## **ASSINGMENT-3**

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TEAM ID	PNT2022TMID37462
NAME	Mohammed Asif
PROJECT NAME	Industry-Specific Intelligent Fire management System

## Python code for Blinking Led using Raspberry pi

```
#!/usr/bin/python
Import RPi.GPIO
import time
class
Led(object):
   Represents a physical LED. It uses the RPi GPIO naming scheme and NOT
Broadcomm's '''
init (self, pin number):
        . . .
       Set up the hardware connection
       Params: pin number of type int - Follow RPi GPIO naming scheme
       self.pin number = pin number
self.__setup_gpio__()
    def
__setup_gpio__(self):
       RPi.GPIO.setmode(RPi.GPIO.BOARD)
       RPi.GPIO.setup(self.pin number, RPi.GPIO.OUT)
    def
clean_up(self):
       Reset the GPIO header to its initial state.
RPi.GPIO.cleanup(self.pin number)
```

```
def
on light(self):
        Switch on the LED
        RPi.GPIO.output(self.pin number, True)
     def
off light(self):
        Switch off the LED
        RPi.GPIO.output(self.pin_number, False)
     def blink(self, drift time=0.2):
self.on light()
time.sleep(float(drift time))
self.off light()
        time.sleep(float(drift time))
     def blinkn(self,
number times):
        111
        Blink for any number of times
        Param: number times of type int
                     for i in range(0,
int(number_times)):
             self.blink()
    def blink non stop(self):
while True:
self.blink()
Python Code For Traffic LED using Raspberry pi
import RPi.GPIO as GPIO
import time import
signal import sys
# Setup
GPIO.setmode(GPIO.BCM)
GPIO.setup(9, GPIO.OUT)
GPIO.setup(10, GPIO.OUT)
GPIO.setup(11, GPIO.OUT) # Turn off all
lights when user ends demo def
```

allLightsOff(signal, frame):

GPIO.output(10, False)

GPIO.output(9, False)

```
GPIO.output(11, False)
GPIO.cleanup() sys.exit(0)
signal.signal(signal.SIGINT, allLightsOff)
while True:
 # Red
GPIO.output(9, True)
time.sleep(3)
 # Red and amber
GPIO.output(10, True)
time.sleep(1)
 # Green
 GPIO.output(9, False)
 GPIO.output(10, False)
GPIO.output(11, True)
time.sleep(5)
 # Amber
 GPIO.output(11, False)
 GPIO.output(10, True)
 time.sleep(2)
 # Amber off (red comes on at top of loop)
 GPIO.output(10, False)
```