

## Project Report

Team ID	PNT2022TMID38329
Project Name	CONTAINMENT ZONE ALERTING APPLICATION

### 1. INTRODUCTION

#### 1.1 Project Overview:

Currently, there are several research works undergoing in the country to prevent Covid-19 cases from rising. Previously our country was importing medical kits like PPE (Personal Protection Kits), and mask from outside, but now it has been successful in developing these kits. Along with taking initiatives to fight this disease, our country has also taken steps to make people aware of the disease. The news and media have a great part in creating this awareness by informing the public about the preventive measures that can keep them away from infection. Awareness among the people to carry out all the preventive measures can immensely help to reduce spread of the virus. The country has created containment zones throughout the cities wherever Covid-19 cases have been reported to prevent further spread of the virus. These containment zones have been kept isolated from the outside public to ensure no contamination occurs outside. After more than 2 months of the lockdown, the government has relaxed some of the lockdown rules and has permitted reopening of government offices, bus and other road transportation facilities and shopping markets. People can move inside the city for work and other purposes. But the containment zones are still being kept isolated, and new containment zones are being formed wherever Covid-19 cases have been reported. These zones are highly contagious as droplets with virus coughed out from an unscreened asymptomatic patient can travel up to 8 m (Bahl et al. 2020). Though these containment zones are guarded by policemen, still there remains a chance that people might unknowingly step into them. In this situation where people can move in the city, these containment zones pose a risk of infection to these city dwellers. Therefore, informing people about the location of the containment zones can help them bypass and avoid these zones and thereby reduce the chance of community transmission. In this paper, we focus on developing a mobile based application to provide information regarding the Covid-19 containment zones in West Bengal. The application further tracks the user's location and provides notification alert if the user has entered a containment zone. The application also provides daily Covid-19 case statistics to the users to keep them updated. The application is developed on Android SDK and uses Firebase Cloud Firestore to store the location data. Android's geofencing client is used to create geofences around the containment zones and notification manager is used to provide notifications. The application also uses RESTful web services to show the Covid-19 cases in West Bengal. We have tested our application with different users in different locations across West Bengal and it works efficiently and is able to attain our target.

#### Purpose:

The Android application shows the location of the containment zones to the users. It also notifies the user when he or she trespasses the boundary of a containment zone or stays in the containment zones



## 2. LITERATURE SURVEY:

### 2.1 Existing problem:

People doesn't have proper knowledge about containment zones since they do change daily and hard to keep updated and if they are not updated properly, they will lead to wide spread of disease.

### 2.2 References:

#### PAPER 1:

**TITLE:** Tracking the Covid zones through geo-fencing technique

**AUTHOR NAME:** Anto Arockia Rosaline R ,Lalitha R ,Hariharan G ,Lokesh

**PUBLICATION YEAR:** 2017

#### DESCRIPTION:

Following the tracking of a suspicious person, the geo-fenced layer is mapped out in the vicinity, and the virtual perimeter is then employed for the subsequent trapping procedure. As soon as the Covid monitoring team updates this geo-fenced layer, the public can view it. The idea of creating a virtual perimeter region is known as geo-fencing. Effective containment zone monitoring is made possible by this virtual perimeter monitoring technology. By utilising an automated system based on wireless infrastructure, it lowers operational costs. Additionally, it promptly alerts the law enforcement to find the offenders. As a result, it facilitates the inspection of containment areas and the monitoring of those who disobey governmental regulations. Users can receive updates from the Covid team on the alert zone. The Covid team has a number of modules for suspect tracking, hotspot fencing, etc. The Covid team must seek a service from the service network provider in the case of suspect tracking, and following authorization, they will offer the coordinates. According to our telecommunication legislation, it is illegal to share data; nonetheless, exchanging personal information without the individual's knowledge via any means is occasionally allowed with governmental approval for investigative purposes.

## PAPER 2:

**AUTHOR NAME:** Geofencing 2.0: Taking Location-based Notifications to the Next Level

**PUBLICATION YEAR:** 2016

**DESCRIPTION:**

Sandro Rodriguez Garzon Bersant Deva The basic Android application that served as the prototype Geofencing client was used. This client is primarily responsible for carrying out the geofencing server's ongoing location update strategy. This must be accomplished with little energy consumption because the Geofencing client is located on a mobile device. We made the decision to employ the low energy Geofencing features of the Android operating system to keep an eye on the safety zone. As a result, a safety zone is considered as a single circular geofence with a required exit on the mobile device. However, they discovered that there was occasionally a significant lag time between leaving the safety zone and receiving a notification from the system about the leave. In order to address this issue, a specific amount of the safety zone's radius is decreased. While the safety zone and how it is implemented have a significant impact on overall energy consumption, it is also important to make the right choice when it comes to a placement mechanism. In order to reduce power consumption without compromising the necessary position precision, they used a device-based smart combination of various positioning mechanisms introduced by. By temporarily deactivating placement when a device is not in motion, the Geofencing client also makes use of cutting-edge mobile sensing capabilities integrated into the Android operating system's activity recognition unit. Mobile users who live close to a geo-border fence's will find this to be of particular utility. If the Geofencing server notifies the Geofencing client about a geo-notice, the notification will appear right away.

## PAPER 3

**TITLE:** Development of An Android Application for Viewing Covid19 Containment Zones Alerting.

**AUTHOR NAME:** India Ranajoy Mallik, Amlan Protim Hazarika, Sudarshana Ghosh Dastidar, Dilip Sing & Rajib Bandyopadhyay

**PUBLICATION YEAR:** 2019

**DESCRIPTION:**

The World Health Organization has declared the outbreak of the novel coronavirus, Covid-19 as pandemic across the world. With its alarming surge of affected cases throughout the world, lockdown, and awareness (social distancing, use of masks etc.) among people are found to be the only means for restricting the community transmission. In a densely populated country like India, it is very difficult to prevent the community transmission even during lockdown without social awareness and precautionary measures taken by the people. Recently, several containment zones had been identified throughout the country and divided into red, orange and green zones, respectively. The red zones indicate the infection hotspots, orange zones denote some infection and green zones indicate an area with no infection. This paper mainly focuses on development of an Android application which can inform people of the Covid-19 containment zones and prevent trespassing into these zones. This Android application updates the locations of the areas in a Google map which are identified to be the containment zones. The application also notifies the users if they have entered a containment zone and uploads the user's IMEI number to the online database. To achieve all these functionalities, many tools, and APIs from Google like Firebase and Geofencing API are used in this application. Therefore, this application can be used as a tool for creating further social awareness about the arising need of precautionary measures to be taken by the people of India.

## PAPER 4:

**TITLE:** Aarogya Setu

**AUTHOR NAME:** National Informatics Centre, Ministry of Electronics & Information Technology, Government of India

**PUBLICATION YEAR:** 2014

**DESCRIPTION:**

The most popular containment zone alert application among the options currently in use in India is called Aarogya Setu. The Indian government created a mobile application to link the public with crucial health services. Its primary features include

geo-location-based COVID19 data, user risk status, automatic contact tracing using Bluetooth, and much more. The movement of an infected individual is tracked using Bluetooth and GPS technology, and the system notifies the public of the locations the infected person has visited while designating those locations as vulnerable ones. It employs cellular triangulation to determine a person's location in the absence of GPS technology. While Aarogya Setu can track down contacts and notify those who have come into touch with someone who has COVID-19, it also actively keeps track of quarantine or containment zones and alerts users who enter them. The Terms of Use and Privacy Policy must be accepted at the time of registration when installing the application on any Android or iOS mobile device, and ongoing use of the application denotes continued acceptance. Name, age, sex, occupation, phone number, overseas travel within the previous 28–45 days, and whether the user is a smoker are all pieces of information that the app gathers. This data is kept on a server that is under the jurisdiction of the Indian government. It is hashed and sent to the user's mobile application along with a special digital ID (DID). The user is recognised using the DID. In order for the user's mobile phone to exchange information with another device that has the app when it gets within range, the Bluetooth and GPS services must be turned on. Their individual IDs, along with the time and GPS location, are kept on the two phones when two users come into close proximity. The format in which this data is kept is encrypted. Only after a person tests positive is it posted to the government-controlled servers of the app.

### 2.1. Problem Statement Definition:

#### 2.2. PROBLEM STATEMENT 1:



#### PROBLEM STATEMENT 2:



### 3.IDEATION & PROPOSED SOLUTION

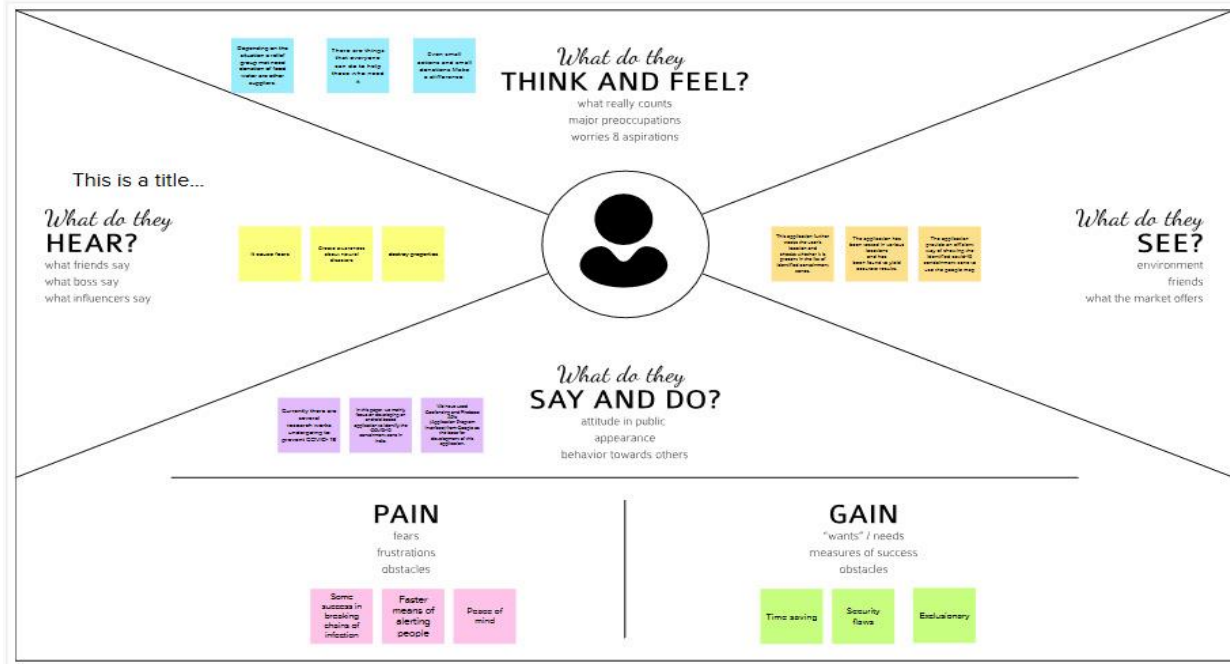
S.NO	PARAMETER	DESCRIPTION
1.	Problem Statement (Problem to be solved)	This application is intended to provide information about containment zones in a particular region by alerting people, through continuous monitoring of an individual's location. Key benefits of the application are monitoring people's activity and alerting them of their safety movements
2.	Idea / Solution description	The project aims at building an application that provides information about the containment zones of a particular region by continuously monitoring an individual's location. Location of the individual must be stored in the Database. Alerts are sent using the notificationservice.
3.	Novelty / Uniqueness	The uniqueness of containment zone alerting app is it shows the particular area of the district before the 100m, and the user's location history is stored in database and this app provides the precautions measurements ,list of immunity boosters, location of the vaccination providing places . it also gives the lis of the affected and admitted patients and distarchged patients ,percentage of affecting by covid19

4.	Social Impact / Customer Satisfaction	Social Stigma is discrimination against a particular group of people, a place, or a nation in the form of a negative attitude. Public health emergencies (such as COVID-19 pandemic) are stressful situations for people and communities. Fear and anxiety with a lack of knowledge about the disease can lead to social .
5.	Business Model (Revenue Model)	We are going to add personal health tracker in subscription basis .so they can manage their health efficiently.
6.	Scalability of the Solution	In this modern world eventhough the covid pandemic threat is about to end there are high chance of pandemic or endemic .so this application is very useful in that situation and we can use this application in seasonal diseases

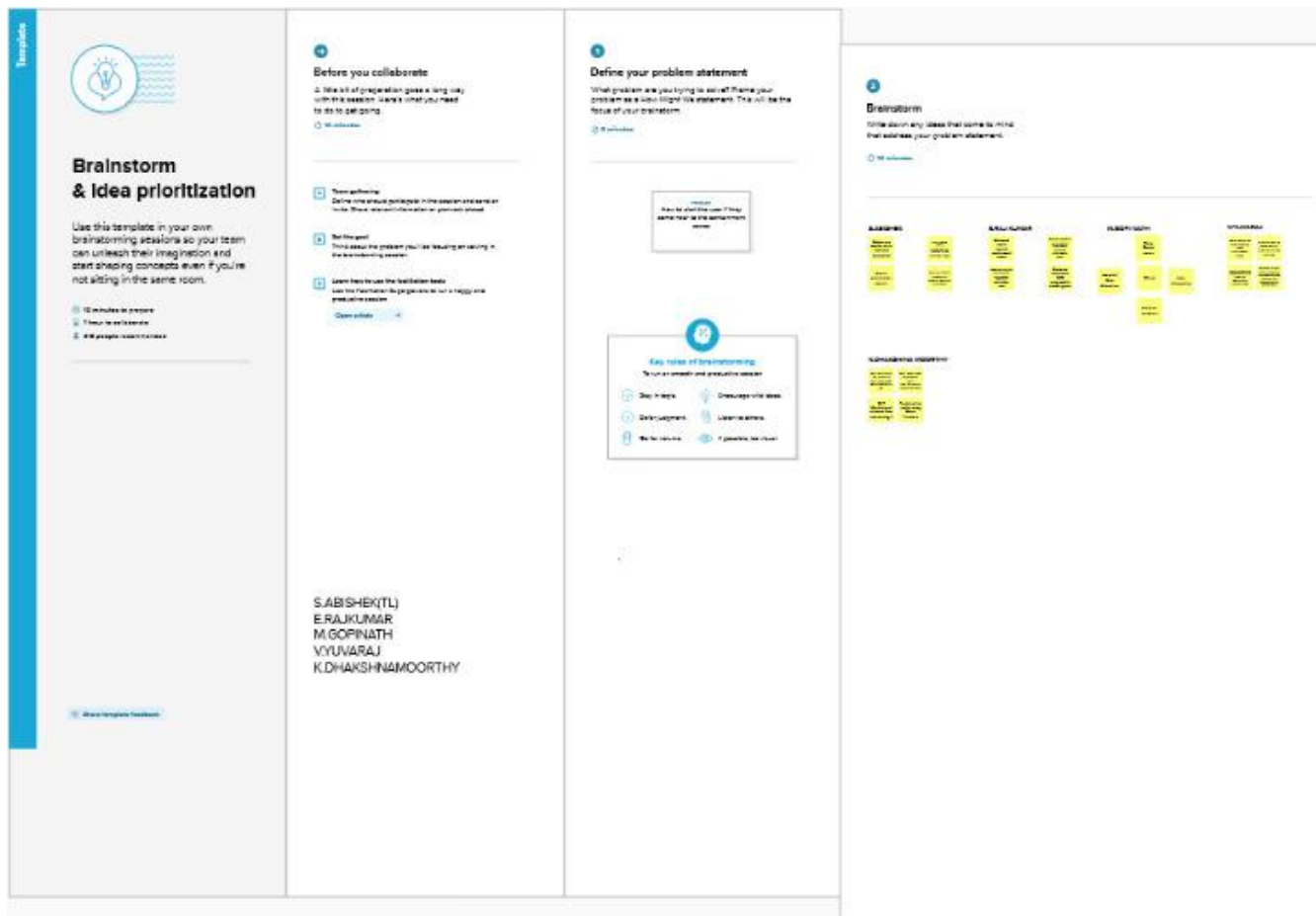
### 3.1 Empathy Map Canvas:

An empathy map is a simple, easy-to-digest visual that captures knowledge about a user's behaviours and attitudes. It is a useful tool to helps teams better understand their users. Creating an effective solution requires understanding the true problem and the person who is experiencing it. The exercise of creating the map helps participants consider things from the user's perspective along with his or her goals and challenges

# CONTAINMENT ZONE ALERTING



## 3.2 Ideation & Brainstorming





## Brainstorm

Write down any ideas that come to mind that address your problem statement

[See instructions](#)

### Problem

Problem Statement

Problem Statement

### Brainstorm

Brainstorm

Brainstorm

### Solution

Solution

Solution

Solution

### Conclusion

Conclusion

Conclusion

### Summary

Summary

Summary





## Customer experience journey map

Use this framework to better understand customer needs, motivations, and obstacles by illustrating a key scenario or process from start to finish. When possible, use this map to document and summarize interviews and observations with real people rather than relying on your hunches or assumptions.

Created in partnership with



DESIGNED BY

S.ABISHEK (TL)  
E.RAJ KUMAR  
K.DHAKSHINA MOORTHY  
V.YUVARAJ  
M.GOPINATH

[Share Template Toolset](#)



### Document an existing experience

Narrow your focus to a specific scenario or process within an existing product or service. In the **Steps** row, document the step-by-step process someone typically experiences, then add detail to each of the other rows.

## CONTAINMENT ZONE ALERTING

	Entice	Enter	Engage
<b>Overview</b> Breaching, Greeting, attending, and routing a level 1 city tour	<b>Entice</b> How does someone initially become aware of this process?	<b>Enter</b> What do people experience as they begin the process?	<b>Engage</b> Is the core moment in the process, what happens?
<b>Steps</b> What does the person (or group) typically experience?	Breaching open Approaching Greeting a person Attending a case Routing a case	Approaching Greeting a person Attending a case Routing a case Approaching a person Attending a case Routing a case	Breaching open Approaching Greeting a person Attending a case Routing a case
<b>Interactions</b> What interactions do they have at each step along the way? <b>People:</b> Who do they see or talk to? <b>Places:</b> Where are they? <b>Things:</b> What digital touchpoints or physical objects would they use?	No interactions	No interactions	No interactions
<b>Goals &amp; motivations</b> At each step, what is a person's primary goal or motivation? ("Help me..." or "Help me avoid...")	Help me avoid getting lost Help me avoid getting lost	Help me avoid getting lost	Help me avoid getting lost
<b>Positive moments</b> What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?			No interactions
<b>Negative moments</b> What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?			No interactions
<b>Areas of opportunity</b> How might we make each step better? What ideas do we have?		No interactions	No interactions



Need some inspiration?

See a finished version of this template to better understand your work.

[Open example](#)



### Group Ideas

Take time sharing your ideas with clustering similar or related notes as you go. Once all sticky notes have been clustered, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you can break it up into smaller sub-clusters.

WUOLAH

**Testing of user**

**ACCEPT USER**

**Zone identification**

### Prioritize

Your team should all be on the same page about what's important, moving forward. Place your ideas on this grid to determine which ideas are important and which are feasible.

WUOLAH

**Impact to user**

Look at these ideas and decide which ones have the most impact on the user. Circle the ideas that you think are most important.

**Feasibility**

Look at these ideas and decide which ones are most feasible. Circle the ideas that you think are most feasible.

### 3.4 Problem Solution fit

## Problem-Solution Fit canvas

Team ID: PNT2022TMID38329

Define CS, fit into CL	<b>1. CUSTOMER SEGMENTS</b> <b>CS</b> Parents and Caretakers who wants to monitor their child's location	<b>6. CUSTOMER LIMITATIONS</b> EG. BUDGET, DEVICES <b>CL</b> <ul style="list-style-type: none"><li>have a Mobile phone</li><li>have the sufficient money</li></ul>	<b>5. AVAILABLE SOLUTIONS</b> PLUSES & MINUSES <b>CL</b> <p>They use GSM module to send notification to the parents. so, it needs a sim card which needs to be recharged regularly</p>	Explore AS, differentiate
	<b>2. PROBLEMS / PAINS</b> + ITS FREQUENCY <b>PR</b> <p>People want to monitor the location of the child every time. Parents want to know whether the child is within the location (school premises, house etc).</p> <p>It's very costly</p>	<b>9. PROBLEM ROOT / CAUSE</b> <b>RC</b> <p>Due to the busy schedule/work for the parents they can't take care of their child</p> <p>As they are children they will be playful. so, they would stay at the same place.</p>	<b>7. BEHAVIOR</b> + ITS INTENSITY <b>RC</b> <p>The working parents can't concentrate on their work and also can't take care of their children.</p>	Focus on PR, tap into BE, understand RC
Focus on PR, tap into BE, understand RC	<b>3. TRIGGERS TO ACT</b> <b>TR</b> <p>Parents want to feel more relaxed as they can monitor their child every time It's very costly.</p>	<b>10. YOUR SOLUTION</b> <b>SL</b> <p>Create a geo-fence around the location of the child for example around a house or school and send a notification to the parents if the child gets out of the geo-fence. Tracking the child's location and send the location information to the parents.</p>	<b>8. CHANNELS OF BEHAVIOR</b> <b>SL</b> <p>ONLINE</p> <p>Through online the customer can lively track the location of the child</p>	Focus on PR, tap into BE, understand RC
	<b>4. EMOTIONS</b> BEFORE / AFTER <b>EM</b> <p>People do not feel good to buy the product as it is very costly. They feel more relaxed as they monitor their child and can concentrate on their work.</p>		<p>OFFLINE</p> <p>In offline mode the customer can see the location the child has went or visited.</p>	
Identify strong TR & EM			Extract online & offline CH of BE	

#### 4. REQUIREMENT ANALYSIS

##### 4.1 Functional requirement

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User Registration	Registration through Gmail. Registration through mobile number.
FR-2	User Confirmation	Confirmation via Email. Confirmation via OTP.
FR-3	Authentication	It checking the confirmation of the password.
FR-4	Business rule	For subscriber's we give first 3 day's free trail. For unsubsubscriber's the user needs to watch some advertisement for knowing the zone alert for first 3 day's. <b>FR No. FR No.</b>

## 4.2 Non-Functional requirements

Following are the non-functional requirements of the proposed solution.

FR No.	Non-Functional Requirement	Description
NFR-1	<b>Usability</b>	Providing recommendation link by using customer preference .
NFR-2	<b>Security</b>	The software team will issue some strong security code for the user's.
NFR-3	<b>Reliability</b>	The database update process must rollback all related updates when any update fails.
NFR-4	<b>Performance</b>	The loading speed of the server is quick and fast.

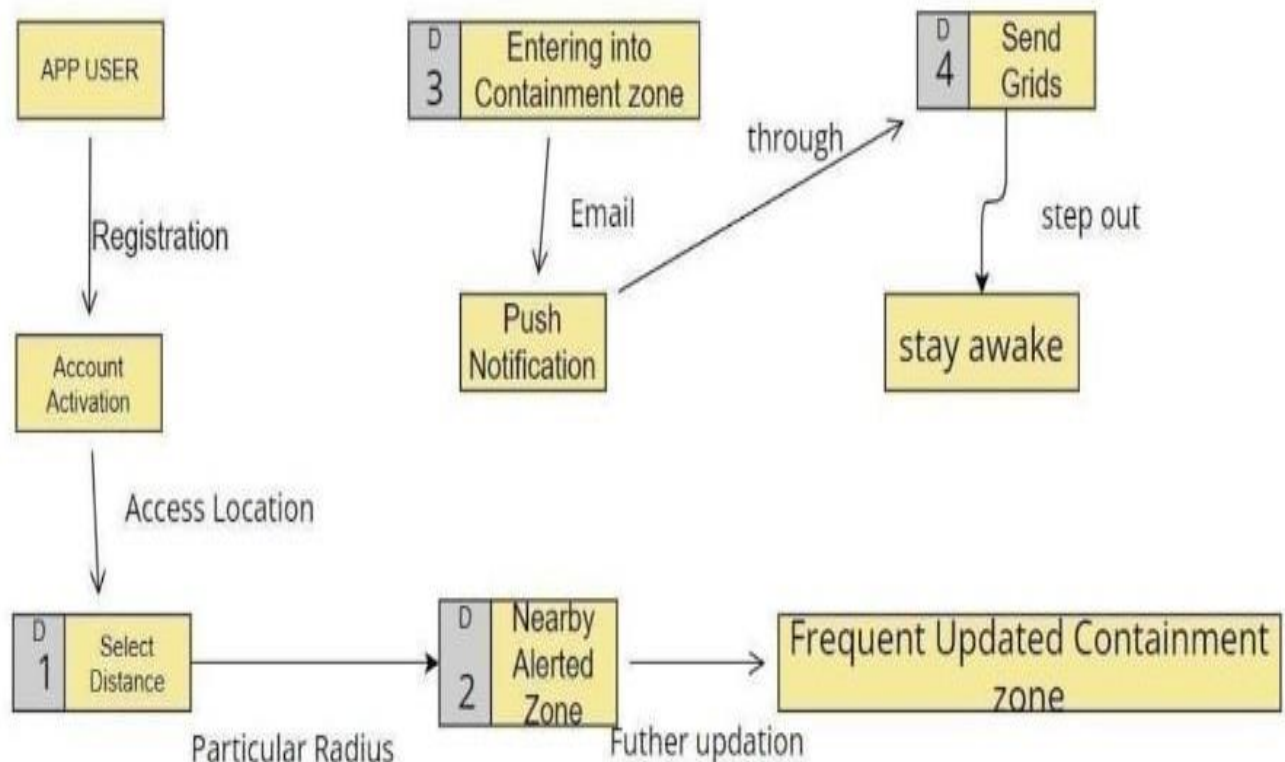
## 5. PROJECT DESIGN

### Data Flow Diagrams

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically.

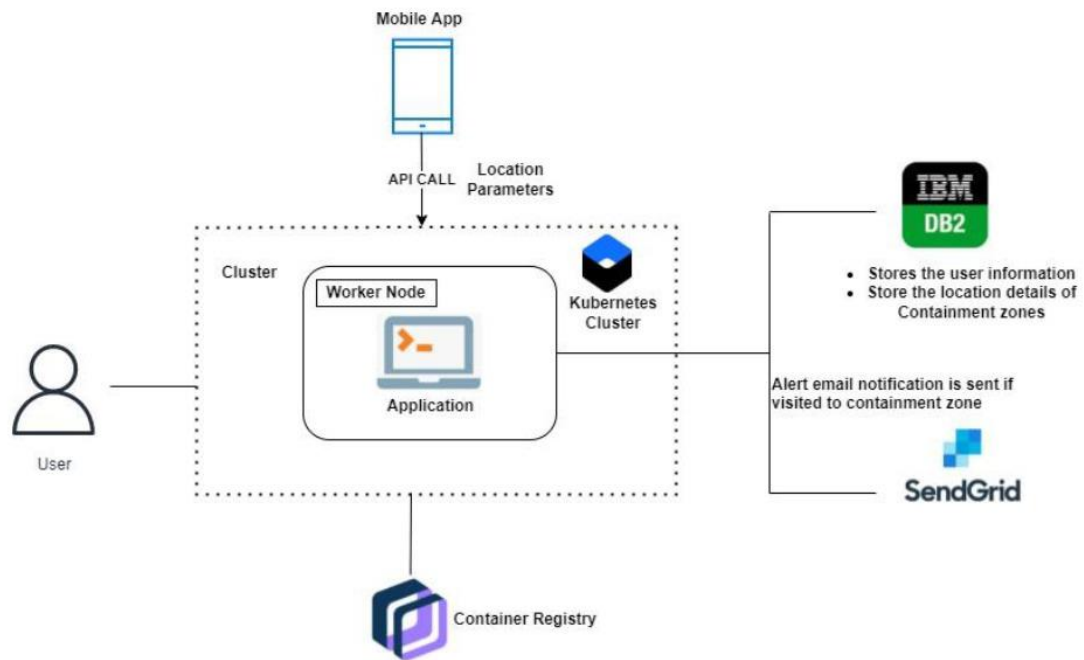
It shows how data enters and leaves the system, what changes the information, and where data is stored.

### Data flow diagram:

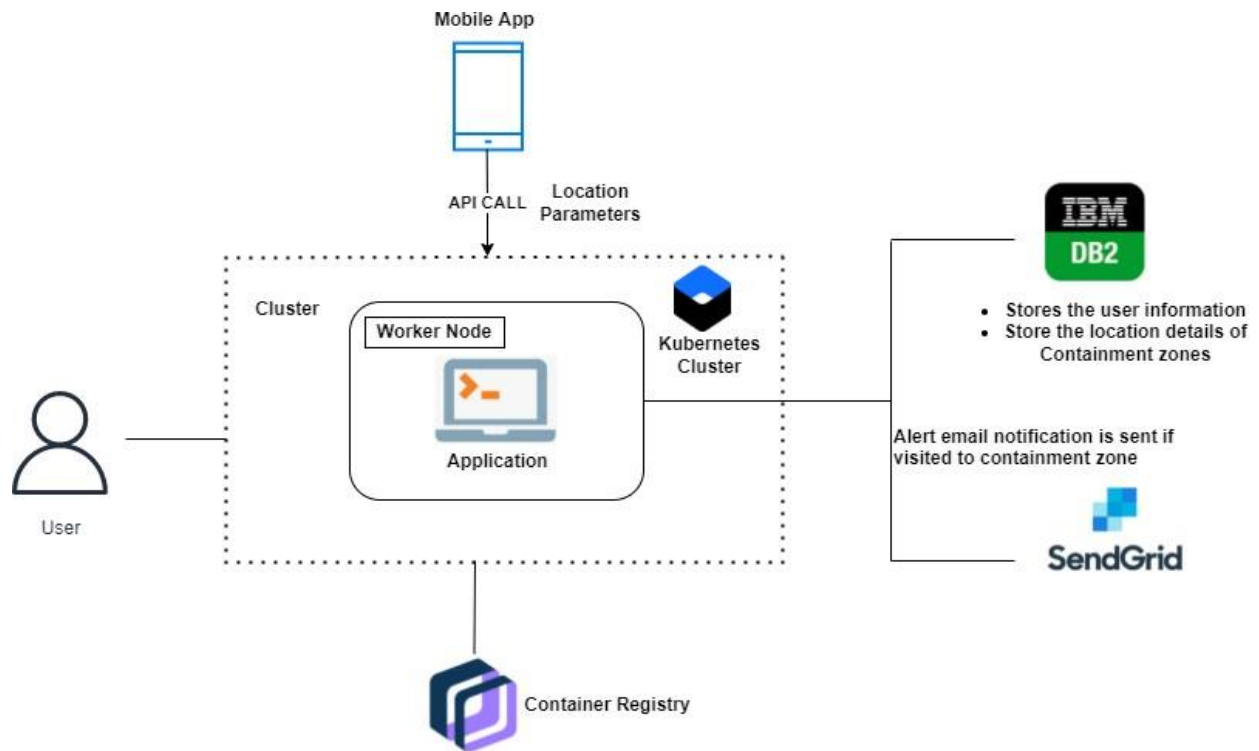


## 5.1.SOLUTION ARCHITECURE:

### Solution Architecture:



## TECHNICAL ARCHITECTURE:



**5.2 Table-1: Components & Technologies:**

S.no	Component	Description	Technology
1.	User Interface	Mobile Application	HTML, CSS, JavaScript.
2.	Application Logic	Logic for a process in the application	Javascript
3.	Database	Data Type, Configurations etc.	Firebase, ibm cloud
4.	Cloud Database	Database Service on Cloud	IBM Cloud
5.	File Storage	File storage requirements	Local Filesystem and IBM cloud
6.	Infrastructure (Server / Cloud)	Application Deployment on Cloud Local Server Configuration	Local and Cloud Foundry

**Application Characteristics:**

S.no	Characteristics	Description	Technology
1.	Open-Source Frameworks	GitHub	Internet hosting service
2.	Security Implementations	Application security: Veracode.	Network automation
3.	Scalable Architecture	It provides the room for expansion more database of smart bins added additionally can be updated.	Cloud storage
4.	Availability	As the system control is connected to web server it is available 24*7 and can be accessed whenever needed.	Server, Appleix, reple
5.	Performance	Performance is high it uses 5mb caches	Wireless Sensor Network



### 5.3 User Stories

Use the below template to list all the user stories for the product.

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Login	Registration (web and android)	USN-1	I can register for the application by entering my email and password	I can control my online account and dashboard.	Medium	Sprint-1
Sign Up	Registration (web and android)	USN-2	I will receive a confirmation email once I have registered for the application	I can handle the waste collection.	High	Sprint-1
Services	Dashboard	USN-3	need to give permission to access my location	I can take the shortest path to reach the waste filled route specified.	Medium	Sprint-2
Services	Service	USN-4	I need to differentiate the containment zones	I can collect the trash, pull it to the truck, and send it out.	Medium	Sprint-3
Data collection	Service	USN-5	I need to alert the user when they enter the containment zone through the notification	All of these processes are under my control.	High	Sprint-4

### 6. PROJECT PLANNING & SCHEDULING

TITLE	DESCRIPTION	DATE
Literature Survey & Information Gathering	Literature survey on the selected project & gathering information by referring the, technical papers, research publications etc.	19 OCTOBER 2022
Prepare Empathy Map	Prepare Empathy Map Canvas to capture the user Pains & Gains, Prepare list of problem statements	18 OCTOBER 2022

<b>Ideation</b>	List the by organizing the brainstorming session and prioritize the top 3 ideas based on the feasibility & importance.	18 OCTOBER 2022
-----------------	------------------------------------------------------------------------------------------------------------------------	-----------------

### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
1	Registration (web and android)	USN-1	USER: I can register for the application by entering my email and password	3	High	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V
		USN-2	USER: I will receive a confirmation email once I have registered for the application	2	High	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V
	Login (web and android)	USN-3	USER: I can log into the application	3	High	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team members
Sprint-2	Dashboard	USN-4	USER: need to give permission to access my location	5	High	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V

		USN-5	As a user, I can log into the application by entering  email & password	5	High	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V
--	--	-------	-------------------------------------------------------------------------------------------	---	------	------------------------------------------------------------------------------

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team members
Sprint 3	Service	USN 6	ADMIN:  I need to update the containment zones.	5	High	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V
		USN 7	ADMIN:  I need to differentiate the containment zones based on the intensity of infection.	3	Medium	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V

Sprint 4	Service	USN 8	ADMIN:  I need to alert the user when they enter the containment zone through the notification	5	Medium	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V
	Data collection	USN 9	ADMIN:  I need to store user details on the cloud	5	Medium	Abishek.S Gopinath.M RajKumar.E Dhakshina Moorthy.K Yuvaraj.V
Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team members
		USN 10	ADMIN:  I need to collect details about covid -19 cases from verified sources	5	Priority	Team members

## Project Tracker, Velocity &amp; Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)

Sprint-1	20	7 Days	25 Oct 2022	31 Oct 2022	20	31 Oct 2022
Sprint-2	20	6 Days	01 Nov 2022	06 Nov 2022	20	06 Nov 2022
Sprint-3	20	5 Days	07 Nov 2022	11 Nov 2022	20	11 Nov 2022
Sprint-4	20	6 Days	12 Nov 2022	17 Nov 2022	20	17 Nov 2022

### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

## 6.2. Sprint Delivery Schedule

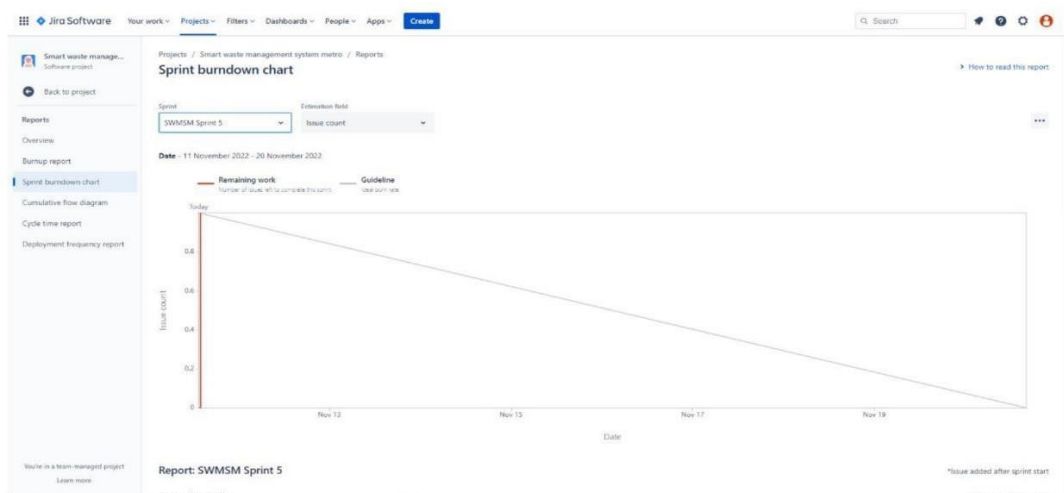
### Velocity:

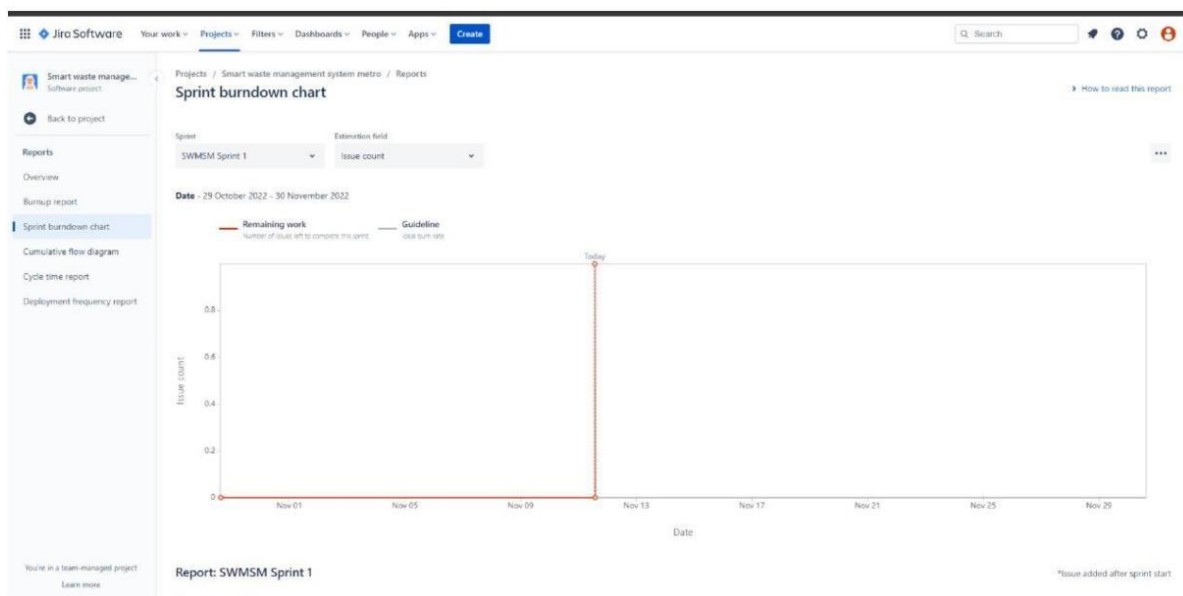
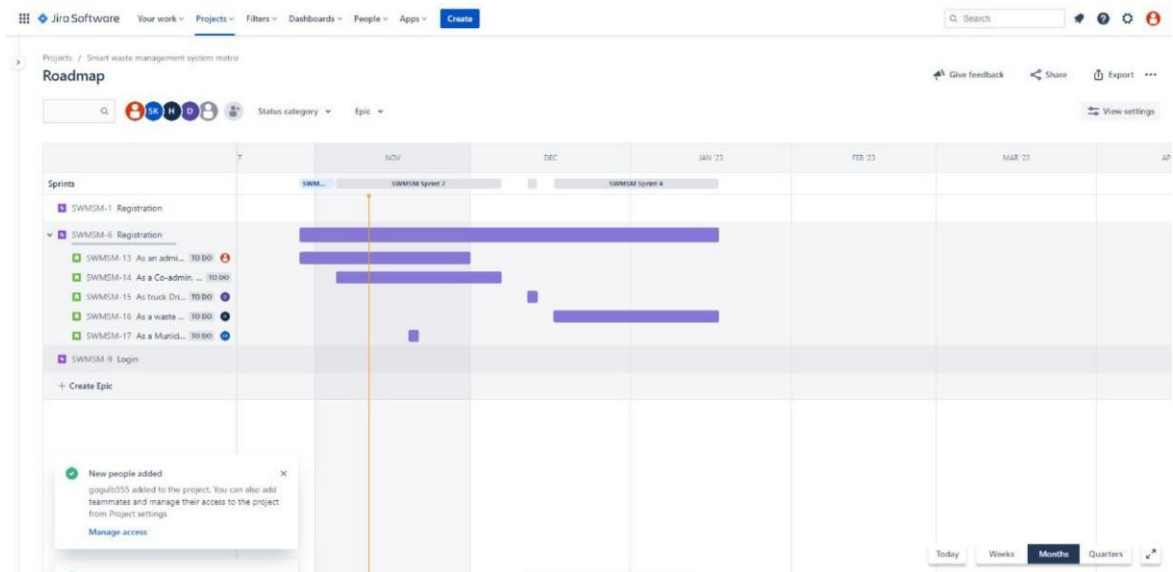
Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

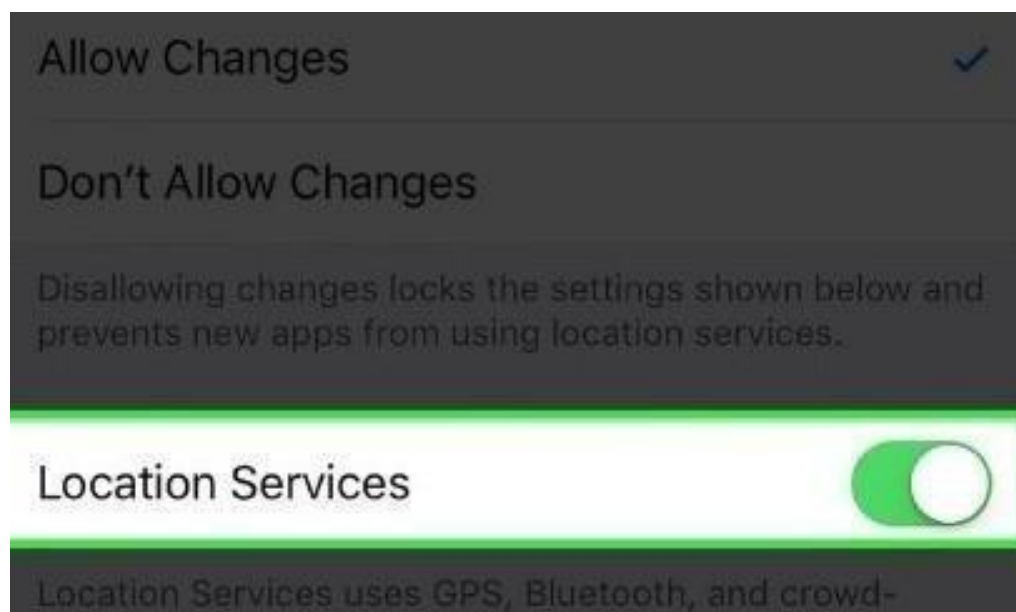
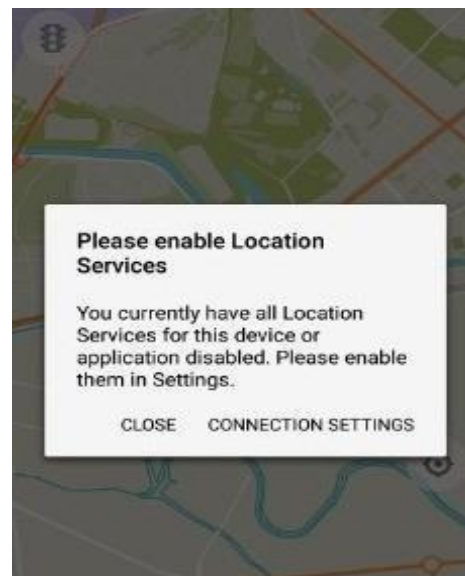
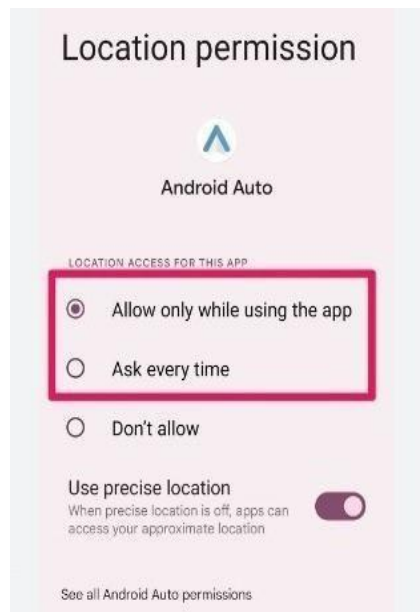
## 6.3 Reports from JIRA

### BURNDOWN CHART

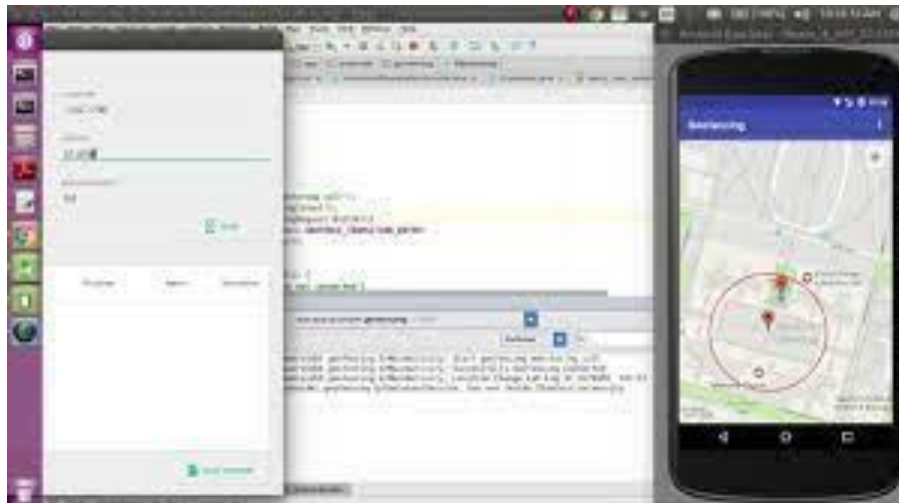
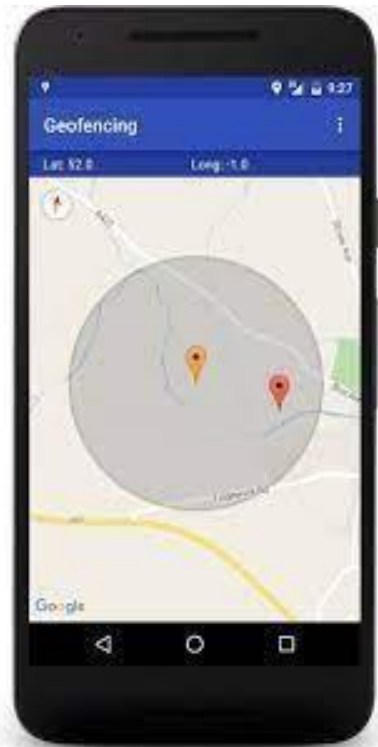




## 7. CODING & SOLUTIONING (Explain the features added in the project along with code)

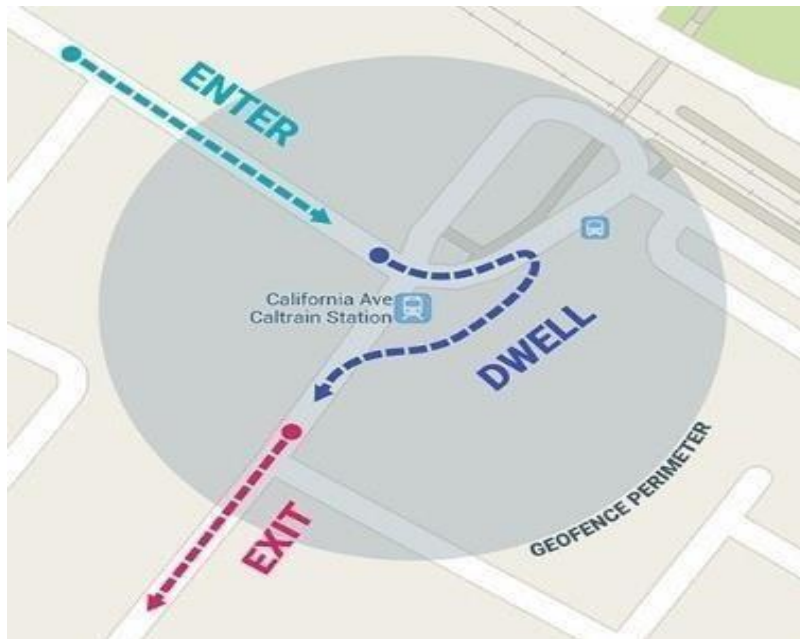


## GEOFENCE IN ANDROID APP :









## 8. RESULTS:

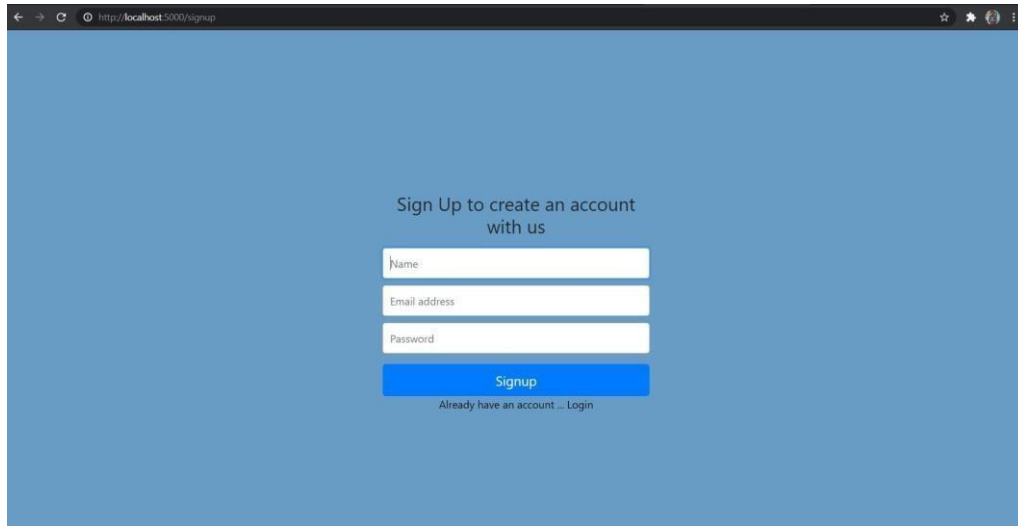
### UI Interact with Application:

#### Admin App:

#### Login Page:

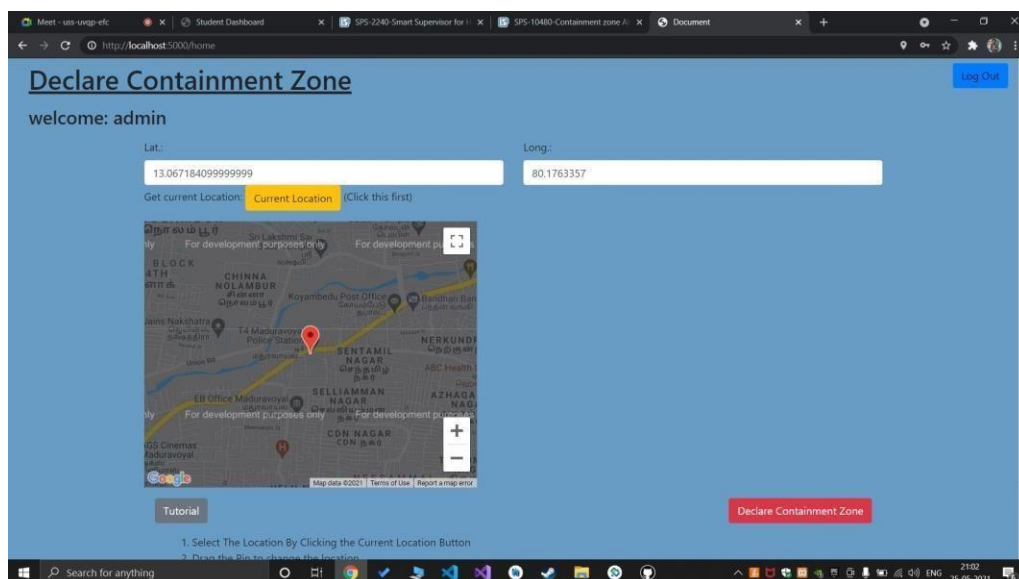
A screenshot of a web browser displaying the login page of an Admin App. The browser's address bar shows 'http://localhost:5000'. The page has a solid blue background. In the center, there is a white login form. The form contains the text 'Log In to add the location of the containment zone' at the top. Below this are two input fields: 'Email address' and 'Password'. A blue button labeled 'Login' is positioned below the password field. At the bottom of the form, there is a link that says 'Don't have an account ... Create One'.

## Register page:



A screenshot of a web browser showing a registration page at <http://localhost:5000/signup>. The page has a solid blue background. In the center, there is a white text prompt: "Sign Up to create an account with us". Below this prompt are three white input fields stacked vertically, labeled "Name", "Email address", and "Password". Under the "Password" field is a blue button with the text "Signup" in white. Below the "Signup" button is a smaller, lighter blue link that says "Already have an account ... Login".

## Home page:



A screenshot of a web browser showing a home page at <http://localhost:5000/home>. The page has a blue header with the title "Declare Containment Zone" and a "log Out" button in the top right corner. Below the header, it says "welcome: admin". There are two input fields for "Lat:" and "Long:". The "Lat:" field contains "13.067184099999999" and the "Long:" field contains "80.1763357". Below these fields are two buttons: "Get current Location" and "Current Location (Click this first)". A map of a region in India is displayed below the buttons, showing various locations like "CHINNA NOLAMBUR", "SENTAMIL NAGAR", and "AZHAGAR NAGAR". At the bottom of the page, there is a "Tutorial" button and a red button labeled "Declare Containment Zone". The browser's taskbar at the bottom shows several open applications and the system clock indicating 21:02 on 25-05-2021.

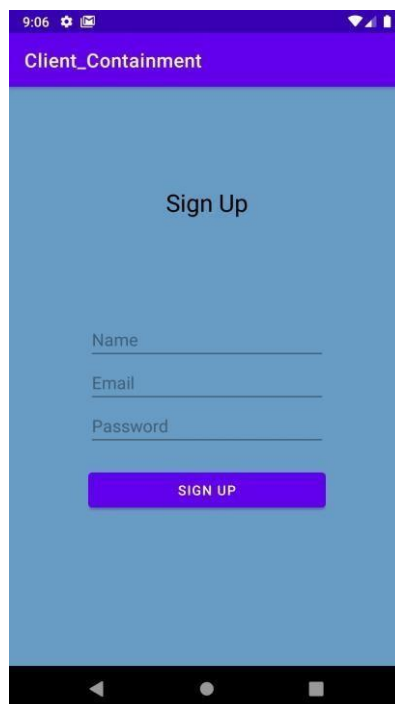
Location data page:



The screenshot shows a web browser window with the address bar displaying 'http://localhost:5000/data'. The page title is 'Location data and Visited People'. Below the title is a table with four columns: 'S.No', 'Latitude', 'Longitude', and 'No\_Visited'. The table contains seven rows of data. A red button labeled 'Go to location update Page' is located at the bottom right of the table.

S.No	Latitude	Longitude	No_Visited
1	13.069148883848849	80.17551259999999	0
2	13.068498821079215	80.1704513893799	0
3	12.979174795975714	77.59973092596437	0
4	14.469858338289407	75.91959519903565	0
5	13.062359612480321	77.5638966135254	0
6	15.840542738858232	76.64209647695924	0
7	15.3172775	75.7138884	0

Client Application:  
Register screen:



The screenshot shows a mobile application interface with a purple header bar containing the text 'Client\_Containment'. Below the header, the title 'Sign Up' is centered. There are three input fields for 'Name', 'Email', and 'Password'. A purple button labeled 'SIGN UP' is positioned below the input fields. The bottom of the screen shows the Android navigation bar.

9:06

Client\_Containment

Sign Up

Name

Email

Password

SIGN UP

## Current Location:



An Email will be sent to the registered mail id if the location is within 100 meters of the locations present in the admin app.



## 9. ADVANTAGES & DISADVANTAGES

### ADVANTAGES:

- People can be alerted before entering containment zone.
- Further spread of virus can be reduced considerably.

### DISADVANTAGES:

- Accuracy of application depends on the number of data given to the application.

- Application's accuracy is directly proportional to the number of data given to the application
- about the infected patients.

## 10. CONCLUSION

This application is intended to provide information about containment zones in a particular region by alerting people, through continuous monitoring of an individual's location. Key benefits of

the application are monitoring people's activity and alerting them to their safety movements.

## 11. FUTURE SCOPE

Although we tried to cover almost all of the aspects during our developmental phase, however we were forced to leave some aspects because of lack of time as well as monetary and other reasons. Just like in the field of software development where there are always some shortcomings and room for improvement our application can be enhanced further:-

- 1) The application can include various government organization to help act faster.
- 2) The dataset obtained from the application can be used for predictive analysis to determine prone areas and include special method for tackling the problem in those areas.
- 3) Emergency signal in case of network failure and internet connection loss.
- 4) Tackling victim's movements.
- 5) Improved Google positioning system's precision.
- 6) The client part of application can be integrated in a single intelligent device.

For analysis purpose, we could use machine learning (ML) algorithms as well as data mining applications. There is a sub branch of machine learning known as time series analysis (TSA), which could be used to predict and analyze the data obtained through this application. Time series analysis is used to predict crop production as well as sales in different quarter.

## 12) APPENDIX

### Source Code

```
# Project : CONTAINMENT ZONE ALERTING APPLICATION  
# Team ID : PNT2022TMID48441
```

### APP.PY

```
from logging import error  
from flask import *  
from jinja2.utils import select_autoescape  
import bcrypt  
from flask_mysql import MySQL
```

```

import json
from sendgrid import SendGridAPIClient
from sendgrid.helpers.mail import Mail

# initialization
app = Flask(__name__)

# config
app.secret_key = "\x19Ts\xbe\xe7\x8c_\r\x12Q\x14\x13>q\x7" WTH0\x9f\xe4\xec\xb1"
app.config['MYSQL_HOST'] = 'localhost'
app.config['MYSQL_USER'] = 'root'
app.config['MYSQL_PASSWORD'] = ""
app.config['MYSQL_DB'] = 'zone2'

mysql = MySQL(app)

# functions

def send_mail(email):
    print(email)
    message = Mail(from_email='varundutia.h@gmail.com',
                   to_emails=email,
                   subject='caution',
                   plain_text_content='Please Stay Safe',
                   html_content='<h2>You are entering into a containment Zone</h2>')

    try:
        sg = SendGridAPIClient(
            'SG.7BJDtQDIS8unH0r5_TufVQ.Ykpcz19QcqqcNwYZC3a0mNRPhGksG117YURqOTa2HL')
        response = sg.send(message)
        print(response.status_code)
        print(response.body)
        print(response.headers)
    except Exception as e:
        print(e)

def create_bcrypt_hash(password):
    # convert the string to bytes
    password_bytes = password.encode()
    # generate a salt
    salt = bcrypt.gensalt(14)
    # calculate a hash as bytes
    password_hash_bytes = bcrypt.hashpw(password_bytes, salt)
    # decode bytes to a string
    password_hash_str = password_hash_bytes.decode()
    return password_hash_str

```

```

def verify_password(password, hash_from_database):
    password_bytes = password.encode()
    hash_bytes = hash_from_database.encode()

    # this will automatically retrieve the salt from the hash,
    # then combine it with the password (parameter 1)
    # and then hash that, and compare it to the user's hash
    does_match = bcrypt.checkpw(password_bytes, hash_bytes)

    return does_match

# Api's

@app.route("/", methods=["GET", "POST"])
def login():
    if(request.method == "POST"):

        # get the data from the form
        password = request.form['password']
        email = request.form['email']

        # initialize the cursor
        signup_cursor = mysql.connection.cursor()

        # check whether user already exists
        user_result = signup_cursor.execute(
            "SELECT * FROM USERS WHERE user_email=%s", [email]
        )

        if(user_result > 0):
            data = signup_cursor.fetchone()
            data_password = data[3]
            if(verify_password(password, data_password)):
                signup_cursor.close()
                session['id'] = data[0]
                session['name'] = data[1]
                session['email'] = data[2]
                return redirect(url_for("home"))
            else:
                return render_template('login.html', error=1)
        else:
            return render_template('login.html', error=2)
    return render_template('login.html', error=3)

@app.route("/signup", methods=["POST", "GET"])

```



```

def signup():
    if(request.method == "POST"):

        # get the data from the form
        name = request.form['name']
        email = request.form['email']
        password = request.form['password']

        # hash the password
        pw_hash = create_bcrypt_hash(password)

        # initialize the cursor
        signup_cursor = mysql.connection.cursor()

        # check whether user already exists
        user_result = signup_cursor.execute(
            "SELECT * FROM USERS WHERE user_email=%s", [email]
        )
        if(user_result > 0):
            signup_cursor.close()
            return render_template('signup.html', error=True)
        else:
            # execute the query
            signup_cursor.execute(
                'INSERT INTO USERS(user_name,user_email,user_password,user_type)
VALUES(%s,%s,%s,%s)', (
                    name, email, str(pw_hash), "2"
                )
            )

            mysql.connection.commit()
            signup_cursor.close()
            return redirect(url_for('login'))

    return render_template('signup.html', error=False)

@app.route("/home", methods=["POST", "GET"])
def home():
    if(session['id'] == None):
        return redirect(url_for('login'))

    if(request.method == "POST"):
        # get data
        lat = request.form["lat"]
        lon = request.form["lon"]
        vis = 0
        if(lat == "" or lon == ""):

```

```

        return render_template('home.html', name=session['name'], email=session['email'],
id=session['id'], success=0)

    # create a location cursor
    location_cursor = mysql.connection.cursor()

    # Execute the query
    location_cursor.execute(
        'INSERT INTO LOCATION(location_lat,location_long,location_visited) VALUES(%s,%s,%s)', (
            lat, lon, vis
        )
    )
    mysql.connection.commit()
    location_cursor.close()
    return render_template('home.html', name=session['name'], email=session['email'],
id=session['id'], success=True)
    return render_template('home.html', name=session['name'], email=session['email'],
id=session['id'])

@app.route("/logout")
def logout():
    # remove the username from the session if it is there
    session['id'] = None
    session['name'] = None
    session['email'] = None
    return redirect(url_for('login'))

@app.route("/data")
def data():
    if(session['id'] == None):
        return redirect(url_for('login'))

    location_cursor = mysql.connection.cursor()

    # check whether user already exists
    user_result = location_cursor.execute(
        "SELECT * FROM LOCATION"
    )
    if(user_result == 0):
        return render_template("data.html", responses=0)
    else:
        res = location_cursor.fetchall()
        print(res)
        return render_template("data.html", responses=res)

@app.route("/android_sign_up", methods=["POST"])

```

```

def upload():
    if(request.method == "POST"):

        # get the data from the form
        name = request.json['name']
        email = request.json['email']
        password = request.json['password']

        # hash the password
        pw_hash = create_bcrypt_hash(password)

        # initialize the cursor
        signup_cursor = mysql.connection.cursor()

        # check whether user already exists
        user_result = signup_cursor.execute(
            "SELECT * FROM USERS WHERE user_email=%s", [email]
        )
        if(user_result > 0):
            signup_cursor.close()
            return {'status': 'failure'}
        else:
            # execute the query
            signup_cursor.execute(
                "INSERT INTO USERS(user_name,user_email,user_password,user_type)
VALUES(%s,%s,%s,%s)", (
                    name, email, str(pw_hash), "1"
                )
            )

            mysql.connection.commit()
            id_result = signup_cursor.execute(
                "SELECT user_id FROM USERS WHERE user_email = %s", [email]
            )
            if(id_result > 0):
                id = signup_cursor.fetchone()
                return {"id": id[0]}
            signup_cursor.close()

        return {"status": "failure"}

@app.route("/get_all_users")
def getusers():
    signup_cursor = mysql.connection.cursor()

    # check whether user already exists
    user_result = signup_cursor.execute(
        "SELECT * FROM USERS"
    )

```

```

)
if(user_result > 0):
    rv = signup_cursor.fetchall()
    row_headers = [x[0] for x in signup_cursor.description]
    json_data = []
    for result in rv:
        json_data.append(dict(zip(row_headers, result)))
    return json.dumps(json_data)

@app.route("/post_user_location_data", methods=["POST"])
def post_user_location():
    if(request.method == "POST"):

        # get the data from the form
        lat = request.json['lat']
        lon = request.json['long']
        id = request.json['id']
        ts = request.json['timestamp']

        # initialize the cursor
        user_location_cursor = mysql.connection.cursor()

        # execute the query
        user_location_cursor.execute(
            'INSERT INTO USER_LOCATION(location_lat,location_long,user_id,timestamp)
VALUES(%s,%s,%s,%s)', (
            lat, lon, id, ts
        )
        )

        mysql.connection.commit()

        return {"response": "success"}

@app.route("/location_data")
def location_data():
    location_cursor = mysql.connection.cursor()

    # check whether user already exists
    user_result = location_cursor.execute(
        "SELECT * FROM LOCATION"
    )
    if(user_result != 0):
        res = location_cursor.fetchall()
        print(res)
        row_headers = [x[0] for x in location_cursor.description]
        json_data = []

```

```

    for result in res:
        json_data.append(dict(zip(row_headers, result)))
    return json.dumps(json_data)
else:
    return {"response": "failure"}

@app.route("/send_trigger", methods=["POST"])
def send_trigger():
    if(request.method == "POST"):
        # get the data from the form
        email = request.json['email']
        location_id = request.json['id']
        location_cursor = mysql.connection.cursor()

        # check whether user already exists
        user_result = location_cursor.execute(
            "SELECT location_visited FROM LOCATION WHERE location_id=%s", [
                location_id
            ]
        )
        if(user_result == 0):
            return {"response": "failure"}
        else:
            res = location_cursor.fetchone()
            print(res[0])
            visited = res[0]
            visited = visited+1
            location_cursor.execute(
                "UPDATE LOCATION SET location_visited = %s WHERE location_id=%s",
                (visited, location_id)
            )
            mysql.connection.commit()

            send_mail(email)
            return {"response": "success"}

# main
if __name__ == "__main__":
    app.run(host='0.0.0.0', port=5000)

```

```

<!DOCTYPE html>
<html lang="en">

<head>
    <meta charset="UTF-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">

```

```

<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Zones</title>
<link rel="stylesheet"
href="https://stackpath.bootstrapcdn.com/bootstrap/4.4.1/css/bootstrap.min.css"
integrity="sha384-
Vkoo8x4CGsO3+Hhxv8T/Q5PaXtkKtu6ug5TOeNV6gBiFeWPGFN9MuhOf23Q9Ifjh"
crossorigin="anonymous" />
<style>
  body {
    padding-top: 30px;
    padding-bottom: 30px;
    background-color: #699cc5;
  }

  a {
    color: black;
  }
</style>
</head>

<body>
  <div class="m-4 container">
    <h1><u>Location data and Visited People</u></h1>
  </div>
  <div class="m-4 container">
    <table class="table">
      <thead>
        <tr>
          <th scope="col">S.No</th>
          <th scope="col">Latitude</th>
          <th scope="col">Longitude</th>
          <th scope="col">No_Visited</th>
        </tr>
      </thead>
      <tbody>

        {% for row in responses %}
        <tr>
          <th scope="row">{{loop.index}}</th>
          <td>{{row[1]}}</td>
          <td>{{row[2]}}</td>
          <td>{{row[3]}}</td>
        </tr>
        {% endfor %}
      </tbody>
    </table>
  </div>
  <div class="m-3 float-right">

```

```

        <button type="button" class="btn btn-danger"><a href={{url_for("home")}}>Go to location
update Page</a></button>
    </div>

</body>

</html>

```

## HOME.HTML

```

<!DOCTYPE html>
<html lang="en">

<head>
    <meta charset="UTF-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Document</title>

    <link href="https://stackpath.bootstrapcdn.com/bootstrap/4.4.1/css/bootstrap.min.css"
        rel="stylesheet" integrity="sha384-Vkoo8x4CGs03+Hhxv8T/Q5PaXtkKtu6ug5TOeNV6gBiFeWPGFN9MuhOf23Q9Ifjh"
        crossorigin="anonymous" />
    <style>
        body {
            padding-top: 30px;
            padding-bottom: 30px;
            background-color: #699cc5;
        }

        a {
            color: black;
        }
    </style>
</head>

<body>
    {% if success == True %}
    <script>
        alert("Location Uploaded Successfully");
    </script>
    {% elif success == 0 %}
    <script>
        alert("Enter Proper Location data");
    </script>
    {% endif %}
    <div class="m-3 float-right">

```

```

        <button type="button" class="btn btn-primary"><a href={{url_for("logout")}}>Log
Out</a></button>
    </div>
    <div class="container m-3">
        <h1><u>Declare Containment Zone</u></h1>
    </div>
    <div class="container m-3">
        <h3>welcome: {{name}}</h3>
    </div>
    <form method="POST" action="/home">
        <div class="container">
            <div class="form-group row">
                <div class="col-sm-6">
                    <label class="control-label">Lat.:</label>
                    <input type="text" class="form-control" id="lat" name="lat" />
                </div>
                <div class="col-sm-6">
                    <label>Long.:</label>
                    <input type="text" class="form-control" id="lon" name="lon" />
                </div>
                <div class="col-sm-6">
                    <label>Get current Location:</label>
                    <button type="button" class="btn btn-warning" onclick="getLocation()">Current
Location</button>
                    <label>(Click this first)</label>
                </div>
            </div>

            <!-- map -->
            <div id="map_disp" style="height: 400px;width: 500px;"></div>
            <div class="m-3 float-right">
                <button type="submit" class="btn btn-danger">Declare Containment Zone</button>
            </div>
            <div class="m-3">
                <button onclick="toggleTips()" type="button" class="btn btn-
secondary">Tutorial</button>
                <div id="tips" class="m-3">
                    <ol>
                        <li>Select The Location By Clicking the Current Location Button</li>
                        <li>Drag the Pin to change the location</li>
                        <li>Click on Declare Containment Zone to save the location to the database </li>
                    </ol>
                </div>
            </div>
            <div class="m-3 float-right">
                <button type="button" class="btn btn-warning"><a href={{url_for('data')}}>Click Here To
View The
                Containment Zones and Number of

```



```

        people visited</a></button>
    </div>
</div>

<script src="https://cdn.jsdelivr.net/npm/bootstrap@4.6.0/dist/js/bootstrap.min.js"
                                integrity="sha384-
+YQ4JLhgyBLPDQt//I+STsc9iw4uQqACwlvpslubQzn4u2UU2UFM80nGisd026JF"
    crossorigin="anonymous"></script>
<script src="https://code.jquery.com/jquery-2.2.4.min.js"></script>
<script
src="https://maps.google.com/maps/api/js?sensor=false&libraries=places"></script>
<script
                                src="https://rawgit.com/Logicify/jquery-locationpicker-
plugin/master/dist/locationpicker.jquery.js"></script>

<script>
    function getLocation() {
        if (navigator.geolocation) {
            navigator.geolocation.getCurrentPosition(showPosition);
        } else {
            alert("No location");
        }
    }
    function showPosition(position) {
        $('#map_disp').locationpicker({
            location: {
                latitude: position.coords.latitude,
                longitude: position.coords.longitude
            },
            radius: 0,
            inputBinding: {
                latitudeInput: $('#lat'),
                longitudeInput: $('#lon'),
            },
            enableAutocomplete: true,
            onChange: function (currentLocation, radius, isMarkerDropped) {
                // Uncomment line below to show alert on each Location Changed event
                // alert("Location changed. New location (" + currentLocation.latitude + ", " +
currentLocation.longitude + ")");
            }
        });
    }
    function toggleTips() {
        var x = document.getElementById("tips");
        if (x.style.display === "none") {
            x.style.display = "block";
        } else {
            x.style.display = "none";
        }
    }

```

PNT2022TMID38329

```
    }  
  }  
</script>  
</body>  
  
</html>
```

**GitHub Link:**

<https://github.com/IBM-EPBL/IBM-Project-43477-1660717309>

**Video Demo Link:**

<https://youtu.be/I-hO6WsknT4>