

User journey



People
2-9



Time
30 min



Difficulty
Beginner

Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users.

<div><div>1</div><div>Phases</div></div> <div>High-level steps your user needs to accomplish from start to finish</div>	Installation the App	Upload the image	Analysis	Display output
<div><div>2</div><div>Steps</div></div> <div>Detailed actions your user has to perform</div>	Open the app	Capture & upload the input image into the model	It will analyse the image & detect it in the trained model.	Output information will be provided based on the analysis.
<div><div>3</div><div>Feelings</div></div> <div>What your user might be thinking and feeling at the moment</div>	Customer eagerly wants to access the app	Customer will know the food which they eat is having nutrient or not	Determining the training model should be work properly.	Does the output will satisfy the excitement of the user?
<div><div>4</div><div>Pain points</div></div> <div>Problems your user runs into</div>	Installation process is slightly	Image quality will be check correctly.	It will take sometime to analysis the image.	Sometimes, user can't understands the information because of the technical terms.
<div><div>5</div><div>Opportunities</div></div> <div>Potential improvements or enhancements to the experience</div>	Without consulting with nutritionist, the user can know their dietary plan on their own through this app	It helps the people to get know about their eating habits.	The trained model will be updated spontaneously based on user reviews. It will increase user interactions.	Easily understandable results helps the user a lot more.