

SPRINT- 1

Date	29 OCT 2022
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Project Name	Personal Assistance for Seniors Who Are Self-Reliant

SPRINT :1

The aim of sprint 1 is SIMULATION CREATION

USN-1

As a user, I can register for the application by entering my email, password, and confirming my password.

USN-2

As a user, I will receive confirmation email once I have registered for the application

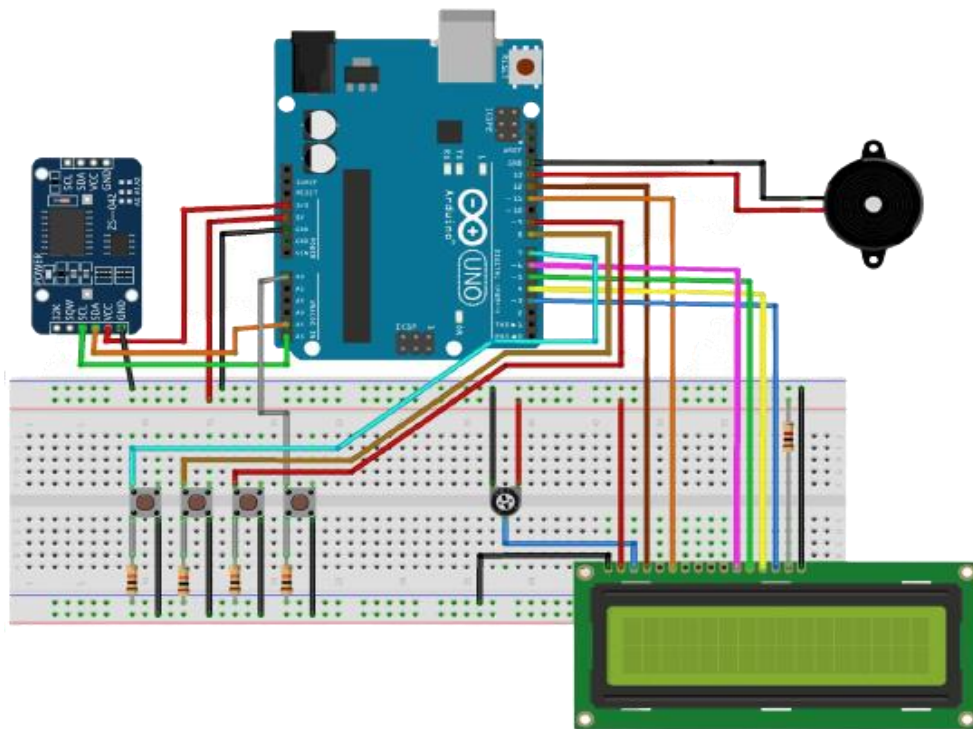
USN-3

As a user, I can register for the application through Gmail

REQUIRED MATERIALS :

1. Arduino Uno (We can use other Arduino boards also, like Pro mini, Nano)
2. RTC DS3231 module
3. 16x2 LCD Display
4. Buzzer
5. Led(any color)
6. Breadboard
7. Push Buttons
8. 10K Potentiometer
9. 10K,1K Resistors
- 10.Jumper Wires

SIMULATION :



CODE :

```
//Medicine Reminder using Arduino Uno

// Reminds to take medicine at 8am, 2pm, 8pm

/*  The circuit:

    LCD RS pin to digital pin 12

    LCD Enable pin to digital pin 11

    LCD D4 pin to digital pin 5

    LCD D5 pin to digital pin 4

    LCD D6 pin to digital pin 3
```

LCD D7 pin to digital pin 2

LCD R/W pin to ground

LCD VSS pin to ground

LCD VCC pin to 5V

10K resistor:

ends to +5V and ground

wiper to LCD VO pin (pin 3)*/

```
#include <LiquidCrystal.h>
```

```
#include <Wire.h>
```

```
#include <RTClib.h>
```

```
#include <EEPROM.h>
```

```
int pushVal = 0;
```

```
int val;
```

```
int val2;
```

```
int addr = 0;
```

```
RTC_DS3231 rtc;
```

```
const int rs = 12, en = 11, d4 = 5, d5 = 4, d6 = 3, d7 =  
2;           // lcd pins
```

```
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
```

```
#define getWellsoon  
0
```

```
#define HELP_SCREEN 1
```

```
#define TIME_SCREEN 2
```

```
//bool pushPressed;           //flag  
to keep track of push button state
```

```
int pushpressed = 0;
```

```
const int ledPin  
= LED_BUILTIN;           // buzzer and led  
pin
```

```
int ledState = LOW;
```

```
int Signal = 0;
```

```
int buzz = 13;
```

```
int push1state, push2state, push3state, stopinState =  
0;           //
```

```
int push1Flag, push2Flag, Push3Flag =  
false;           // push button flags
```

```
int push1pin = 9;
```

```

int push2pin = 8;

int push3pin = 7;

int stopPin = A0;

int screens = 0;           // screen to show

int maxScreen = 2;         // screen count

bool isScreenChanged = true;

long previousMillis = 0;

long interval = 500;        // buzzing
interval

unsigned long currentMillis;

long previousMillisLCD = 0;  // for LCD screen update

long intervalLCD = 2000;    // Screen cycling
interval

unsigned long currentMillisLCD;

// Set Reminder Change Time

int buzz8amHH = 8;          // HH -
hours                      ##Set these for reminder time in 24hr
Format

int buzz8amMM = 00;         // MM - Minute

int buzz8amSS = 00;         // SS - Seconds

```

```

int buzz2pmHH = 14;           //    HH - hours

int buzz2pmMM = 00;           //    MM - Minute

int buzz2pmSS = 00;           //    SS - Seconds


int buzz8pmHH = 20;           //    HH - hours

int buzz8pmMM = 00;           //    MM - Minute

int buzz8pmSS = 00;           //    SS - Seconds


int nowHr, nowMin, nowSec;           // to
show current mm,hh,ss


// All messeges

void gwsMessege(){           // print get well soon
messege

    lcd.clear();

    lcd.setCursor(0, 0);

    lcd.print("Stay Healthy :)");           // Give some
cheers

    lcd.setCursor(0, 1);

```

```

        lcd.print("Get Well Soon :)");    // wish
    }

void helpScreen() {                        // function to display
1st screen in LCD

    lcd.clear();

    lcd.setCursor(0, 0);

    lcd.print("Press Buttons");

    lcd.setCursor(0, 1);

    lcd.print("for Reminder...!");

}

void timeScreen() {                       // function to display
Date and time in LCD screen

    DateTime now = rtc.now();              // take rtc time
and print in display

    lcd.clear();

    lcd.setCursor(0, 0);

    lcd.print("Time:");

    lcd.setCursor(6, 0);

```

```

    lcd.print(nowHr = now.hour(), DEC);

    lcd.print(":");

    lcd.print(nowMin = now.minute(), DEC);

    lcd.print(":");

    lcd.print(nowSec = now.second(), DEC);

    lcd.setCursor(0, 1);

    lcd.print("Date: ");

    lcd.print(now.day(), DEC);

    lcd.print("/");

    lcd.print(now.month(), DEC);

    lcd.print("/");

    lcd.print(now.year(), DEC);

}

void setup() {

    Serial.begin(9600);                // start
    serial debugging

    if (! rtc.begin()) {                // check if
    rtc is connected

```



```

    Serial.println("Couldn't find RTC");

    while (1);

}

if (rtc.lostPower()) {

    Serial.println("RTC lost power, lets set the
time!");

}

//    rtc.adjust(DateTime(F(__DATE__),
F(__TIME__)));           // uncomment this to set the
current time and then comment in next upload when u set
the time

    rtc.adjust(DateTime(2019, 1, 10, 7, 59,
30));                    // manual time set

    lcd.begin(16, 2);

    lcd.clear();

    lcd.setCursor(0, 0);

    lcd.print("Welcome
To");                    // print a
messege at startup

    lcd.setCursor(0, 1);

    lcd.print("Circuit Digest");

    delay(1000);

```

```

    pinMode(push1pin,
INPUT);                                     // define
push button pins type

    pinMode(push2pin, INPUT);

    pinMode(push3pin, INPUT);

    pinMode(stopPin, INPUT);

    pinMode(ledPin, OUTPUT);

    delay(200);

    Serial.println(EEPROM.read(addr));

    val2 = EEPROM.read(addr);               //
    read previously saved value of push button to start from
    where it was left previously

    switch (val2) {

        case 1:

            Serial.println("Set for 1/day");

            push1state = 1;

            push2state = 0;

            push3state = 0;

            pushVal = 1;

            break;

```

case 2:

Serial.println("Set for 2/day");

push1state = 0;

push2state = 1;

push3state = 0;

pushVal = 2;

break;

case 3:

Serial.println("Set for 3/day");

push1state = 0;

push2state = 0;

push3state = 1;

pushVal = 3;

break;

}

}

```

void loop() {

    push1();                                     /
    /call to set once/day

    push2();                                     /
    /call to set twice/day

    push3();                                     /
    /call to set thrice/day

    if (pushVal == 1)
    {
        // if push button 1
        pressed then remind at 8am

        at8am();                               /
        /function to start uzzing at 8am

    }

    else if (pushVal == 2)
    {
        // if push button 2
        pressed then remind at 8am and 8pm

        at8am();

        at8pm();                               /
        /function to start uzzing at 8mm

    }

    else if (pushVal == 3)
    {
        // if push button 3
        pressed then remind at 8am and 8pm

        at8am();

```

```

        at2pm();
//function to start uzzing at 8mm

        at8pm();

    }

    currentMillisLCD =
millis();                                // start millis for
LCD screen switching at defined interval of time

    push1state =
digitalRead(push1pin);                    // start reading
all push button pins

    push2state = digitalRead(push2pin);

    push3state = digitalRead(push3pin);

    stopinState = digitalRead(stopPin);

    stopPins();
// call to stop buzzing

    changeScreen();
// screen cycle function

}

// push buttons

```

```

void push1() {                                     // function to set
reminder once/day

    if (push1state == 1) {

        push1state = 0;

        push2state = 0;

        push3state = 0;

//      pushPressed = true;

        EEPROM.write(addr, 1);

        Serial.print("Push1 Written : ");
        Serial.println(EEPROM.read(addr)); // for debugging

        pushVal =
1;                                                //save
the state of push button-1

        lcd.clear();

        lcd.setCursor(0, 0);

        lcd.print("Reminder set ");

        lcd.setCursor(0, 1);

        lcd.print("for Once/day !");

        delay(1200);

        lcd.clear();

```

```

    }

}

void push2() {                                     //function to set
reminder twice/day

    if (push2state == 1) {

        push2state = 0;

        push1state = 0;

        push3state = 0;

//    pushPressed = true;

        EEPROM.write(addr, 2);

        Serial.print("Push2 Written : ");
        Serial.println(EEPROM.read(addr));

        pushVal = 2;

        lcd.clear();

        lcd.setCursor(0, 0);

        lcd.print("Reminder set ");

        lcd.setCursor(0, 1);

        lcd.print("for Twice/day !");

        delay(1200);

```

```

        lcd.clear();

    }

}

void push3() {                                //function to set
reminder thrice/day

    if (push3state == 1) {

        push3state = 0;

        push1state = 0;

        push2state = 0;

//        pushPressed = true;

        EEPROM.write(addr, 3);

        Serial.print("Push3 Written : ");
        Serial.println(EEPROM.read(addr));

        pushVal = 3;

        lcd.clear();

        lcd.setCursor(0, 0);

        lcd.print("Reminder set ");

        lcd.setCursor(0, 1);

        lcd.print("for Thrice/day !");

```



```

        delay(1200);

        lcd.clear();

    }

}

void stopPins() {                                //function to stop
buzzing when user pushes stop push button

    if (stopinState == 1) {

//        stopinState = 0;

//        pushPressed = true;

        pushpressed = 1;

        lcd.clear();

        lcd.setCursor(0, 0);

        lcd.print("Take Medicine  ");

        lcd.setCursor(0, 1);

        lcd.print("with Warm Water");

        delay(1200);

        lcd.clear();

    }

```

```
}
```

```
void startBuzz() {                                // function to  
start buzzing when time reaches to defined interval
```

```
// if (pushPressed == false) {
```

```
if (pushpressed == 0) {
```

```
Serial.println("pushpressed is false in blink");
```

```
unsigned long currentMillis = millis();
```

```
if (currentMillis - previousMillis >= interval) {
```

```
    previousMillis = currentMillis;                // save  
the last time you blinked the LED
```

```
Serial.println("Start Buzzing");
```

```
    if (ledState == LOW) {                          // if the  
LED is off turn it on and vice-versa:
```

```
        ledState = HIGH;
```

```
    } else {
```

```
        ledState = LOW;
```

```
    }
```

```
digitalWrite(ledPin, ledState);
```

```

    }

}

else if (pushpressed == 1) {

    Serial.println("pushpressed is true");

    ledState = LOW;

    digitalWrite(ledPin, ledState);

}

}

void at8am() {                                     // function to start
buzzing at 8am

    DateTime now = rtc.now();

    if (int(now.hour()) >= buzz8amHH) {

        if (int(now.minute()) >= buzz8amMM) {

            if (int(now.second()) > buzz8amSS) {

                //////////////////////////////////////
////////

                startBuzz();

                //////////////////////////////////////
////////

```

```

    }

}

}

}

void at2pm() {                                     // function to
start buzzing at 2pm

    DateTime now = rtc.now();

    if (int(now.hour()) >= buzz2pmHH) {

        if (int(now.minute()) >= buzz2pmMM) {

            if (int(now.second()) > buzz2pmSS) {

                //////////////////////////////////////
            ///

                startBuzz();

                //////////////////////////////////////
            //

            }

        }

    }

}

```

```
void at8pm() { // function to  
start buzzing at 8pm
```

```
DateTime now = rtc.now();
```

```
if (int(now.hour()) >= buzz8pmHH) {
```

```
if (int(now.minute()) >= buzz8pmMM) {
```

```
if (int(now.second()) > buzz8pmSS) {
```

//////////

```
startBuzz();
```

//////////

}

}

}

}

```
//Screen Cycling
```

[illegible]

```

// Start switching screen every defined intervalLCD

    if (currentMillisLCD - previousMillisLCD >
intervalLCD)          // save the last time you
changed the display

    {

        previousMillisLCD = currentMillisLCD;

        screens++;

        if (screens > maxScreen) {

            screens = 0; // all screens over -> start from
1st

        }

        isScreenChanged = true;

    }

// Start displaying current screen

    if (isScreenChanged) // only update the screen if
the screen is changed.

    {

        isScreenChanged = false; // reset for next iteration

        switch (screens)

        {

```

```

        case getWellsoon:

            gwsMessege();                // get well soon
message

            break;

        case HELP_SCREEN:

            helpScreen();                // instruction
screen

            break;

        case TIME_SCREEN:

            timeScreen();                // to print date
and time

            break;

        default:

            //NOT SET.

            break;

    }

}

}

```