# SMART FARMER – IOT ENABLED SMARTFARMING APPLICATION

**TEAM ID:** PNT2022TMID03692

**Team members -**

**RUDHRAN M** 

KISHORE S

RAHUL A

SAI JAGAN R

### **Contents**

#### 1. INTRODUCTION

- 1.1 Project Overview
- 1.2 Purpose

### 2. LITERATURE SURVEY

- 2.1 Existing problem
- 2.2 References
- 2.3 Problem Statement Definition

### 3. IDEATION & PROPOSED SOLUTION

- 3.1 Empathy Map Canvas
- 3.2 Ideation & Brainstorming
- 3.3 Proposed Solution
- 3.4 Problem Solution fit

### 4. REQUIREMENT ANALYSIS

- 4.1 Functional requirement
- 4.2 Non-Functional requirements

### 5. PROJECT DESIGN

- 5.1 Data Flow Diagrams
- 5.2 Solution & Technical Architecture
- 5.3 User Stories

#### 6. PROJECT PLANNING & SCHEDULING

- 6.1 Sprint Planning & Estimation
- 6.2 Sprint Delivery Schedule
- 6.3 Reports from JIRA

### 7. CODING & SOLUTIONING (Explain the features added in the project along with code)

- 7.1 Feature 1
- 7.2 Feature 2
- 7.3 Feature 3

### 8. TESTING

- 8.1 Test Cases
- 8.2 User Acceptance Testing

### 9. RESULTS

9.1 Performance Metrics

### 10. ADVANTAGES & DISADVANTAGES

- 11. CONCLUSION
- 12. FUTURE SCOPE
- 13. APPENDIX
  - 13.1 Source Code
  - 13.2 GitHub & Project Demo Link

### 1. INTRODUCTION

### 1.1 Project Overview

| <b>Project Name:</b>              | <b>Project Mentor:</b> | <b>Project Lead:</b> | Project         |
|-----------------------------------|------------------------|----------------------|-----------------|
| Smart Farmer – IoT                | K. Sakthi              | RUDHRAN M            | <b>Members:</b> |
| Enabled Smart Farming Application |                        |                      | KISHORE S       |
| Application                       |                        |                      | RAHUL A         |
|                                   |                        |                      | SAI JAGAN R     |
|                                   |                        |                      |                 |

### **Problem/Opportunity:**

Farmers are to be present at farm for its maintenance irrespective of the weather conditions. They have to ensure that the crops are well watered and the farm status is monitored by them physically. Farmer have to stay most of the time in field in order to get a good yield. In difficult times like in the presence of pandemic also they have to work hard in their fields risking their lives to provide food for the country.

#### Goal:

Sustainably increasing agricultural productivity and incomes. Adapting and building resilience to climate change and saving energy resources where possible.

### **Objectives:**

- Enables farmers to monitor the live data from sensors
- Low cost setup
- Control the devices/motors via application
- Create an application for interaction and viewing the live data
- Create web-UI to access the data across the devices.
- Integrate sensors to cloud

### **Proposed Budget and Costs:**

### 1500 - 2000

### **Assumptions, Risks, Obstacles:**

- Need proper internet connection
- Advanced Farming is the lack of awareness among consumers.
- Due to various service providers, it becomes really difficult to maintain interoperability between different IoT systems.
- A scalable solution that can be integrated with thousands of IoT devices for large farms.

# 2. LITERATURE SURVEY

# **Literature Survey on "Smart Farmer – IOT Enabled Smart Farming Application"**

| Reference | Technologies used  | Advantages   | Disadvantages   |
|-----------|--|--|---|
| [1]       | Microcontroller: CC3200<br>Chip, MCU<br>Communication<br>Technologies: MMS, Wi-Fi<br>Module Sensors: Camera,<br>Temperature Sensor, Humidity<br>Sensor       | <ul> <li>Sends the information about humidity and temperature in air of field to farmer.</li> <li>Uses MMS</li> <li>Technology to send captured images.</li> </ul> | <ul> <li>MMS added extra cost</li> <li>No automatic support<br/>system</li> </ul>                   |
| [2]       | Microcontroller: ATMEGA328P Cloud server: Adafruit Server Communication Technologies: Wi-Fi Sensors: Soil Moisture Sensor                                    | Controlling the actions of motor Pump (ON/OFF) based on the threshold value.   | <ul> <li>No sprinkles</li> <li>No smart drains</li> <li>No automatic support<br/>system</li> </ul>  |
| [3]       | Microcontroller: Arduino<br>Cloud server: ThingSpeak<br>Sensors: Light Intensity, pH,<br>Electrical Conductivity, Water<br>Temperature, Relative<br>Humidity | <ul> <li>Hydroponic<br/>System</li> <li>Bayesian Network</li> <li>Model</li> <li>System has<br/>manual and<br/>automatic mode</li> </ul>                           | Extremely computationally expensive model   |
| [4]       | Microcontroller: Arduino UNO Cloud server: ThingSpeak Communication Technologies: Wi-Fi Sensors: Water Level Sensor, Moisture Sensor                         | Farmers can monitor their fields remotely Irrigation control system  | Lack of automated decision support system   |
| [5]       | Microcontroller: Arduino<br>Sensors: Temperature<br>Sensor, Humidity Sensor,<br>Soil Moisture Sensor   | Data regarding sensors<br>stored on server and user<br>can view via GUI<br>application.  | <ul> <li>Decision making         is rely on user or farmer</li> <li>No automatic support</li> </ul> |

### 2.1 Existing problem

In today's world Climate have been changed Because of the global warming these are mainly affecting farmers and agricultural lands .Some of the problems facing by the farmers are Cannot monitoring the weather situation near his or her land ,soil moisture, humidity and motor on off for 24/7.

### 2.2 References.

- [1] Prathibha S., Hongal A., and Jyothi M. (2017). IOT Based Monitoring System in Smart Agriculture. 2017 International Conference on Recent Advances in Electronics and Communication Technology (ICRAECT). doi: 10.1109/icraect.2017.52.
- [2] Lahande P., and Mathpathi D. (2018). IOT Based Smart Irrigation System. International Journal of Trend in Scientific Research and Development Volume-2(Issue-5), pp. 359-362. doi: 10.31142/ijtsrd15827.
- [3] Alipio M., Dela Cruz A., Doria J., and Fruto R. (2019). On the design of Nutrient Film Technique hydroponics farm for smart agriculture. Engineering in Agriculture, Environment and Food, 12(3), pp.315-324. doi: 10.1016/j.eaef.2019.02.008.
- [4] Benyezza H., Bouhedda M., Djellout K., and Saidi A. (2018). Smart Irrigation System Based Thingspeak and Arduino. International Conference on Applied Smart Systems (ICASS).doi: 10.1109/icass.2018.8651993.
- [5] Kiani F., and Seyyedabbasi A. (2018). Wireless Sensor Network and Internet of Things in Precision Agriculture. International Journal of Advanced Computer Science and Applications, 9(6). doi:

10.14569/ijacsa.2018.090614

# 2.3 Problem statement Definition

| Who does the problem affect?                 | Persons who do Agriculture   |
|--|--|
| What are the boundaries of the problem?      | Cope with climate change, soil erosion and biodiversity loss   |
| What is the issue?                           | Loss of agricultural land and the decrease in the varieties of crops and livestock produced.   |
| When does the issue occur?                   | Increasing pressures from climate change, soil erosion, its mostly starts from first day farming   |
| Why is it important that we fix the problem? | It is required for the growth of better quality food products. It is important to maximize the crop yield. It is important to maintain soil richness   |
| What solution to solve this issue?           | An application is introduced to know about various data about their land remotely, where they can schedule some events for a month or a day. It also provides suggestions to users based on the crop they planted. |
| What methodology used to solve the issue?    | Some search results info from internet based on crop planted. Arduino microcontroller to control the process and various sensors for data. An app built using MIT App Inventor                                     |

### 3. IDEATION & PROPOSED SOLUTION

### 3.1 Empathy Map Canvas

An empathy map is a collaborative tool teams can use to gain a deeper insight into their customers. Much like a user persona, an empathy map can represent a group of users, such as a customer segment. The empathy map was originally created by Dave Gray and has gained much popularity within the agile community.

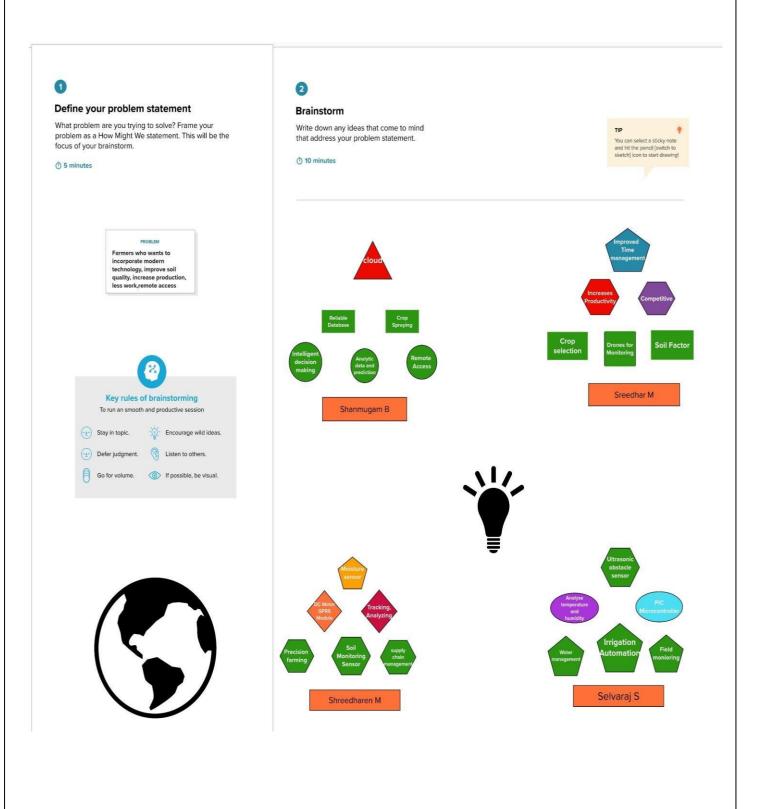
# **Empathy Map**



rrslide rrslide.com

### 3.2 Ideation & Brainstorming

Brainstorming is a method of generating ideas and sharing knowledge to solve a particular commercial or technical problem, in which participants are encouraged to think without interruption. Brainstorming is a group activity where each participant shares their ideas as soon as they come to mind.

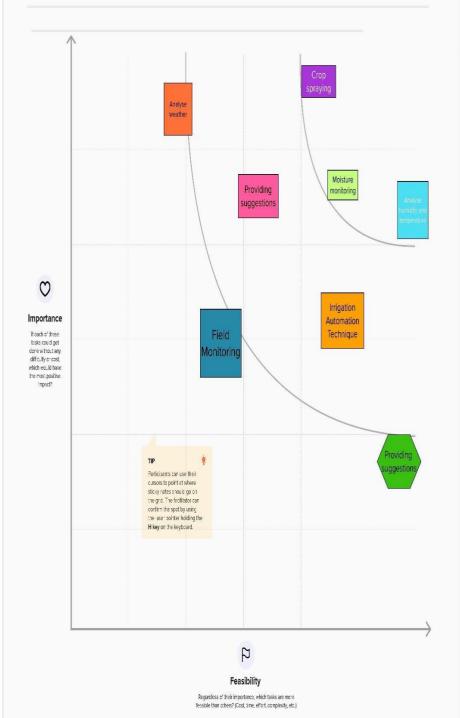




#### **Prioritize**

Your team should all be on the same page about what's important moving forward. Place your ideas on this grid to determine which ideas are important and which are feasible.

0 20 minutes





#### After you collaborate

You can export the mural as an image or pdf to share with members of your company who might find it helpful.

#### Quick add-ons

A Share the mural

Share a view link to the mural with stakeholders to keep them in the loop about the outcomes of the session.

B Export the mural

Export a copy of the mural as a PNG or PDF to attach to emails, include in slides, or save in your drive.

#### Keep moving forward



#### Strategy blueprint

Define the components of a new idea or strategy.

Open the template →



#### Customer experience journey map

Understand customer needs, motivations, and obstacles for an experience.

Open the template  $\rightarrow$ 



#### Strengths, weaknesses, opportunities & threats

Identify strengths, weaknesses, apportunities, and threats (SWOT) to develop a plan.

Open the template  $\rightarrow$ 

# 3.3 Proposed Solution

Proposed solution should **relate the current situation to a desired result and describe the benefits that will accrue when the desired result is achieved**. So begin your proposed solution by briefly describing this desired result.

| S.No. | Parameter                                | Description  |
|-------|--|--|
| 1.    | Problem Statement (Problem to be solved) | <ul> <li>To solve farmer issues like</li> <li>Lack of Modernization and Mechanization</li> <li>Invest in farm productivity and improving yield production.</li> <li>Cope with climate change, soil erosion</li> </ul>                                    |
| 2.    | Idea / Solution description              | An application and device is introduced to know about various data about their land remotely, where they can schedule some events for a month or a day. It also provides suggestions to users based on the crop they planted.                            |
| 3.    | Novelty / Uniqueness                     | Providing suggestions, Planning events   |
| 4.    | Social Impact / Customer<br>Satisfaction | Farmers can track and control their land, suggestions of next plant crops and improving yield gives satisfaction.  |
| 5.    | Business Model (Revenue Model)           | <ul> <li>It's a subscription model, where user have to pay for their internet.</li> <li>Customer services are supported</li> <li>It supports third party devices also</li> <li>Reach customers via Referral, Agents, Third party applications</li> </ul> |
| 6.    | Scalability of the Solution              | Our product is scalable with our devices (extra add-ons) as well as third party devices also. Ability to provides various features in a application like reports generation etc.   |

### 3.4 Problem Solution fit

Problem-Solution Fit - this occurs when you have evidence that customers care about certain jobs, pains, and gains. At this stage you've proved the existence of a problem and have designed a value proposition that addresses your customers' jobs, pains and gains. Unfortunately, you still do not have clear evidence that your customer really care enough about your value proposition enough to buy it.

The Problem-Solution Fit simply means that you have found a problem with your customer and that the solution you have realized for it actually solves the customer's problem. It helps entrepreneurs, marketers and corporate innovators identify behavioural patterns and recognize what would work and why.

# **Purpose:**

| □ Solve complex problems in a way that his the state of your customers.   |
|---|
| □ Succeed faster and increase your solution adoption by tapping into existing mediums and channels of behaviour   |
| □ Sharpen your communication and marketing strategy with the right triggers and messaging.  |
| □ Increase touch-points with your company by finding the right problem behaviour fit and building trust by solving frequent annoyances, or urgent or costly problems. |

Understand the existing situation in order to improve it for your target group

CS

J&P

### 1. CUSTOMER SEGMENT(S)

Who is your customer? i.e. working parents of 0-5 y.o. kids

8

fit into

cs,

Farmers who want to use modern technology Beginner farmers

#### 6. CUSTOMER CONSTRAINTS

What constraints prevent your customers from taking action or limit their choices of solutions? i.e. spending power, budget, no cash, network connection, available devices.

Initial Invest cost Internet Access Unable to access right resources Don't know whether the product will work or not

#### 5. AVAILABLE SOLUTIONS

CC

Which solutions are available to the customers when they face the problem or need to get the job done? What have they tried in the past? What pros & cons do these solutions have? i.e. pen and paper is an alternative to digital notetaking

AS

Explore

N

differentiate

BE

tap into BE.

CH

Extract online & offline CH of BE

Incorporate new technology in agriculture. Need to gather information from various farmers Need to use things that improve soil quality

#### 2. JOBS-TO-BE-DONE / PROBLEMS

Which jobs-to-be-done (or problems) do you address for your customers? There could be more than one; explore different sides.

Maintain Crops and increase yield production Provide remote access to their land Improve soil quality

#### 9. PROBLEM ROOT CAUSE

What is the real reason that this problem exists? What is the back story behind the need to do this job? i.e. customers have to do it because of the change in regulations.

No Modernization Sticking to the old things Cope with climate change Decrease in soil quality

### 7. BEHAVIOUR

RC

What does your customer do to address the problem and get the job done? i.e. directly related: find the right solar panel installer, calculate usage and benefits; indirectly associated: customers spend free time on volunteering work (i.e. Greenpeace)

Make sure that they know their requirements Make sure that product meets their requirements Cost of the product and performance Scalability of the product Customer service

### 3. TRIGGERS

2

ď

Identify strong

What triggers customers to act? i.e. seeing their neighbour installing solar panels, reading about a more efficient solution in the news.

Farmers know to improve their soil quality and improve productivity.

#### 4. EMOTIONS: BEFORE / AFTER

How do customers feel when they face a problem or a job and afterwards? i.e. lost, insecure > confident, in control - use it in your communication strategy & design.

Before - Low production, Need to visit land daily. After - High Production, No need to visit land daily.

#### 10. YOUR SOLUTION

TR

EM

If you are working on an existing business, write down your current solution first, fill in the canvas, and check how much it fits reality.

If you are working on a new business proposition, then keep it blank until you fill in the canvas and come up with a solution that fits within customer limitations, solves a problem and matches customer behaviour.

To design an application which helps to monitor and controls the land operations.

By using various sensors data are used to provide suggestions and current status of land.

To improve production, soil quality through our app. Our solution allows the farmers to incorporate new technology.

#### 8. CHANNELS of BEHAVIOUR

SL

What kind of actions do customers take online? Extract online channels from #7

Remote Access and Security

What kind of actions do customers take offline? Extract offline channels from #7 and use them for customer development.

Make sure whether the product provides best solution and provides control to most of things. Crop inspection and check their production.

# 4. REQUIREMENT ANALYSIS

# **4.1 Functional requirement**

Following are the functional requirements of the proposed solution.

| FR<br>No. | Functional Requirement (Epic) | Sub Requirement (Story / Sub-Task)   |
|-----------|-------------------------------|--|
| 1         | User Registration             | Registration Through Gmail   |
| 2         | User Confirmation             | Confirmation Via Email<br>Confirmation Via OTP   |
| 3         | User Login                    | Login with Email Id and Password   |
| 4         | Forgot Password               | Login with Email<br>Confirmation Of OTP  |
| 5         | Query Form                    | Make a note of the problems and issues faced by user when using the application                                      |
| 6         | Weather                       | Make a note of the problems and issues faced by user when using the application                                      |
| 7         | Agro Note                     | To list of agriculture related information like how to plant, how much litres of water that plant need in a day etc. |
| 8         | Sensors                       | To show various data from different sensors like temperature, humidity, soil moisture                                |
| 9         | Database Management           | To show various agriculture related data are stored  |
| 10        | Exit                          | After user checked every information, user can exit the application  |

# **4.2 Non-Functional requirements**

Following are the non-functional requirements of the proposed solution

| FR<br>No. | Non-Functional<br>Requirement | Description   |  |  |  |
|-----------|-------------------------------|---|--|--|--|
| 1         | Usability                     | Effective and Easy to Use   |  |  |  |
| 2         | Security                      | The process of protecting data from Unauthorized Access   |  |  |  |
| 3         | Reliability                   | Consistency and Accuracy and the shared protection achieves a better trade-off between costs and reliability                |  |  |  |
| 4         | Performance                   | Measured and estimate the performance of the Productivity   |  |  |  |
| 5         | Availability                  | 24/7 services   |  |  |  |
| 6         | Scalability                   | Scalability is main concern for IoT platforms. It supports third party sensors. It can be easily scalable for large farming |  |  |  |

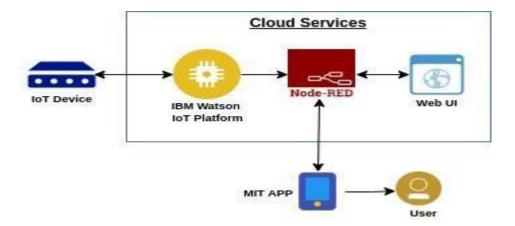
### 5. PROJECT DESIGN

### **5.1 Data Flow Diagrams**

A data flow diagram (DFD) is a graphical or visual representation using a standardized set of symbols and notations to describe a business's operations through data movement. They are often elements of a formal methodology such as Structured Systems Analysis and Design Method (SSADM).

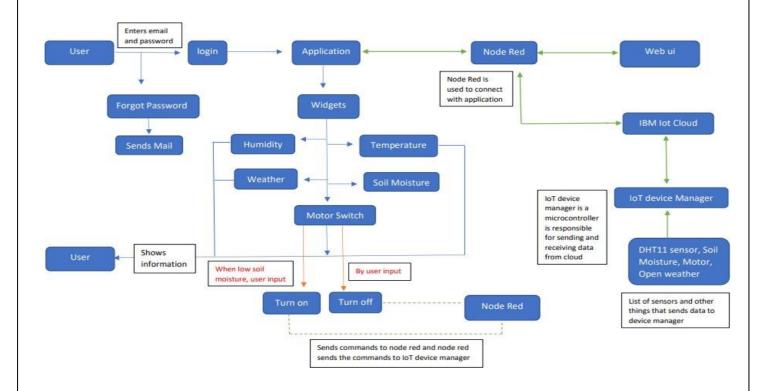
A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.

# Simplified:

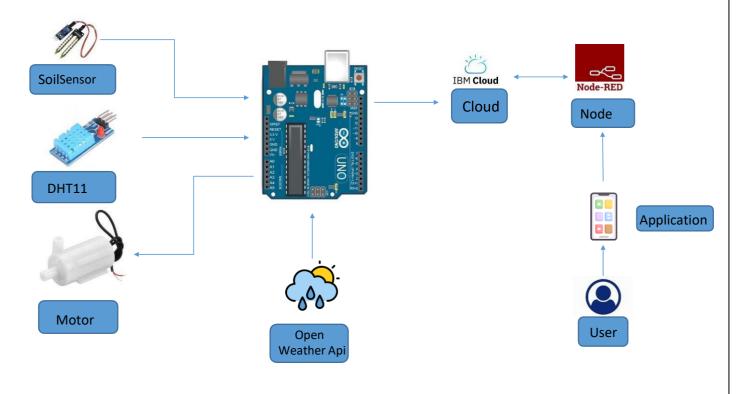


- Different parameters such as temperature, humidity, soil moisture are sensed using the sensors.
- Open weather API is used for collecting the weather information.
- Above data are processed with the help of microcontroller which is connected to internet.
- The processed data is updated to cloud for further process
- The IBM Watson IoT Platform is connected with node red services which is connected to the application.
- In application, user can see the parameters/data that obtained from sensors and APIs.
- With the help of application user can interact with IoT devices to perform some functions such turning ON & OFF motor.
- Web UI is also used for visualization of data.

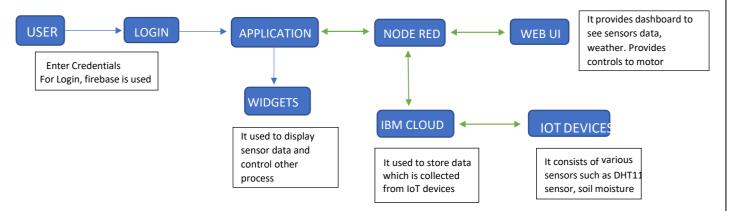
# **Detailed DFD Level 0 (Industry Standard)**



# **5.2 Solution Architecture**



# **Technical Architecture**



**Table-1: Components & Technologies:** 

| S.No | Component                             | Description   | Technology  |
|------|---------------------------------------|---|---|
| 1.   | User<br>Interface                     | Mobile app. In our application, were data are displayed using widgets like structure. Users interacts with widgets to additional info | MIT App Inventor , React<br>Native                                    |
| 2.   | Application Logic-1                   | Logic for a process in the application  | Python  |
| 3.   | Application Logic-2                   | Logic for a process in the application  | IBM Watson STT service  |
| 4.   | Application Logic-3                   | Logic for a process in the application  | IBM Watson Assistant  |
| 5.   | Database                              | Data base type  | Firebase is Nosql database  |
| 6.   | Cloud<br>Database                     | Database Service on Cloud   | Firebase, IBM Watson IoT<br>Cloud Platform                            |
| 7.   | File Storage                          | File storage requirements   | IBM Block Storage or Other<br>Storage Service or Local File<br>system |
| 8.   | External<br>API-1                     | Purpose of the API is get to weather information  | Open Weather API  |
| 9.   | External API-2                        | Purpose of the API is to connect with firebase for login purpose  | Firebase API  |
| 10.  | Infrastructure<br>(Server /<br>Cloud) | Application Deployment on Local<br>System / Cloud Local Server<br>Configuration:<br>Cloud Server Configuration:                       | Local, IBM Cloud, Firebase  |

| 11. | DHT11        | It used to monitor the soil, |  |
|-----|--------------|------------------------------|--|
|     | sensor, Soil | temperature, humidity.       |  |
|     | Moisture     |                              |  |
|     | sensor       |                              |  |

# **Table-2: Application Characteristics:**

| S.No | Characteristics             | Description   | Technology   |
|------|-----------------------------|---|--|
| 1.   | Open-Source<br>Frameworks   | Node Red, MIT App Inventor,<br>Arduino IDE<br>Node Red for connecting with<br>application, MIT App Inventor<br>for building app, Arduino is<br>open source electronics platform<br>to build hardware and software.                      | It is a software, which helps in connecting and building application. Node Red, MIT App Inventor, Arduino IDE. |
| 2.   | Security<br>Implementations | HTTPS Connections, X-Force<br>Red IoT Testing   | Encryptions, Secured Connection  |
| 3.   | Scalable<br>Architecture    | Architecture is scalable from 10 devices to 300 devices easily and account is also scalable upto thousand connections. For very high scalability we need to upgrade our cloud plan.   | Firebase, IBM Cloud  |
| 4.   | Availability                | Availability of our application is 24/7 because which use a cloud technology. Firebase will use commercially reasonable efforts to make Firebase available with a Monthly Uptime Percentage of at least 99.95% and distributed servers. | Firebase, IBM Cloud  |
| 5.   | Performance                 | No of requests is 2 requests per 20 seconds or 4 requests per 30 second and sometimes user request will be added with respective to the requests  | MIT App Inventor, Node Red, Cloud  |

# **5.3 User Stories**

What are user stories?

A user story is **an informal, general explanation of a software feature written from the perspective of the end user or customer**. The purpose of a user story is to articulate how a piece of work will deliver a particular value back to the customer.

| User<br>Type                 | Functional<br>Requirement<br>(Epic) | User<br>Story<br>Number | User Story /<br>Task  | Acceptance criteria   | Priority | Release      |
|------------------------------|-------------------------------------|-------------------------|---|---|----------|--------------|
| Customer<br>(Mobile<br>user) | Registration                        | USN-1                   | As a user, I can register for the application by entering my email, password, and confirming my password. | As a user, I can register for the application by entering my email, password, and confirming my password. | High     | Sprint-1     |
|                              |                                     | USN-2                   | As a user, I will receive confirmation email once I have registered for the application                   | I can receive<br>confirmation<br>email & click<br>confirm   | Medium   | Sprint-1     |
|                              |                                     | USN-3                   | As a user, I can<br>register for the<br>application<br>through Facebook                                   | I can register & access the dashboard with Facebook Login   | Low      | Sprint-1     |
|                              |                                     | USN-4                   | As a user, I can register for the application through Gmail   |   | Medium   | Sprint-<br>1 |
|                              | Login                               | USN-5                   | As a user, I can log into the application by entering email & password                                    |   | High     | Sprint-<br>1 |

|                           | Dashboard      | USN-6  | As a user I want to see everything in single widget                          |                              | Medium | Sprint-2 |
|---------------------------|----------------|--------|--|------------------------------|--------|----------|
|                           |                | USN-7  | As a user I want a organised widgets section                                 |                              | High   | Sprint-2 |
|                           |                | USN-8  | As a user I want a graphical/pictorial representation                        |                              | Low    | Sprint-2 |
| Customer<br>(Web<br>User) | Dashboard      | USN-9  | As a user I want a graphical representation of data for better understanding |                              | High   | Sprint-2 |
|                           |                | USN-10 | As a user I want<br>to see a<br>dashboard where<br>I can customise<br>myself | Dashboard with customisation | Low    | Sprint-2 |
|                           | IoTDeviceSetup | USN-10 | Have to use a least sensor and get better output                             |                              | High   | Sprint-2 |
|                           |                | USN-11 | As a user, I need<br>a low cost IoT<br>devices for<br>farming                |                              | High   | Sprint-2 |
|                           |                | USN-12 | As a user, I need<br>a multiple sensors<br>for various data                  |                              | High   | Sprint-2 |

| User Type                     | Functional<br>Requirement<br>(Epic) | User<br>Story<br>Number | User Story<br>/ Task                          | Acceptance criteria        | Priority | Release  |
|-------------------------------|-------------------------------------|-------------------------|---|----------------------------|----------|----------|
| Customer<br>Care<br>Executive | User<br>Problems                    | USN-<br>13              | As a user, I don't how to use the application | Manual guide will be there | Medium   | Sprint-3 |
|                               |                                     | USN-14                  | As a user, I need my application to work on   |                            | High     | Sprint-3 |

|                           |                            |            | most of the mobiles  |                          |        |          |
|---------------------------|----------------------------|------------|--|--------------------------|--------|----------|
|                           |                            | USN-<br>15 | As a user, I am facing issue in the application  | Query form will be there | High   | Sprint-3 |
| Administrator             | Query<br>Clarification     | USN-<br>16 | As a admin, I give solutions to their queries  |                          | High   | Sprint-3 |
|                           | Particular<br>Access       | USN-<br>17 | As a admin,<br>I give<br>access only<br>to<br>authorised<br>person                                       |                          | High   | Sprint-3 |
|                           | Connection with IoTdevices | USN-<br>18 | As a admin, I ensure the correct working of the devices. If any problem arises it will be shared to user |                          | Medium | Sprint-4 |
| Customer<br>(Mobile user) | Application                | USN-<br>19 | As a user, I need to control my devices  | Commands for devices     | High   | Sprint-  |
|                           |                            | USN-20     | As a user, I need to control my devices  |                          | Low    | Sprint-4 |
|                           |                            | USN-<br>21 | As a user, I need a more info about plants inside a application  |                          | Medium | Sprint-4 |

# 6. Project Planning & Scheduling

# **6.1 Sprint Planning & Estimation**

| Sprint   | Functional<br>Requirement<br>(Epic) | User<br>Story<br>Number | User Story /<br>Task   | Story<br>Points | Priority | Team<br>Members |
|----------|-------------------------------------|-------------------------|--|-----------------|----------|-----------------|
| Sprint-1 | Registration                        | USN-1                   | Creating of Login page in application  | 4               | Highest  | Sreedhar        |
| Sprint-1 | Registration                        | USN-2                   | Developing logic for sign in and sign up and Database Integration                | 5               | Highest  | Selvaraj        |
| Sprint-1 | Registration                        | USN-3                   | Testing the created sign in and sign up page in our app and Database Integration | 3               | High     | Shanmugam       |
| Sprint-1 | Login                               | USN-4                   | User can login into application by entering email and password                   | 3               | Medium   | Shreedharen     |
| Sprint-2 | IoT Device<br>Setup                 | USN-5                   | Least Device and Better Output   | 2               | Highest  | Sreedhar        |
| Sprint-2 | Dashboard                           | USN-6                   | Graphical / Pictorial Representation for app and web ui                          | 3               | Low      | Shanmugam       |
| Sprint-2 | IoT Device<br>Setup                 | USN-7                   | Low cost setup   | 2               | Highest  | Shreedharen     |
| Sprint-2 | Dashboard                           | USN-8                   | Single widget<br>Representation  | 5               | Medium   | Selvaraj        |
| Sprint-2 | Dashboard                           | USN-9                   | Organized widget section   | 3               | Highest  | Shreedharen     |
| Sprint-3 | IoT Device<br>Setup                 | USN-10                  | Multiple sensors in setup  | 2               | Highest  | Selvaraj        |

| Sprint   | Functional<br>Requirement   | User<br>Story | User Story /<br>Task  | Story<br>Points | Priority | Team<br>Members |
|----------|-----------------------------|---------------|---|-----------------|----------|-----------------|
|          | (Epic)                      | Number Number | Task  | Points          |          | Members         |
| Sprint-3 | User<br>Problems            | USN-11        | Manual Guide creation for application                               | 3               | Medium   | Shreedharen     |
| Sprint-3 | Query<br>Clarification      | USN-12        | Solution to the queries   | 4               | High     | Sreedhar        |
| Sprint-3 | User<br>Problems            | USN-13        | Query form in the application                                       | 2               | High     | Selvaraj        |
| Sprint-3 | Application                 | USN-14        | Provide<br>Commands<br>through<br>application                       | 4               | Highest  | Shanmugam       |
| Sprint-  | Particular<br>Access        | USN-15        | Only authorized person access                                       | 4               | High     | Sreedhar        |
| S        | User<br>Problems            | USN-16        | Testing the application in multiple platform and ensure the working | 3               | High     | Shanmugam       |
| Sprint-4 | Connection with IoT devices | USN-17        | Testing the hardware setup and ensure the working                   | 4               | Medium   | Shreedharen     |
| Sprint-  | Application                 | USN-18        | Agricultural<br>Notes   | 4               | Medium   | Selvaraj        |

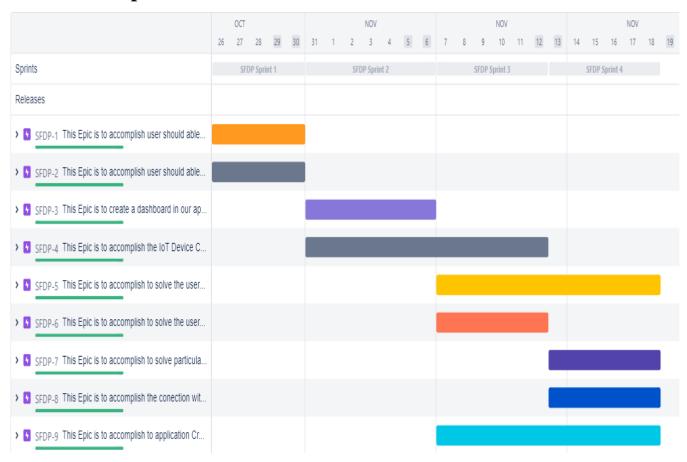
# **6.2 Sprint Delivery Schedule**

| Sprint   | Total<br>Story<br>Points | Duration | Sprint<br>Start Date | Sprint End Date<br>(Planned) | Story Points<br>Completed<br>(as on<br>Planned<br>End Date) | Sprint<br>Release<br>Date<br>(Actual) |
|----------|--------------------------|----------|----------------------|------------------------------|---|---------------------------------------|
| Sprint-1 | 15                       | 5 Days   | 26 Oct<br>2022       | 30 Oct 2022                  | 15  | 30 Oct<br>2022                        |
| Sprint-2 | 15                       | 7 Days   | 31 Oct<br>2022       | 06 Nov 2022                  | 15  | 07 Nov<br>2022                        |
| Sprint-3 | 15                       | 6 Days   | 07 Nov<br>2022       | 12 Nov 2022                  | 15  | 13 Nov<br>2022                        |

| Sprint   | Total<br>Story<br>Points | Duration | Sprint<br>Start Date | Sprint End Date<br>(Planned) | Story Points<br>Completed<br>(as on<br>Planned<br>End Date) | Sprint<br>Release<br>Date<br>(Actual) |
|----------|--------------------------|----------|----------------------|------------------------------|---|---------------------------------------|
| Sprint-4 | 15                       | 6 Days   | 13 Nov<br>2022       | 18 Nov 2022                  | 15  | 18 Nov<br>2022 –<br>19 Nov<br>2022    |

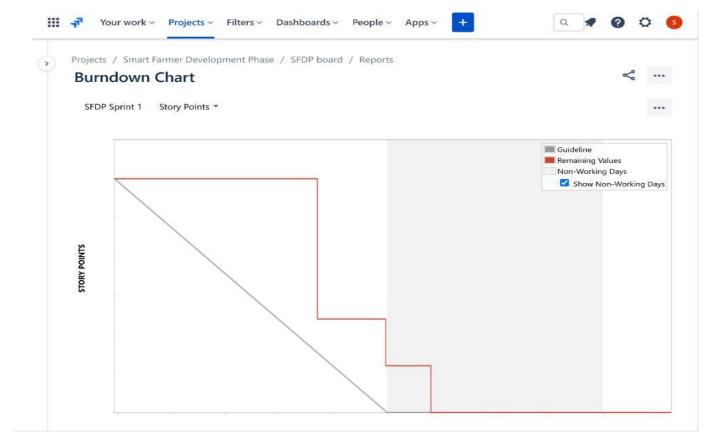
# 6.3 Reports from Jira

# 6.3a Roadmap

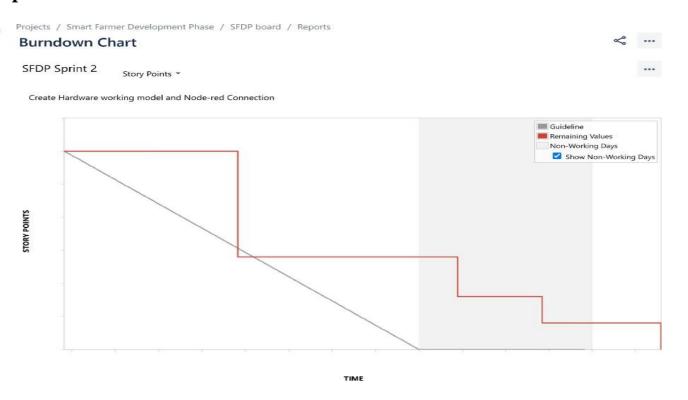


### 6.3b Burn down Chart

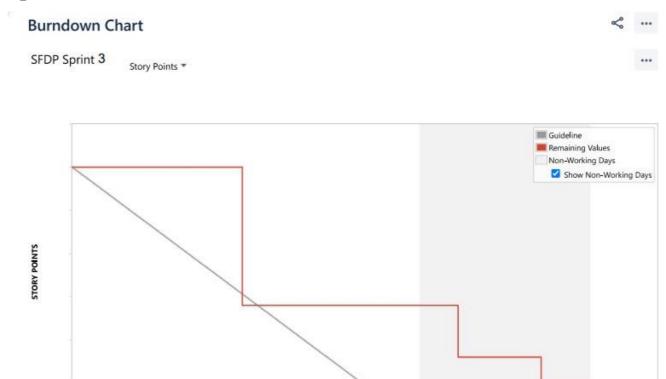
# **Sprint 1**



# **Sprint 2**

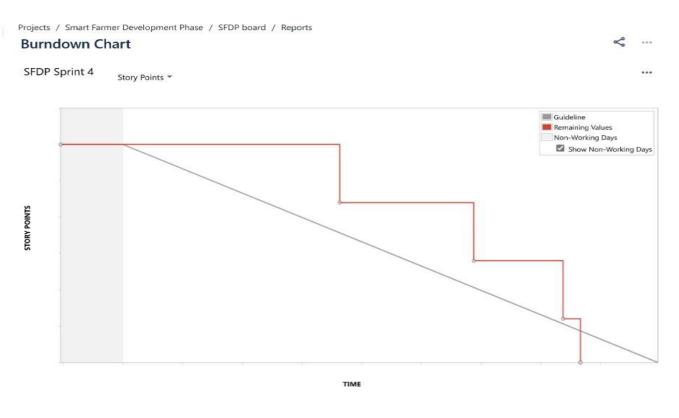


# **Sprint 3**

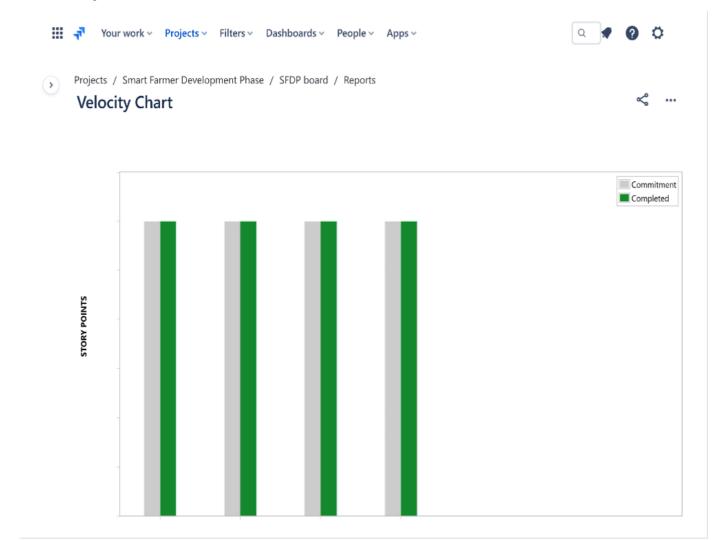


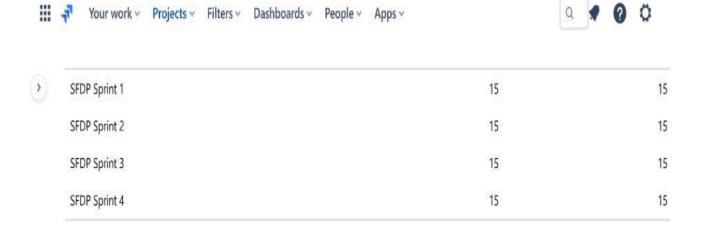
TIME

# **Sprint 4**

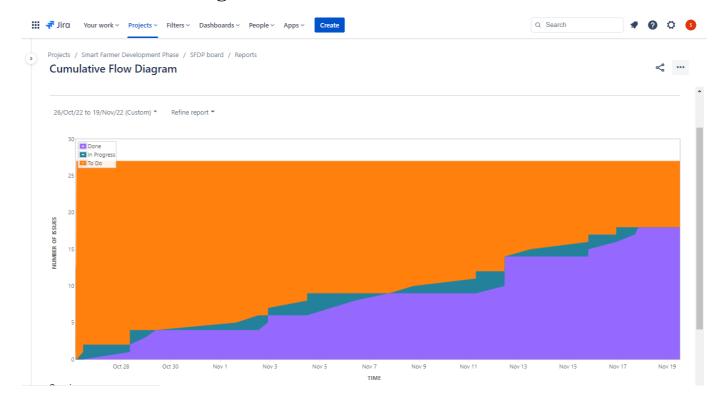


# **Velocity Chart**





# **Cumulative Flow Diagram**



# 7 CODING & SOLUTIONING

# 7.1 Feature 1 (Open weather API)

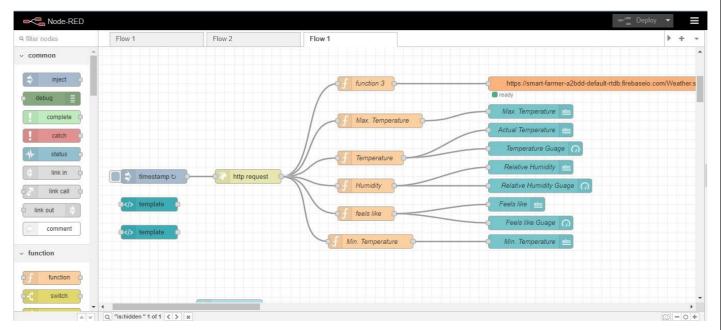


Figure 1

Open weather api provides various insights about the farm located area. It gives data like Min Temp, Max Temp, Weather, Humidity etc.

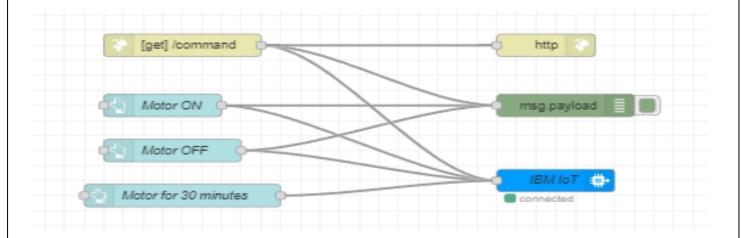
Example open weather api output:

We request open weather api it returns object data

{"coord":{"lon":80.2785,"lat":13.0878},"weather":[{"id":721,"main":"Haze","description": "haze","icon":"50d"}],"base":"stations","main":{"temp":301.14,"feels\_like":303.16,"temp\_min":301.14,"temp\_max":301.14,"pressure":1008,"humidity":65},"visibility":5000,"wind": {"speed":5.66,"deg":20},"clouds":{"all":75},"dt":1668857418,"sys":{"type":1,"id":9218,"country":"IN","sunrise":1668818370,"sunset":1668859751},"timezone":19800,"id":1264527,"name":"Chennai","cod":200}

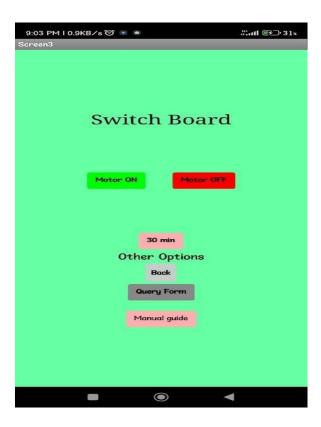
We don't need all data, we extracted the needed ones by the help of the function, it also shown figure 1.

### 7.2 Feature 2 (Motor On/OFF/30 minutes)



Farmers can control their motor in three ways one is motor on, motor off, motor for 30 minutes where they can run motor for 30 minutes and motor will automatically off.

# **7.3** Feature 3 (Query form and Manual Guide)



If any queries user can fill the form by clicking query form, the smartfarmer team resolve it as soon as possible.

Manual guide is also there, which guide the farmers/users to know how to use the app and functions.

# 8 Testing

# 8.1 Test Cases

| Test<br>Id  | Featur<br>e Type | Compon            | Test<br>Scena<br>rio   | Steps<br>To<br>Execute  | Test Data  | Expected<br>Result  | Actual<br>Result   | Stat<br>us | C o m m en ts | Test For<br>Automa<br>tion<br>(Y/N) | Executed<br>By   |
|-------------|------------------|-------------------|--|---|--|---|--|------------|---------------|-------------------------------------|--|
| Logi<br>n 1 | UI               | Authoriz<br>ation | Verif<br>y<br>User<br>Is<br>Able<br>To<br>See<br>Login<br>Page         | 1. Open<br>The<br>Applicat<br>ion   |  | User<br>Able To<br>See The<br>Login<br>Page   | Workin<br>g As<br>Expect<br>ed                               | Pas<br>s   |               | Y                                   | Sreedhar<br>Selvaraj<br>Shanmuga<br>m<br>Shreedhare<br>n |
| Logi<br>n 2 | UI               | Authoriz<br>ation | Verif<br>y<br>User<br>Is<br>Able<br>To<br>See<br>Login<br>Page         | 1.Open<br>The<br>Applicat<br>ion  |  | Applicati on Should Show Below Elements 1.Userna me 2.Passwo rd 3.Login 4.Registe r | Everyt<br>hing Is<br>There<br>Workin<br>g As<br>Expect<br>ed | Pas<br>s   |               | N                                   | Sreedhar<br>Selvaraj<br>Shanmuga<br>m<br>Shreedhare<br>n |
| Logi<br>n3  | Functi<br>onal   | Authoriz<br>ation | User<br>Able<br>To<br>Regis<br>ter<br>The<br>Acco<br>unt               | 1.Open The Applicat ion 2.Enter The Userna me And Passwor d 3.Click Signup Button | Username:<br>Dondon<br>Password:<br>12345678   | User Able To Sign Up And Now They Can Login By Clicking Login Button                | Workin<br>g as<br>expecte<br>d                               | Pas<br>s   |               | Y                                   | Sreedhar<br>Selvaraj<br>Shanmuga<br>m<br>Shreedhare<br>n |
| Logi<br>n 4 | Functi<br>onal   | Authoriz<br>ation | User Able To Sign Up And Now They Can Login By Clicki ng Login Butto n | 1.Open The Applicat ion 2.Enter The Userna me And Passwor d 3.Click Login Button  | Username: Dondon123 Password:123 456789 The Given Username Is Already Registered One | User<br>Able To<br>Go To<br>Next<br>Screen  | Workin<br>g as<br>expecte<br>d                               | Pas<br>s   |               | Y                                   | Sreedhar<br>Selvaraj<br>Shanmuga<br>m<br>Shreedhare<br>n |

| Logi<br>n 5 | Functional | Authoriz | User<br>Able<br>To<br>Go<br>To<br>Next<br>Scree<br>n                        | 1. Open The Applicat ion. 2a. Enter The Userna me And Invalid Passwor d And Click Login Button 2b. He Enter The Invalid Userna me And Correct Passwor d. | 2a.Username: Dondon Password: Asdfghsjjy  2a. Username: Dondon1 Password: 12345678 | A. User<br>Can't<br>Login<br>B. User<br>Can't<br>Login   | Workin g as expecte d          | Pas<br>s |   | Y | Sreedhar<br>Selvaraj<br>Shanmuga<br>m<br>Shreedhare<br>n |
|-------------|------------|----------|---|--|--|--|--------------------------------|----------|---|---|--|
| Hom<br>e1   | UI         |          | Verif<br>y the<br>UI<br>eleme<br>nts  | 1.Open The Applicat ion 2.Enter The Userna me And Passwor d 3.Click Login Button   | Username:<br>dondon<br>password:<br>12345678                                       | Verify the below UI elements 1. weathe r 2. humidi ty 3. temper ature 4. Soil moisture 5. Button s | Everyt<br>hing is<br>ok        | Pas      |   | N | Sreedhar<br>Selvaraj<br>Shanmuga<br>m<br>Shreedhare<br>n |
| Hom<br>e2   | Functional |          | User able to navig ate acros s the scree n  User able to click the butto ns | 1.Open The Applicat ion 2.Enter The Userna me And Passwor d 3.Click Login Button 4.check the button and navigati on                                      |  | 1. Button<br>is<br>clickable<br>2. Go to<br>next<br>screen   | Workin<br>g as<br>expecte<br>d | Pas<br>s | Y |   | Sreedhar<br>Selvaraj<br>Shanmuga<br>m<br>Shreedhare<br>n |

| Hom | Functi | User  | 1. User  | Able to | Workin  | Pas |  | Sreedhar   |
|-----|--------|-------|----------|---------|---------|-----|--|------------|
| e 3 | onal   | able  | need to  | access  | g as    | S   |  | Selvaraj   |
|     |        | to    | log in   | query   | expecte |     |  | Shanmuga   |
|     |        | acces | 2.click  | form    | d       |     |  | m          |
|     |        | S     | on       |         |         |     |  | Shreedhare |
|     |        | query | query    |         |         |     |  | n          |
|     |        | form  | form     |         |         |     |  |            |
|     |        |       | button   |         |         |     |  |            |
| Hom | Functi | User  | 1. User  | Able to | Workin  | Pas |  | Sreedhar   |
| e 4 | onal   | able  | need to  | access  | g       | S   |  | Selvaraj   |
|     |        | to    | log in   | manual  | As      |     |  | Shanmuga   |
|     |        | acces | 2. Click | guide   | expecte |     |  | m          |
|     |        | S     | on       |         | d       |     |  | Shreedhare |
|     |        | manu  | manual   |         |         |     |  | n          |
|     |        | al    | guide    |         |         |     |  |            |
|     |        | guide | button   |         |         |     |  |            |

# 8.2 User Acceptance Testing

# **UAT Execution & Report Submission**

### 1. Purpose of Document

The purpose of this document is to briefly explain the test coverage and open issues of the SmartFarmer project at the time of the release to User Acceptance Testing (UAT).

### 2. Defect Analysis

This report shows the number of resolved or closed bugs at each severity level, and how they were resolved

| Resolution     | Severity 1 | Severity 2 | Severity 3 | Severity 4 | Subtotal |
|----------------|------------|------------|------------|------------|----------|
| By Design      | 5          | 2          | 0          | 0          | 7        |
| Duplicate      | 1          | 0          | 0          | 0          | 1        |
| External       | 0          | 1          | 0          | 1          | 2        |
| Fixed          | 11         | 0          | 0          | 0          | 11       |
| Not Reproduced | 0          | 0          | 0          | 0          | 0        |
| Skipped        | 0          | 0          | 0          | 0          | 0        |
| Won't Fix      | 0          | 0          | 0          | 0          | 0        |
| Totals         | 17         | 3          | 0          | 1          | 21       |

### **3.** Test Case Analysis

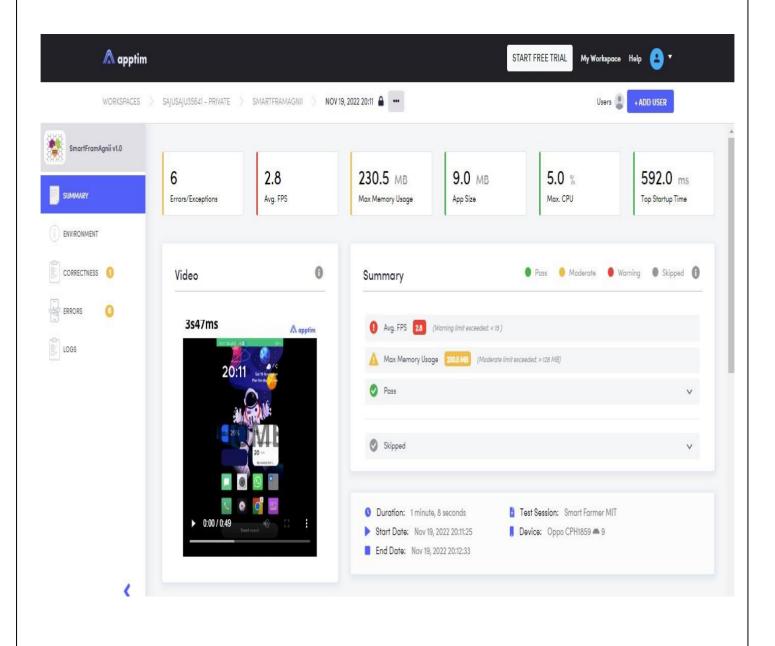
This report shows the number of test cases that have passed, failed, and untested

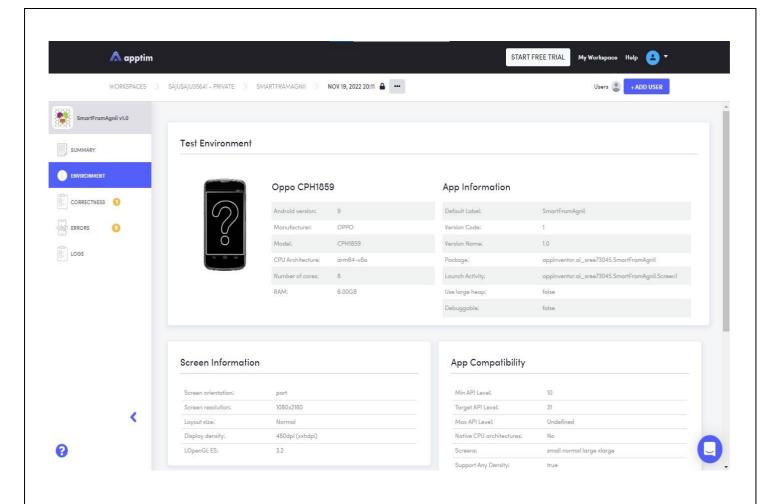
| Section                   | Total Cases | Not Tested | Fail | Pass |
|---------------------------|-------------|------------|------|------|
| Authorization (MIT Based) | 5           | 0          | 0    | 5    |
| Home Page (MIT Based)     | 4           | 0          | 0    | 9    |

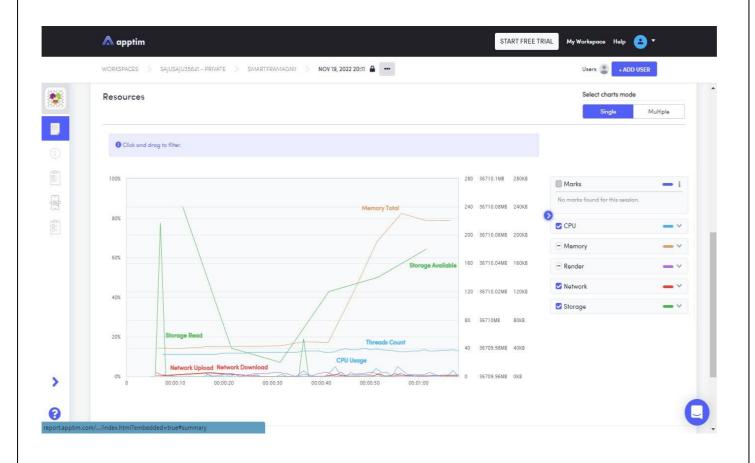
# 9. RESULTS

### 9.1 Performance Metrics

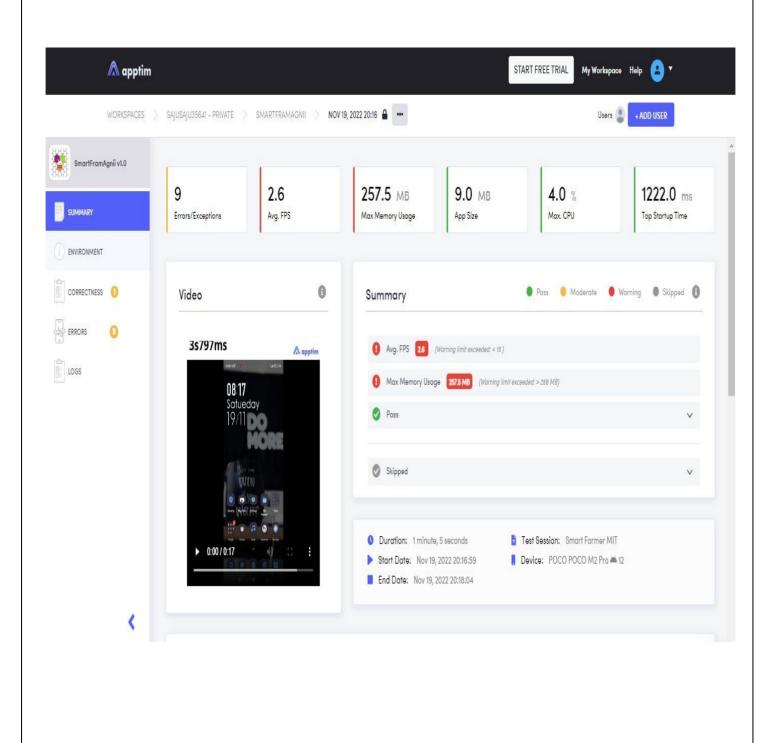
# **MOBILE 1**

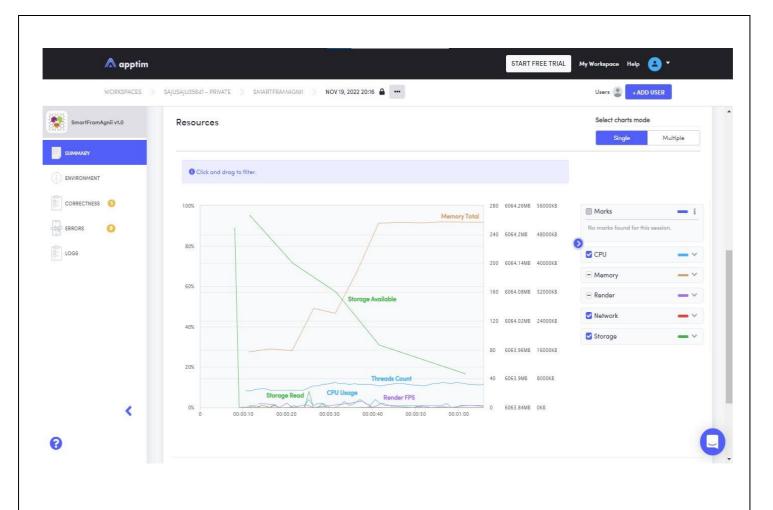


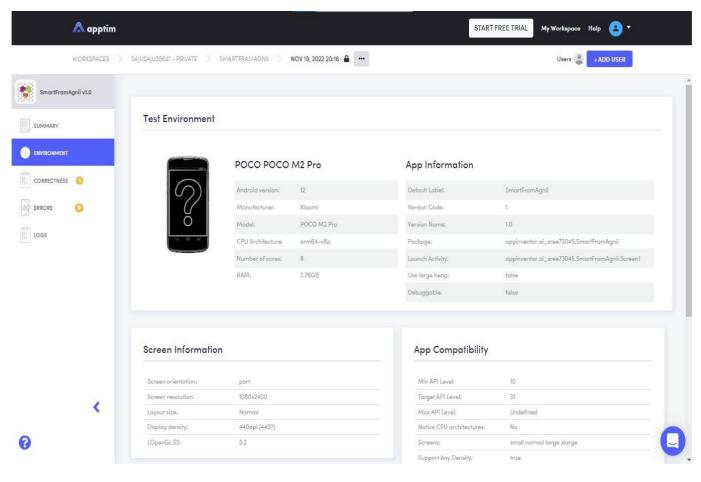




# **MOBILE 2**







### 10. ADVANTAGES:

Farms can be monitored and controlled remotely.

- Increase in convenience to farmers.
- Less labor cost.

Better standards of living.

Increase in yield and production.

Work made easy.

### **DISADVANTAGES**

Lack of internet/connectivity issues.

- Added cost of internet and internet gateway infrastructure.
- Farmers wanted to adapt the use of WebApp

### 11. CONCLUSION

Thus the objective of the project to implement an IoT system in order to help farmers to control and monitor their farms remotely has been implemented successfully.

### 12. FUTURE SCOPE

In future, more different sensors can be integrated in order to give more insights about the farm.

In application, we display the market trends and suitable plant for next planting based on real time data it can done by data analytics. To work standalone we can add solar panel to the hardware setup for own power generation. Camera can also be added to the project to monitor their farms very easily and also they can know what is currently happening.

# 13.APPENDIX

### 13 a Source Code:-

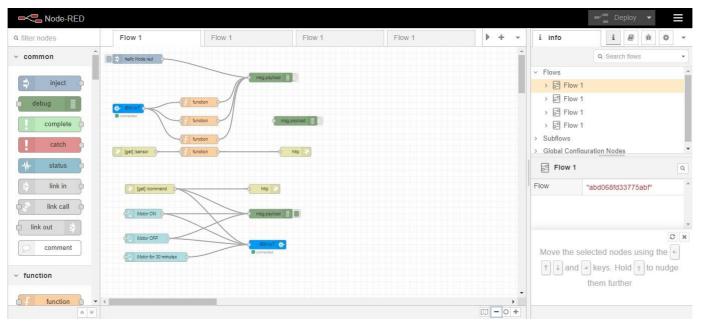
print("motor is off")

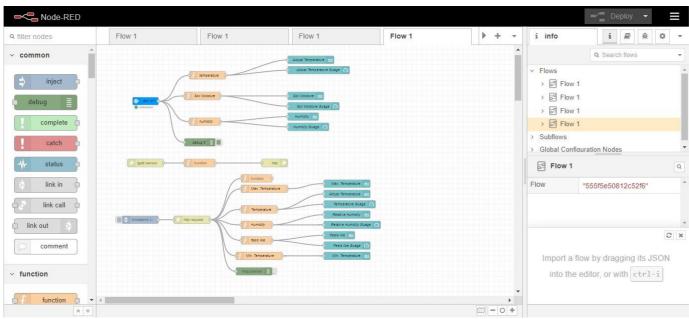
```
Python Code:
import time
import sys
import ibmiotf.application
import ibmiotf.device
import random
# Provide your IBM Watson Device Credentials
organization = "x0fxss" # replace the ORG ID
deviceType = "smartfarmapplication" # replace the Device type wi
deviceId = "98712345" # replace Device ID
authMethod = "token"
authToken = "1234567890" # Replace the authtoken
# Initialize GPIO
# Receives Command from Node-red
def myCommandCallback(cmd):
  print("Command received: %s" % cmd.data['command'])
  status = cmd.data['command']
  if status == "motoron":
    print("motor is on")
  elif status == "motoroff":
```

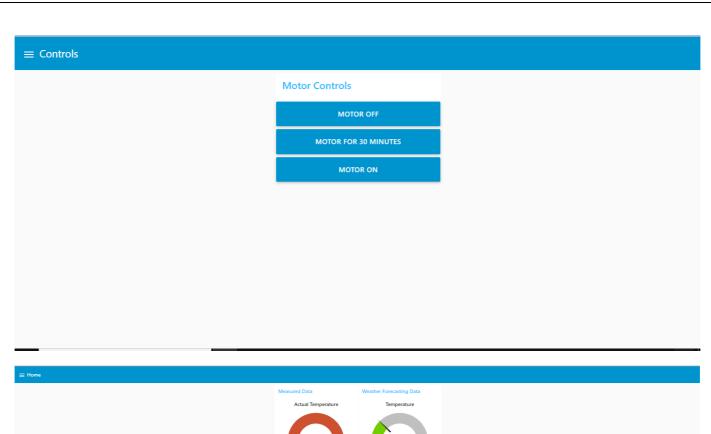
```
elif status == "motorthirty":
         print("motor is on for 30 minutes")
         print("motor Started")
         for i in range(1,31):
           print("%d minutes to stop"%(30-i)) # use time.sleep(60) for delay of one
minute in each iteration
         print("motor stopped")
    try:
       deviceOptions = {"org": organization, "type": deviceType,
                 "id": deviceId, "auth-method": authMethod, "auth-token": authToken}
       deviceCli = ibmiotf.device.Client(deviceOptions)
       # .....
    except Exception as e:
       print("Caught exception connecting device: %s" % str(e))
      sys.exit()
    "Connect and send a datapoint like
    "{'temp:45, 'Humid':57, 'soilmoisture':76}"
    with value in the name of event "IoTSensor""
    deviceCli.connect()
    while True:
       # Get Sensor Data from DHT11
       # Get Sensor Data from Soil Moisture Sensor
```

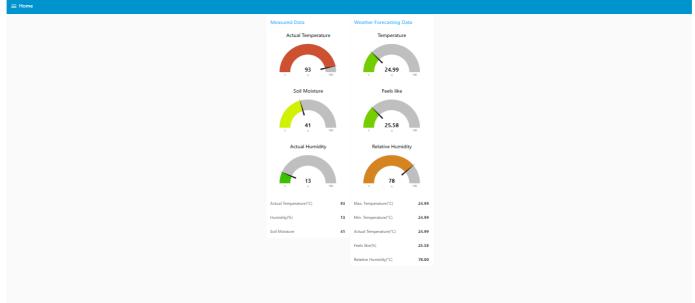
```
temp = random.randint(0, 100) # Generates random value
  Humid = random.randint(0, 100) # Generates random value
  soilmoisture = random.randint(0, 100) # Generates random value
  data = {'temp': temp, 'Humid': Humid, 'soilmoisture': soilmoisture}
  # print data
  def myOnPublishCallback():
    print("Published Temperature = %s C" % temp, "Humidity = %s %%" %
        Humid, "soilmoisture = %s %%" % soilmoisture, "to IBM Watson")
  success = deviceCli.publishEvent(
    "IoTSensor", "json", data, qos=0, on_publish=myOnPublishCallback)
  if not success:
    print("Not connected to IoTF")
  time.sleep(5) # sends a datapoint with delay of 5 seconds
  deviceCli.commandCallback = myCommandCallback
# Disconnect the device and application from the cloud
deviceCli.disconnect()
```

# **Node Red Connection:**

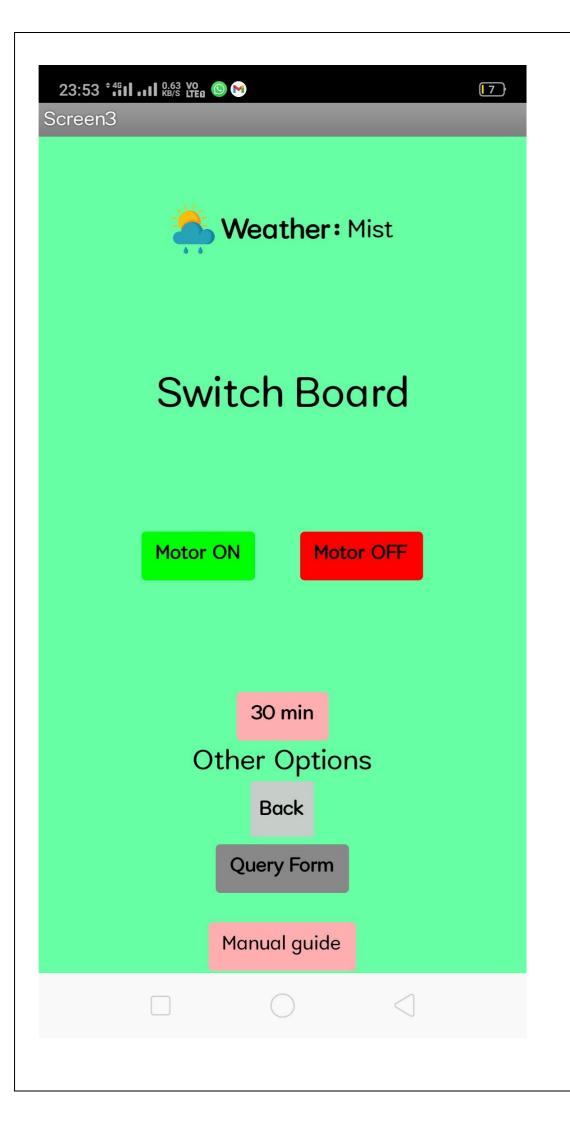












| 13 b. GitHub link: https://github.com/IBM-EPBL/IBM-Project-4356-1658729629                                   |
|--|
| 13 c. Project Demo Link:<br>https://drive.google.com/drive/u/0/folders/1MU7yUDgm7BduSgDgVsIJ4w6H<br>F713TZKi |
|  |
|  |
|  |
|  |
|  |
|  |
|  |
|  |
|  |
|  |
|  |
|  |
|  |