    token1 = strtok(NULL, ",");
}

// segmentation sequence 2
token2 = strtok(aValues[1], ",");
static int increment2 = 0;
while (token2 != NULL)
{
    aValues2[increment2++] = token2;

    token2 = strtok(NULL, ",");
}

// next segmental closing -----
}

void ScreenOne()
{
    // display speed
    // atof- converts the string argument str to a floating-point number
    static float Speed = 0;
    if (strcmp(aValues1[0], "$GPVTG") == 0)
    {

```

```

    Speed = atof(aValues1[7]);
}
// cursor setting: column 0, line 1
lcd1.setCursor(0, 1);
lcd1.print("Speed: ");
lcd1.print(Speed);
lcd1.print("km/h");

// time display
static long int temp[4];
static int iSatellites = 0;
if (strcmp(aValues2[0], "$GPGGA") == 0)
{
// storage string
    temp[0] = atof(aValues2[1]);
// second storage
    temp[3] = temp[0] % 100;
    temp[0] = temp[0] / 100;
// minute storage
    temp[2] = temp[0] % 100;
    temp[0] = temp[0] / 100;
// store hours
    temp[1] = temp[0];

    iSatellites = atoi(aValues2[7]);
}
// atoi- converts the string argument str to an integer
// cursor setting: column 0, line 0
lcd1.setCursor(0, 0);
lcd1.print("time: ");

```

```
lcd1.print(temp[1]);  
lcd1.print(":");  
lcd1.print(temp[2]);  
lcd1.print(":");  
lcd1.print(temp[3]);
```

```
// cursor setting: column 0, line 3
```

```
lcd2.setCursor(0,0);  
lcd2.print("Nr. sat: ");  
lcd2.print(iSatellites);
```

```
// read thermometer from analog pin "0"
```

```
unsigned int sensorValue = readADC(0);
```

```
// calculate the temperature according to the values in the thermometer datasheet
```

```
float fTemperature = (stepADC*sensorValue-0.5)*100;
```

```
// cursor setting: column 0, line 3
```

```
lcd2.setCursor(0, 1);  
lcd2.print("Temp: ");  
lcd2.print(fTemperature, 2);  
lcd2.print(" C");
```

```
// end processing screen one -----
```

```
}
```

```
// display / select data on the second screen
```

```
void ScreenTwo()
```

```
{
```

```
// segment Sequence ();
```

```
    // calculate, display latitude
```

```

static float fLatitude = 0;
static float fLongitude = 0;
static float fAltitude = 0;
if (strcmp(aValues2[0], "$GPGGA") == 0)
{
    fLatitude = atof(aValues2[2]);
    fLongitude = atof(aValues2[4]);
    fAltitude = atof(aValues2[9]) - atof(aValues2[11]);
}
// display data
    // cursor setting: column 0, line 1
    lcd1.setCursor(0, 1);
    lcd1.print("Lat: ");
    lcd1.print((int)fLatitude/100+((int)(fLatitude)%100+(fLatitude-(int)(fLatitude)))/60);
    lcd1.print(aValues2[3]);
// cursor setting: column 0, line 2
    lcd2.setCursor(0, 0);
    lcd2.print("Long: ");
    lcd2.print((int)fLongitude/100+((int)(fLongitude)%100+(fLongitude-(int)(fLongitude)))/60);
    lcd2.print(aValues2[5]);
// cursor setting: column 0, line 3
    lcd2.setCursor(0, 1);
    lcd2.print("Alt: ");
    lcd2.print(fAltitude);
    lcd2.print("m");
// end screen processing two -----
}

//-----
// -----SETUP-----

```

```

//-----
void setup()
{
    Serial.begin(9600);
    lcd1.begin(2,16);
    lcd2.begin(2,16);
}
//-----
// -----LOOP-----
//-----
void loop()
{
    if(counter < 1)
    {
        Serial.readBytes(sNext, 119);
        Serial.println(sNext);
        segmentSequence();
        counter++;
    }

    ScreenOne();
    delay(1000);
    lcd1.clear();
    lcd2.clear();
    ScreenTwo();
    delay(1000);
    lcd1.clear();
    lcd2.clear();
}

```

## Arduino-2

```
//Tushar Maheshwari
```

```
#include <LiquidCrystal.h>
```

```
// initialize the library with the numbers of the interface pins
```

```
LiquidCrystal lcd(12, 11, 5, 4, 3, 2);
```

```
int alarm = 6;char text1[] = "$GPVTG,054.7,T,034.4,M,005.5,N,010.2,K";
```

```
// input format from GPS device of the ground speed
```

```
char text2[] = "$GPGGA,134658.00,5106.9792,N,11402.3003,W,2,09,1.0,1048.47,M,-  
16.27,M,08,AAAA*60";
```

```
void setup()
```

```
{
```

```
    pinMode(alarm, OUTPUT);
```

```
    // set up the LCD's number of columns and rows:
```

```
    lcd.begin(16, 2);
```

```
    // Print a message to the LCD.
```

```
    Serial.begin(9600);
```

```
    Serial.begin(9600);
```

```
}
```

```
void loop()
```

```
{
```

```
    int heartRate;
```

```
    heartRate = random(40, 150);
```

```
    Serial.println(heartRate);
```



```
lcd.print("Heart Rate: ");  
if(heartRate > 100 | heartRate < 60)  
{  
    lcd.print(heartRate);  
  
    digitalWrite(alarm, HIGH);  
    delay(500);  
    lcd.clear();  
}  
else  
{  
    lcd.print(heartRate);  
  
    digitalWrite(alarm, LOW);  
    delay(500);  
    lcd.clear();  
}  
    delay(200);  
    Serial.write(text1);  
    Serial.write("/");  
    delay(500);  
    Serial.write(text2);  
    delay(500);  
}
```