

```
import random
temperature=(random.random())*100
Humidity=(random.random())*100
roundedTemp=round(temperature)
roundedHumi=round(Humidity)
print("The temperature is",roundedTemp)

if roundedTemp>30:
    print("temperature is high")
else:
    print("temperature is low")
temperature=(random.random())*100
roundedTemp=round(temperature)
print("The Humidity is",roundedHumi)

if roundedHumi>30:
    print("Humidity is high")
else:
    print("Humidity is low")
```

Code:

sample.py - C:\Users\ELCOT\AppData\Local\Programs\Python\Python39\sample.py (3.9.6)

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```

Outputs:

IDLE Shell 3.9.6

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Python 3.9.6 (tags/v3.9.6:db3ff76, Jun 28 2021, 15:26:21) [MSC v.1929 64 bit (AMD64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.

>>>
=== RESTART: C:\Users\ELCOT\AppData\Local\Programs\Python\Python39\sample.py ===

```
The temperature is 99
temperature is high
The Humidity is 86
Humidity is high
```

>>>
=== RESTART: C:\Users\ELCOT\AppData\Local\Programs\Python\Python39\sample.py ===

```
The temperature is 97
temperature is high
The Humidity is 23
Humidity is low
```

>>>
=== RESTART: C:\Users\ELCOT\AppData\Local\Programs\Python\Python39\sample.py ===

```
The temperature is 36
temperature is high
The Humidity is 83
Humidity is high
```

>>> |