<u>INDUSTRY – SPECIFIC INTELLIGENT FIRE MANAGEMENT</u> SYSTEM

Sprint 4: Web UI (to make the user interact with the software)

CODE:

```
#include <WiFi.h>//library for wifi
#include <PubSubClient.h>//library for MQtt
#include "DHT.h"// Library for dht11
#include <cstdlib>
#include <time.h>
#include <mjson.h>
//#include <HTTPClient.h>
#define DHTPIN 15 // what pin we're connected to
#define DHTTYPE DHT22 // define type of sensor DHT 11
DHT dht (DHTPIN, DHTTYPE);// creating the instance by passing pin and typr of dht
connected
void callback(char* subscribetopic, byte* payload, unsigned int payloadLength);
//----credentials of IBM Accounts-----
#define ORG "fvs923"
#define DEVICE_TYPE "zenabc"
#define DEVICE_ID "221"
#define TOKEN "12345678"
String data3 = "";
String accidentstatus ="";
```

```
String sprinkstatus = "";
float temp =0;
bool isfanon = false;
bool issprinkon = false;
bool cansprinkoperate = true;
bool canfanoperate = true;
bool canalertsent = true;
bool cansentalert = false;
int gas = 0;
int flame = 0;
int flow = 0;
long int cooldown= 600;
char server[] = ORG ".messaging.internetofthings.ibmcloud.com";
char publishTopic[] = "iot-2/evt/data/fmt/json";
char subscribetopic[] = "iot-2/cmd/command/fmt/String";
char authMethod[] = "use-token-auth";
char token[] = TOKEN;
char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE_ID;
WiFiClient wifiClient; // creating the instance for wificlient
PubSubClient client(server, 1883, callback, wifiClient); //calling the predefined client id by
```

passing parameter like server id, portand wificredential

```
{
 Serial.begin(115200);
 dht.begin();
 //if real gas sensor is used make sure the senor is heated up for acurate readings
  - Here random values for readings and stdout were used to show the
   working of the devices as physical or simulated devices are not
   available.
 */
 delay(10);
 Serial.println();
 wificonnect();
 mqttconnect();
}
void loop()// Recursive Function
{
 //printf("\n\% li\n",time(0));
 temp = dht.readTemperature();
 //setting a random seed
 srand(time(0));
 //initial variable activities like declaring, assigning
 gas = rand()\%400;
 int flamereading = rand()\% 1024;
 flame = map(flamereading, 0, 1024, 0, 1024);
```

```
int flow = ((rand()\%100)>50?1:0);
```

```
//find the accident status 'cause fake alert may be caused by some mischief activities
if(temp < 45){
 if(flame > 650)
  accidentstatus = "Need Auditing";
  if(canfanoperate)
   isfanon = true;
  else
   isfanon = false;
  issprinkon = false;
 else if(flame <= 10){
  accidentstatus = "nothing happened";
  isfanon = false;
  issprinkon = false;
 }
else if(temp >= 45 \&\& temp <= 55)
 if(flame <=650 \&\& flame > 100){
  if(cansprinkoperate)
   issprinkon = true;
  else
   issprinkon = false;
  accidentstatus = "moderate";
  if(gas > 160 && canfanoperate ){
   isfanon = true;
```

```
}
  else{
   isfanon = false;
  }
 }
else if(flame <= 100 && flame > 10){
 if(cansprinkoperate)
   issprinkon = true;
  else
   issprinkon = false;
  isfanon = false;
  accidentstatus = "moderate";
 }
else if(temp > 55)
if(flame > 650){
  gas = 500 + rand()\%500;
  accidentstatus = "severe";
  if(cansprinkoperate)
   issprinkon = true;
  else
   issprinkon = false;
  if(canfanoperate)
   isfanon = true;
  else
   isfanon = false;
 }
else if(flame < 650 \&\& flame > 400){
  gas = 300 + rand()\%500;
  accidentstatus = "severe";
```

```
if(cansprinkoperate)
   issprinkon = true;
  else
   issprinkon = false;
  if(canfanoperate)
   isfanon = true;
  else
   isfanon = false;
 }
else {
 accidentstatus = "Need moderate Auditing";
 isfanon = false;
 issprinkon = false;
}
if(issprinkon){
 if(flow){
  sprinkstatus = "working";
 }
 else{
  sprinkstatus = "not working";
 }
else if(!issprinkon){
 sprinkstatus = "ready";
}
```

```
else {
  sprinkstatus = "something's wrong";
 }
 PublishData(temp,gas,flame,flow,isfanon,issprinkon);
 printf("\n%li\n",cooldown);
 if(accidentstatus=="severe" && cooldown >= 600){
  cooldown = 0;
  sendalert();
  PublishData(temp,gas,flame,flow,isfanon,issprinkon);
  cansentalert = false;
 }
 if(cooldown > 999999){
  cooldown = 601;
  delay(1000);
 ++cooldown;
 if (!client.loop()) {
  mqttconnect();
 }
}
/*....retrieving to Cloud.....*/
void PublishData(float temp, int gas ,int flame ,int flow,bool isfanon,bool issprinkon) {
 mqttconnect();//function call for connecting to ibm
 /*
  creating the String in in form JSon to update the data to ibm cloud
```

```
*/
 String payload = "{\"temp\":";
 payload += temp;
 payload += "," "\"gas\":";
 payload += gas;
 payload += "," "\"flame\":";
 payload += flame;
 payload += "," "\"flow\":";
 payload += ((flow)?"true":"false");
 payload += "," "\"isfanon\":";
 payload += ((isfanon)?"true":"false");
 payload += "," "\"issprinkon\":";
 payload += ((issprinkon)?"true":"false");
 payload += "," "\"cansentalert\":";
 payload += ((cansentalert)?"true":"false");
 payload += "," "\"accidentstatus\":";
 payload += "\""+accidentstatus+"\"";
 payload += "," "\"sprinkstatus\":";
 payload += "\""+sprinkstatus+"\"";
 payload += "}";
 //Serial.print("Sending payload: ");
 Serial.println(payload);
 if (client.publish(publishTopic, (char*) payload.c_str())) {
  Serial.println("Publish ok");// if it sucessfully upload data on the cloud then it will print
publish ok in Serial monitor or else it will print publish failed
 } else {
  Serial.println("Publish failed");
```

```
}
}
void mqttconnect() {
 if (!client.connected()) {
  Serial.print("Reconnecting client to ");
  Serial.println(server);
  while (!!!client.connect(clientId, authMethod, token)) {
   Serial.print(".");
   delay(500);
  }
   initManagedDevice();
   Serial.println();
 }
void wificonnect() //function defination for wificonnect
{
 Serial.println();
 Serial.print("Connecting to ");
 WiFi.begin("Wokwi-GUEST", "", 6);//passing the wifi credentials to establish the
connection
 while (WiFi.status() != WL_CONNECTED) {
  delay(100);
  Serial.print(".");
 Serial.println("");
 Serial.println("WiFi connected");
```

```
Serial.println("IP address: ");
 Serial.println(WiFi.localIP());
}
void initManagedDevice() {
 if (client.subscribe(subscribetopic)) {
  Serial.println((subscribetopic));
  Serial.println("subscribe to cmd OK");
 } else {
  Serial.println("subscribe to cmd FAILED");
 }
}
void callback(char* subscribetopic, byte* payload, unsigned int payloadLength)
{
 Serial.print("callback invoked for topic: ");
 Serial.println(subscribetopic);
 for (int i = 0; i < payloadLength; i++) {
  //Serial.print((char)payload[i]);
  data3 += (char)payload[i];
 }
 Serial.println("data: "+ data3);
 const char *s =(char*) data3.c_str();
 double pincode = 0;
 if(mjson_get_number(s, strlen(s), "$.pin", &pincode)){
  if(((int)pincode) = 67993){
     const char *buf;
```

```
int len;
    if (mjson_find(s, strlen(s), "$.command", &buf, &len)) // And print it
     {
     String command(buf,len);
     if(command=="\"cantfan\""){
       canfanoperate = !canfanoperate;
      }
     else if(command=="\"cantsprink\""){
       cansprinkoperate = !cansprinkoperate;
      }else if(command=="\"sentalert\""){
       resetcooldown();
      }
     }
 data3="";
void resetcooldown(){
 cooldown = 0;
void sendalert(){
 cansentalert = true;
 cooldown = 0;
```

}

}

}

```
diagram.json:
```

```
"version": 1,
"author": "Anonymous maker",
"editor": "wokwi",
 "parts": [
  { "type": "wokwi-esp32-devkit-v1", "id": "esp", "top": 2.13, "left": -176.36, "attrs": {} },
   "type": "wokwi-dht22",
   "id": "dht1",
   "top": -72.84,
   "left": -48.9,
   "attrs": { "temperature": "10.9" }
  }
],
 "connections": [
  [ "esp:TX0", "$serialMonitor:RX", "", [] ],
  [ "esp:RX0", "$serialMonitor:TX", "", [] ],
  [ "dht1:VCC", "esp:3V3", "red", [ "v0" ] ],
  [ "dht1:GND", "esp:GND.1", "black", [ "v0" ] ],
  [ "dht1:SDA", "esp:D15", "green", [ "v101.76", "h-2.06" ] ]
]
}
```