IOT BASED SIGNS WITH SMART CONNECTIVITY FOR BETTER ROAD SAFETY

A PROJECT REPORT

Submitted by

ARULKUMAR.R	**(712819106709)**
SOUNDERRAJAN.R	**(712819106707)**
AKSHAY.K	**(712819106708)**
PRAVEEN.M	**(712819106302)**
VASANTHARAJ.V	**(712819106303)**

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ANNA UNIVERSITY:CHENNAI 600 025

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1. INTRODUCTION

1.1 PROJECT OVERVIEW

The goal of this project is to replace the static signboards with smart connected sign boards to get the speed limitations from a web app using weather API and update it automatically based on the weather conditions, set diversions through API and warn drivers for school zones and hospital zones.

1.2 PURPOSE

- To replace the static signboards, smart connected sign boards are used.
- These smart connected sign boards get the speed limitations from a web app using weather API and update automatically.
- Based on the weather changes the speed may increase or decrease.
- Traffic diversion signs are remotely controlled using APIs.
- **"DO NOT HONK"** message displayed at School and Hospital Zones which can we set using buttons.

2. LITERATURE SURVEY

2.1 EXISTING PROBLEM

- Rain makes brakes inefcient and leads to accidents
- Fog reduces visibility and increases the probability of accidents
- Traffic diversion requires human intervention

2.2 REFERENCES

Wireless Digital Traffic Signs of the Future

Authors :

CHAI K.TOH PIETRO
MANZONI
CARLOS TAVARES CALAFATE

Traffic signs have come a long way since the first automobile was invented. They have long served the purpose of warning and guiding drivers and also enforcing the traffic laws governing speed, parking, turns, and stopping. In this study, the authors discuss the issues and challenges facing current traffic signs, and how it will evolve into a next-generation traffic sign architecture using advanced wireless communications technologies. With technological advances in the areas of wireless communications and embedded electronics and software, we foresee that, in the future, digital traffic sign posts will be capable of transmitting the traffic sign information wirelessly to road users, and this will transform our roads into intelligent roads, where signs will appear promptly and automatically on in-vehicle displays to alert the driver. There is no longer the need to watch out for traffic signs since the detection will be automatic and performed wirelessly. This transformation will lessen burden on the drivers, so that they can then focus more on the traffic ahead while driving.Also, this evolution into wireless digital sign posts will fit well with the vision of future smart cities, where smart transportation technologies will be present to transform how we drive and commute, yielding greater safety, ease, and assistance to drivers.

SIGNS WITH SMART CONNECTIVITY FOR BETTER ROAD SAFETY

Application of machine learning methods for traffic signs recognition

Authors :

D V FILATOV
A V DEVIATKIN SERYKH ELENA

This paper focuses on solving a relevant and pressing safety issue on intercity roads. Two approaches were considered for solving the problem of traffic signs recognition; the approaches involved neural networks to analyze images obtained from a camera in the real-time mode. The first approach is based on a sequential image processing. At the initial stage, with the help of color filters and morphological operations (dilatation and erosion), the area containing the traffic sign is located on the image, then the selected and scaled fragment of the image is analyzed using a feed forward neural network to determine the meaning of the found traffic sign. Learning of the neural network in this approach is carried out using a back propagation method. The second approach involves convolution neural networks at both stages, i.e. when searching and selecting the area of the image containing the traffic sign, and when determining its meaning. Learning of the neural network in the second approach is carried out using the intersection over union function and a loss function. For neural networks to learn and the proposed algorithms to be tested, a series of videos from a dash cam were used that were shot under various weather and illumination conditions. As a result, the proposed approaches for traffic signs recognition were analyzed and compared by key indicators such as recognition rate percentage and the complexity of neural networks' learning process.

Integration of Image-Based Fog Detection with Autonomous Decision System for Intelligent Road Sign

Authors :

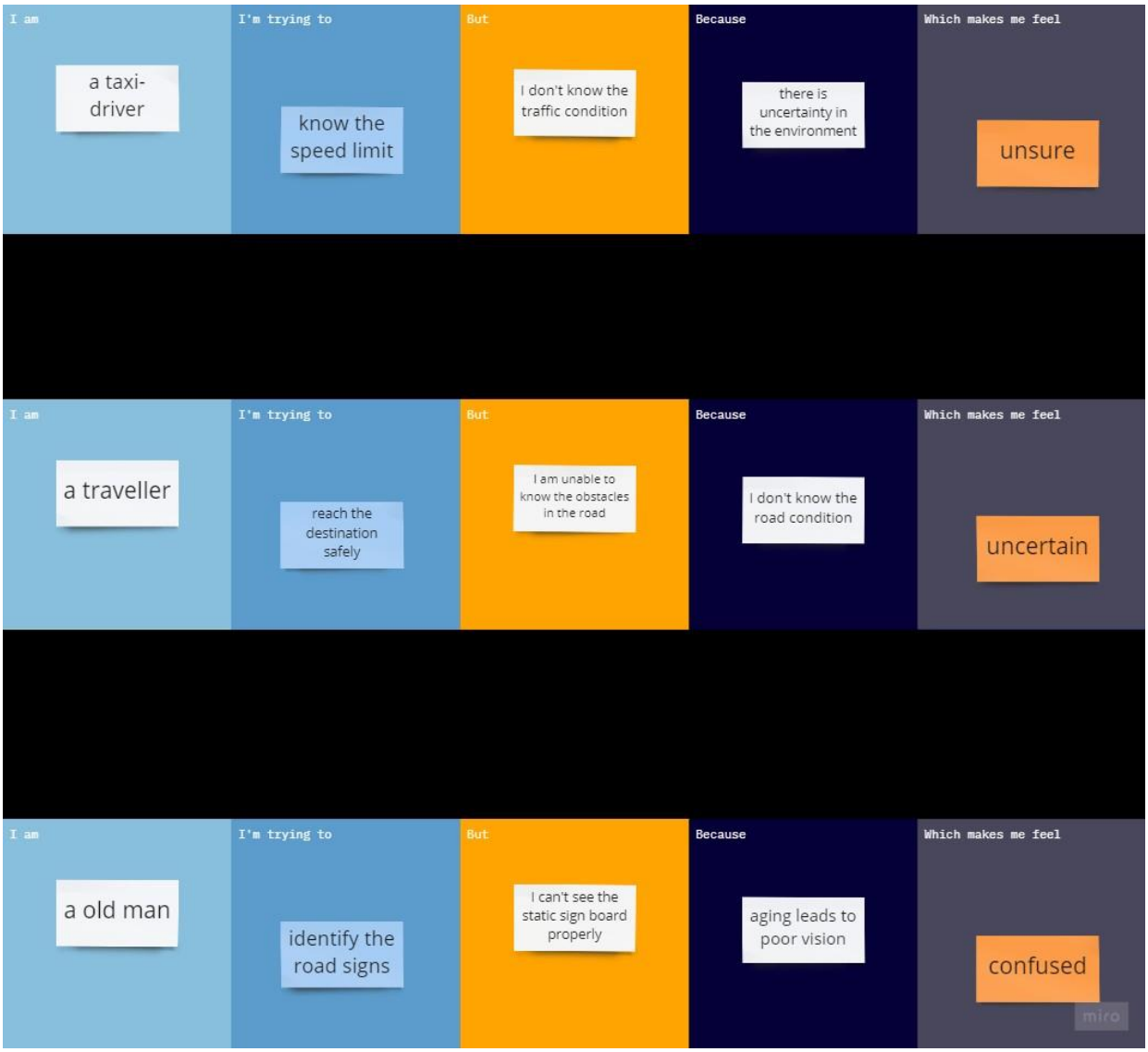
WOJCIECH CHMIEL JAN DERKACZ
JANUSZ GOZDECKI ANDRZEJ DZIECH

The paper presents the description of the decision system implemented for Intelligent Road Signs. It focuses on the implementation of the novel air transparency analysis system and its integration with the rule system and the speed control infrastructure. Moreover, there are presented issues of making decisions about the content displayed in the case of autonomous and cooperating signs. To reflect more closely on real-life situations, it is assumed that the content presented by the IRS changes dynamically, depending on the road traffic and weather parameters. The IRS system operation was presented using fog detection as an example.

SIGNS WITH SMART CONNECTIVITY FOR BETTER ROAD SAFETY

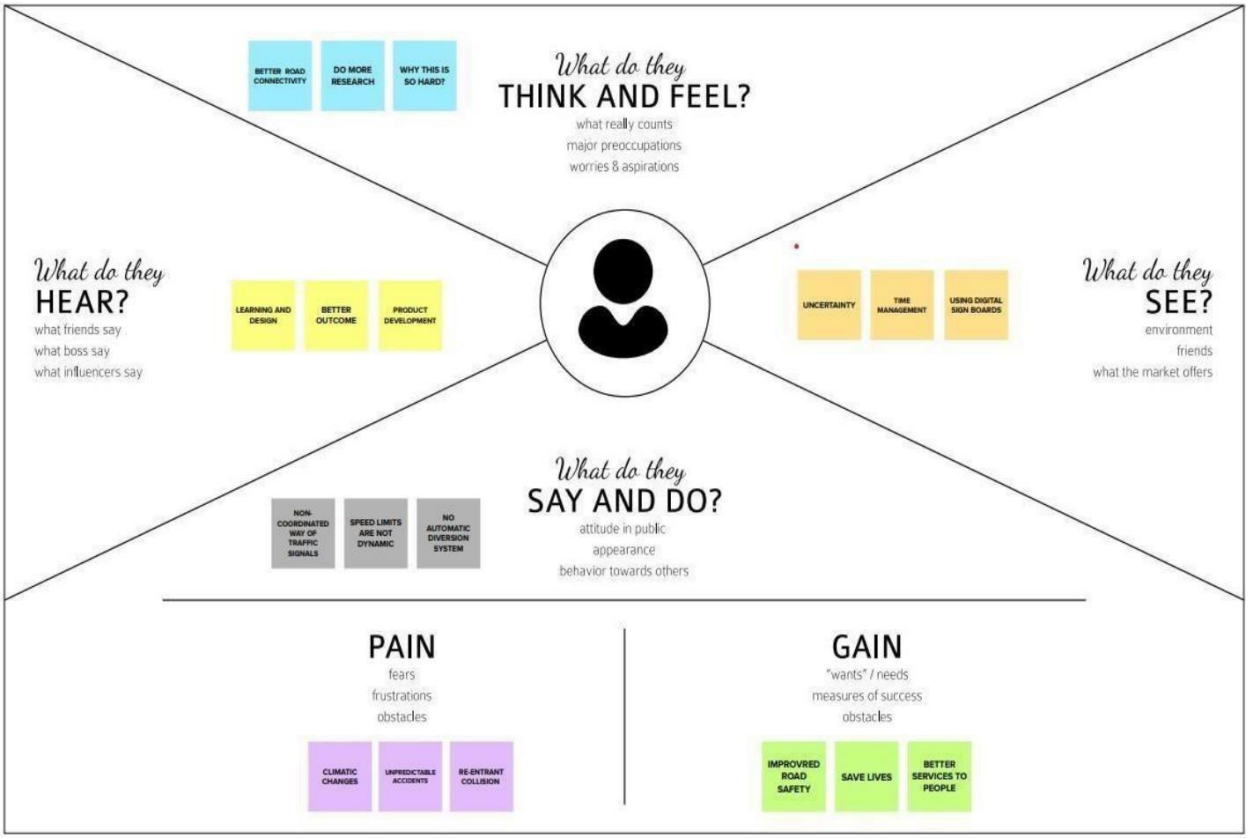
2.3 PROBLEM STATEMENT DEFINITION

To replace the static signboards with smart connected sign boards to get the speed limitations from a web app using weather API and update it automatically based on the weather conditions, set diversions through API and warn drivers for school zones and hospital zones.

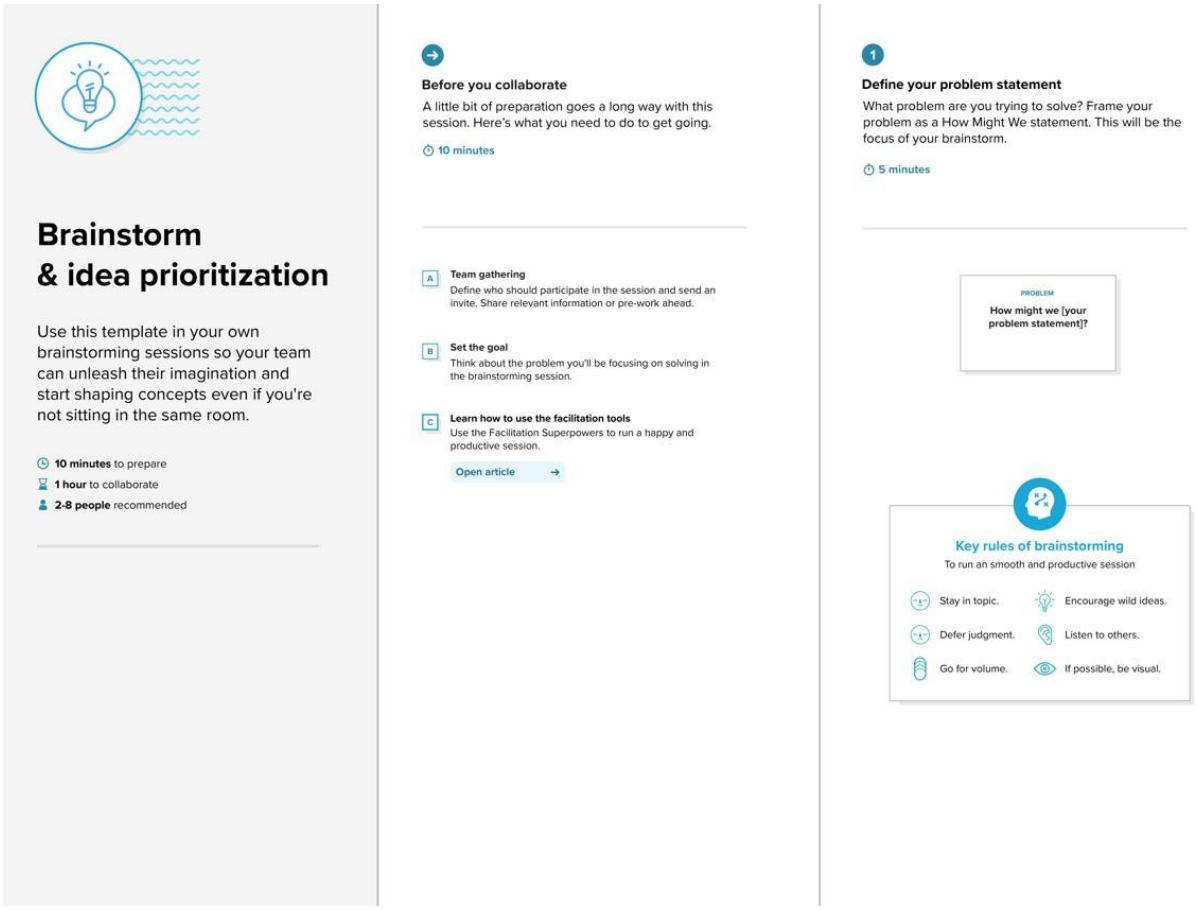


3. IDEATION AND PROPOSED SOLUTION

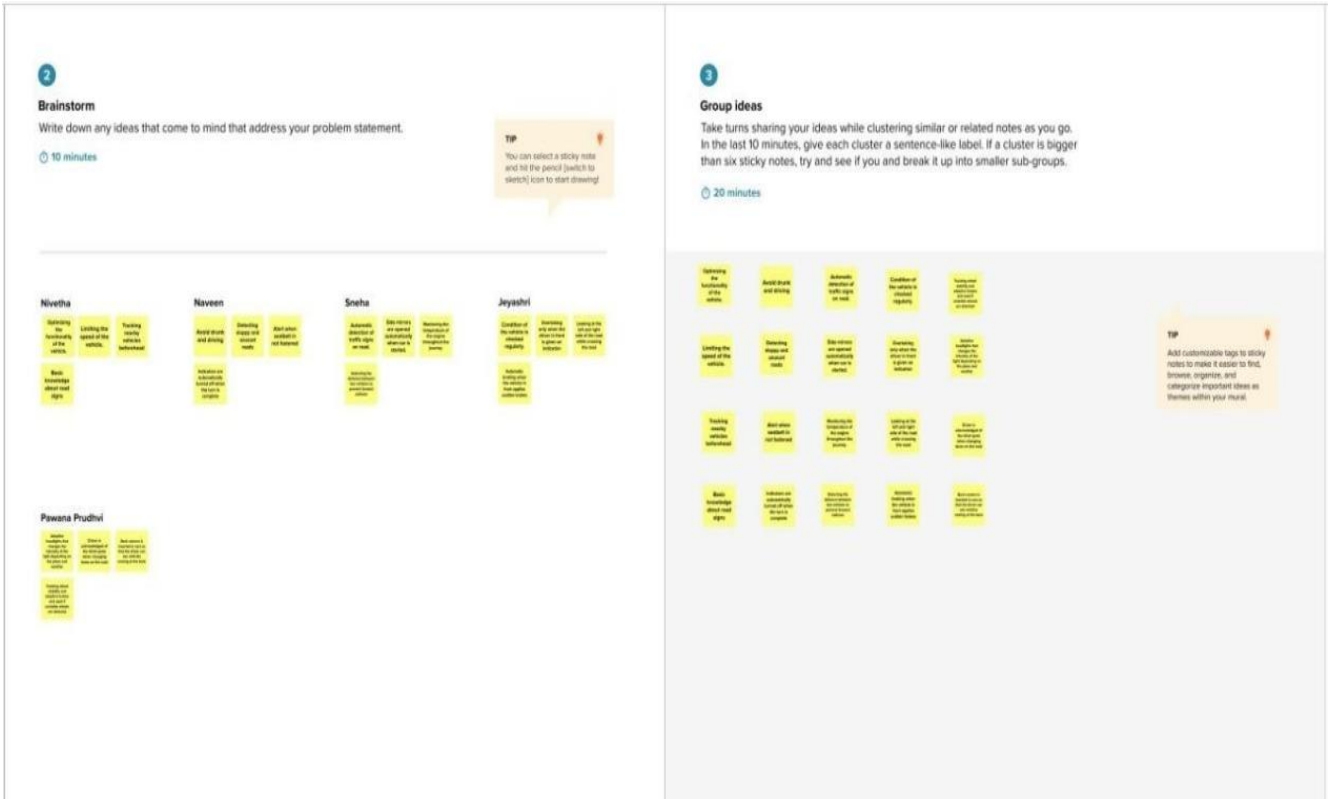
3.1 EMPATHY MAP CANVAS



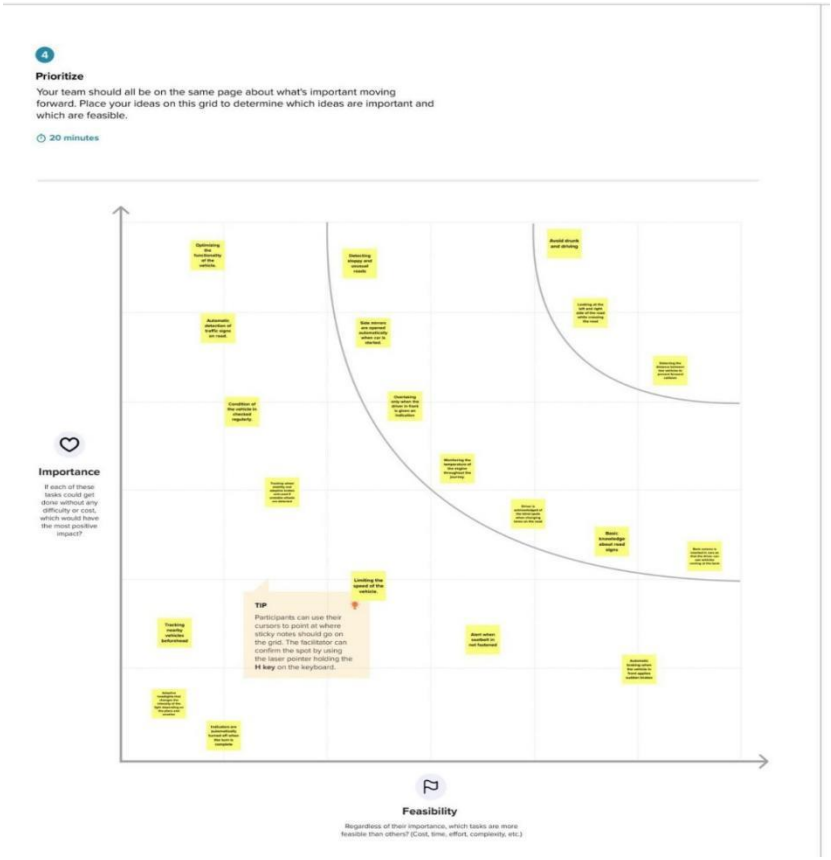
3.2 IDEATION & BRAINSTORMING



Brainstorm, Idea Listing and Grouping



Idea Prioritization



3.3 PROPOSED SOLUTION

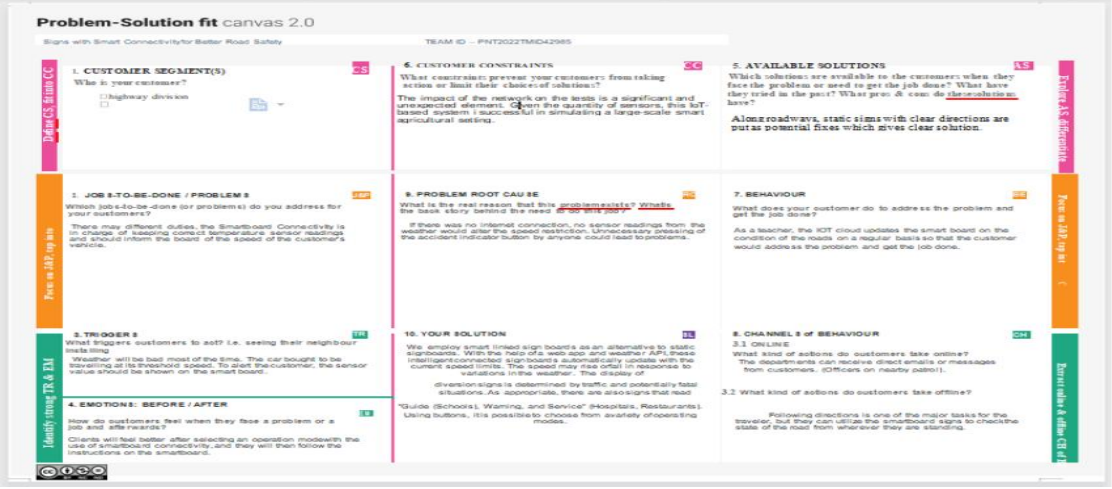
S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	• To prevent the road accidents from happening using IOT.
2.	Idea / Solution description	• By Preparing smart signs using IOT instead of regular signs hung on the road. • Smart signs are built with IOT and LED are used.

SIGNS WITH SMART CONNECTIVITY FOR BETTER ROAD SAFETY

3.	Novelty / Uniqueness	• Since LED'S are used which is visible from after. • The smart signs consists of temperature, humidity, wind speed. • These information are received from weather monitoring app. • It also gives information about nearby places such as hospitals,schools,etc….,so that the users can decide their speeding according to that information.
4.	Social Impact / Customer Satisfaction	• These create a noticable impact on the road safety department. • By deciding a speed limit for the user,there is significant chance in reducing the accidents.
5.	Business Model (Revenue Model)	• By executing these for commoners by the government, it is great initiative in creating a awareness among the people. • A separate budget can be alloted for this by the government, which paves a way for a safer environment.
6.	Scalability of the Solution	• It has greater chance in reducing the risk for the people as it is more visible than the normal signs, which saves a lot of lives at stake.

3.4 PROBLEM SOLUTION FIT

- The display replaces the static signs
- Processing requirement of microcontroller is reduced since all the processing is done in the cloud servers.
- Direction can be remotely set by the concerned authorities without needing to personally attend the site.



4. REQUIREMENT ANALYSIS 4.1 FUNCTIONAL REQUIREMENTS

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User visibility	• Informations can be written in short form in the sign boards so that it can be very easily captured by drivers. • Place sign boards on popular places. • Symbols can be used so that drivers can save some amount of time in reading. • Static signs can be replaced by smart signs toreduce accidents.
FR-2	User convenience	• Display should be larger which can be visible from far distance.
FR-3	User need	• Awareness programmes should be conducted to bring awareness among the users about road safety. • Road safety education is essential for users.

4.2 NON-FUNCTIONAL REQUIREMENTS

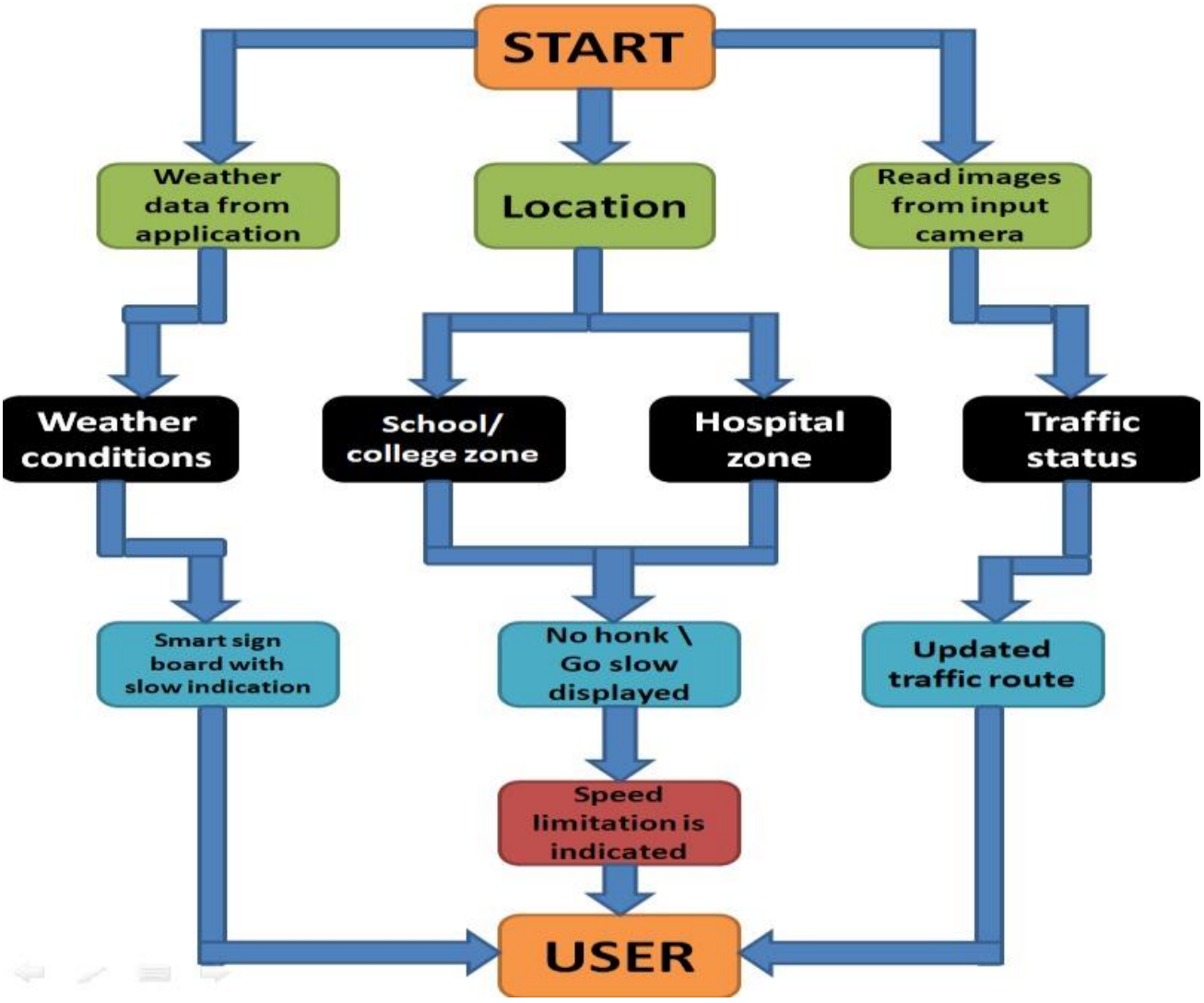
FR No.	Non-Functional Requirement	Description
NFR-1	**Usability**	• When crowd on accident occur it guides the travellers to choose best path. • Intimates the speed range depending upon roadway condition. • Ensure the vehicles are redirected to right path without causing much trouble for other drivers. • Easy to follow instructions based on given data on the digital board.

NFR-2	**Security**	• Prediction of data gives them a fair and better road understanding about their upcoming of toad events.
NFR-3	**Reliability**	• Helps to travellers behaviour towards awareness of travel.

NFR-4	**Performance**	• Pre-functional record of voice record along with LED display provide in waiting time at traffic signs. • There is a rain drop sensor which checks whether there is a rain, to transmit data over IOT helps to display on LED along with wifi connection of internet changing data dynamically with current reporting of event sensing flow of data
NFR-5	**Availability**	• Monitors the road events even in low light on poor weather conditions. • Record traffic offenses
NFR-6	**Scalability**	• It is user friendly interface. • Data accessibility is easy from source.

5. PROJECT DESIGN

5.1 DATA FLOW DIAGRAMS



5.2 SOLUTION & TECHNICAL ARCHITECTURE

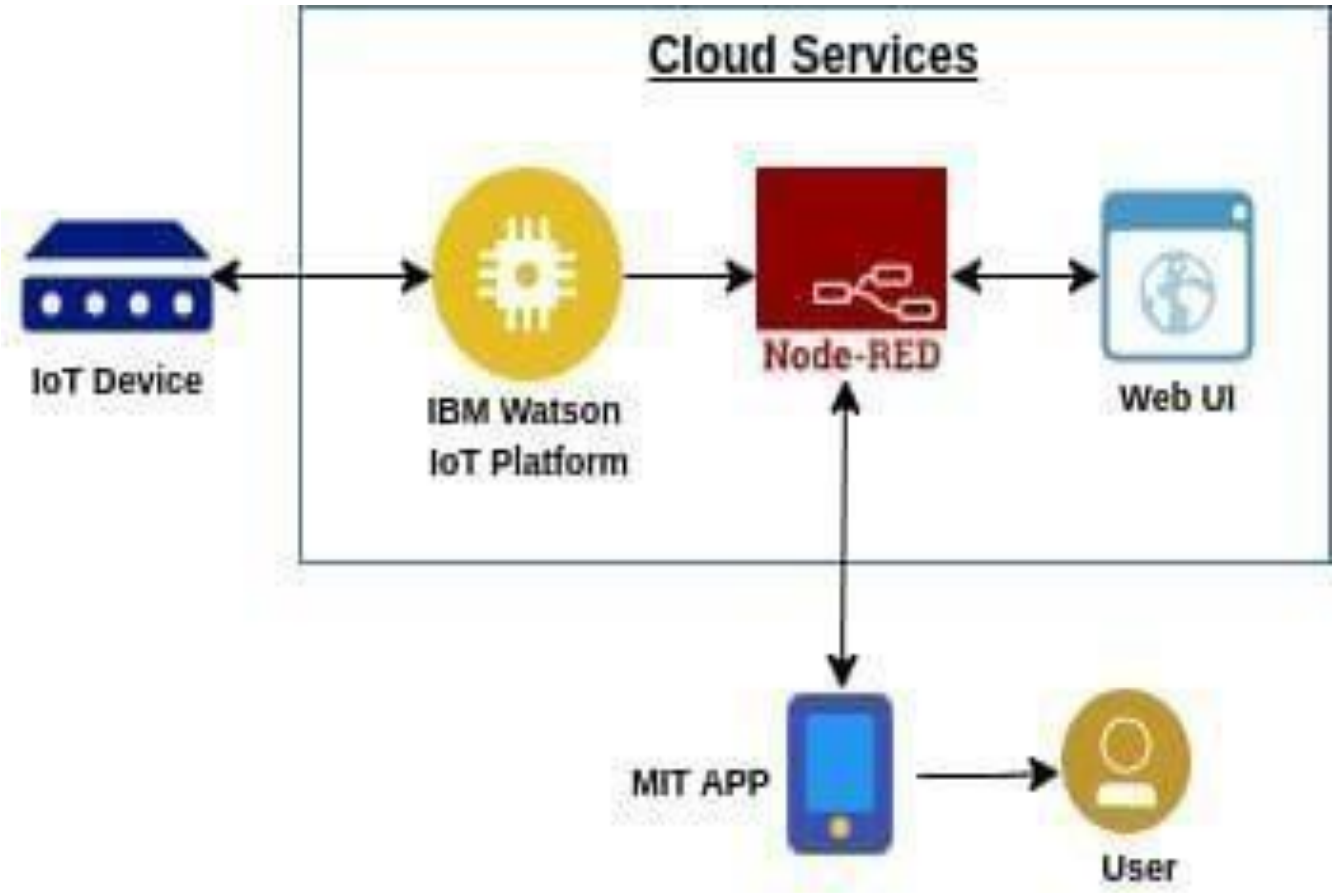
Solution architecture and Technical architecture is a complex process – with many sub-processes – that bridges the gap between business problems and technology solutions. Its goals are to:

• Find the best tech solution to solve existing business problems.

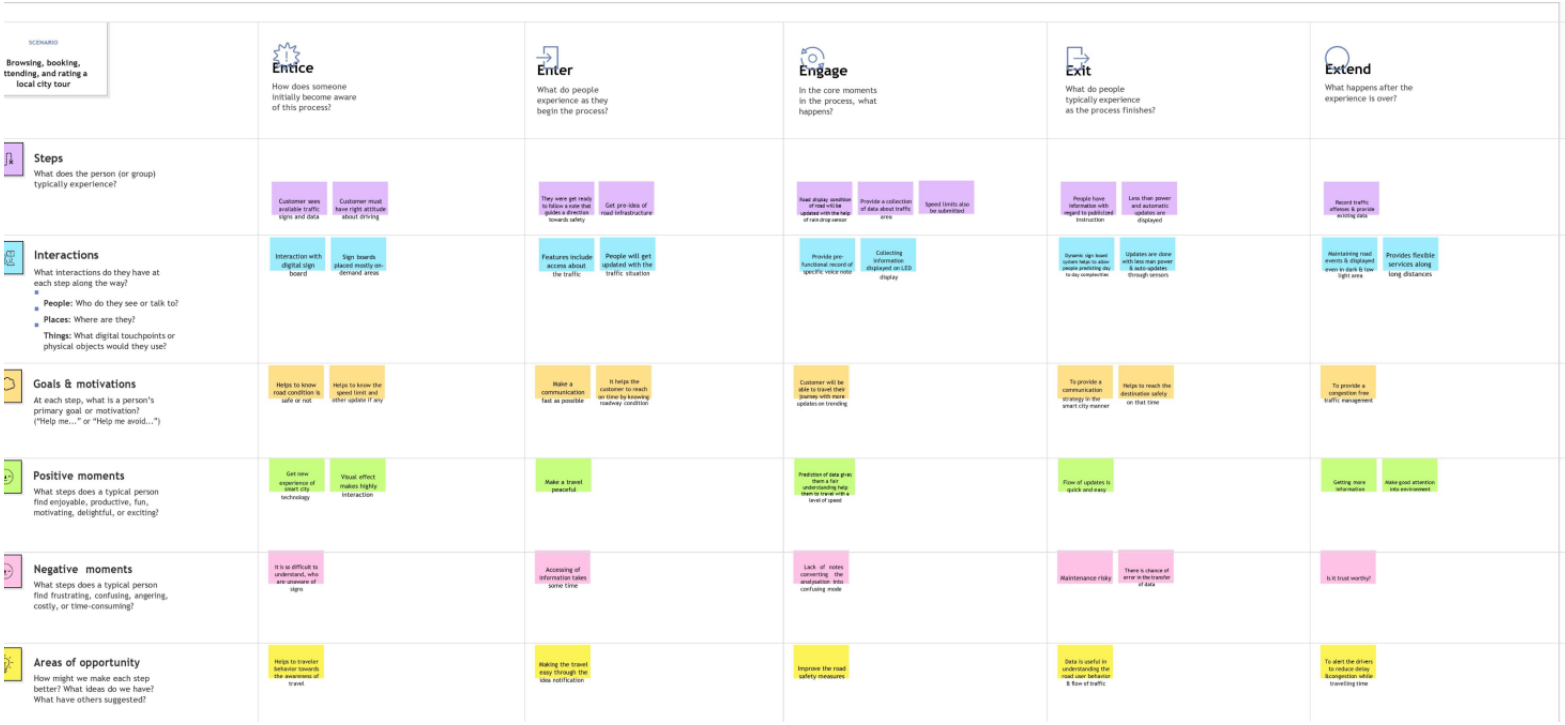
• Describe the structure, characteristics, behavior, and other aspects of the software to project stakeholders.

• Define features, development phases, and solution requirements.

• Provide specifications according to which the solution is defined, managed, and delivered.



5.3 USER STORIES



6. PROJECT PLANNING AND SCHEDULING PHASE

6.1 SPRINT PLANNING & ESTIMATION

Sprint	Functional Requirement (Epic)	User Story/Task	Story Points	Priority
Sprint-1	Intializing the Resources	Create an account in Open Weather API	1	LOW
Sprint-1	Code in Software is	Write a python script	2	MEDIUM

	written	using the inputs given from OpenWeather API		
Sprint-2	Sending the software to cloud	The python code from sprint 1 should be sent to cloud so that it is easily accessible	1	MEDIUM
Sprint-3	Initialising the connection between hardware and cloud	The hardware should be intergrated for the Easy access of the cloud functions	2	HIGH
Sprint-4	User input-output optimisation and error identification and rectification	Rectify all the shortcomings/errors and initiate the optimisation for better	3	HIGH

6.2 SPRINT DELIVERY SCHEDULE

TITLE	DESCRIPTION	STATUS
Literature Survey & Information gathering	**A literature review is a comprehensive summary of previous researches on the topic. The literature review surveys scholarly articles, books, and other sources relevant to a particular area of research.**	**Completed**
Prepare Empathy Map	**An empathy map is a collaborative tool teams can use to gain a deeper insight into their customers. It helps us to understand the customer's difficulties from their point of view.**	**Completed**
Ideation- Brainstorming	**Brainstorming is a group problem-solving method that helped us to gather and organize various ideas and thoughts from team members.**	**Completed**
Define Problem statement	**The problem statement helps us to focus on what matters to create experiences the people. This allowed us to find the ideal solution for the challenges.**	**Completed**

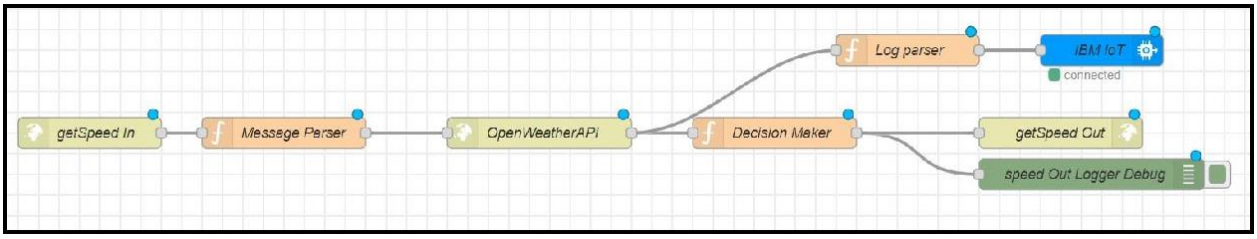
Problem Solution Fit	**It helped us understand and analyze all the thoughts of our customers, their choice of options, problems, behavior and emotions.**	**Completed**

Proposed solution	**It helped us analyze and examine our solution more in the grounds of uniqueness, social impact, business model, scalability etc.**	**Completed**
Solution Architecture	**Solution architecture is a complex process with many sub-processes that bridges the gap between business problems and technology solutions. It helped us understand the features and components used to complete the project.**	**Completed**
Customer journey map	**It helped to analyze the various steps, interactions, goals and motivation, positives , negatives and opportunities.**	**Completed**

Solution requirements	**It briefs about functional and non-functional requirements. It involves the various steps in the entire process. It also specifies features usability, security, reliability, performance, availability and scalability.**	**Completed**
Technology stack	**A tech stack is the combination of technologies a company uses to build and run an application or project. It helps us analyze and understand various technologies that needs to be implemented in the project.**	**Completed**
Data Flow	**A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enter and leave the system, what changes their formation, and where data is stored.**	**Completed**
Sprint Delivery plan	**Sprint Planning is an event in scrum that defines what can be delivered in the upcoming sprint and how that work will be achieved. It helps us to organize and complete the work effectively and efficiently.**	**Completed**
Prepare milestone and activity list	**Helps us understand and evaluate our progress and accuracy so far.**	**Completed**
Project Development - Delivery of Sprint-1,2,3,4	**Develop and submit the developed code**	**Completed**

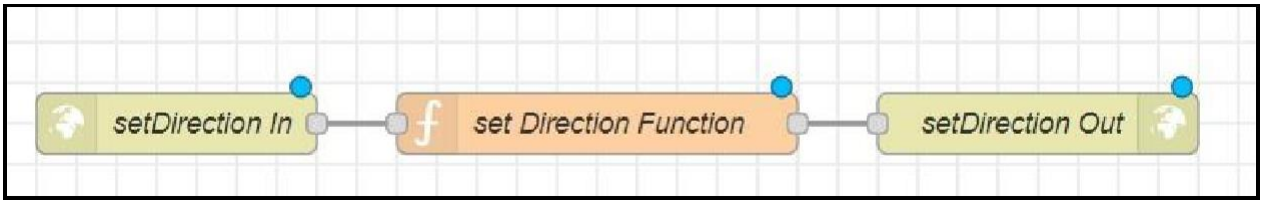
7. CODING & SOLUTIONING

7.1 FEATURE 1 - GET SPEED FOR GIVEN LOCATION & CLIMATE



This part of Node RED flow accepts an http GET end point at **"/getSpeed"** from which the location, uid, hospital/school zone info are passed. Message parser sets the required APIKEY for OpenWeatherAPI for the next block. This data is then passed onto Decision Maker which makes all the decisions regarding the message to be output at the display and sends it as a http response. This data is displayed at the microcontroller. Thus a lot of battery is saved due to lesser processing time.

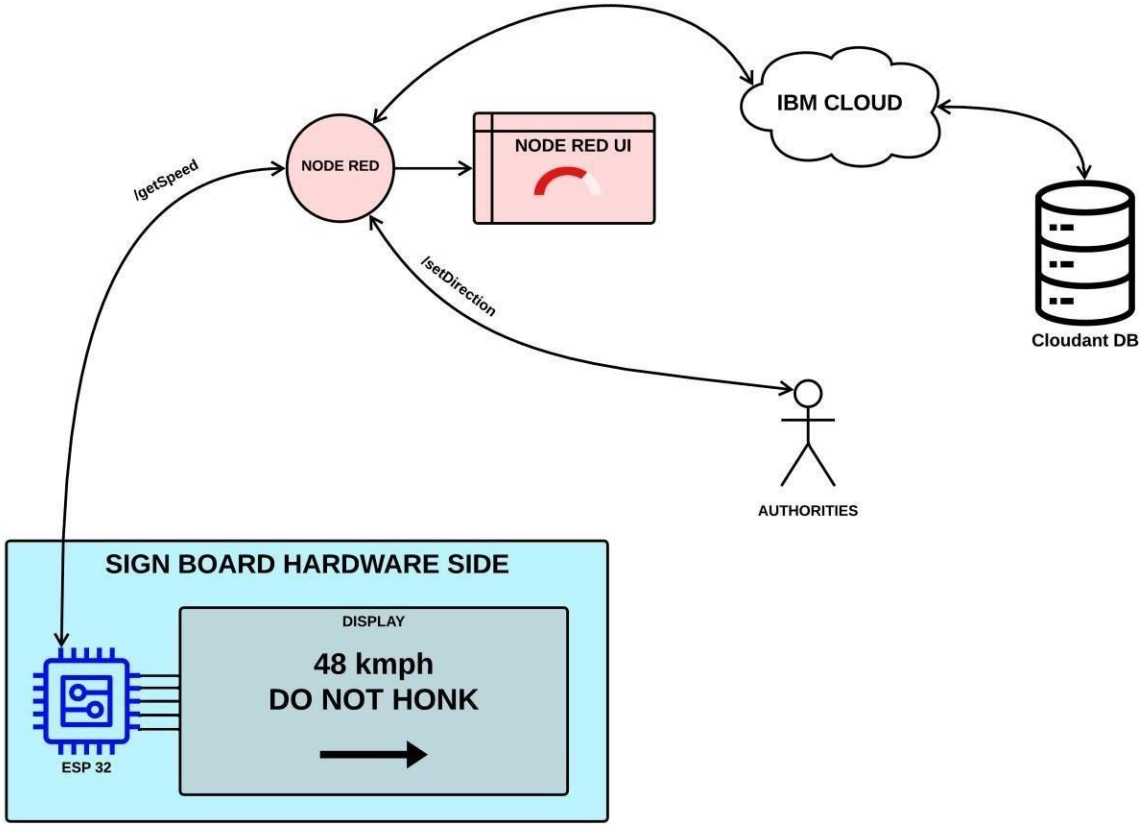
7.2 FEATURE 2 - SET DIRECTION REMOTELY FOR A GIVEN SIGN BOARD



This part of Node RED flow accepts an http GET end point at **"/setDirection"** from which the uid and direction information are passed by the respective authorities. Set Direction Function block adds the direction information to the database and returns the same as an http response. This data is sent to the microcontroller along with the **"/getSpeed"** path and the microcontroller displays it.

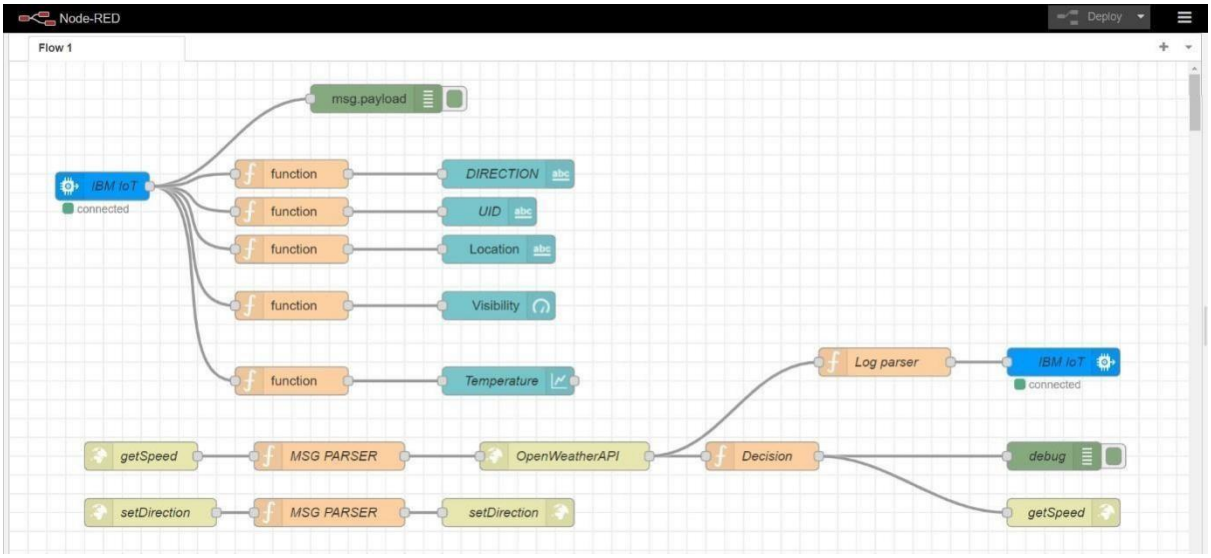
A detailed documentation of all the workflows is available at the following :

Flow :


IBM CLOUD
NODE RED
NODE RED UI
/getSpeed
/setDirection
Cloudant DB
AUTHORITIES
SIGN BOARD HARDWARE SIDE
DISPLAY
48 kmph
DO NOT HONK
ESP 32

Node RED :

Node RED flow :

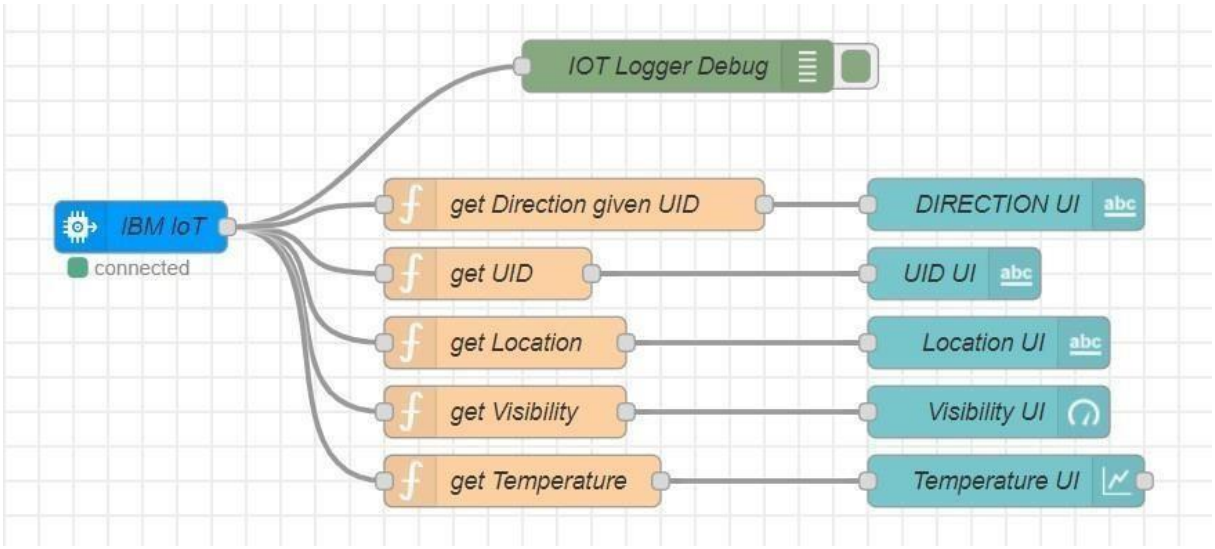


There are 3 flows in the above Node RED flow. They are

1.Node RED UI flow

2./getSpeed API flow 3. /setDirection API flow **1.**

Node RED UI flow :



1. **"IBM IOT"** node connects the backend to Node RED UI

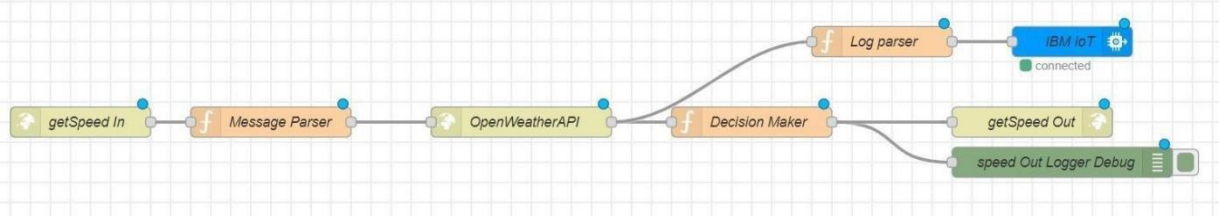
2. The function nodes such as **"get Direction given UID"**, **"get UID"**, **"get Location"**, **"get Visibility"** & **"get Temperature"** extract the respective data out and provides them to the UI nodes **"Direction UI"**, **"UID UI"**, **"Location UI"**, **"Visibility UI"** & **"Temperature UI"**.

```
// get Direction given UID

msg.payload = global.get(String(msg.payload.uid)); return

msg;

// get UID

msg.payload = msg.payload.uid; return

msg;

// get Location

msg.payload = msg.payload.location; return

msg;

// get Visibility

msg.payload = msg.payload.visibility; return

msg;

// get Temperature

msg.payload = msg.payload.temperature; return msg;
```

3. **"IOT Logger Debug"** node logs the data at debugger.

2.

/getSpeed API flow :



1. **"getSpeed In"** node is an http end point. It accepts parameters like microcontroller UID, location, school & hospital zones info.

2. **"Message Parser"** node parses the data and passes on only required information to the next node

```
global.set("data",msg.payload);

 msg.payload.q = msg.payload.location;

msg.payload.appid = "bf4a8d480ee05c00952bf65b78ae826b"; return

msg;
```

3. **"OpenWeatherAPI"** node is a http request node which calls the OpenWeather API and send the data to the next node.

4. **"Log Parser"** node extracts specific parameters from the weather data and and sends it to the next node.

```
weatherObj = JSON.parse(JSON.stringify(msg.payload)); localityObj

= global.get("data");

 var suggestedSpeedPercentage = 100;

 var  preciseObject  =  {

temperature                :

weatherObj.main.temp

-  273.15,          location :

localityObj.location,

visibility
```

```
: weatherObj.visibility/100,     uid : localityObj.uid,

   direction : global.get("direction")

};

msg.payload = preciseObject;  return

msg;
```

5. **"IBM IoT"** node here (IBM IoT OUT)connects the **"IBM IoT"** node (IBM IoT IN) metioned in the **Node RED UI flow** which enables UI updation and logging.

6. **"Decision Maker"** node processes the weather data and other information from the micro controller to form the string that is to be displayed at the Sign Board

```
weatherObj = JSON.parse(JSON.stringify(msg.payload)); localityObj

= global.get("data");

 var suggestedSpeedPercentage = 100;

 var preciseObject = {

   temperature : weatherObj.main.temp - 273.15,

   weather : weatherObj.weather.map(x=>x.id).filter(code => code<700),

visibility : weatherObj.visibility/100

};              if(preciseObject.visibility<=40)
suggestedSpeedPercentage -=30

    switch(String(preciseObject.weather)[-1]) //

https://openweathermap.org/weatherconditions refer weather codes meaning here

{

   case "0" : suggestedSpeedPercentage -=10;break;
```

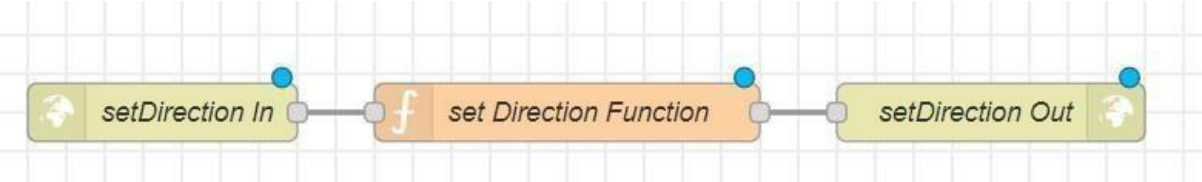
```
case "1" : suggestedSpeedPercentage -=20;break;     case
"2" : suggestedSpeedPercentage -=30;break;
} msg.payload = preciseObject;
  var doNotHonk = 0;
if(localityObj.hospitalZone=="1"||localityObj.schoolZone=="1")
doNotHonk = 1;
  var returnObject = {
    suggestedSpeed : localityObj.usualSpeedLimit*(suggestedSpeedPercentage/100),
doNotHonk : doNotHonk
}    msg.payload = String(returnObject.suggestedSpeed) + " kmph \n\n" +
(returnObject.doNotHonk==1?"Do Not Honk":"") + "$" + global.get(String(localityObj.uid));
return msg;
```

7. **"getSpeed Out"** node returns a http response for the request at node **"getSpeed In"**.

8. **"speed Out Logger Debug"** logs the data for debugging.

3.

/setDirection API flow :



1. **"setDirection In"** node is an http end point. It accepts parameters like microcontroller UID & direction.

2. **"set Direction Function"** node sets the direction for the given UID.

```
global.set(String(msg.payload.uid),msg.payload.dir); return

msg;
```

3. **"setDirection Out"** node returns a http response for the request at node **"setDirection In"**.

Click on this link to change direction to Straight

Click on this link to change direction to Left

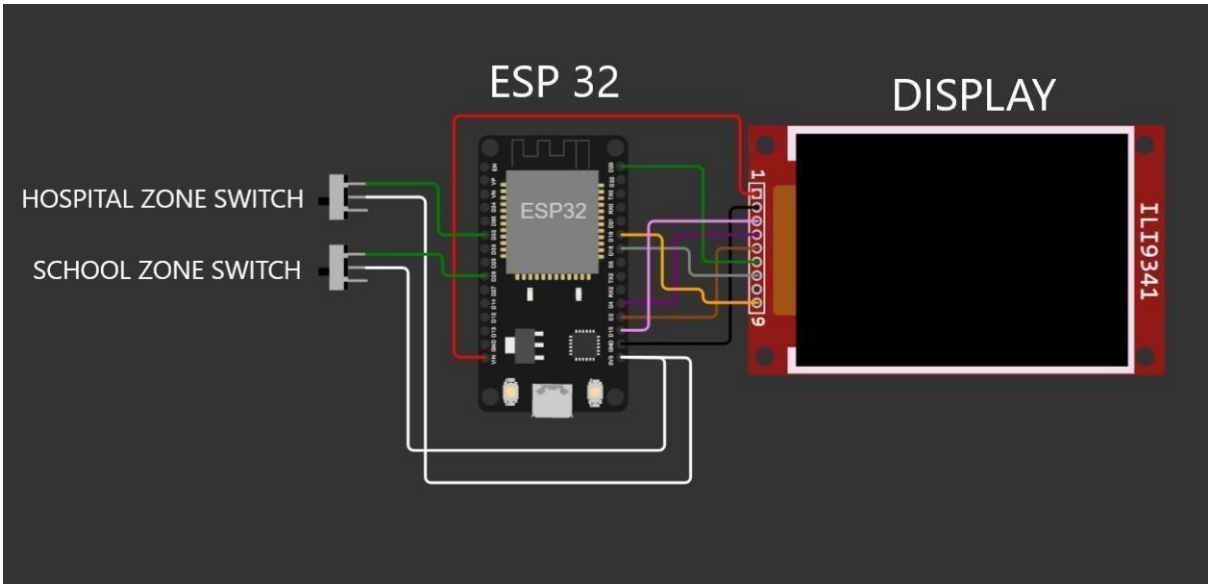
Click on this link to change direction to Right

Wokwi Circuit :

Wokwi Code

Wokwi Link

Circuit Diagram :



ESP 32 CODE :

```
#include  <WiFi.h>

#include <HTTPClient.h>

#include <Adafruit_GFX.h>

#include <Adafruit_ILI9341.h>

#include   <string.h>         const
char* ssid = "Wokwi-

GUEST"; const char* password =

"";


#define TFT_DC 2

#define TFT_CS 15

Adafruit_ILI9341 tft = Adafruit_ILI9341(TFT_CS, TFT_DC);

String   myLocation   =   "Chennai,IN";   String
usualSpeedLimit   =   "70";   //   kmph          int
schoolZone = 32;

int hospitalZone = 26;

  int uid = 2504; // ID Unique to this Micro Contoller

String getString(char x)

{

   String s(1, x);     return s;

}

String stringSplitter1(String fullString,char delimiter='$')

{
```

```
   String returnString = "";              for(int i = 0;
i<fullString.length();i++) {
char c = fullString[i];        if(delimiter==c)          break;
       returnString+=String(c);
   }
   return(returnString);
}
String stringSplitter2(String fullString,char delimiter='$')
{
   String returnString = "";    bool flag = false;
   for(int i = 0; i<fullString.length();i++) {
char c = fullString[i];        if(flag)
          returnString+=String(c);
if(delimiter==c)          flag = true;     }
   return(returnString);
}
void rightArrow()
{
  int refX = 50;
  int refY = tft.getCursorY() + 40;
   tft.fillRect(refX,refY,100,20,ILI9341_RED);
tft.fillTriangle(refX+100,refY-
30,refX+100,refY+50,refX+40+100,refY+10,ILI9341_RED);
```

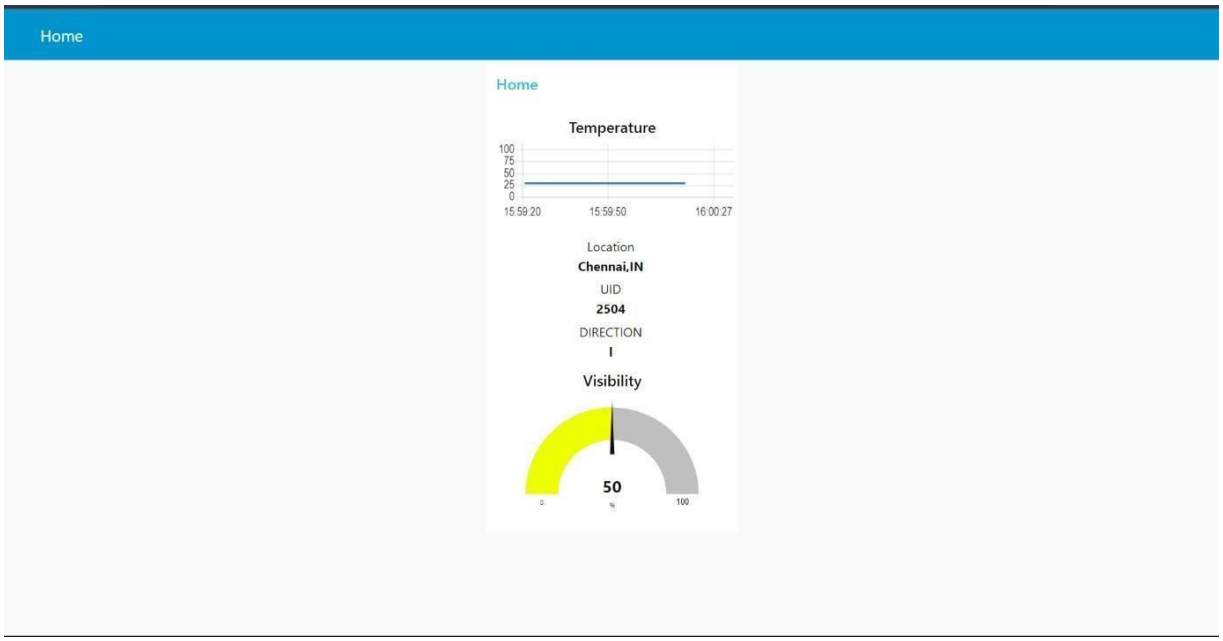
```
}
void leftArrow()
{
  int refX = 50;
  int refY = tft.getCursorY() + 40;
    tft.fillRect(refX+40,refY,100,20,ILI9341_RED);
  tft.fillTriangle(refX+40,refY-30,refX+40,refY+50,refX,refY+10,ILI9341_RED);
}                 void
upArrow()
{
  int refX = 125;
  int refY = tft.getCursorY() + 30;
    tft.fillTriangle(refX-40,refY+40,refX+40,refY+40,refX,refY,ILI9341_RED);
tft.fillRect(refX-15,refY+40,30,20,ILI9341_RED);
}
String APICall() {
  HTTPClient http;
  String url = "https://node-red-grseb-2022-11-05test.eugb.mybluemix.net/getSpeed?";  url +=
"location="+myLocation+"&";                                    url          +=
"schoolZone="+(String)digitalRead(schoolZone)+(String)"&";          url     +=
"hospitalZone="+(String)digitalRead(hospitalZone)+(String)"&";       url     +=
"usualSpeedLimit="+(String)usualSpeedLimit+(String)"&";             url     +=
```

```
"uid="+(String)uid;  http.begin(url.c_str());  int httpResponseCode = http.GET();
if (httpResponseCode>0) {
  String payload = http.getString();
http.end();  return(payload);
 } else {
  Serial.print("Error code: ");
  Serial.println(httpResponseCode);
 } http.end();
} void myPrint(String contents)
{
tft.fillScreen(ILI9341_BLACK);  tft.setCursor(0,
20); tft.setTextSize(4);
 tft.setTextColor(ILI9341_RED);
 //tft.println(contents);
  tft.println(stringSplitter1(contents)); String c2
=  stringSplitter2(contents);  if(c2=="s") //
represents Straight
 {
  upArrow();
 }
 if(c2=="l") // represents left
 {
  leftArrow();
```

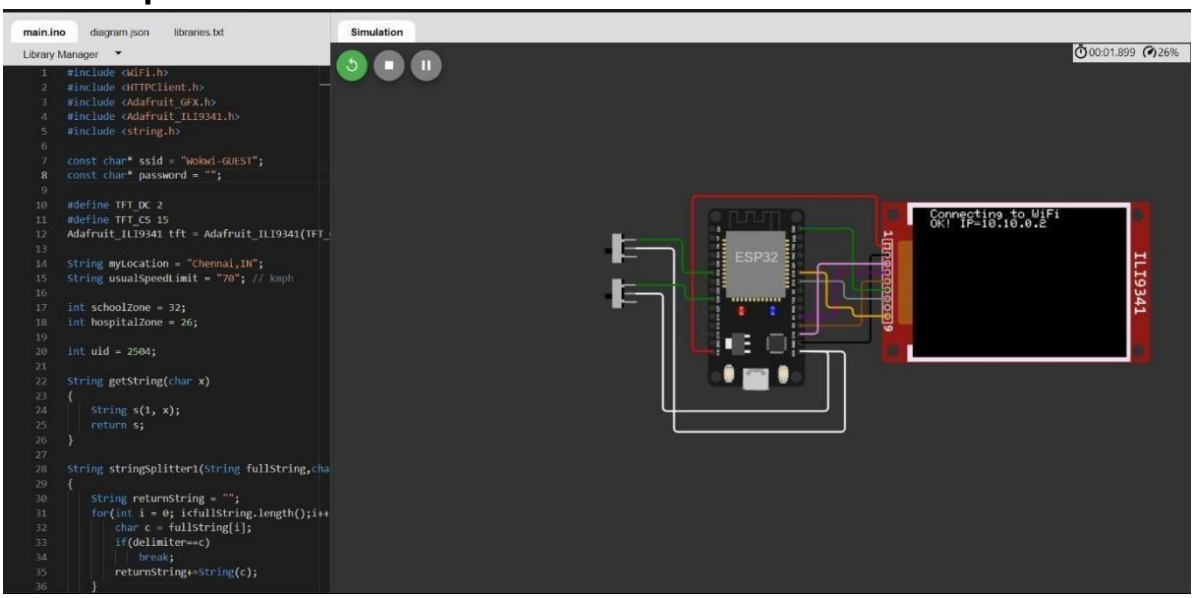
```
 }
 if(c2=="r") // represents right
 {
   rightArrow();
 } }
void setup() {
 WiFi.begin(ssid, password, 6);     tft.begin();
tft.setRotation(1);
  tft.setTextColor(ILI9341_WHITE);
tft.setTextSize(2);
 tft.print("Connecting to WiFi");
   while (WiFi.status() != WL_CONNECTED) {
delay(100);     tft.print(".");
 }
 tft.print("\nOK! IP=");
tft.println(WiFi.localIP());
}        void     loop()     {
myPrint(APICall());
delay(100);  }
```

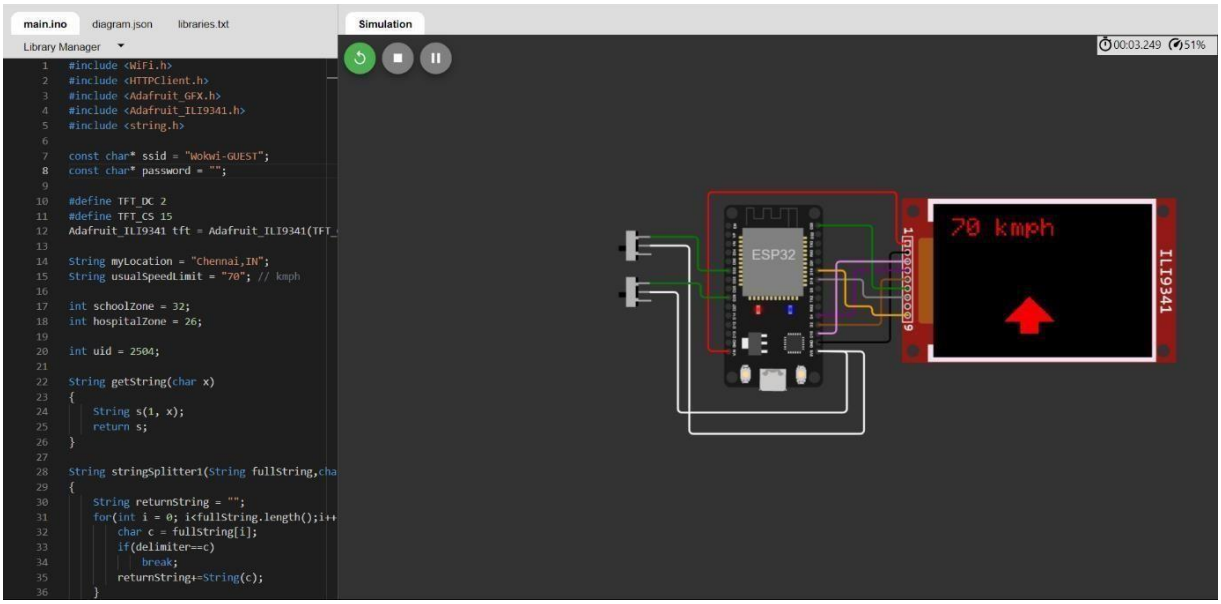
Output :

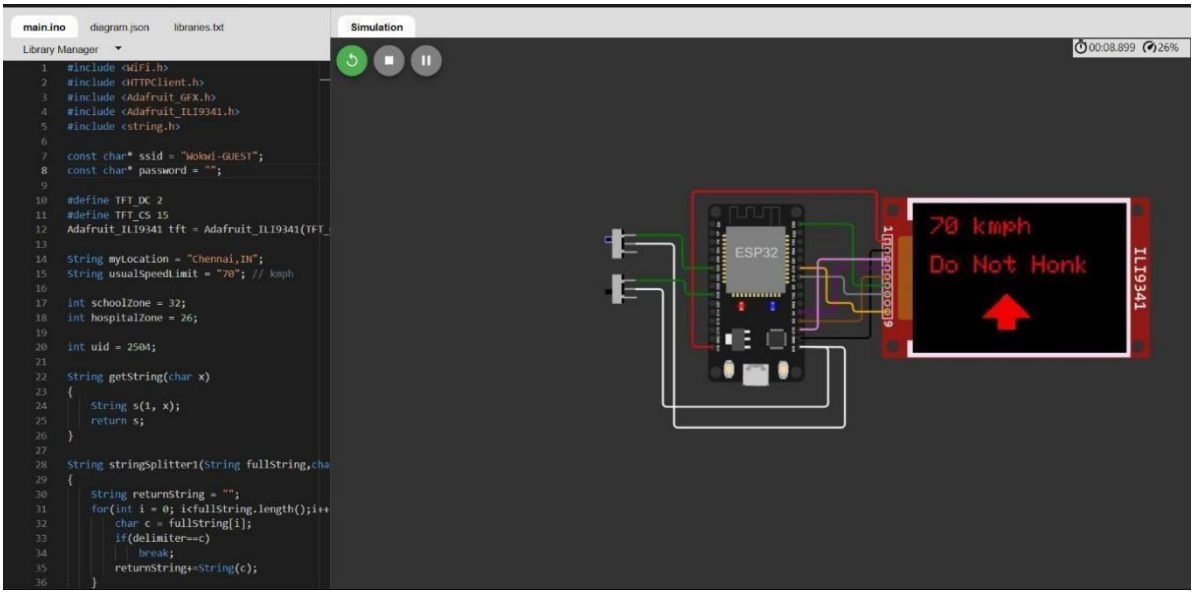
Node RED Dashboard :

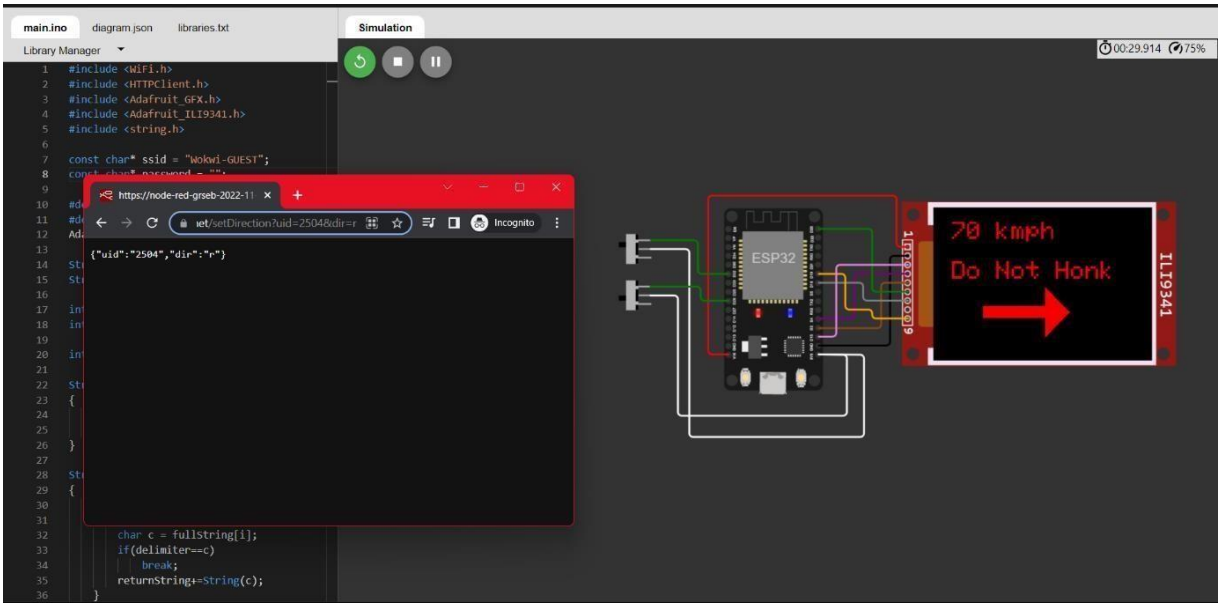


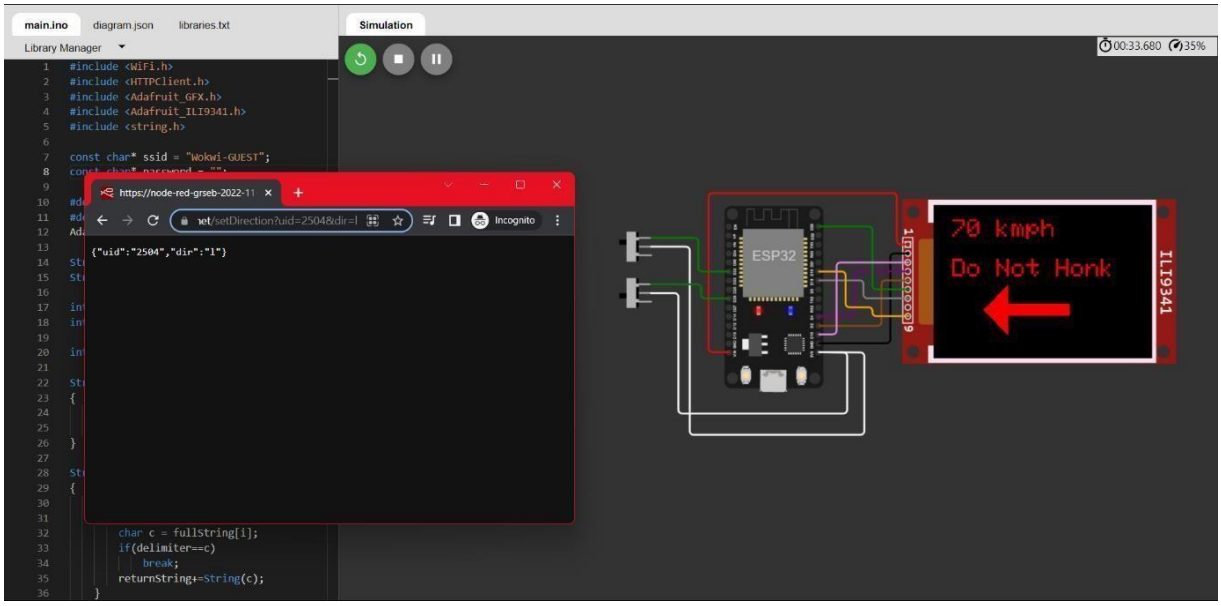
Wokwi Output :




main.ino
diagram.json
libraries.txt
Library Manager
Simulation
00:03.249
51%
#include <WiFi.h>
#include <HTTPClient.h>
#include <Adafruit_GFX.h>
#include <Adafruit_ILI9341.h>
#include <string.h>
const char* ssid = "Wokwi-GUEST";
const char* password = "";
#define TFT_DC 2
#define TFT_CS 15
Adafruit_ILI9341 tft = Adafruit_ILI9341(TFT_
String myLocation = "Chennai,IN";
String usualSpeedLimit = "70"; // kmph
int schoolZone = 32;
int hospitalZone = 26;
int uid = 2504;
String getString(char x)
{
String s(1, x);
return s;
}
String stringSplitter1(String fullString,cha
{
String returnString = "";
for(int i = 0; i<fullString.length();i++
char c = fullString[i];
if(delimiter==c)
break;
returnString+=String(c);
}
ESP32
70 kmph
ILI9341


main.ino
diagram.json
libraries.txt
Library Manager
Simulation
00:08.899
26%
#include <WiFi.h>
#include <HTTPClient.h>
#include <Adafruit_GFX.h>
#include <Adafruit_ILI9341.h>
#include <string.h>
const char* ssid = "Wokwi-GUEST";
const char* password = "";
#define TFT_DC 2
#define TFT_CS 15
Adafruit_ILI9341 tft = Adafruit_ILI9341(TFT_
String myLocation = "Chennai,IN";
String usualSpeedLimit = "70"; // kmph
int schoolZone = 32;
int hospitalZone = 26;
int uid = 2504;
String getString(char x)
{
String s(1, x);
return s;
}
String stringSplitter1(String fullString,cha
{
String returnString = "";
for(int i = 0; i<fullString.length();i++
char c = fullString[i];
if(delimiter==c)
break;
returnString+=String(c);
}
ESP32
70 kmph
Do Not Honk
ILI9341


main.ino
diagram.json
libraries.txt
Library Manager
Simulation
00:29.914
75%
https://node-red-grseb-2022-11
Incognito
{"uid":"2504","dir":"r"}
ESP32
70 kmph
Do Not Honk
ILI9341


main.ino
diagram.json
libraries.txt
Library Manager
Simulation
00:33.680
35%
https://node-red-grseb-2022-11
Incognito
{"uid":"2504","dir":"l"}
ESP32
70 kmph
Do Not Honk
ILI9341


Change Directions Page
UID :
2504
left
straight
right

8. TESTING

8.1 TEST CASES

- **TEST CASE 1**

  Clear weather - Usual Speed Limit.

- **TEST CASE 2**

  Foggy Weather - Reduced Speed Limit.

- **TEST CASE 3**

  Rainy Weather - Further Reduced Speed Limit.

- **TEST CASE 4**

  School/Hosipital Zone - Do not Honk sign is displayed.

8.2 USER ACCEPTANCE TESTING

Dynamic speed & divertion variations based on the weather and traffic helps user to avoid traffic and have a safe journey home. The users would welcome this idea to be implemented everywhere.

9. RESULTS

9.1 PERFORMANCE METRICS

Based on the IBM pack we chose, the performance of the website varies. Built upon NodeJS, a light and high performance engine, NodeRED is capable of handling upto 10,000 requests per second. Moreover, since the system is horizontally scalable, a even higher demand of customers can be served.

10. ADVANTAGES & DISADVANTAGES

- **ADVANTAGES**
  - Lower battery consumption since processing is done mostly by Node RED servers in the cloud.
  - Cheaper and low requirement micro controllers can be used since processing requirements are reduced.

- Longer lasting systems.
- Dynamic Sign updation.
- School/Hospital Zone alerts

- **DISADVANTAGES**
  - The size of the display determines the requirement of the micro controller
  - Dependent on OpenWeatherAPI and hence the speed reduction is same for a large area in the scale of cities.

11. CONCLUSION

Our project is capable of serving as a replacement for static signs for a comparatively lower cost and can be implemented in the very near future. This will help reduce a lot of accidents and maintain a more peaceful traffic atmosphere in the country.

12. FUTURE SCOPE

Introduction of intelligent road sign groups in real life scenarios could have great impact on increasing the driving safety by providing the end-user (car driver) with the most accurate information regarding the current road and traffic conditions. Even displaying the information of a suggested driving speed and road surface condition (temperature, icy, wet or dry surface) could result in smoother traffic flows and, what is more important, in increasing a driver's awareness of the road situation

- **SOURCE CODE - ESP 32**

```
#include <WiFi.h>
#include <HTTPClient.h> 3 #include <Adafruit_GFX.h> 4 #include <Adafruit_ILI9341.h> 5 #include <string.h>

const char* ssid = "Wokwi-GUEST";
const char* password = "";

#define TFT_DC 2
#define TFT_CS 15
Adafruit_ILI9341 tft = Adafruit_ILI9341(TFT_CS, TFT_DC);

String myLocation = "Chennai,IN";
```

```
String "70" // kmph
```

```
16
17int schoolZone = 32;
18int hospitalZone = 26;
19
20int uid = 2504; // ID Unique to this Micro Contoller 21
22String getString(char x)
23{
24          String s(1, x);
25          return s;
26}
27
28String stringSplitter1(String fullString,char delimiter='$') 29{
30                    String returnString = "";
31                    for(int i = 0; i<fullString.length();i++) {
32                    char c = fullString[i];
33                    if(delimiter==c)
34                    break;
35                    returnString+=String(c);
36                    }
37                    return(returnString);
38}
39
```

```
40String stringSplitter2(String fullString,char delimiter='$') 41{
42    String returnString = "";
```

```
bool          false
for int       0
```

```
45      char c = fullString[i];
46      if(flag)
47      returnString+=String(c);
48      if(delimiter==c) 49          flag = true;
50      }
51         return(returnString);
52}
53
54void rightArrow()
55{
56     int refX = 50;
57     int refY = tft.getCursorY() + 40;
58
59                                                  tft.fillRect(refX,refY,100,20,ILI9341_RED);
60                                                  tft.fillTriangle(refX+100,refY-
   30,refX+100,refY+50,refX+40+100,refY+10,ILI9341_RED);
61}
62
63void leftArrow() 64{
65     int refX = 50;
66     int refY = tft.getCursorY() + 40;
67
```

```
68                                                  tft.fillRect(refX+40,refY,100,20,ILI9341_RED);
69                                                  tft.fillTriangle(refX+40,refY-
    30,refX+40,refY+50,refX,refY+10,ILI9341_RED);
```

```
72void upArrow()
73{
74      int refX = 125;
75      int refY = tft.getCursorY() + 30;
76
77                                                      tft.fillTriangle(refX-
    40,refY+40,refX+40,refY+40,refX,refY,ILI9341_RED);
78                                                      tft.fillRect(refX-
                                                        15,refY+40,30,20,ILI9341_RED);
79}
80
81String APICall() { 82 HTTPClient
http;
83
84                                                  String url = "https://node-red-grseb-
                                                    2022-11-05-
                                                    test.eugb.mybluemix.net/getSpeed?";
85                                                  url += "location="+myLocation+"&";
86                                                  url       +=
                    "schoolZone="+(String)digitalRead(schoolZone)+(String)"&";
87                                                  url       +=
    "hospitalZone="+(String)digitalRead(hospitalZone)+(String)"&  ";
```

```
88                                                  url       +=
    "usualSpeedLimit="+(String)usualSpeedLimit+(String)"&";
89                                                  url += "uid="+(String)uid;
90                                                  http.begin(url.c_str());
91                                                  int httpResponseCode = http.GET();
92
```

```
    if                          0          String
95              http.end();
96              return(payload);
97              }
98              else {
99              Serial.print("Error code: ");
100             Serial.println(httpResponseCode);
101             }
102             http.end();
103             }
104
105         void myPrint(String contents) {
106         tft.fillScreen(ILI9341_BLACK);
107         tft.setCursor(0, 20);
108         tft.setTextSize(4);
109         tft.setTextColor(ILI9341_RED);
110         //tft.println(contents);
111
112             tft.println(stringSplitter1(contents));
113             String c2 = stringSplitter2(contents);
114             if(c2=="s") // represents Straight
115             {
116             upArrow();
```

```
117         }
118         if(c2=="l") // represents left
119         {
120         leftArrow();
121         }
            if      "r" // represents right
```

```
123     {
124       rightArrow();
125     }
126   }
127
128   void setup() {
129     WiFi.begin(ssid, password, 6);
130
131     tft.begin();
132     tft.setRotation(1);
133
134     tft.setTextColor(ILI9341_WHITE);
135     tft.setTextSize(2);
136     tft.print("Connecting to WiFi");
137
138     while (WiFi.status() != WL_CONNECTED) {
139       delay(100);
140       tft.print(".");
141     }
142
143     tft.print("\nOK! IP=");
144     tft.println(WiFi.localIP());
145   }
146
147   void loop() {
```

```
148     myPrint(APICall());
149     delay(100);
150   }
```

- **GITHUB AND PROJECT LINK**

https://github.com/IBM-EPBL/IBM-Project-47665-1660801062