# **Team ID: PNT2022TMID17949**

## **SMART WASTE MANAGEMENT**

## **SYSTEM FOR**

## **METROPOLITAN CITIES**

## **ASSIGNMENT - 3**

### **Done by**

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### **Assignment 3:**

Write python code for blinking LED and Traffic lights for Raspberry pi.

### I. PYTHON CODE:

#traffic light for raspberry pi simlulating in pycham with GUI

```
import turtle
import time
wn=turtle.getscreen()
wn.title("Stoplight By Gogulkrish")
wn.bgcolor("white")
pen= turtle.Turtle()
pen.color("black")
pen.width(5)
pen.hideturtle()
pen.penup()
pen.goto(-30, 60)
pen.pendown()
pen.fd(60)
pen.rt(90)
pen.fd(120)
pen.rt(90)
pen.fd(60)
pen.rt(90)
pen.fd(120)
#red-light
red_light =turtle.Turtle()
red_light.shape("circle")
red_light.color("grey")
red_light.penup()
red_light.goto(0, 40)
```

```
#Yellow-light
yellow_light =turtle.Turtle()
yellow_light.shape("circle")
yellow_light.color("grey")
yellow_light.penup()
yellow_light.goto(0, 0)
#Green-light
green_light =turtle.Turtle()
green_light.shape("circle")
green_light.color("grey")
green_light.penup()
green_light.goto(0, -40)
while True:
  yellow_light.color("grey")
  red_light.color("red")
  print("Red light on - Now vehicle are Prohibited to go. ")
 # print("Red Light Blinked")
  time.sleep(1)
  print("Red Light Blinked")
  red_light.color("grey")
  green_light.color("lime green")
  print("Green light on - Now vehicle can go.")
 # print("Green Light Blinked")
  time.sleep(1)
  print("Green Light Blinked")
  green_light.color("grey")
  yellow_light.color("yellow")
  print("Yellow light on - Now vehicle Ready to go.")
  #print("Yellow Light Blinked")
  time.sleep(1)
  print("Yellow Light Blinked")
  break
```

### II. VIDEO LINK:

**VIDEO LINK - ASSIGNMENT 3** 

### III. OUTPUT

```
Microsoft Windows [Version 10.0.19044.2130]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Happy>d:

D:\>cd pro

D:\pro>traffic-light.py
Red light on - Now vehicle are Prohibited to go.
Red Light Blinked
Green light on - Now vehicle can go.
Green Light Blinked
Yellow light on - Now vehicle Ready to go.
Yellow Light Blinked

D:\pro>
```