# **Project Planning Phase**

# **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	22 October 2022
Team ID	PNT2022TMID40534
Project Name	Project- Real Time Communication System
	Powered By Al For Specially Abled
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number			Priority	Team Members	
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Loeshwari V Indhuja E	
Sprint-2		USN-2	As a user, I will receive confirmation email oncel have registered for the application	1	High	Hemalatha K	
Sprint-1	Login	USN-3	As a user, I can log into the application by entering email & password	1	Medium	Mahalakshimi M	
Sprint-2	Dashboard	USN-4	As a user, I can log into my account in a given Dashboard	1	High	Indhuja E	
Sprint-1	User interface	USN-5	Professional responsible for user requirements & needs	1	High	Loeshwari V	
Sprint-3	Objective	USN-6	The goal is to describe all the inputs and outputs 1 High		High	Hemalatha K	
Sprint-4	Privacy	USN-7	The developed application should be secure for the users	1	High	Mahalakshimi M	

### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

