

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| | |
|---------------|--|
| Date | 22 October 2022 |
| Team ID | PNT2022TMID32964 |
| Project Name | Emerging Methods For Early Detection Of Forest Fires |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|--|-------------------|--|--------------|----------|--|
| Sprint-1 | Dataset Collection | USN-1 | To collect the data from various sources such as surveillance cameras or drone cameras which are used for observation of forest areas. | 10 | High | Vinoth Kumar .M , Venkadasubra manian.P |
| Sprint-1 | Image pre-processing & Training the model. | USN-2 | Sort and classify the collected data and process those data by training and testing the data using CNN model. | 10 | High | Sudharsan.S, Venkadasubra manian.P |
| Sprint-2 | Evaluation of the model | USN-3 | Evaluate the model to check whether it works efficiently and with high performance with low failure rates. | 20 | Medium | Veerenthiran.S, Vinoth Kumar .M |
| Sprint-3 | Testing the model | USN-4 | To test the model with the intent to find whether its satisfies the specified requirements or not | 20 | High | Veerenthiran.S, Sudharsan.S, |
| Sprint-4 | Deployment | USN-5 | After testing, the model is implemented on the user's offices for further use. | 20 | High | Vinoth Kumar .M , Venkadasubra manian.P |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|--------------------|----------|-------------------|---------------------------|---|------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 20 | 05 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |
| | | | | | | |
| | | | | | | |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

$$AV = 20/6 = 3.33$$

Burndown Chart:

A burndown chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time .

