

SPRINT-1

Team ID	PNT2022TMID41191
Project Name	Industry-specific intelligent fire management system

CONFIGURING ESP32 USING WOKWI PROJECTS:

Program:-

```
esp32-dht22.ino • diagram.json libraries.txt Library Manager ▼
1  #include "DHTesp.h"
2  #include <cstdlib>
3  #include <time.h>
4
5  const int DHT_PIN = 15;
6
7  bool is_exhaust_fan_on = false;
8  bool is_sprinkler_on = false;
9
10 float temperature = 0;
11
12 int gas_ppm = 0;
13 int flame = 0;
14 int flow = 0;
15
16 String flame_status = "";
17 String accident_status = "";
18 String sprinkler_status = "";
19
20 DHTesp dhtSensor;
21
22
23 void setup() {
24     Serial.begin(99900);
25
26     /**** sensor pin setups ****/
27
28     /**** sensor pin setups ****/
29     dhtSensor.setup(DHT_PIN, DHTesp::DHT22);
30     //if real gas sensor is used make sure the sensor is heated up for accurate readings
31     /*
32     - Here random values for readings and stdout were used to show the
33     working of the devices as physical or simulated devices are not
34     available.
35     */
36 }
37
38 void loop() {
39     TempAndHumidity data = dhtSensor.getTempAndHumidity();
40
41     //setting a random seed
42     srand(time(0));
43
44     //initial variable activities like declaring , assigning
45     temperature = data.temperature;
46     gas_ppm = rand()%1000;
47     int flamereading = rand()%1024;
48     flame = map(flamereading,0,1024,0,1024);
49     int flamerange = map(flamereading,0,1024,0,3);
50     int flow = ((rand()%100)>50?1:0);
```

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51 //set a flame status based on how close it is....
52 switch (flamerange) {
53 case 2: // A fire closer than 1.5 feet away.
54     flame_status = "Close Fire";
55     break;
56 case 1: // A fire between 1-3 feet away.
57     flame_status = "Distant Fire";
58     break;
59 case 0: // No fire detected.
60     flame_status = "No Fire";
61     break;
62 }
63
64 //toggle the fan according to gas in ppm in the room
65 if(gas_ppm > 100){
66     is_exhaust_fan_on = true;
67 }
68 else{
69     is_exhaust_fan_on = false;
70 }
71
72 //find the accident status 'cause fake alert may be caused by some mischief activities
73 if(temperature < 40 && flamerange ==2){
74     accident_status = "need auditing";
75     is_sprinkler_on = false;
76 }

```

```

esp32-dht22.ino • diagram.json libraries.txt Library Manager
75     is_sprinkler_on = false;
76 }
77 else if(temperature < 40 && flamerange ==0){
78     accident_status = "not found";
79     is_sprinkler_on = false;
80 }
81 else if(temperature > 50 && flamerange == 1){
82     is_sprinkler_on = true;
83     accident_status = "moderate";
84 }
85 else if(temperature > 55 && flamerange == 2){
86     is_sprinkler_on = true;
87     accident_status = "severe";
88 }else{
89     is_sprinkler_on = false;
90     accident_status = "none";
91 }
92
93
94 //send the sprinkler status
95 if(is_sprinkler_on){
96     if(flow){
97         sprinkler_status = "working";
98     }
99     else{
100         sprinkler_status = "not working";

```

```

esp32-dht22.ino • diagram.json libraries.txt Library Manager
100     sprinkler_status = "not working";
101 }
102 }
103 else if(is_sprinkler_on == false){
104     sprinkler_status = "it should not!";
105 }
106 else{
107     sprinkler_status = "Error!!";
108 }
109
110 //Obviously the output.It is like json format 'cause it will help us for future sprints
111 String out = "{\n\t\"senor_values\":{";
112 out+="\n\t\t\"gas_ppm\": "+String(gas_ppm)+",";
113 out+="\n\t\t\"temperature\": "+String(temperature,2)+",";
114 out+="\n\t\t\"flame\": "+String(flame)+",";
115 out+="\n\t\t\"flow\": "+String(flow)+",\n\t}";
116 out+="\n\t\"output\":{";
117 out+="\n\t\t\"is_exhaust_fan_on\": "+String((is_exhaust_fan_on)?"true":"false")+",";
118 out+="\n\t\t\"is_sprinkler_on\": "+String((is_sprinkler_on)?"true":"false")+",";
119 out+="\n\t}";
120 out+="\n\t\"messages\":{";
121 out+="\n\t\t\"fire_status\": "+flame_status+",";
122 out+="\n\t\t\"flow_status\": "+sprinkler_status+",";
123 out+="\n\t\t\"accident_status\": "+accident_status+",";
124 out+="\n\t}";
125 out+="\n}";

```

```
esp32-dht22.ino • diagram.json libraries.txt Library Manager
112 out+="\n\t\t\t\"gas_ppm\": "+String(gas_ppm)+",";
113 out+="\n\t\t\t\"temperature\": "+String(temperature,2)+",";
114 out+="\n\t\t\t\"flame\": "+String(flame)+",";
115 out+="\n\t\t\t\"flow\": "+String(flow)+","\n\t\t";
116 out+="\n\t\t\"output\":{";
117 out+="\n\t\t\t\"is_exhaust_fan_on\": "+String(((is_exhaust_fan_on)?true:"false")+",";
118 out+="\n\t\t\t\"is_sprinkler_on\": "+String(((is_sprinkler_on)?true:"false")+",";
119 out+="\n\t\t";
120 out+="\n\t\t\"messages\":{";
121 out+="\n\t\t\t\"fire_status\": "+flame_status+",";
122 out+="\n\t\t\t\"flow_status\": "+sprinkler_status+",";
123 out+="\n\t\t\t\"accident_status\": "+accident_status+",";
124 out+="\n\t\t";
125 out+="\n\t\t";
126 Serial.println(out);
127
128 delay(2000);
129 }
130
```

```
esp32-dht22.ino • diagram.json libraries.txt Library Manager
1 {
2   "version": 1,
3   "author": "Uri Shaked",
4   "editor": "wokwi",
5   "parts": [
6     { "type": "wokwi-esp32-devkit-v1", "id": "esp", "top": 0, "left": 0, "attrs": {} },
7     { "type": "wokwi-dht22", "id": "dht1", "top": -15.53, "left": 145.5, "attrs": {} }
8   ],
9   "connections": [
10    [ "esp:TX0", "$SerialMonitor:RX", "", [] ],
11    [ "esp:RX0", "$SerialMonitor:TX", "", [] ],
12    [ "dht1:SDA", "esp:D15", "green", [ "v0" ] ],
13    [ "dht1:VCC", "esp:3V3", "red", [ "v0" ] ],
14    [ "dht1:GND", "esp:GND.1", "black", [ "v0" ] ]
15  ]
16 }
```

```
esp32-dht22.ino  ●  diagram.json  libraries.txt  Library Manager
```

```
1  # Wokwi Library List
2  # See https://docs.wokwi.com/guides/libraries
3
4  DHT sensor library for ESPx
```

OUTPUT:

```
{
  "senor_values":{
    "gas_ppm":0,
    "temperature":24.00,
    "flame":45,
    "flow":0,
  }
  "output":{
    "is_exhaust_fan_on":false,
    "is_sprinkler_on":false,
  }
  "messages":{
    "fire_status":No Fire,
    "flow_status":it should not!,
    "accident_status":not found,
  }
}
```

SIMULATION:

