Program code:

```
#include <LiquidCrystal.h>
LiquidCrystal lcd(5,6,8,9,10,11);

int redled = 2;
int greenled = 3;
int buzzer = 4;
int sensor = A0;
int sensorThresh = 400;

void setup()
{
pinMode(redled, OUTPUT);
pinMode(greenled,OUTPUT);
pinMode(buzzer,OUTPUT);
pinMode(sensor,INPUT);
Serial.begin(9600);
lcd.begin(16,2);
  }

void loop()
{
int analogValue = analogRead(sensor);
Serial.print(analogValue);
if(analogValue>sensorThresh) {
digitalWrite(redled,HIGH);
digitalWrite(greenled,LOW);
tone(buzzer,1000,10000);
lcd.clear();
lcd.setCursor(0,1);
lcd.print("ALERT");
delay(1000);
lcd.clear();
lcd.setCursor(0,1);
lcd.print("EVACUATE");
delay(1000);
      }
  else
  {
   digitalWrite(greenled,HIGH);
   digitalWrite(redled,LOW);
   noTone(buzzer);
   lcd.clear();
   lcd.setCursor(0,0);
   lcd.print("SAFE");
   delay(1000);
   lcd.Clear();
   lcd.setCursor(0,1);
   lcd.print("ALL CLEAR");
 delay(1000); }
   }
```