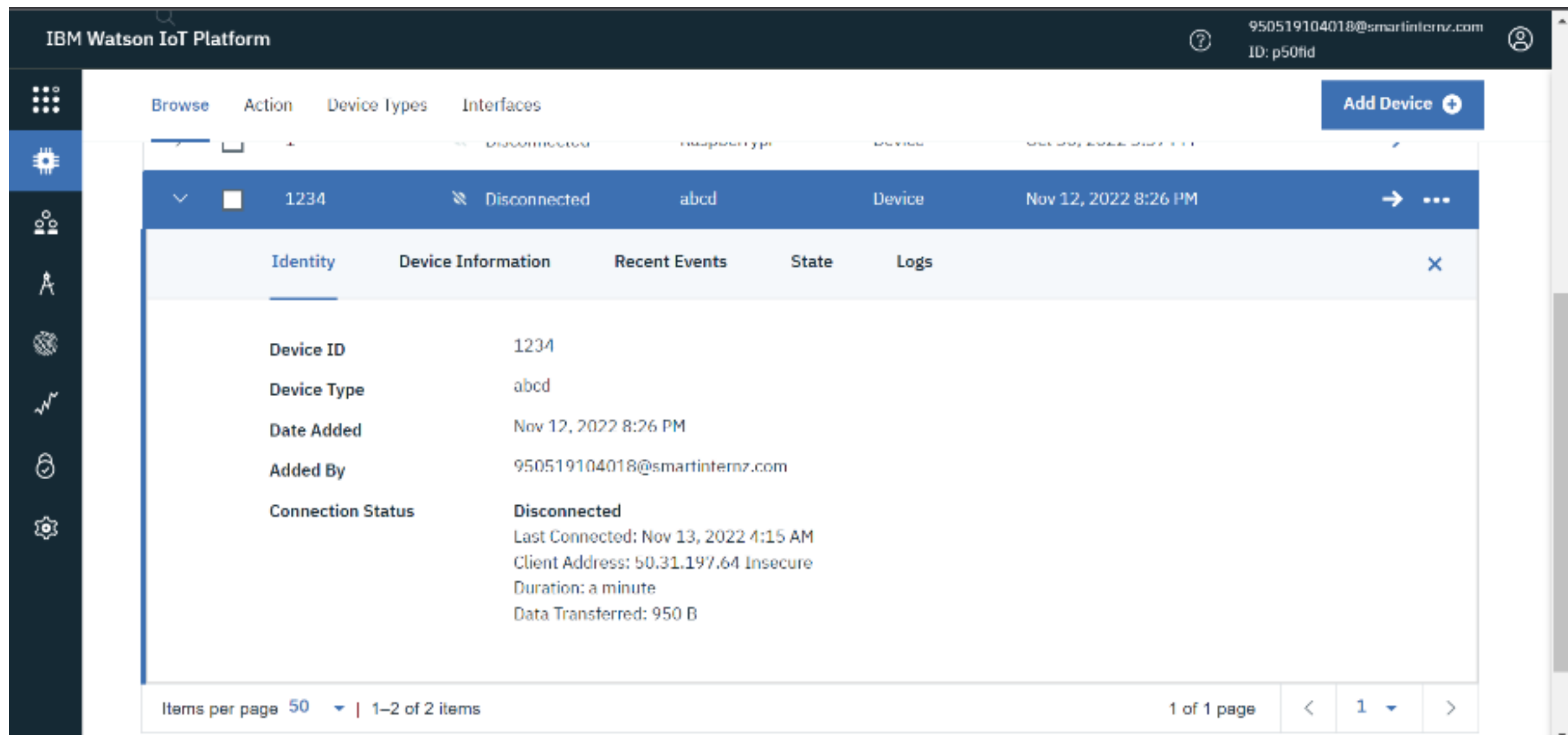
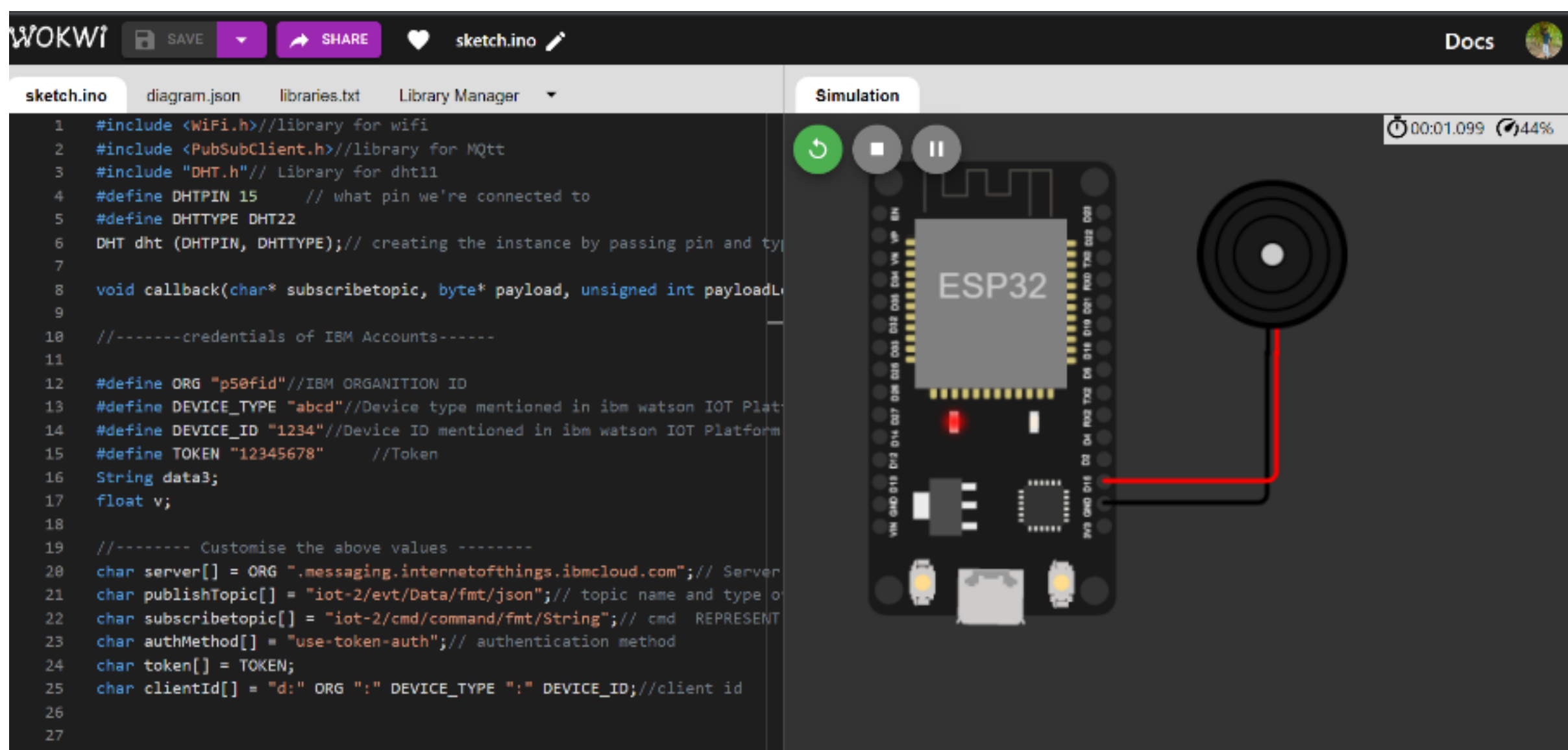


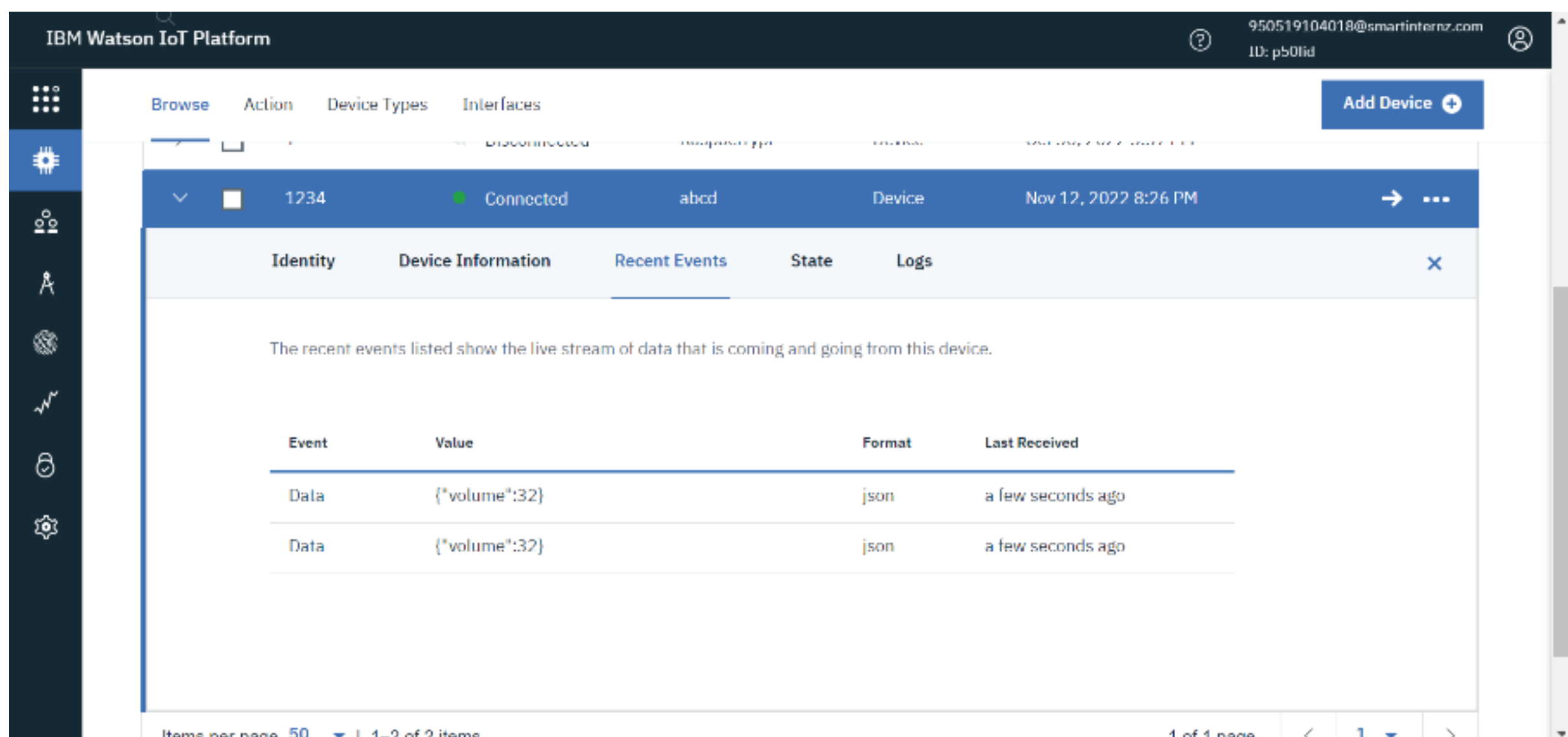
SPRINT 1

Creating a device in IBM IoT Platform



Create a buzzer program and connect ESP32 to IBM IoT platform





```
#include<WiFi.h>//library for wifi
#include<PubSubClient.h>//library for MQTT
#include"DHT.h"// Library for dht11
#define DHTPIN 15 // what pin we're connected to
#define DHTTYPE DHT22
DHT dht(DHTPIN,DHTTYPE);// creating the instance by passing pin and type of dht connected

void callback(char* subscribtopic,byte* payload,unsigned int payloadLength);

//----credentials of IBM Accounts----

#define ORG "p50fid"//IBM ORGANIZATION ID
#define DEVICE_TYPE "abcd"//Device type mentioned in ibm watson IOT Platform
#define DEVICE_ID "1234"//Device ID mentioned in ibm watson IOT Platform
#define TOKEN "12345678" //Token
String data3;
float v;

//---- Customise the above values ----
char server[] = ORG ".messaging.internetofthings.ibmcloud.com";//Server Name
char publishTopic[] = "iot-2/evt/Data/fmt/json";// topic name and type of event perform and format in
which data to be send
char subscribtopic[] = "iot-2/cmd/command/fmt/String";// cmd REPRESENT command type AND
COMMAND IS TEST OF FORMAT STRING
char authMethod[] = "use-token-auth";// authentication method
char token[] = TOKEN;
char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE_ID;//client id

//-----
WiFiClient wifiClient;// creating the instance for wifi client
```

```
PubSubClient client(server, 1883, callback, wifiClient); //calling the predefined client id by passing parameter like server id, port and wifi credential
```

```
void setup(){
```

```
    pinMode(DHTPIN, OUTPUT);
```

```
    wifiConnect();
```

```
    mqttConnect();
```

```
}
```

```
void loop(){
```

```
    wifiConnect();
```

```
    mqttConnect();
```

```
    v = 32;
```

```
    Serial.print("volume:");
```

```
    Serial.println(v);
```

```
    tone(DHTPIN, v);
```

```
    delay(1000);
```

```
    PublishData(v);
```

```
    noTone(DHTPIN);
```

```
    delay(1000);
```

```
    if(!client.loop()){
```

```
        mqttConnect();
```

```
    }
```

```
}
```

```
void PublishData(float volume) {
```

```
    mqttConnect(); //function call for connecting to ibm
```

```
    /*
```

```
        creating the String in form JSon to update the data to ibm cloud
```

```
    */
```

```
    String payload = "{\"volume\":";
```

```
    payload += volume;
```

```
    payload += "}";
```

```
    Serial.print("Sending payload: ");
```

```
    Serial.println(payload);
```

```
    if(client.publish(publishTopic, (char*) payload.c_str())) {
```

```
        Serial.println("Publish ok"); // if it successfully upload data on the cloud then it will print publish ok in Serial monitor or else it will print publish failed
```

```
    } else {
```

```
        Serial.println("Publish failed");
```

```
    }
```

```
}
```

```

void mqttconnect() {
  if(!client.connected()){
    Serial.print("Reconnecting client to ");
    Serial.println(server);
    while (!!!client.connect(clientId, authMethod, token)){
      Serial.print(".");
      delay(500);
    }

    initManagedDevice();
    Serial.println();
  }
}

void wificonnect() //function defination for wificonnect
{
  Serial.println();
  Serial.print("Connecting to ");

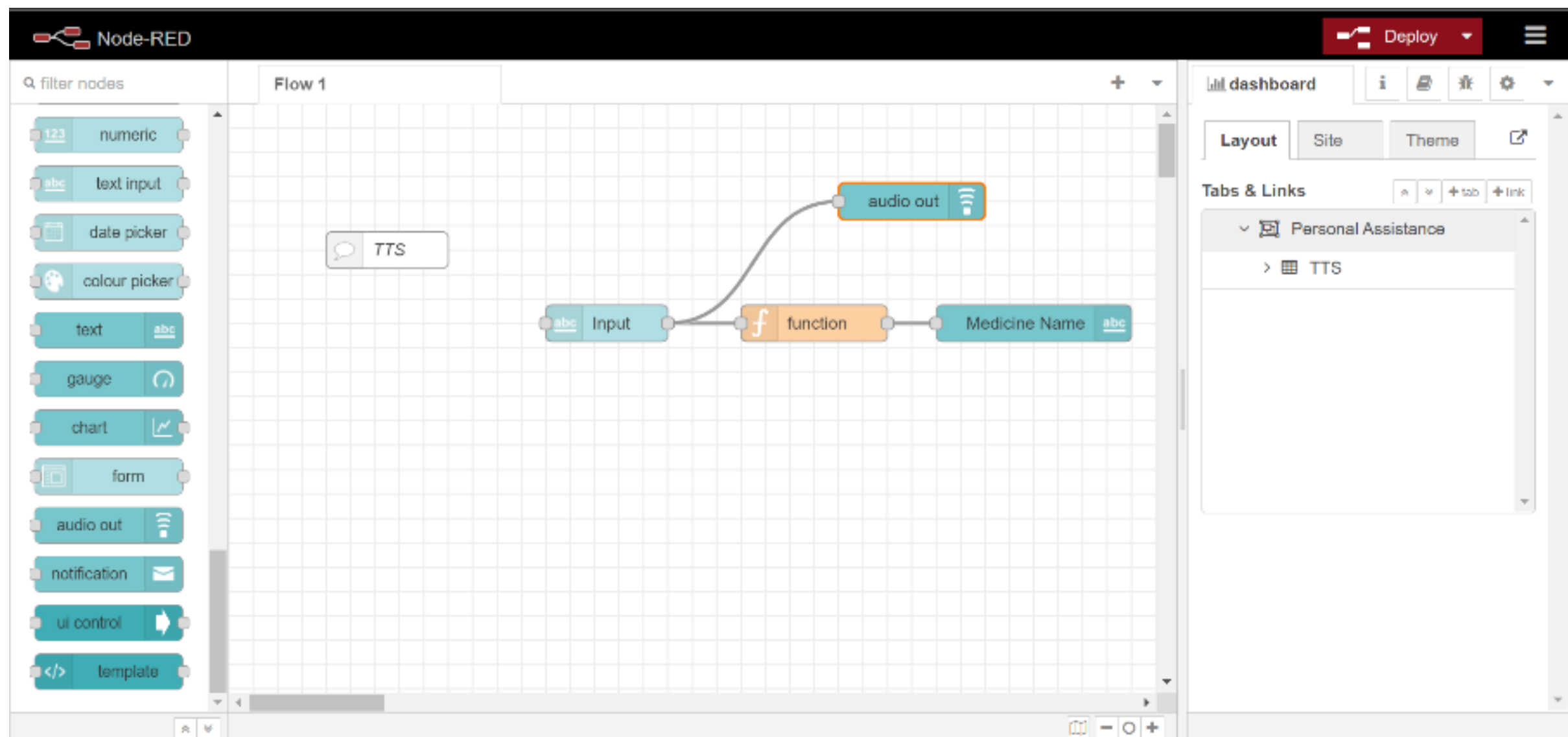
  WiFi.begin("Wokwi-GUEST", "", 6); //passing the wifi credentials to establish the connection
  while (WiFi.status() != WL_CONNECTED){
    delay(500);
    Serial.print(".");
  }
  Serial.println("");
  Serial.println("WiFi connected");
  Serial.println("IP address: ");
  Serial.println(WiFi.localIP());
}

void initManagedDevice() {
  if(client.subscribe(subscribetopic)){
    Serial.println((subscribetopic));
    Serial.println("subscribe to cmd OK");
  } else {
    Serial.println("subscribe to cmd FAILED");
  }
}

void callback(char* subscribetopic, byte* payload, unsigned int payloadLength)
{
  Serial.print("callback invoked for topic: ");
  Serial.println(subscribetopic);
}

```

Creating a Text to Speech Service in Node red



Personal Assistance

TTS

Input
its time to take crocin

Medicine Name