# **Project Design Phase-I - Solution Fit Template**

**Project Title:** IoT based safety gadget for child safety and notification system

Team ID: PNT2022TMID42943

### Define CS Explore AS, differentiate 1. CUSTOMER SEGMENT(§ **6. CUSTOMER CONSTRAINTS** 5. AVAILABLE SOLUTIONS СC CS Working parents or busy parents of 0-10 year old kids There are existing solutions Lack of affordable, reliable and hassle free technology, Lack of fit into CC that offer location tracking availability of secure and easy for kids but they are not very Ui. efficient, cost effective and reliable all at the same time. This trade off should be addressed. RC BE 7. BEHAVIOUR 9. PROBLEM ROOT CAUSE 2. JOBS-TO-BE-DONE / Customers panic, prevent their children from going **PROBLEMS** Customers have to do this to protect their Instantaneous tracking and out on their own, try children from potential updation of child's location, geofencing and notifying using easily available threats and to ensure the technologies safety while being far parents of any abnormalities away from them.

#### 3. TRIGGERS



Coming across news about children being kidnapped and abducted, missing cases being reported.

# 4. EMOTIONS: BEFORE / AFTER



Before: Feel insecure, worried,

## **10. YOUR SOLUTION**



Building a reliable technology that can address all the customer needs while being reliable and secure ensuring efficient functioning.

## 8. CHANNELS of BEHAVIOUR



## 8.1 ONLINE

Tracking their kids location with their mobile phones' GPS, reading news about child safety and other child missing cases.

8.2 **OFFLINE** 

scared and confused.  After: Relieved, calm, confident, happy.	Customers accompany their children to ensure safety, send them together with other reliable people, seek for protection in public places.
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