Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 31 October 2022 |
|---------------|------------------------------------|
| Team ID | PNT2022TMID46366 |
| Project Name | Project – News Tracker Application |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | nt Functional User Story User Story / Task Requirement (Epic) Number | | Story Points | Priority | Team Members | |
|----------|--|-------|---|---|-----------------|--------------------------------------|
| Sprint-1 | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 2 | High | Ganesh Kumar |
| Sprint-1 | Register | USN-2 | As a user, I will receive confirmation email once I have registered for the application | 1 | High | Vishwa Vengadesh |
| Sprint-1 | Profile | USN-3 | As a user, I can register for the application through Facebook | 2 | Medium | Sathish |
| Sprint-1 | Profile | USN-4 | As a user, I can register for the application through Gmail | 2 | Medium | Tamil selvan |
| Sprint-1 | Login | USN-5 | As a user, I can log into the application by entering email & password | 1 | High | Gokula krishnan |
| Sprint-2 | Dashboard | USN-6 | As a user I should be able to navigate and access all the features hassle free | 2 | High | Sathish, Tamil selvan |
| Sprint-2 | Layout | USN-7 | As a user I should be able to access the portal with different devices with the same comfort | 2 High | | Gokula krishnan |
| Sprint-3 | Data Store and retrieval | USN-8 | Get Data from API and store as JSON in DB2 | t Data from API and store as JSON in DB2 3 High | | Vishwa Vengadesh, Ganesh Kumar |
| Sprint-3 | Data Store and retrieval | USN-9 | Get bin data from API and store in DFS | 2 | High | Vishwa vengadesh |

| Sprint-4 | User Segregation and | USN-10 | As a CC executive I should be able to uniquely | 1 | Low | Tamil selvan |
|----------|----------------------|------------|--|---------------------|----------|--------------|
| | data access | | identify the customer and offer help | | | |
| Sprint | Functional | User Story | User Story / Task | Story Points | Priority | Team |
| | Requirement (Epic) | Number | | | | Members |
| Sprint-4 | Change code | USN-11 | As a administrator I should be able to modify code | 2 | Medium | Sathish |
| | | | according to the future requirements. | | | |
| Sprint-4 | Monitor the system | USN-12 | As a administrator I should be able to monitor the | 1 | High | Ganesh kumar |
| | | | cloud system and fix errors before customer. | | | |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|------------------------------|
| Sprint-1 | 20 | 6 Days | 30 Oct 2022 | 29 Oct 2022 | 8 | 02 Nov 2022 |
| Sprint-2 | 20 | 6 Days | 01 Nov 2022 | 05 Nov 2022 | 4 | 05 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 5 | 12 Nov 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 4 | 19 Nov 2022 |

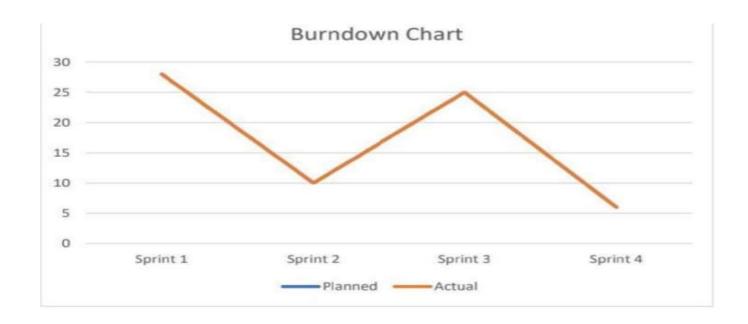
Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burn down chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as scrum. However, burn down chart scan be applied to any project containing measurable progress over time



Road Map:

