Project Development Phase Sprint-4

Team ID	PNT2022TMID40981
Project Name	Virtual Eye - Life Guard for Swimming Pools to Detect Active Drowning
Maximum Marks	8 Marks

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#import necessary
packages import cv2 import
os import numpy as np
from .utils import download_file
initialize = True
net = None
dest_dir = os.path.expanduser('~') + os.path.sep + '.cvlib' + os.path.sep + 'object_detection' +
os.path.sep + 'yolo' + os.path.sep + 'yolov3' classes = None
#colors are BGR instead of RGB in python
COLORS = [0,0,255], [255,0,0]
def populate_class_labels():
  #we are using a pre existent classifier which is more reliable and more efficient than one
  #we could make using only a laptop
  #The classifier should be downloaded automatically when you run this script
  class_file_name = 'yolov3_classes.txt' class_file_abs_path = dest_dir +
  os.path.sep + class_file_name url = 'https://github.com/Nico31415/Drowning-
  Detector/raw/master/yolov3.txt' if not os.path.exists(class_file_abs_path):
    download_file(url=url, file_name=class_file_name, dest_dir=dest_dir) f
  = open(class_file_abs_path, 'r')
  classes = [line.strip() for line in f.readlines()]
```

def get_output_layers(net):

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#the number of output layers in a neural network is the number of possible
 #things the network can detect, such as a person, a dog, a tie, a phone...
 layer names = net.getLayerNames()
 output_layers = [layer_names[i[0] - 1] for i in net.getUnconnectedOutLayers()]
 return output_layers
def draw bbox(img, bbox, labels, confidence, Drowning, write conf=False):
 global COLORS
 global classes
 if classes is None:
    classes = populate_class_labels()
 for i, label in enumerate(labels):
    #if the person is drowning, the box will be drawn red instead of blue if
    label == 'person' and Drowning:
      color = COLORS[0] label
      = 'DROWNING'
    else:
      color = COLORS[1]
    if write_conf:
      label += ' ' + str(format(confidence[i] * 100, '.2f')) + '%'
    #you only need to points (the opposite corners) to draw a rectangle. These points
    #are stored in the variable bbox
    cv2.rectangle(img, (bbox[i][0],bbox[i][1]), (bbox[i][2],bbox[i][3]), color, 2)
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cv2.putText(img, label, (bbox[i][0],bbox[i][1]-10), cv2.FONT_HERSHEY_SIMPLEX, 0.5, color, 2)
 return img
def detect common objects(image, confidence=0.5, nms thresh=0.3):
 Height, Width = image.shape[:2] scale
 = 0.00392
 global classes global
  dest_dir
 #all the weights and the neural network algorithm are already preconfigured #as
 we are using YOLO
 #this part of the script just downloads the YOLO files config_file_name
 = 'yolov3.cfg'
 config_file_abs_path = dest_dir + os.path.sep + config_file_name
 weights_file_name = 'yolov3.weights'
 weights file abs path = dest dir + os.path.sep + weights file name
 url = 'https://github.com/Nico31415/Drowning-Detector/raw/master/yolov3.cfg'
 if not os.path.exists(config_file_abs_path):
    download_file(url=url, file_name=config_file_name, dest_dir=dest_dir)
 url = 'https://pjreddie.com/media/files/yolov3.weights'
 if not os.path.exists(weights_file_abs_path):
    download_file(url=url, file_name=weights_file_name, dest_dir=dest_dir)
```

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global initialize
  global net
  if initialize:
     classes = populate_class_labels() net =
     cv2.dnn.readNet(weights_file_abs_path, config_file_abs_path)
     initialize = False
  blob = cv2.dnn.blobFromImage(image, scale, (416,416), (0,0,0), True, crop=False)
  net.setInput(blob)
  outs = net.forward(get_output_layers(net))
class_ids = []
  confidences = []
  boxes = []
  for out in outs:
    for detection in out: scores =
       detection[5:] class_id =
       np.argmax(scores)
       max_conf = scores[class_id]
       if max_conf > confidence:
       center_x = int(detection[0]
       * Width) center_y =
       int(detection[1] * Height) w
       = int(detection[2] * Width)
       h = int(detection[3] *
       Height) x = center_x - w / 2
       y = center_y - h / 2
       class_ids.append(class_id)
       confidences. append (float (m\\
       ax_conf))
```

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indices = cv2.dnn.NMSBoxes(boxes, confidences, confidence, nms_thresh)
bbox = []
label = []
conf = []

for i in indices: i
    = i[0]
    box = boxes[i] x = box[0] y = box[1] w = box[2] h = box[3]
    bbox.append([round(x), round(y), round(x+w), round(y+h)])
label.append(str(classes[class_ids[i]]))
conf.append(confidences[i])
```

boxes.append([x, y, w, h])

return bbox, label, conf