Assignment 2

Assignment Date	19 November 2022
Team id	PNT2022TMID41104
Project name	News Tracker application
Maximum Marks	2 Marks

1. Create User table with user with email, username, roll number, password.

```
CREATE TABLE USER (
rollno INTEGER PRIMARY KEY,
email TEXT NOT NULL,
name TEXT NOT NULL,
password TEXT NOT NULL
);

INSERT INTO USER VALUES(0001,'saranya@gmail.com','s','123@45');
INSERT INTO USER VALUES (0002, 'Namit@gmail.com', 'Namit', '123@67');
INSERT INTO USER VALUES (0003, 'Nivethitha@gmail.com', 'Nivethitha', '123@89');
INSERT INTO USER VALUES (0004, 'Venkadesh@gmail.com', 'venkadesh', '123@899');
SELECT * FROM USER;
```

2. Perform UPDATE, DELETE Queries with user table

WHERE rollno='1';

SELECT * FROM USER;

DELETE FROM USER WHERE rollno='2';

```
CREATE TABLE USER (
rollno INTEGER PRIMARY KEY,
email TEXT NOT NULL,
name TEXT NOT NULL,
password TEXT NOT NULL
);

INSERT INTO USER VALUES(0001, 'sudhan@gmail.com', 's', '123@45'); INSERT
INTO USER VALUES (0002, 'Namit@gmail.com', 'N', '123@67'); INSERT INTO
USER VALUES (0003, 'Nivethitha@gmail.com', 'Nivethitha', '123@89');
INSERT INTO USER VALUES (0004, 'Venkadesh@gmail.com', 'v', '123@899');

UPDATE USER
SET name='john', email='john@gmail.com'
```

3. Connect python code to db2.

4. Create a flask app with registration page, login page and welcome page. By default load the registration page once the user enters all the fields store the data in database and navigate to login page authenticate user username and password. If the user is valid show the welcome page

```
# Store this code in app.py file
from flask import Flask, render template, request, redirect, url for, session
fromflask mysqldb import MySQL
importMySQLdb.cursors
import re
app = Flask( name )
app.secret_key ='your secret key'
app.config['MYSQL HOST'] ='localhost'
app.config['MYSQL USER'] = 'root'
app.config['MYSQL PASSWORD'] = 'your password'
app.config['MYSQL_DB'] = 'geeklogin'
mysql = MySQL(app)
@app.route('/')
@app.route('/login', methods =['GET', 'POST'])
def login():
msg ="
ifrequest.method
```



