Project Planning Phase Project Planning (Product Backlog, Sprint Planning, Stories, Story points)

Date	23 October 2022
Team ID	PNT2022TMID31909
Project Name	University Admit Eligibility Predictor
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint-1 Registration USN-1 As a user, I will be able to register my application by entering my email, password, and confirming my password.	n Members
able to receive an email confirmation after registration. Sprint-2 USN-3 As a user, I can register for the application through Gmail. Sprint-1 USN-4 As a user, I can 2 Medium Bhara register for the application by entering details by	ani
register for the application through Gmail. Sprint-1 USN-4 As a user, I can 2 Medium Bhara register for the application by entering details by	uraj
register for the application by entering details by	I
self.	ani
Sprint-1 Login USN-5 As a user, I can log 1 High Muth into the application by entering email & password	uraj
Dashboard	

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Oct 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Oct 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Oct 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$