## NAALAIYA THIRAN PROJECT - 2022 PROFESSIONAL READINESS FOR INNOVATION, EMPLOYABILITY AND ENTREPRENEURSHIP

## PERSONAL ASSISTANCE FOR SENIORS WHO ARE SELF-RELIANT

#### A PROJECT REPORT

#### Submitted by

DHARANI T	923019106005
GOKUL T	923019106008
KAVIRATHNA S	923019106009
NAVEEN S	923019106012
SNEGA S	923019106013

# DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

In partial fulfillment for the award of the degree of BACHELOR OF ENGINEERING In

ARULMURUGAN COLLAGE OF ENGINEERING - THENNILAI, KARUR - 639 206

ANNA UNIVERSITY: CHENNAI 600025 NOVEMBER 2022

## ANNA UNIVERSITY : CHENNAI 600 025 BONAFIDE CERTIFICATE

Certified that this project report "PERSONAL ASSISTANCE FOR SENIORS WHO ARE SELF-RELIANT" bonafide work of

DHARANI T	923019106005
GOKUL T	923019106008
KAVIRATHNA S	923019106009
NAVEEN S	923019106012
SNEGA S	923019106013

Who carried out the project work under my supervision.

SIGNATURE	SIGNATURE	SIGNATURE
Mr.S.NAVIN M.E.,	Mr.M.SENTHILKUMAR M.E.,	Mrs.S.YUVARANI M.E.,
FACULTY EVALUATOR	FACULTY MENTOR	FACULTY SPOC
Assistant Professor	Assistant profesor	Assistant Profesor
Department of Electronics	Department of Electronics	Department of Electronics
and Communication	and Communication	and Communication
Engineering	Engineering	Engineering

#### **ABSTRACT**

Most old people have multiple medicines to take to overcome their illnesses. However, they often forget to take their prescribed medicine on time, making it difficult for the caretakers to keep tabs on the patients and diagnose them in the right manner. Such situations may sometimes escalate to life-threatening ones. Medication reminders serve as a good way to stay on track and uphold an appropriate schedule. Ensuring that you or your loved one is properly taking their medications can help to avoid unnecessary risk and serious illness.

To avoid this, we have built an application (both web and mobile application) which enables the user to set reminders with medicine time and

dosage levels and the same features have been incorporated into the mobile app for the convenience of the user. The mobile app alerts the user with the voice command and displays the name of the medicine to be in taken on that particular time. The web and mobile application displays all their medicine data (medicine name, date and time) and it also allows the user to add or delete the data they have entered. Both the web and mobile applications were tested for various users and test cases and it worked entirely fine for the test cases.

### **Project Report Format**

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**Source Code** 

**GitHub & Project Demo Link** 

#### **CHAPTER 1**

#### 1.INTRODUCTION

This chapter gives an overview of the project and presents the need and objective of the project.

#### 1.1PROJECT OVERVIEW

In our day to day life, due to busy schedules and workload, people often forget to take their medicines on time. Especially old aged people who have illnesses and who are illiterate have problems while taking the medicine, and sometimes it's not possible for the family members to give them medicine at prescribed time. There might be chances of them taking wrong medicines because

of poor eyesight. It is also possible that they might take an extra dosage of the same medicine, so this may lead to another medical condition which is not desirable. In order to stabilize their health condition they need to take the right

medicines at the right time.

In recent years IOT plays an important role in making devices which are

very helpful in our day to day life. So to solve the above issue by using IOT, we propose a medicine reminder system with the help of which the person is supposed

to take the pill at the respective time. Hence the objective of this project is to

design and develop a medicine reminder system with medicine details, dosage levels and specified timings.

#### 1.2 PURPOSE

Most old people have multiple medicines to take to overcome their illnesses. However, they often forget to take their prescribed medicine on time, making it difficult for the caretakers to keep tabs on the patients and diagnose them in the 1 right manner. Such situations may sometimes escalate to life-threatening ones. Medication reminders serve as a good way to stay on track and uphold an appropriate schedule. Ensuring that you or your loved one is properly taking their medications can help avoid unnecessary risk and serious illness. So, an app is built for the user (caretaker) which enables him to set the desired time and medicine. These details will be stored in the database.

#### **CHAPTER 2**

#### 2.LITERATURE SURVEY

## 2.1.Existing program

• PAPER 01 : IRCCS INRCA-NationalInstitute of Health and Science on Ageing

• PUBLICATION YEAR : 2022

AUTHOR: MARIA GABRIELLA MELCHOIRE

Caring help is essential for carrying out everyday activities when older persons age alone and become weak with functional limitations. The current study set out to examine the role and features of privately employed Personal Care Assistants (PCAs) who provide care for elderly people in Italy in light of the family's decreasing capacity to provide care and the under-resourcing of governmental services. In the "Inclusive ageing in place" (IN-AGE) project, 120 qualitative interviews with elderly persons in their homes in the Italian regions of Lombardy, Marche, and Calabria were conducted in 2019. Along with some basic quantifications of assertions, a content analysis was done. Results revealed that PCAs were helpful in 27 situations, mostly when older citizens' health difficulties were raised.

• PAPER 02 : JMIR M health U health

PUBLICATION YEAR: 2021

AUTHOR: GUNTHER EYSENBACH

With the benefits of hands-free and eyes-free engagement modalities to manage requests, voice assistants based on smart speakers promise to support the elderly population. The advantages of this kind of gadget are seen differently by older persons, although little is known about this. The ease of a speech-based engagement contributed to the favourable first reception to voice assistants. Particularly, it was common to finish an engagement with a voice assistant by expressing gratitude or providing criticism on the quality of the responses. Asking queries about health care and streaming music were the two main themes of orders given during the first conversation. However, the majority of the subsequent responses were negative due to the challenges in creating a structured language for a command.

PAPER 03: IEEE Pune Section International Conference (PuneCon)"

• PUBLICATION YEAR : 2021
• AUTHOR : Mithra Venkatesan

The robot for the elderly discussed in this essay is made up of numerous electrical components that can be changed in the future and utilised to create new robotic appliances that may be used in a domestic setting. A personal assistant robot called "Robo care for Elderly" is a prototype that will one day be utilized to care for and accompany the elderly. The Raspberry Pi microcomputer, an ultrasonic sensor, a PIR sensor, a temperature sensor, LEDs, an integrated Bluetooth module, a Dc motor, a servo motor, speakers, etc. are all part of this system. The major goal of the created work is to create a personal assistant robot prototype that is affordable and usable in every home, improving the usage of technology.

- PAPER 04 : International Workshop on Intelligent Virtual Agents
- PUBLICATION YEAR: 2017
- AUTHOR: Ramin Yaghoubzadeh

Torky Cognitively impaired individuals struggle to independently plan their everyday activities. A virtual agent could be a helpful daily calendar aide, but this requires that these particular user groups accept the system and can communicate effectively with it. In this study, studies that address these issues for older users and users with cognitive impairment are presented. Results from focus groups and interviews indicate that using a participatorydesign approach can boost acceptance. The viability of spoken-language interaction is shown through actual interaction studies with a prototype, which also disclose mitigation techniques for comprehending issues.

- PAPER 05 : International Conference on Universal Access in Human?Computer Interaction
- PUBLICATION YEAR : 2021
- AUTHOR : Arsénio Reis

One of the key contributors to a person's life quality degrading as their ageing process progresses is social isolation and loneliness. These factors, which are brought on by the person's decreased social engagement with their friends, family, and former coworkers groups, can have a significant impact on their general health. On the other hand, software and hardware technologies have advanced to the point where electronic assistant scan now both speak with users using natural voice language and gather information from them via camera photos. In this regard, a paradigm for the elderly's acceptance of electronic intelligent assistants has been put forth in prior research. In the current study, it is evaluated whether employing.

- PAPER 06 : Universidad de Granada, E.T.S. of Computer and Telecommunication Engineering, Granada, Spain
- PUBLICATION YEAR : 2022
   AUTHOR : Manuel Bolanos

Because of the trend toward higher population growth worldwide, some authors agree that older people experience social and technological isolation, if not outright exclusion, as a result of their ageing condition. Therefore, studies are required to identify the expectations of this population in terms of the usage and adoption of technology. As a result, new technological developments implement specific requirements that aid older people in adjusting to their use. This essay discusses a study conducted to assess how well-liked smart virtual assistants are

among the elderly. Considering certain experiences in the development and implementation of technology for this kind of study, the design and execution of a recreational strategy to remember taking drugs.

- PAPER 07 : Information Systems and eBusiness Management
- PUBLICATION YEAR: 2018
- AUTHOR: Heetae Yang and Hwansoo Lee

The market for virtual personal assistant (VPA) gadgets is emerging as a new field of conflict for international information technology businesses with the development of artificial intelligence technologies. Based on perceived value theory, this study creates a thorough research model to explain why potential users could choose to embrace and employ VPA devices. It examines the connection between qualities associated to a product's perceived utility, delight, and enjoyment (i.e., portability, automation, and visual attractiveness). Using data from 313 survey samples, partial least squares analysis is used to assess the research model and hypotheses. The findings demonstrate that usage intention is significantly influenced by perceived utility and enjoyment. The software and hardware-based utilitarian value, has the biggest effect on perceived usefulness.

#### 2.2. Reference:

[1] Park, KeeHyun & Lim, SeungHyeon, (2012) "Construction of a Medication Reminder Synchronization System based on Data Synchronization", International Journal of Bio-Science and

Bio-Technology, Vol.4, No. 4, pp1-10.

[2] "Smartphone medication adherence apps: Potential benefits to patients and providers", available at:

http://www.ncbi.nlm.nih.gov/pmc/articles/PMC3919626/

[3] Slagle, J.M., Gordon, J.S., Harris, C.E., Davison, C.L., Culpepper, D.K., Scott P. and Johnson, K.B.,

(2011) "MyMediHealth – Designing a next generation system for child-centered medication

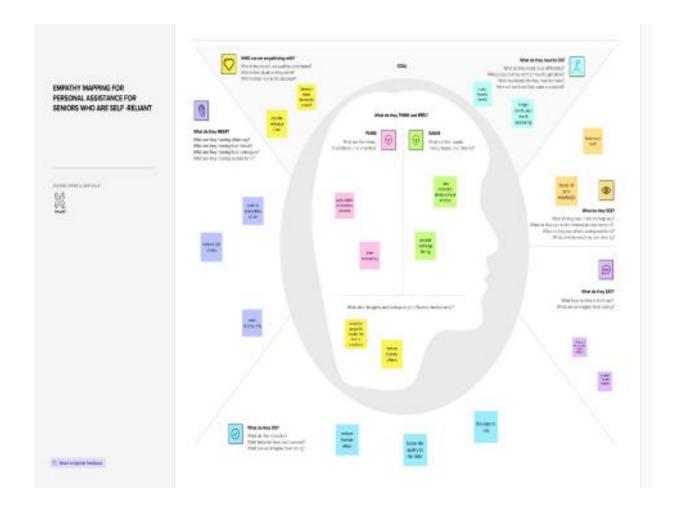
management", Journal of Biomedical Informatics, Vol. 43, No. 5, pp. 27-31.

### 2.3. Problem Statment Definition:

Some people find it difficult to learn new apps in this ever-expanding digital environment, and people nowadays tend to forget things more easily, such as taking their prescriptions. People need a way to remember to take their prescriptions without having to learn how to use sophisticated program

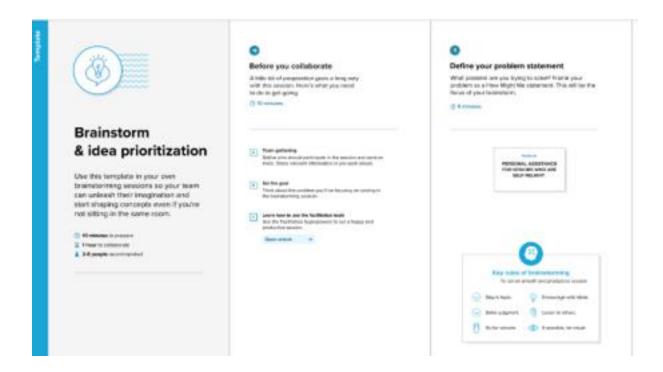
### **CHAPTER-3**

## **3.1 Empathy Map Canvas**

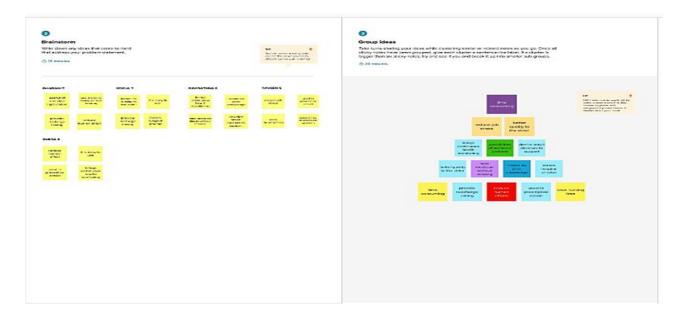


## 3.2 Ideation & Brainstorming:

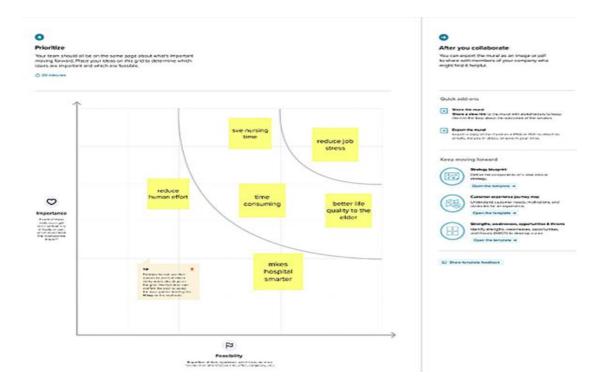
STEP 01: Team gathering, Collabration and select the problem statement



#### **02**: Brainstorm, Idea Listening and Grouping:



03: Idea prioritization:

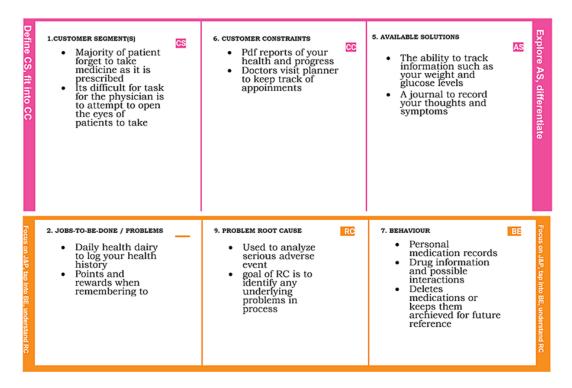


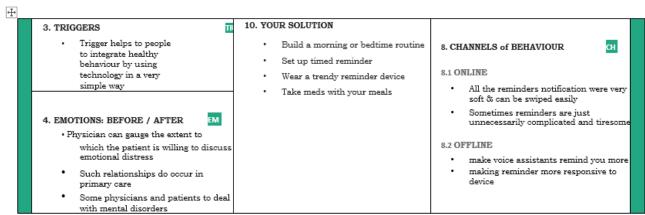
# 3.3. Proposed Solution : Proposed Solution Template:

Project team shall fill the following information in proposed solution template.

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	Who needs to manage my medicines intuitively because she has been sick since she was a child.
2.	Idea / Solution description	Any device that reminds user to take medications.
3.	Novelty / Uniqueness	Get reminders via mobile app.
4.	Social Impact / Customer Satisfaction	Serve as a good way to stay on track and upload an appropriate schedule.
5.	Business Model (Revenue Model)	Ability of an generate medication reminders on different medications for more than one user,for example family members.

## 3.4.Problem Solution Fit:





## **4.REQUIREMENT ANALYSIS:**

## 4.1. Functional Requirement

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	Medicine reminder	<ol> <li>Generate the medicine reminder application</li> <li>Input to the system is the information entered by the patient which includes date, time, medicine name, doctor's name, etc</li> </ol>
FR-2	Take medicine on time	<ol> <li>The patients take their medicines as prescribed (Eg, twice daily)</li> <li>The output of the system focuses on medication adherence "</li> </ol>
FR-3	Patient login module	<ul> <li>After login the patient will be able to the list of all registered doctors with their names, contacting information, phone numbers, hospital/clinic address.</li> </ul>
FR-4	Set alarm module	<ol> <li>It helps in remindind about the medicines</li> <li>User can add details of his dosage schedules</li> </ol>
FR-5	Get notification module	<ol> <li>Once the alarm is set then the user gets the notification</li> <li>The users can activate or deactivate this accordingly</li> </ol>
FR-6	Health care module	<ul> <li>In it patients can read different posts, article, new technology in medical sciences, tips and other information</li> </ul>

## 4.2.Non-Functional Requrements :

Following are the non-functional requirements of the proposed solution.

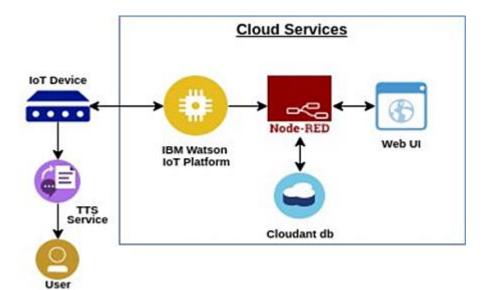
FR No.	Non-Functional Requirement	Description
NFR-1	Usability	The message medication reminder application is easy to use and accepted by patients and their designated med friend.
NFR-2	Security	Alarmsystem, UI, system, wireless devices, sensors, monitoring system.
NFR-3	Reliability	Medication tracking history Flexible scheduling Reminders with no connectivity

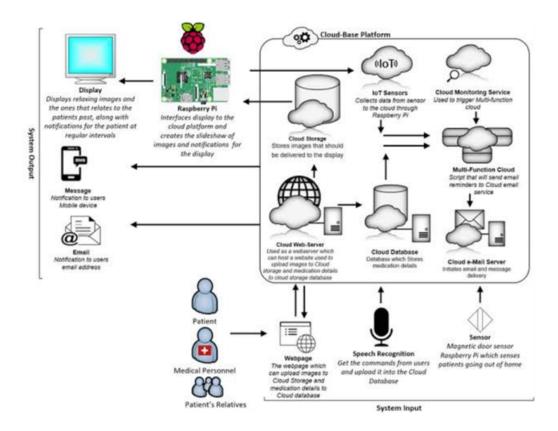
NFR-4	Performance	Digital health technology ,medication event monitoring system.
NFR-5	Availability	The app has these features the option of scheduling multiple reminders.
NFR-6	Scalability	It allows to create customizable reminder of when to take your medications.

## **CHAPTER - 5**

**5.PROJECT DESIGN:** 

5.1.Data Flow Diagrams:



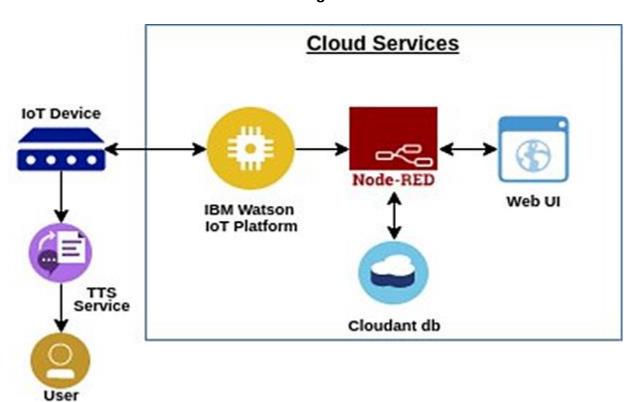


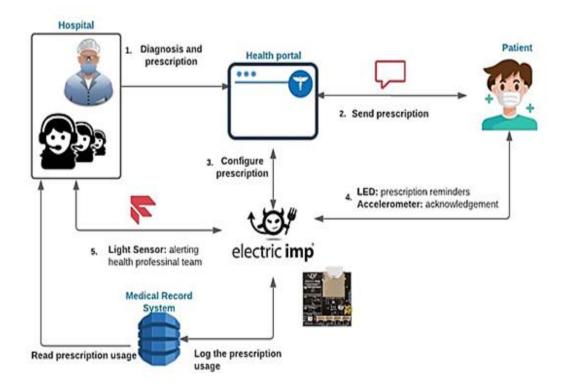
#### **User Stories**

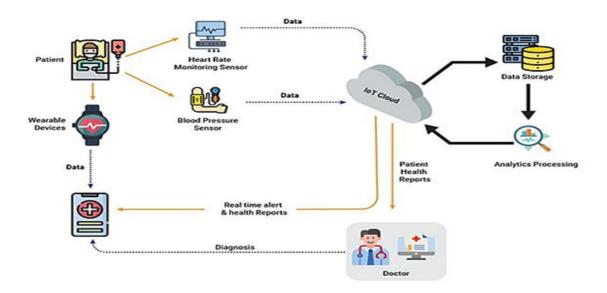
Use the below template to list all the user stories for the product.

Requirement (Epic)	Number				
Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	I can access my account / dashboard	High	Sprint-1
	USN-2	As a user, I will receive confirmation email once I have registered for the application	I can receive confirmation email & click confirm	High	Sprint-1
	USN-3	As a user, I can register for the application through Medicine Reminder	I can register & access the dashboard with medicine reminder Login	Low	Sprint-2
	USN-4	As a user, I can register for the application through Gmail		Medium	Sprint-1
Login	USN-5	As a user, I can log into the application by entering email & password		High	Sprint-1
Dashboard	USN-6	To use the application and know the user name(patient name), Health details, medicine name,dose, Number of time per day and some etc.	I can access and know the information reletated to taking medicine	High	Sprint-1
Registration	USN-7	As user can browse the website by entering my email, password, and confirming my password	I can access my account / dashboard	High	Sprint-1
	USN-8	As a user, I will receive confirmation email once I have registered for the application	I can receive confirmation email & click confirm	High	Sprint-1
	USN-9	As a user, I can register for the application through medicine reminder	I can register & access the dashboard with medicine reminder Login	High	Sprint-2
To help the user's		To help the farmer to 24/7. To explain the question from the patient(user)	To help the user to critical situation	High	Sprint-1
To maintain the server		The administrator have to maintain the server from the error and hackers	To maintain the server without busy	High	Sprint-1
	Registration  Login  Dashboard  Registration  To help the user's  To maintain the	Registration USN-1  USN-2  USN-3  USN-4  Login USN-5  Dashboard USN-6  Registration USN-7  USN-8  USN-9  To help the user's  To maintain the	Registration  USN-1  As a user, I can register for the application by entering my email, password, and confirming my password.  USN-2  As a user, I will receive confirmation email once I have registered for the application through Medicine Reminder  USN-3  As a user, I can register for the application through Medicine Reminder  USN-5  As a user, I can log into the application by entering email & password  To use the application and know the user name(patient name), Health details, medicine name,dose, Number of time per day and some etc.  Registration  USN-7  As user can browse the website by entering my email, password, and confirming my password  USN-8  As a user, I will receive confirmation email once I have registered for the application through medicine reminder  To help the user's  To help the user's  To maintain the	Registration  USN-1  As a user, I can register for the application by entering my email, password, and confirming my password.  USN-2  As a user, I will receive confirmation email once I have registered for the application  USN-3  As a user, I can register for the application  USN-3  As a user, I can register for the application through Medicine Reminder  USN-4  As a user, I can register for the application through Gmail  Login  USN-5  As a user, I can log into the application by entering email & password  To use the application and know the user name(patient name), Health details, medicine name, dose, Number of time per day and some etc.  Registration  USN-7  As user can browse the website by entering my email, password, and confirming my password  USN-8  As a user, I will receive confirmation email once I have registered for the application  USN-9  As a user, I can register for the application treletated to taking medicine some etc.  USN-9  As a user, I will receive confirmation email once I have registered for the application through medicine reminder  To help the user's  To help the ser's  To help the ser's  To maintain the  The administrator have to maintain the server  To maintain the server	Registration   USN-1

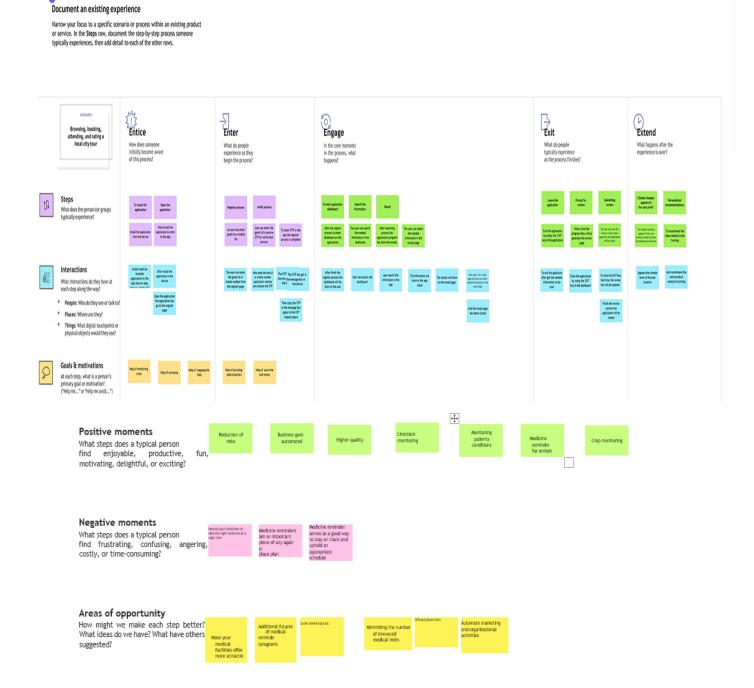
## 5.2 Solution & Technical Architecture Diagram :







#### 5.3. User stories:



## 6. Project Planning & Scheduling:

## 6.1. Sprint Planning & Estimation:

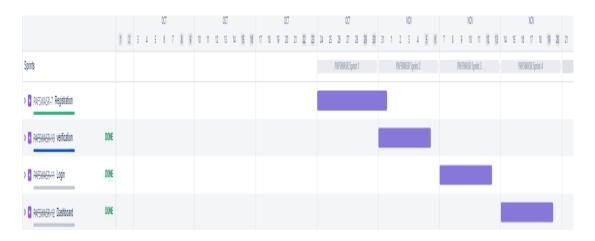
Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Dharani
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Gokul
Sprint-2	Verification	USN-3	As a user, I can register for the application through Medicine reminder	2	Low	Dharani
Sprint-1		USN-4	As a user, I can register for the application through Gmail	2	Medium	Naveen
Sprint-3	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	Kavirathna
Sprint-4	Dashboard	USN-6	To use the application and know the patient name (user name, health details, medicine name, dose level, number of dose per day)	2	High	Snega

## 6.2. Sprint Delivery Schedule:

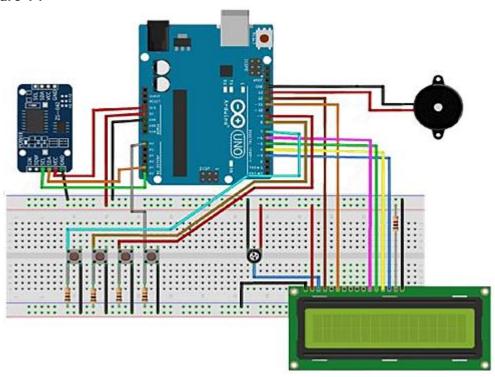
Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	05	6 Days	24 Oct 2022	29 Oct 2022	05	29 Oct 2022
Sprint-2	02	6 Days	31 Oct 2022	05 Nov 2022	02	05 Nov 2022
Sprint-3	01	6 Days	07 Nov 2022	12 Nov 2022	01	12 Nov 2022
Sprint-4	02	6 Days	14 Nov 2022	19 Nov 2022	02	14 Nov 2022

## 6.3. Reports From Jira:



# 7. CODING & SOLUTIONING (Explain the Features Added in The Project Along With Code)

#### 7.1. Feature 1:



#### CODE:

//Medicine Reminder using Arduino Uno

// Reminds to take medicine at 8am, 2pm, 8pm

/\* The circuit:

LCD RS pin to digital pin 12

LCD Enable pin to digital pin 11

LCD D4 pin to digital pin 5

LCD D5 pin to digital pin 4

LCD D6 pin to digital pin 3

LCD D7 pin to digital pin 2

LCD R/W pin to ground

```
LCD VSS pin to ground
 LCD VCC pin to 5V
 10K resistor:
 ends to +5V and ground
  wiper to LCD VO pin (pin 3)*/
#include <LiquidCrystal.h>
#include <Wire.h>
#include <RTClib.h>
#include <EEPROM.h>
int pushVal = 0;
int val;
int val2; int addr = 0;
RTC_DS3231 rtc;
const int rs = 12, en = 11, d4 = 5, d5 = 4, d6 = 3, d7 =
2;
          // lcd pins
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
#define getWellsoon
#define HELP_SCREEN 1
#define TIME_SCREEN 2
                                     //flag to keep track of push button state
//bool pushPressed;
int pushpressed = 0;
```

```
const int ledPin
= LED_BUILTIN;
                            // buzzer and led pin
int ledState = LOW;
int Signal = 0;
int buzz = 13;
int push1state, push2state, push3state, stopinState =
0; //
int push1Flag, push2Flag, Push3Flag = false;
                                                   // push button flags
int push1pin = 9;
int push2pin = 8;
int push3pin = 7;
int stopPin = A0;
int screens = 0;
                      // screen to show
int maxScreen = 2;
                        // screen count
bool isScreenChanged = true;
long previousMillis = 0;
long interval = 500;
                            // buzzing interval unsigned long currentMillis;
long previousMillisLCD = 0; // for LCD screen update
long intervalLCD = 2000;
                             // Screen cycling interval unsigned long currentMillisLCD;
// Set Reminder Change Time
int buzz8amHH = 8;
                        // HH - hours
                                            ##Set these for reminder time in 24hr
```

```
Format
```

```
int buzz8amMM = 00;
                      // MM - Minute
int buzz8amSS = 00;
                     // SS - Seconds int buzz2pmHH = 14;
                                                              // HH - hours
int buzz2pmMM = 00;
                      // MM - Minute
int buzz2pmSS = 00;
                     // SS - Seconds
int buzz8pmHH = 20;
                        // HH - hours
int buzz8pmMM = 00;
                        // MM - Minute
int buzz8pmSS = 00;
                        // SS - Seconds
int nowHr, nowMin, nowSec;
                                    // to show current mm,hh,ss
// All messeges
void gwsMessege(){
                          // print get well soon messege
  lcd.clear();
  lcd.setCursor(0, 0);
  lcd.print("Stay Healthy :)"); // Give some cheers
  lcd.setCursor(0, 1);
     lcd.print("Get Well Soon :)"); // wish
}
void helpScreen() {
                        // function to display
1st screen in LCD
  lcd.clear();
  lcd.setCursor(0, 0);
```

```
lcd.print("Press Buttons");
  lcd.setCursor(0, 1);
  lcd.print("for Reminder...!");
}
void timeScreen() {
                           // function to display
Date and time in LCD screen
                                   // take rtc time and print in display
 DateTime now = rtc.now();
  lcd.clear();
  lcd.setCursor(0, 0);
  lcd.print("Time:");
  lcd.setCursor(6, 0);
    lcd.print(nowHr = now.hour(), DEC);
 lcd.print(":");
  lcd.print(nowMin = now.minute(), DEC);
  lcd.print(":");
  lcd.print(nowSec = now.second(), DEC);
  lcd.setCursor(0, 1);
  lcd.print("Date: ");
  lcd.print(now.day(), DEC);
```

```
lcd.print("/");
  lcd.print(now.month(), DEC);
  lcd.print("/");
  lcd.print(now.year(), DEC);
}
 void setup() {
 Serial.begin(9600);
                                  // start serial debugging
 if (! rtc.begin()) {
                                // check if rtc is connected
      Serial.println("Couldn't find RTC");
  while (1);
 }
 if (rtc.lostPower()) {
  Serial.println("RTC lost power, lets set the time!");
 }
// rtc.adjust(DateTime(F(__DATE__), F(__TIME__))); // uncomment thi
                      // uncomment this to set the current time and then comment in next upload when u
set the time
 rtc.adjust(DateTime(2019, 1, 10, 7, 59, 30));
                                                         // manual time set
 lcd.begin(16, 2);
 lcd.clear();
 lcd.setCursor(0, 0);
```

```
lcd.print("Welcome
To");
                         // print a messege at startup
lcd.setCursor(0, 1);
lcd.print("Circuit Digest");
 delay(1000);
  pinMode(push1pin,
INPUT);
                           // define push button pins type
 pinMode(push2pin, INPUT);
 pinMode(push3pin, INPUT);
 pinMode(stopPin, INPUT);
 pinMode(ledPin, OUTPUT);
 delay(200);
 Serial.println(EEPROM.read(addr));
val2 = EEPROM.read(addr);
                                         // read previosuly saved value of push button to start from where
it was left previously
 switch (val2) {
  case 1:
   Serial.println("Set for 1/day");
   push1state = 1;
   push2state = 0;
   push3state = 0;
```

```
pushVal = 1;
   break;
      case 2:
   Serial.println("Set for 2/day");
   push1state = 0;
   push2state = 1;
   push3state = 0;
    pushVal = 2;
   break;
  case 3:
   Serial.println("Set for 3/day");
   push1state = 0;
   push2state = 0;
   push3state = 1;
    pushVal = 3;
   break;
void loop() {
push1();
/call to set once/day
push2();
/call to set twice/day
```

}

```
push3();
/call to set thrice/day
  if (pushVal == 1)
                  // if push button 1 pressed then remind at 8am
  at8am();
/function to start uzzing at 8am
}
 else if (pushVal == 2)
                // if push button 2 pressed then remind at 8am and 8pm
  at8am();
  at8pm();
/function to start uzzing at 8mm
}
 else if (pushVal == 3)
                // if push button 3 pressed then remind at 8am and 8pm
  at8am();
      at2pm();
//function to start uzzing at 8mm
  at8pm();
 }
 currentMillisLCD =
millis();
                     // start millis for
LCD screen switching at defined interval of time
 push1state =
digitalRead(push1pin);
                                // start reading all push button pins
 push2state = digitalRead(push2pin);
```

```
push3state = digitalRead(push3pin);
 stopinState = digitalRead(stopPin);
 stopPins();
// call to stop buzzing
 changeScreen();
                                       // screen cycle function
}
// push buttons
void push1() {
                        // function to set reminder once/day
 if (push1state == 1) {
  push1state = 0;
  push2state = 0;
  push3state = 0;
// pushPressed = true;
  EEPROM.write(addr, 1);
  Serial.print("Push1 Written: ");
Serial.println(EEPROM.read(addr)); // for debugging
  pushVal =
1;
                          //save the state of push button-1
  lcd.clear();
```

```
lcd.setCursor(0, 0);
  lcd.print("Reminder set ");
  lcd.setCursor(0, 1);
  lcd.print("for Once/day !");
  delay(1200);
  lcd.clear();
   }
void push2() {
                         //function to set reminder twice/day
 if (push2state == 1) {
  push2state = 0;
  push1state = 0;
  push3state = 0;
// pushPressed = true;
  EEPROM.write(addr, 2);
  Serial.print("Push2 Written:");
Serial.println(EEPROM.read(addr));
  pushVal = 2;
  lcd.clear();
  lcd.setCursor(0, 0);
```

```
lcd.print("Reminder set ");
  lcd.setCursor(0, 1);
  lcd.print("for Twice/day !");
  delay(1200);
 lcd.clear();
}
void push3() {
                         //function to set reminder thrice/day
 if (push3state == 1) {
  push3state = 0;
  push1state = 0;
  push2state = 0;
// pushPressed = true;
  EEPROM.write(addr, 3);
  Serial.print("Push3 Written: ");
Serial.println(EEPROM.read(addr));
  pushVal = 3;
  lcd.clear();
  lcd.setCursor(0, 0);
  lcd.print("Reminder set ");
  lcd.setCursor(0, 1);
```

```
lcd.print("for Thrice/day !");
    delay(1200);
  lcd.clear();
}
}
void stopPins() {
                           //function to stop buzzing when user pushes stop push button
 if (stopinState == 1) {
// stopinState = 0;
// pushPressed = true;
  pushpressed = 1;
  lcd.clear();
  lcd.setCursor(0, 0);
  lcd.print("Take Medicine ");
  lcd.setCursor(0, 1);
  lcd.print("with Warm Water");
  delay(1200);
  lcd.clear();
}
}
void startBuzz() {
                            // function to start buzzing when time reaches to defined interval
```

```
// if (pushPressed == false) {
if (pushpressed == 0) {
  Serial.println("pushpressed is false in blink");
  unsigned long currentMillis = millis();
  if (currentMillis - previousMillis >= interval) {
   previousMillis = currentMillis;
                                       // save the last time you blinked the LED
   Serial.println("Start Buzzing");
   if (ledState == LOW) {
                                    // if the LED is off turn it on and vice-versa:
    ledState = HIGH;
   } else {
    ledState = LOW;
   }
   digitalWrite(ledPin, ledState);
   }
 }
 else if (pushpressed == 1) {
  Serial.println("pushpressed is true");
  ledState = LOW;
  digitalWrite(ledPin, ledState);
}
}
```

```
void at8am() {
                  // function to start buzzing at 8am
 DateTime now = rtc.now();
 if (int(now.hour()) >= buzz8amHH) {
 if (int(now.minute()) >= buzz8amMM) {
  if (int(now.second()) > buzz8amSS) {
   /////
   startBuzz();
   /////
   }
 }
}
}
void at2pm() {
                   // function to start buzzing at 2pm
 DateTime now = rtc.now();
if (int(now.hour()) >= buzz2pmHH) {
 if (int(now.minute()) >= buzz2pmMM) {
  if (int(now.second()) > buzz2pmSS) {
   ///
   startBuzz();
   //
```

```
}
 }
}
void at8pm() {
                       // function to start buzzing at 8pm
 DateTime now = rtc.now();
 if (int(now.hour()) >= buzz8pmHH) {
  if (int(now.minute()) >= buzz8pmMM) {
  if (int(now.second()) > buzz8pmSS) {
   /////
   startBuzz();
   /////
  }
 }
}
}
//Screen Cycling
void changeScreen() {
                         //function for
Screen Cycling
  // Start switching screen every defined intervalLCD
if (currentMillisLCD - previousMillisLCD > intervalLCD)
                                                  // save the last time you changed the
display
```

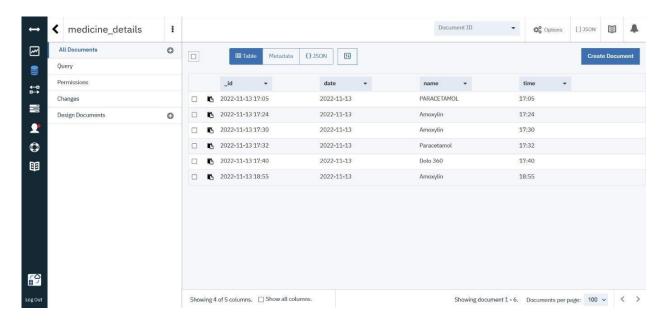
```
{
  previousMillisLCD = currentMillisLCD;
  screens++;
  if (screens > maxScreen) {
   screens = 0; // all screens over -> start from
1st
 }
  isScreenChanged = true;
}
// Start displaying current screen
if (isScreenChanged) // only update the screen if the screen is changed.
{
  isScreenChanged = false; // reset for next iteration
  switch (screens)
  {
    case getWellsoon:
    gwsMessege();
                           // get well soon message
    break;
   case HELP_SCREEN:
    helpScreen();
                        // instruction screen
    break;
   case TIME_SCREEN:
```

```
timeScreen();  // to print date and time
break;

default:
  //NOT SET.

break;
}
}
```

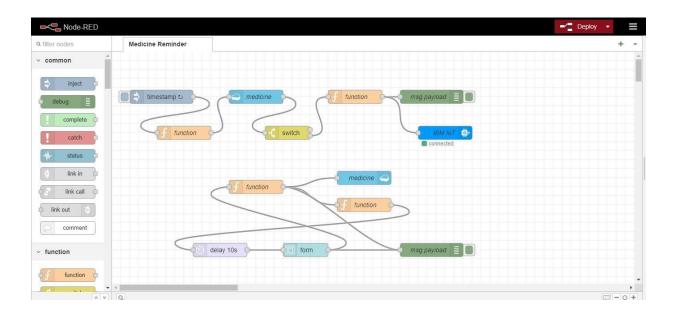
# 7.3. Database Schema:

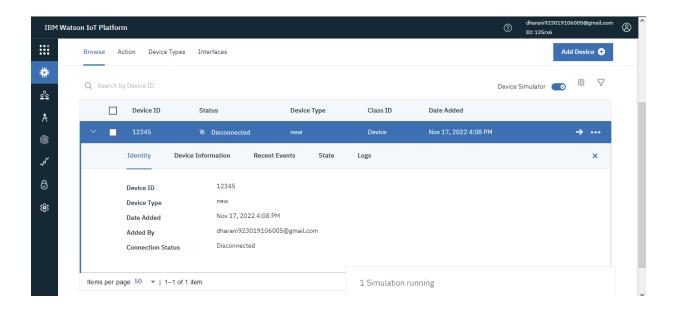


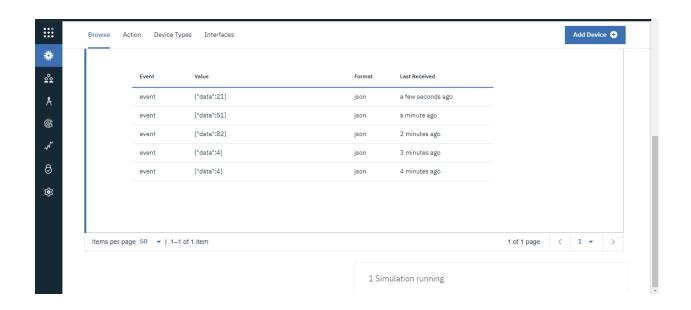
**CHAPTER - 8** 

# 8. TESTING

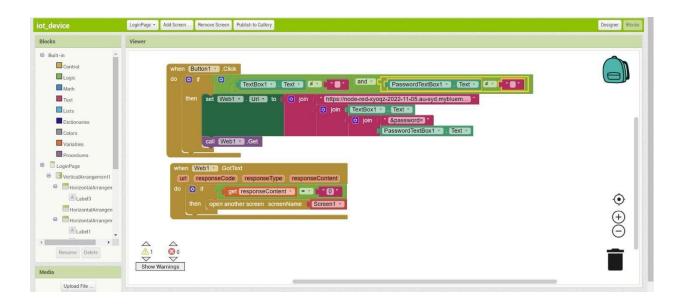
#### 8.1. Test Cases









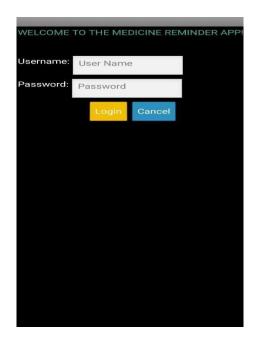


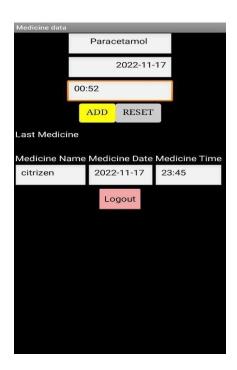




# 9. RESULTS:

# 9.1. Performance

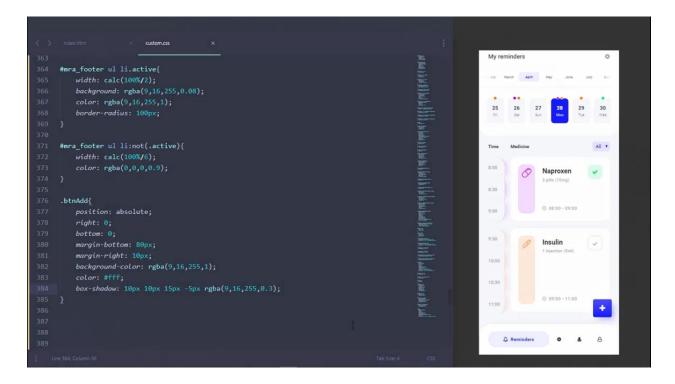


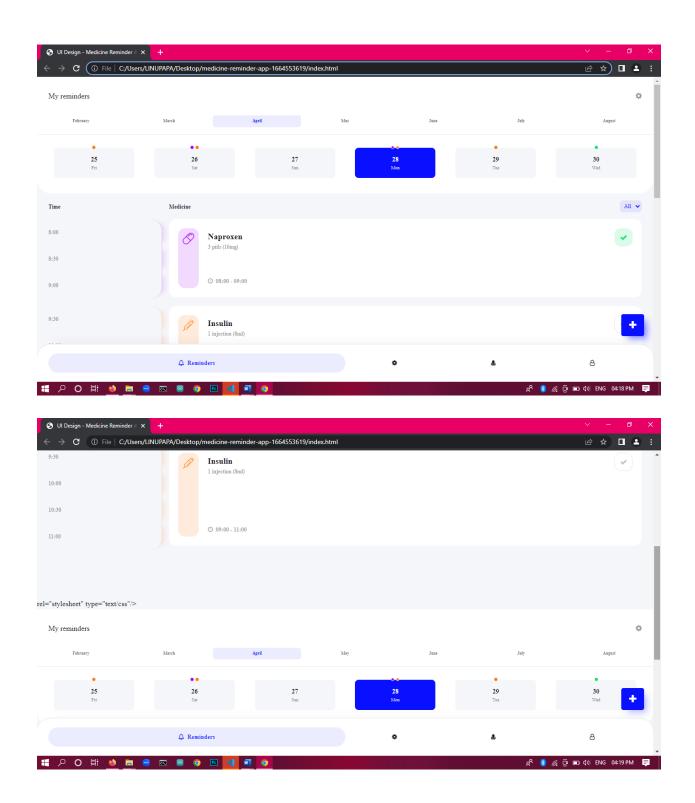


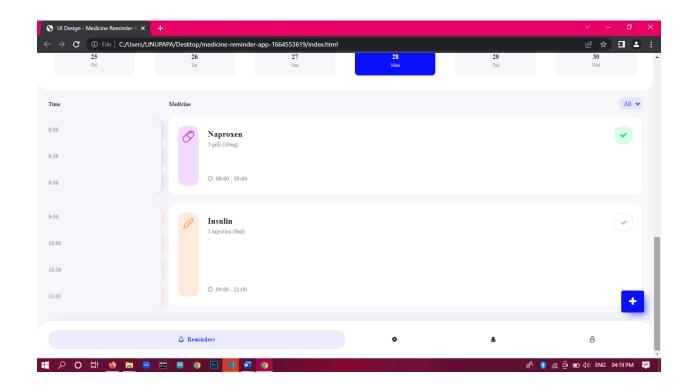


## WEB UI:

file:///C:/Users/LINUPAPA/Desktop/medicine-reminder-app-1664553619/index.html







#### **CHAPTER - 10**

#### **ADVANTAGES:**

- Medication mix-ups are extremely dangerous. A medication reminder and organizer can help to prevent these life-threatening mistakes. They remind your loved one to take the right medication at the right time.
- The medication reminder and organizer locks until it is time for your loved one to take a dose. When it is time, the reminder will beep and the compartment will open so your senior can access their pills.
- 3. By giving your loved one a medication reminder, you are also giving them greater health and independence. Help them age in place with the right tools to help them stay safe a healthy.
- 4. There are a variety of reminder alarms on the market today. These can range from a watch that the patient or caregiver wears with alarms that sound at various times throughout the day to computer software that can be programmed to let people know when it is time to take the medication.
- 5. Reduce No-shows. Results vary, but studies show that a simple appointment reminder can reduce no-shows drastically.
- 6. Keep Care on Track.
- 7. Increase Customer Satisfaction.
- 8. Patient Training.
- 9. Office Efficiency.
- 10. Staff Workflow.

#### **DISADVANTAGES:**

- 1. Does not encourage cancellation or rescheduling in patients who cannot attend or who no longer wish to attend. Some patients reported that they never received a SMS reminder.
- 2. It is possible that mobile phone numbers were entered incorrectly on patient records, or that those patients changed their phone numbers during the study.
- 3. Patients may not receive the SMS reminders due to incorrect data entry. Older patients were considerably less likely to own a mobile phone, making them harder to access using reminder technology.
- 4. costs associated with running an IT system.
- 5. the need for training in the operation of the new programme.
- 6. possibility of technical problems.

#### **CHAPTER - 11**

### 10: CONCLUTION:

Nowadays, using smart phones and mobile applications are increased dramatically, so developing mobile applications in health services (especially self-care) can create the desired effect in the community. Although there are various medication reminder mobile applications, a native mobile application is essential that is developed on the basis of the specialists' ideas in

this field. In addition to remind the medication administration time and dose, "Seeb" reports the analysis of the patient medication administration, as well as displaying suitable picture of the medication and its administration method when reminded of medication use. Existence of these functions in the medication reminder mobile application prevents medication errors by patients and increases medication adherence.

Undoubtedly, "Seeb" can play an important role in patient health improvement with the suitable reminder of the medication administration by user friendly interfaces, data processing, correct calculation of formulas and appropriate responds, the display of the medication pictures and descriptions. Therefore, we suggest that health care providers increase patients' awareness and introduce them medication reminder mobile applications to promote these applications utilization and to improve medication adherence as well as decreasing medication errors.

### **CHAPTER - 12**

## **FUTURE SCOPE:**



Therefore, we suggest that health care providers increase patients' awareness and introduce them medication reminder mobile applications to promote these applications utilization and to improve medication adherence as well as decreasing medication errors.

#### **CHAPTER - 13**

## **APPENDIX:**

#### GitHub Link:

https://github.com/IBM-EPBL/IBM-Project-44682-1660726203

#### **Project Demo Link:**

# https://www.youtube.com/watch?v=\_ETdYrAQkqk

# work space link:

https://workdrive.zohoexternal.com/writer/open/rl45i5f7bd434f3cf419eb7e453e032e0 47ef?authId=%7B%22linkId%22%3A%225k2wApabNUa-LYmIU%22%7D