PROJECT PLANNING PHASE
PROJECT PLANNING TEMPLATE (PRODUCT BACKLOG, SPRINT PLANNING, STORIES, STORY POINTS)

TEAM ID	PNT2022TMID42133
PROJECT NAME	STATISTICAL MACHINE LEARNING APPROACHES TO LIVER DISEASE PREDICTION
College Name	AVS College Of Technology

PRODUCT BACKLOG, SPRINT SCHEDULE, AND ESTIMATION(4 MARKS)

Sprint	Functional Requirements (Epic)	User Story Number	User Story/Task	Story Points	Priority	Team Members
Sprint-1	Data Collection	USN-1	Collect the suitable dataset for predicting the liver disease	10	High	T.Ramesh G.Karunakaran A.Deepak P.Hariprasath
Sprint-1	Data pre-Processing	USN-2	Datasets are transformed into useful format.	7	Medium	T.Ramesh G.Karunakaran A.Deepak P.Hariprasath
Sprint-2	Model Building	USN-3	Calculate the Index Values	10	Medium	T.Ramesh G.Karunakaran A.Deepak P.Hariprasath
Sprint-2		USN-4	Splitting the Model into Training and Testing from the overall dataset.	7	Medium	T.Ramesh G.Karunakaran A.Deepak P.Hariprasath
Sprint-3	Training and Testing	USN-5	Train the Model using Regression algorithm and testing the performance of the model.	`10	High	T.Ramesh G.Karunakaran A.Deepak P.Hariprasath
Sprint-3	Application Building	USN-6	Build the HTML and Python code	10	High	T.Ramesh G.Karunakaran A.Deepak P.Hariprasath
Sprint-4		USN-7	Run Flask App	10	High	T.Ramesh G.Karunakaran A.Deepak P.Hariprasath

Sprint		USN-8	Deploy the model on IBM cloud.	10	High	T.Ramesh G.Karunakaran A.Deepak P.Hariprasath
Sprint-4	Implementation of the Application					

PROJECT TRACKER, VELOCITY & BURNDOWN CHART:(4 MARKS)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	10	6 Days	24 Oct 2022	29 Oct 2022	8	29 Oct 2022
Sprint-2	10	6 Days	31 Oct 2022	05 Nov 2022	7	05 Nov 2022
Sprint-3	10	6 Days	06 Oct 2022	12 Nov 2022	8	12 Nov 2022
Sprint-4	10	6 Days	14 Nov 2022	19 Nov 2022	7	19 Nov 2022

VELOCITY:

Imagine We have a 10 -day sprint duration, and the velocity of the team is 20 (points per sprint).

Let's calculate the team's average velocity(AV) per iteration unit (story points per day.

$$AV= \frac{Sprint\ duration}{velocity}$$

$$= 6/10$$

$$= 0.6$$