Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

J						
Date	18 October 2022					
Team ID	PNT2022TMID41146					
Project Name	Statistical Machine Learning Approaches					
	to Liver Disease Prediction.					
Maximum Marks	8 Marks					

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User	User Story / Task	Story	Priority	Team Members
	Requirement	Story		Points		
	(Epic)	Number				
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	5	High	Kasiprasath K
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	5	High	Sathiyanatha M
Sprint-1	Login	USN-3	As a user, I can log into the application by entering email & password	10	High	Sathiyanathan M
Sprint-2	Input Necessary Details	USN-4	As a user, I can give Input Details to Predict Likeliness of Liver Disease.	15	High	Sathiyanathan M
Sprint-2	Data pre- processing	USN-5	Transform raw data into suitable format for prediction.	5	High	Hemachandran M
Sprint-3	Prediction of Liver Disease	USN-6	As a user, I can predict Liver Disease using machine learning model.	15	High	Kasiprasath K
Sprint-3		USN-7	As a user, I can get accurate prediction of liver disease.	5	Medium	Manikandan D
Sprint-4	Review	USN-8	As a user, I can give feedback of the application.	20	High	

Project Tracker, Velocity & Burn down Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	18	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	17	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	18	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	17	19 Nov 2022

Velocity:

Imagine we have a 6-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

AV=Sprint duration/velocity = 6/20=0.3

Burn down Chart:

BURNDOWN CHART

