# IOT BASED SMART CROP PROTECTION SYSTEM FOR AGRICULTURE NALAIYATHIRAN PROJECT BASED LEARNING

On

# PROFESSIONAL READINESS FOR INNOVATION, EMPLOYABILITY AND ENTERPRENEURSHIP

#### A PROJECT REPORT

Submitted by

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#### **BACHELOR OF ENGINEERING**

IN

#### **COMPUTER SCIENCE ENGINEERING**



**AKT MEMORIAL COLLEGE OF ENGINEERING &TECHNOLOGY,** 

#### KALLAKURICHI, ANNA UNIVERSITY::CHENNAI 600 025

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## NOVEMBER 2022 BONAFIDE CERTIFICATE

PROTECTION SYSTEM FOR AGRICULTURE by NALAIYA THIRAN PROJECT BASED LEARNING Program", is the bonafide work of K.ARCHANA (42019104001), A.JOSEPHINE MARRY (420119104015) ,M.PRIYADHARSHINI (420119104020) ,G.TAMIZHSELVI (420119104043) who carried out the work under faculty mentor and industry mentor supervision, for the partial fulfillment of the requirements for the award of the degree of BACHELOR OF ENGINEERING IN COMPUTER SCIENCE ENGINEERING.

Certified further that to the best of my knowledge and belief, the work reported herein does not form part of any other thesis or dissertation on the basis of which a degree or an award was conferred on an earlier occasion.

#### **DECLARATION**

I, hereby declare that the Project work entitled "IoT Based Smart Crop Protection for Agriculture System by NALAIYATHIRAN PROJECT BASED LEARNING program" submitted to the IBM November 2022 in partial fulfillment for the award of the degree of BACHELOR OF ENGINEERING IN COMPUTER SCIENCE ENGINEERING, is the report of the original project work done by us under the guidance of Dr.M.Shanthi (Faculty Mentor), Assistant Professor, Department Electronics and Communication Engineering, University College of Engineering, Ramanathapuram.

#### NAME

#### **K.ARCHANA**

(Team Leader)

I certify that the declaration made by the above candidate is true.

R.Aishwariya,,, **FACULTY MENTOR,** 

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# **ABSTRACT**

The system will provide a complete technical solution to the destruction of crops by animals using internet of things to prevent crops from animals. Agriculture is the backbone of the economy but because of animal attacks, climate changes in agricultural lands there will be huge loss of crops. The feature of this paper includes the development of the system that can monitor Temperature, Humidity, Soil moisture and even the movement of animals which may destroy the crops in agricultural fields. The IoT based smart farming system being proposed via this report is integrated with Microcontroller mixed with different sensors and a WiFi module producing live data feed that can be obtained online. The moisture contents in the soil sensed by using the moisture sensor and it will identify the amount of water supplied required to the crop and sends data to ARM cortex and enables sensor to supply water which automatically turn on the water source and turn off it when need is satisfied. PIR sensor used to detect whether a human has moved in or out of the sensors range. After processing the available information, if the human is not found the system raised the buzzer sound, to alert people about intrusion.

The system to monitor agricultural land is developed by using WSN. IoT monitored data is sent to cloud so that farmers can get the data easily. IoT enabled agriculture system is greatly beneficial to the farmers as it reduces the man power and harmful chemical for increasing the amount of the

crops. Using IoT technology it helps the farmers to control their fields anywhere is simple and now it is cost effective. If any problem arises, the announcement sends to mobile of farmers. The farmers can rectify the problem by through mobile. IoT based smart farming is used to monitor the field in proper time by any time and being anywhere.

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#### 1. INTRODUCTION

# 1.1Project Overview

loT (Internet of Things) tendencies are often utilized in smart farming to boost the standard of agriculture. The moderate smart agriculture systems are utilized to afford the solution for moisture related issues like weather conditions such as temperature, humidity and moisture.

This system used to track and identify animals visually. The motion sensor will activate a buzzer or alarm if any unwanted motion is detected so that we can protect crop from animals.

# 1.2 Purpose

The main aim of our project is to protect crop from damage caused by animal. This leads to huge loss for farmers. It is not possible for farmers

to barricade entire fields on 24 hours. So this system is designed to detect animal and send signal to controller. IoT based smart farming improves entire agriculture system by monitoring the field in real time. With the help of sensors and interconnectivity, the IoT agriculture has not only saved the time of farmers but also reduced the extravagant use of resources such as water and electricity.

#### 2. LITERATURE SURVEY

#### 2.1 Existing Problem

- ➤ Lack of network connection in rural areas
- ➤ Cope with climate change, soil erosion
- ➤ Invest in farm productivity
- ➤ Adopt and learn new technologies

#### 2.2 References

- Ahmed, S.; Shekhawat, A.S.; Kumar, S.G.; Nair, M.K.; Kumar, V. (30 October 2016) "Intelligation": An IOT based Framework for Smarter Irrigation. In Proceedings of the National Conference on Product Design (NCPD 2016), Banglore, India.
- 2. Jain, S. and Vani, K.S. (2018) A survey of the automated irrigation systems and the proposal to make the irrigation system intelligent. Int. J. Comput. Sci. Eng. 6, 357–360.
- 3. Saraf, S.B. and Gawali, D. H. (2017) 'IoT based smart irrigation monitoring and controlling system'
- 4. Sukhadeve, V.; Roy, S. (2016) Advance agro farm design with smart farming, irrigation and rain water harvesting using internet of things. Int. J. Adv. Eng. Manag.

#### 2.3 Problem Statement Definition

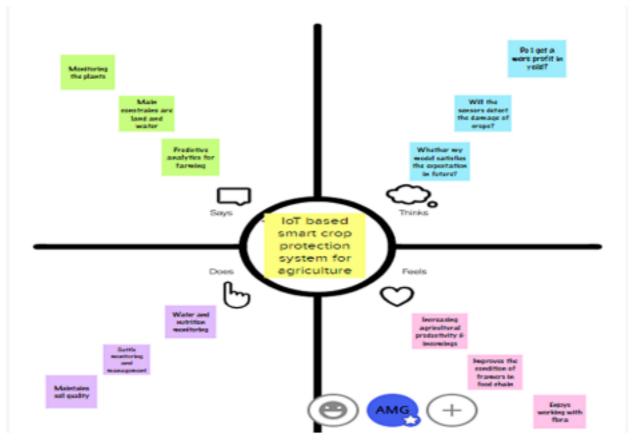
A problem statement is a concise description of an issue to be addressed or a condition to be improved upon. It identifies the gap between the current (problem) state and desired (goal) state of a process or product.

| I am                | a farmer  |
|---------------------|---|
| I'm trying          | to yield more crops by using sensors                      |
| But                 | lack of internet facility                                 |
| Because             | there is no continuous internet connection in rural areas |
| Which makes me feel | Disappointed  |

## 3. IDEATION & PROPOSED SOLUTION

# 3.1 Empathy Map

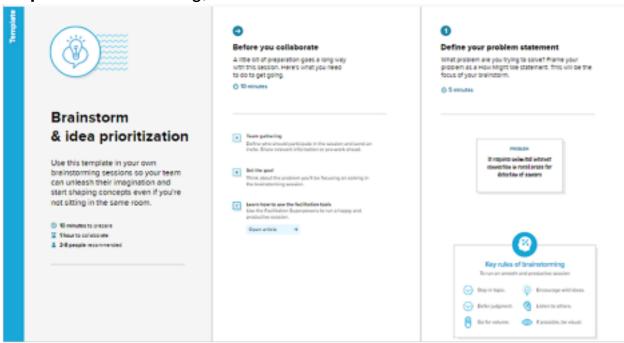
Empathy map is a collaborative tool teams can use to gain a deeper insight into their customers.



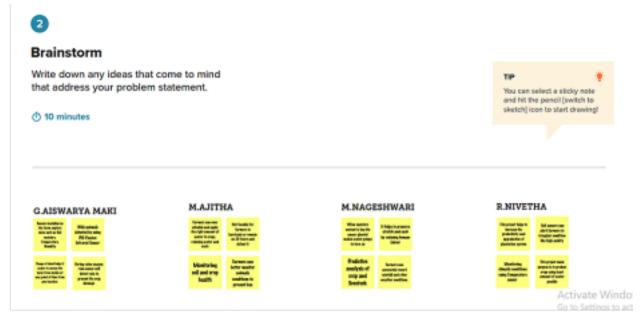
# 3.2 Ideation & Brainstroming

Brainstorming is a group problem-solving method that involves the spontaneous contribution of creative ideas and solution.

Step-1: Team Gathering, Collaboration and Select the Problem Statement



Step-2: Brainstorm, Idea Listing and Grouping



Step-3: Idea Prioritization



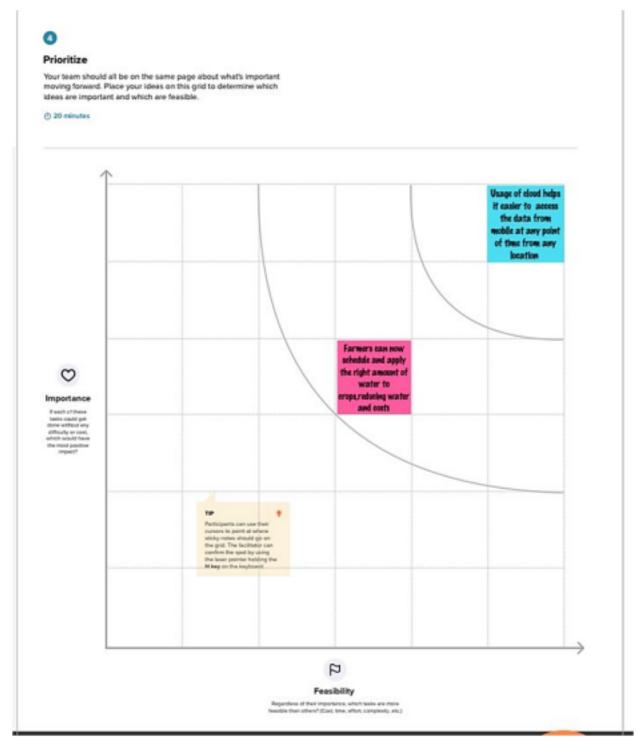
#### Group ideas

Take turns sharing your ideas while clustering similar or related notes as you go. Once all sticky notes have been grouped, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you and break it up into smaller sub-groups.

① 20 minutes

Farmers can now schedule and apply the right amount of water to crops, reducing water and costs Usage of cloud helps it easier to access the data from mobile at any point of time from any location TIP

Add customizable tags to sticky notes to make it easier to find, browse, organize, and categorize important ideas as themes within your mural.



# 3.3 Proposed Solution

Proposed solution means the technical solution to be provided by the implementation agency in response to the requirements and the objectives of the project.

| S.No | Parameter | Description |
|------|-----------|-------------|
|      |           |             |

| 1. | Problem statement (problem to be solved) | It requires unlimited internet connection in rural areas for better detection of sensors.     |
|----|--|---|
| 2. | Idea/Solution description                | Install new or existing internet lines such as fiber optics in our location.                  |
| 3. | Novelty/Uniqueness                       | Equipment usage water system control over android telephones.                                 |
| 4. | Social Impact/customer satisfaction      | The farmer will have an accurate crop yield.  |
| 5. | Business Model (Revenue<br>Model)        | The merger and acquisition strategy helps both buyer and seller gets benefited.               |
| 6. | Scalability of the solution              | Installation of fiber optics is more expensive as special test equipment is usually required. |

# 3.4 Problem Solution Fit

Problem solution fit- this occurs you have evidence that customers care about certain jobs, pains, gains.

| 1.Customer Segments: Farmer is our customer.  2.Job-to-be- done/problems: Protecting crops from animals by using PIR sensor. | 6.Customer Constrains:  Low availability of improved or hybrid seed, lack of seed multiplication capacity, lack of irrigation and water constraints.  9.Problem Root Cause: climatic change, pollutants, irrigation problem, soil degradation, waste. | 5.Available Solutions:     Install new or existing internet lines such as wifi and fiber optics in our location.     Invest more in farm productivity.     Adoption of new technologies better crop production.  7.Behaviour:     The farmers must to know how to process seeds and prepare fields for planting. It can be done by better analysis of soil and plant conditions and provide actuate information about weather |  |
|--|---|---|--|
| 3.Triggers: Feeding a growing population, providing a livelihood for farmers,  | 10. Solution:  We can know the real-time status of the crops by capturing data from sensors, using  | 8.Channels of Behaviour: Online: By creating apps farmers can directly ask  |  |

| protecting the environment.                | predictive analysis, we can make better decisions related to harvesting. It uses modern technology to increase quantity and quality of agriculture products. | the question and query to the agriculture experts also they can watch their videos related to new technology this helps in improving crops and raising harvesting. Offline: By supporting local farmers, people will not only save money within the community and improve the economy in the area but they will also get better quality products at lower prices. |
|--|--|---|
| 4.Emotoins:Before//<br>Frustrated, disappo | After:<br>pinted, unfulfilled, anger, fear.  |   |

# 4.REQUIREMENT ANALYSIS

# 4.1 Functional requirement

Functional requirements are product features or functions that developers must implement to enable users to accomplish their tasks.

| FR NO. | Functional<br>Requirement (Epic) | Sub Requirement(Story / Sub-Task)   |
|--------|----------------------------------|---|
| FR-1   | User classification              | The user has to classify crops such as food crops like rice, wheat and industrial crops like cotton, tobacco. |
| FR-2   | User adoption                    | The user has to adopt new technology for boosting production.   |
| FR-3   | User detection                   | The user has to detect the ratio of defected crops on land.   |

# 4.2 Non-Functional requirements

Following are the non-functional requirements of the proposed solution.

| FR NO. | Non-Functional<br>Requirement | Description  |  |
|--------|-------------------------------|--|--|
| NFR-1  | Usability                     | The sensors used in agriculture provides data that helps farmers to monitor and optimize crops with environmental conditions and challenges.           |  |
| NFR-2  | Security                      | The system is to promote more permanent and viable farming operations over the long term by strengthening the farming community's sense of security in |  |

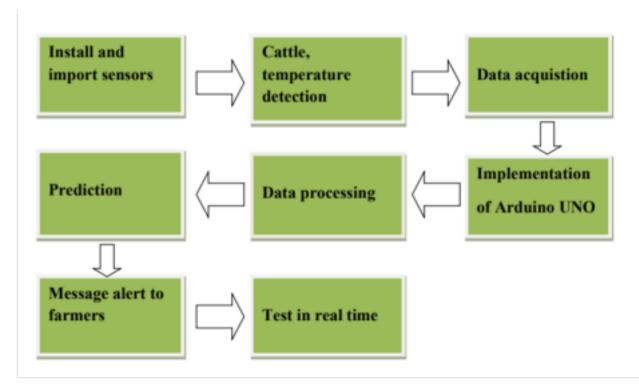
land use and the right to farm.

| NFR-3 | Reliability  | The system is highly reliable. They are easy to operate and increasing demand for food with minimum resources such as water and seeds.    |  |
|-------|--------------|---|--|
| NFR-4 | Performance  | Sensors empower farmers to react quickly and dynamically maximize crop performance. It is cost effective and efficient.                   |  |
| NFR-5 | Availability | The system is simple and easy understand by farmers to improve crop production. so it is used by all countries with different equipments. |  |
| NFR-6 | Scalability  | The usage of temperature sensor predicts accurate weather conditions. It also predicts water level and moisture content in field.         |  |

## **5. PROJECT DESIGN**

# **5.1 Data Flow Diagrams**

It is a graphical representation which is very easy to understand it helps visualize contents. Data flow diagram represent detailed and well explained diagram of system components.



#### Flow:

- ➤ We start collecting data from cloud services and collect a bunch of data from sensors.
- ➤ Save data in the form of numpy arrays.
- ➤ We then implement arduino UNO with our stored data.
- ➤ The number of sensors for the model is determined by us, if we increase the number of sensors, the accuracy increases. But it requires much more time for implementing more sensors.
- ➤ Once detection is done, we can use this model for real time cattle detection and simultaneously used to detect water level and temperature in the field.

#### 5.2 Solution & Technical Architecture

#### **Solution Architecture**

Solution architecture is the practice of designing, describing, and managing solution engineering to match it with specific business problems.

# 1. Customer Segment:

The farmer faces difficulty to maintain crops in larger area.

#### 2. problems/pains:

- ➤ Cope with climatic change, soil erosion and biodiversity loss.
- ➤ When darkness falls across the farm cows, pigs, sheep, chickens entered into the farm and destroys the crop.

#### 3. Triggers to act:

Feeding a growing population, providing a livelihood for farmers, protecting the environment.

#### 4. Emotions:

The emotional effects of farmers are frustrated, disappointed, unfulfilled, anger, fear.

#### 5. Available Solutions:

- ➤ Install new or existing internet lines such as wifi and fiber optics in our location.
- ➤ Invest more in farm productivity.
- ➤ Adoption of new technologies better crop production.

#### 6. Customer Limitation:

Farmer can afford the equipment but there is unavailability of electricity 24\*7 in the village areas.

# 7. Existing System:

- ➤ Traditional agriculture is based on treating soil and plants with products which are not noxious not synthetically produced in laboratory.
- ➤ Organic agriculture is a holistic production management system which promotes and enhances agro ecosystem health, biological cycles, soil biological activity.

➤ Conservation Agriculture (CA) is a farming system that can prevent losses of arable land while regenerating degraded lands. It also improves irrigation production.

#### 8. Customer behavior:

- ➤ The farmers must to know how to process seeds and prepare fields for planting.
- ➤ It can be done by better analysis of soil and plant conditions and provide actuate information about weather conditions.

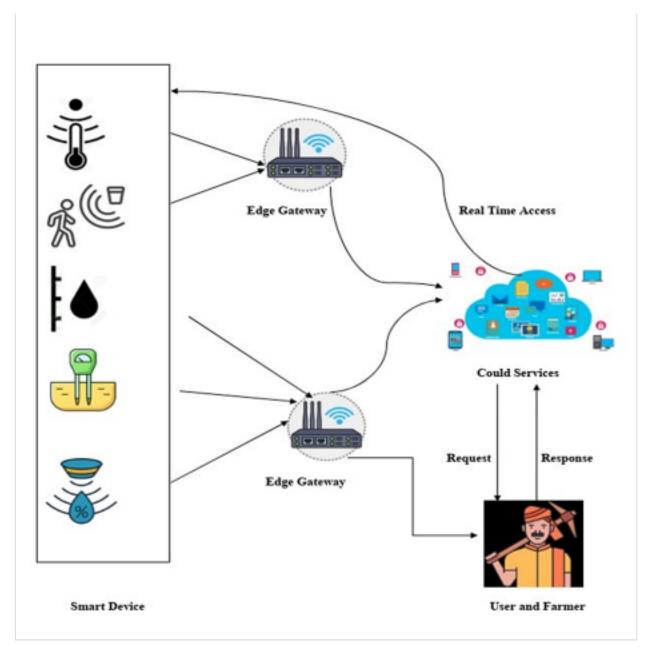
#### 9. Problem Root/Cause:

- ➤ Irrigation is crucial for farm sector where large tracts of land still depend on monsoon rains.
- ➤ climatic change, pollutants, irrigation problem, soil degradation,

#### waste. 10. Solution:

- ➤ We can know the real-time status of the crops by capturing data from sensors, using predictive analysis, we can make better decisions related to harvesting.
- ➤ It uses modern technology to increase quantity and quality of agriculture products.

# **Solution Architecture Diagram**



# **Technical Architecture**

Technology Architecture is a more well defined version of solution architecture. It helps us analyze and understand various technologies that needs to be implemented in the project.

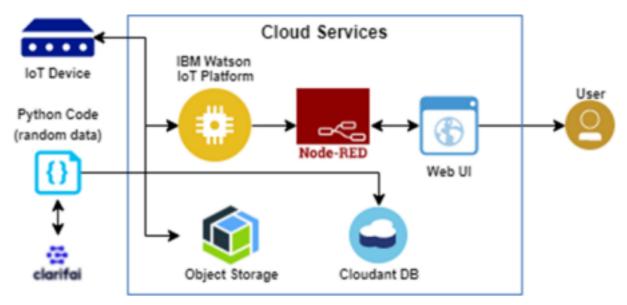


Table-1: Components & Technologies

| S.No | Component           | Description                            | Technology  |
|------|---------------------|--|---|
| 1.   | User interface      | How user interacts with the web UI     | HTML, CSS,<br>JavaScript /<br>Angular Js /<br>React Js etc. |
| 2.   | Application Logic-1 | Logic for a process in the application | Python  |
| 3.   | Application Logic-2 | Logic for a process in the application | IBM<br>Watson/node<br>red                                   |
| 4.   | Application Logic-3 | Logic for a process in the application | IBM<br>Watson/node<br>red                                   |

5. Database Data Type, MySQL,Configurations etc. NoSQL, etc.

| 6. | Cloud Database | Database | IBM Cloudant |
|----|----------------|----------|--------------|
|    |                |          |              |

|    |                                   | Service on cloud   |                      |
|----|-----------------------------------|--|----------------------|
| 7. | File Storage                      | File storage requirements  | IBM Block<br>Storage |
| 8. | Infrastructure(Server/<br>clou d) | Application deployment on Local System/Cloud Local Server configuration: Cloud sever configuration | Cloud<br>Foundry     |

**Table-2:Application Characteristics** 

| S.N<br>o | Characteristics             | Description   | Technology         |
|----------|-----------------------------|---|--------------------|
| 1.       | Open-Source frameworks      | The open-source frameworks used   | Software           |
| 2.       | Security<br>implementations | List all the security/access controls implemented   | Encryption process |
| 3.       | Scalable<br>architecture    | Justify the scalability of architecture(3-tier, micro-services)                               | Software           |
| 4.       | Availability                | Justify the availability of applications (eg. use of load balancers, distributed servers etc) | Software           |

| 5. | Performance | Design                | Software |
|----|-------------|-----------------------|----------|
|    |             | consideration for the |          |
|    |             | performance of the    |          |
|    |             | application           |          |

# 5.3 User Stories

| User<br>Type  | Functional<br>Requirem<br>ent (Epic) | User<br>Story<br>Numbe<br>r | User<br>Story/Tas<br>k   | Accepta<br>nce<br>Criteria  | F      |              |
|---------------|--------------------------------------|-----------------------------|--|---|--------|--------------|
| Develope<br>r | System<br>Building                   | USN-1                       | Collect<br>dataset   | l can collect<br>dataset  | High   | Sprint-<br>1 |
|               |                                      | USN-2                       | Collecting data from sensors   | I can collect<br>data from<br>sensors                               | High   | Sprint-<br>1 |
|               |                                      | USN-3                       | Implement ing arduino U NO from data collection                            |   | High   | Sprint-<br>2 |
|               |                                      | USN-4                       | Message<br>alert<br>to farmers   | I can rec<br>eive<br>message  | High   | Sprint-<br>3 |
|               |                                      | USN-5                       | Farmers identify the problem a nd resolve it by using mo bile applicatio n | I can iden<br>tify<br>the proble<br>m<br>and I try to<br>resolve it | medium | Sprint-<br>3 |

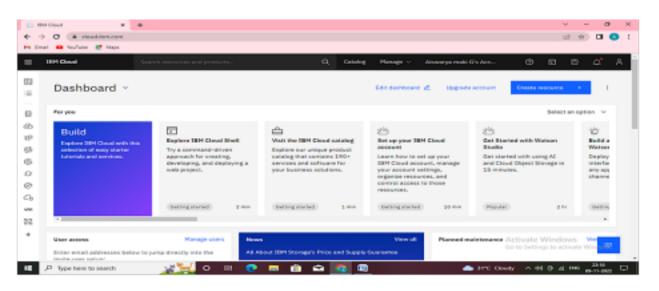
| custom<br>er<br>(web<br>user) | Adoption  | USN-1 | Adopting new technology for boosti ng productio n | I can adopt<br>new<br>technology          | Low  | Sprint-<br>1 |
|-------------------------------|-----------|-------|---|---|------|--------------|
|                               | Detection | USN-2 | Detect the ratio of defected crops on lan         | I can detect<br>the defecte<br>d<br>crops | High | Sprint-<br>2 |

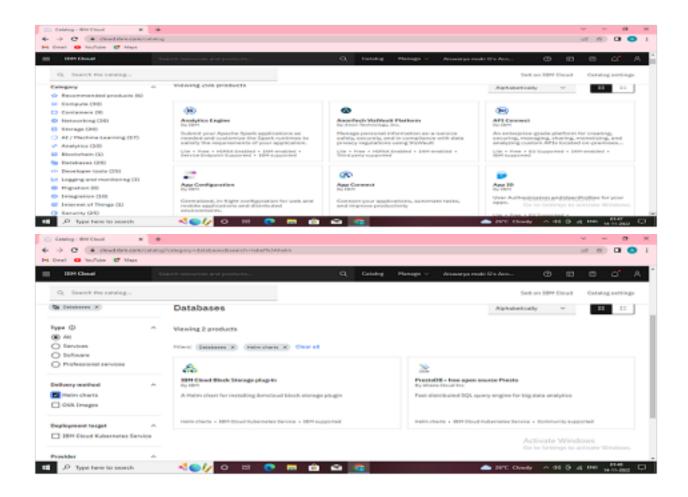
#### 6. PROJECT PLANNING & SCHEDULING

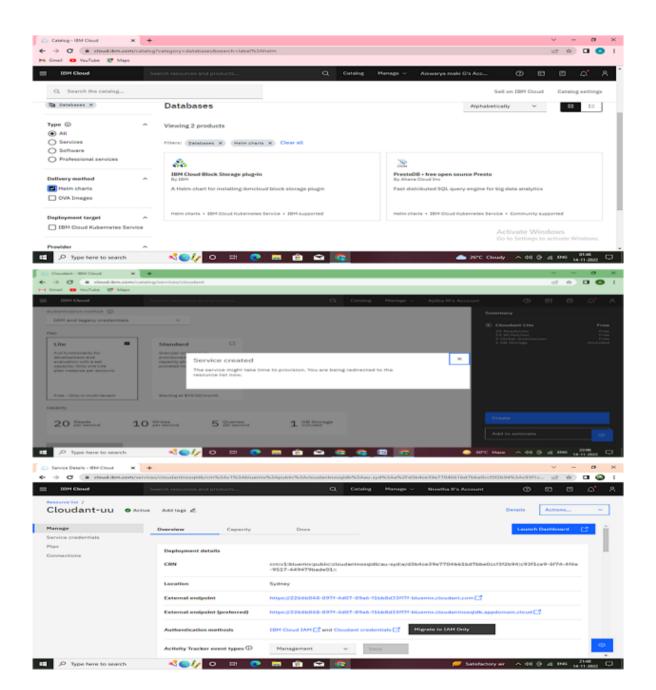
# **6.1 Sprint Planning & Estimation**

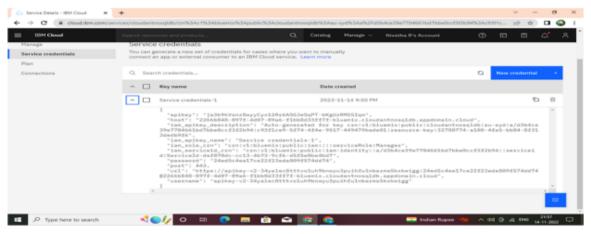
A sprint estimation shows how much effort a series of tasks require. It's based on assumptions, requirements, and dependencies of a project.

#### **SPRINT-1:**

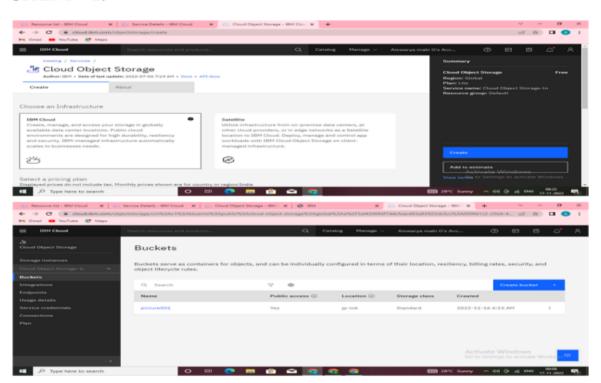


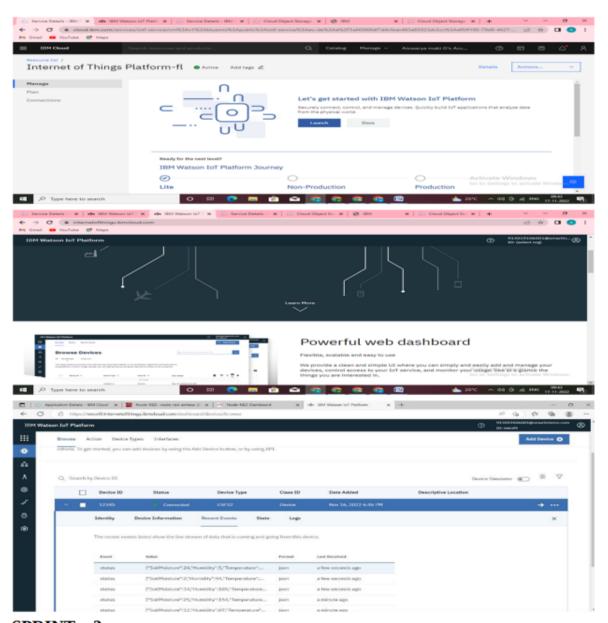




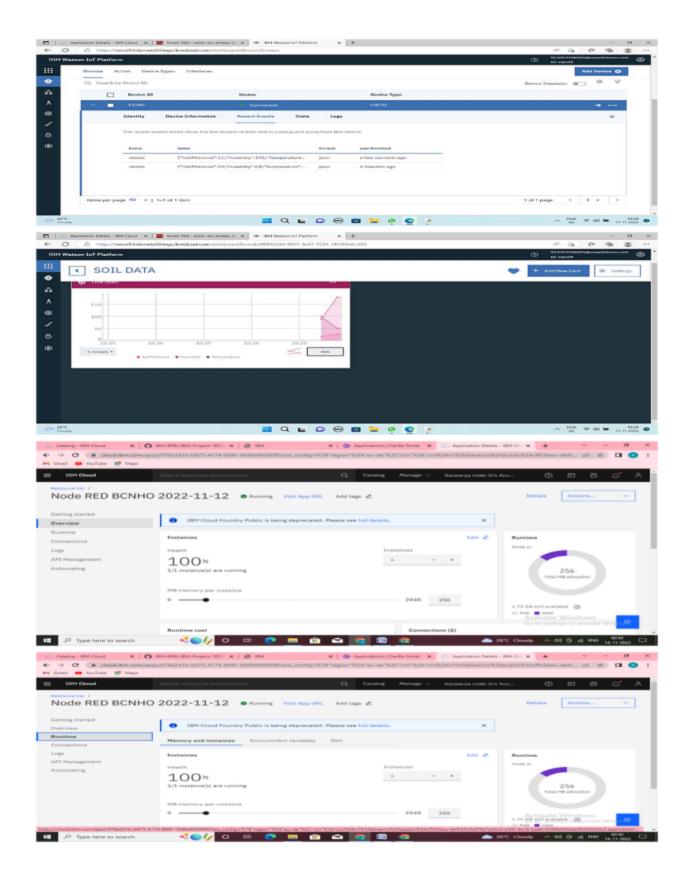


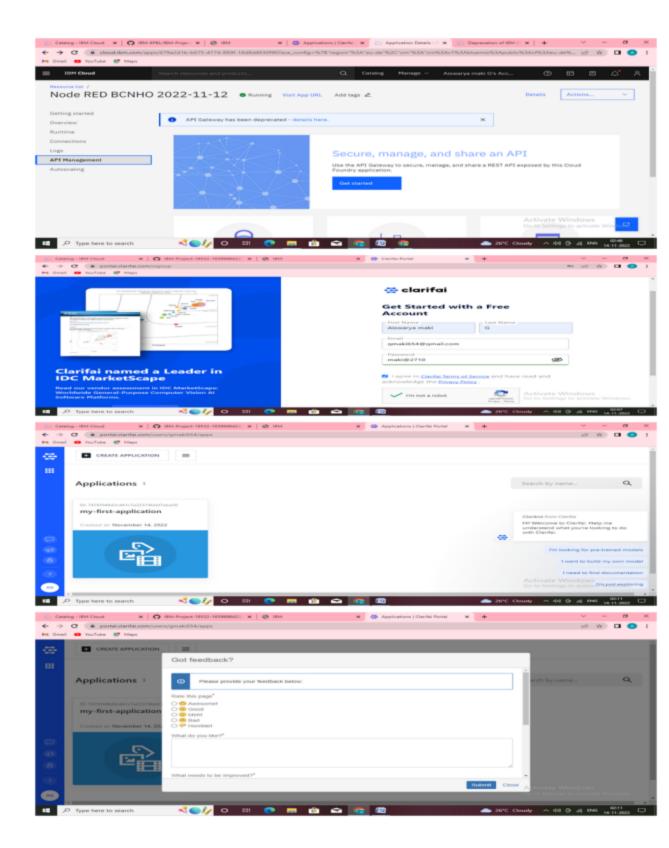
#### SPRINT - 2:





SPRINT - 3:





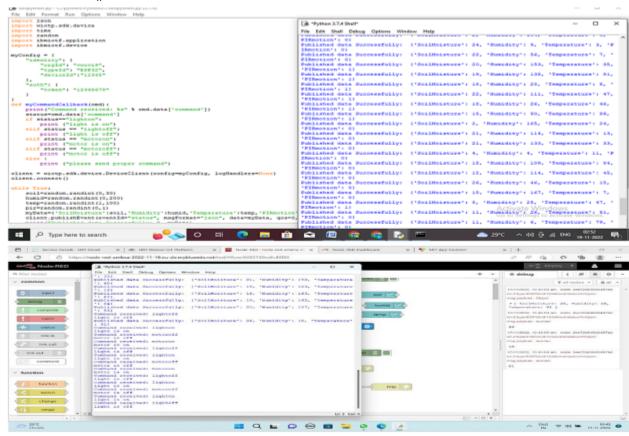
#### SPRINT - 4:

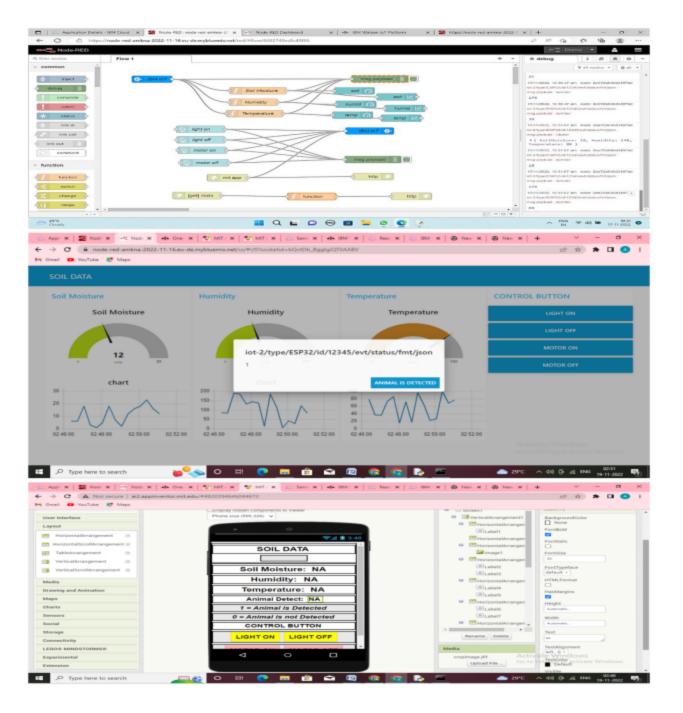
#### PROGRAM:

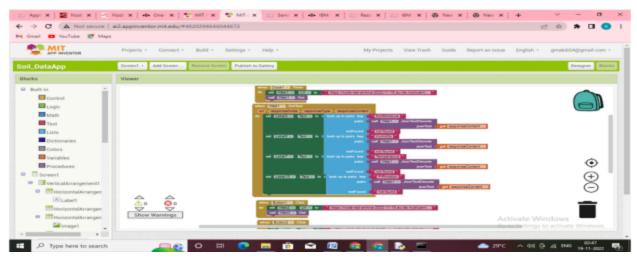
```
import json
import wiotp.sdk.device
import time
import random
import ibmiotf.application
import ibmiotf.device
myConfig = {
     "identity": {
           "orgld": "vwcvi9",
           "typeld": "ESP32",
           "deviceId":"12345"
     },
     "auth": {
           "token": "12345678"
     }
}
def myCommandCallback(cmd):
     print("Command received: %s" % cmd.data['command'])
     status=cmd.data['command']
     if status=="lighton":
           print ("light is on")
     elif status == "lightoff":
           print ("light is off")
     elif status == "motoron":
           print ("motor is on")
     elif status == "motoroff":
           print ("motor is off")
     else:
           print ("please send proper command")
client = wiotp.sdk.device.DeviceClient(config=myConfig, logHandlers=None) client.connect()
while True:
     soil=random.randint(0,30)
     humid=random.randint(0,200)
     temp=random.randint(1,100)
     pir=random.randint(0,1)
myData={'SoilMoisture':soil,'Humidity':humid,'Temperature':temp,'PIRmotion ':pir}
     client.publishEvent(eventId="status", msgFormat="json", data=myData, qos=0,
onPublish=None)
     print("Published data Successfully: ", myData)
     time.sleep(20)
```

#### client.commandCallback = myCommandCallback

#### client.disconnect()







# **6.2 Sprint Delivery Schedule**

Sprint planning is an event in the scrum framework where the team determines the product backlog items they will work on during that sprint and discusses their initial plan for completing those product backlog items.

| Sprint-      | US-1 | In order to connect the IoT<br>device to the IBM cloud,<br>create a device in the IBM<br>Watson IoT platform and<br>get the device credentials.                          | 10 | High   | Aiswarya maki<br>Ajitha<br>Nageshwari<br>Nivetha  |
|--------------|------|--|----|--------|---|
| Sprint-      | US-2 | Create a Node-RED service.   | 10 | High   | Aiswarya maki<br>Ajitha<br>Nageshwari<br>Nivetha, |
| Sprint-<br>3 | US-1 | Create an account in clarifai  | 7  | High   | Aiswarya maki<br>Ajitha<br>Nageshwari<br>Nivetha  |
| Sprint-      | US-2 | Develop a python script to<br>publish random sensor data<br>such as temperature, moisture,<br>soil and humidity to the IBM<br>IoT platform.                              | 5  | Medium | Aishwarya maki<br>Ajitha<br>Nageshwari<br>Nivetha |
| Sprint-      | US-3 | Publish Data to The IBM<br>Cloud   | 8  | High   | Aishwarya maki<br>Ajitha<br>Nageshwari<br>Nivetha |
| Sprint-      | US-1 | Configure the Node-RED<br>flow to receive data from the<br>IBM IoT platform and also use<br>Cloudant DB nodes to store the<br>received sensor data in the<br>cloudant DB | 10 | High   | Aishwarya maki<br>Ajitha<br>Nageshwari<br>Nivetha |

Project Tracker, Velocity & Burndown Chart: (4 Marks):

| Sprint   | Total<br>Story<br>Points | Duration | Sprint Start<br>Date | Sprint End<br>Date (Planned) | Story Points<br>Completed (as<br>on Planned End<br>Date) | Sprint Release Date<br>(Actual) |
|----------|--------------------------|----------|----------------------|------------------------------|--|---------------------------------|
| Sprint-1 | 20                       | 6 Days   | 24 Oct 2022          | 29 Oct 2022                  | 20   | 29 Oct 2022                     |
| Sprint-2 | 20                       | 6 Days   | 31 Oct 2022          | 05 Nov 2022                  | 20   | 05 Nov 2022                     |

| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
|----------|----|--------|-------------|-------------|----|-------------|
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |

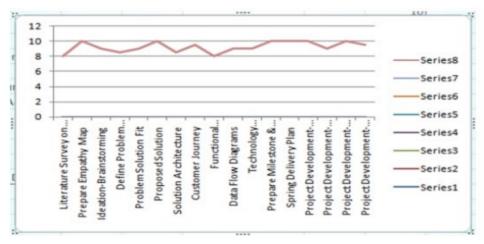
#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

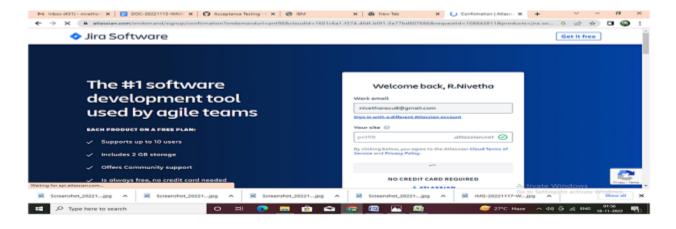
#### **Burndown Chart:**

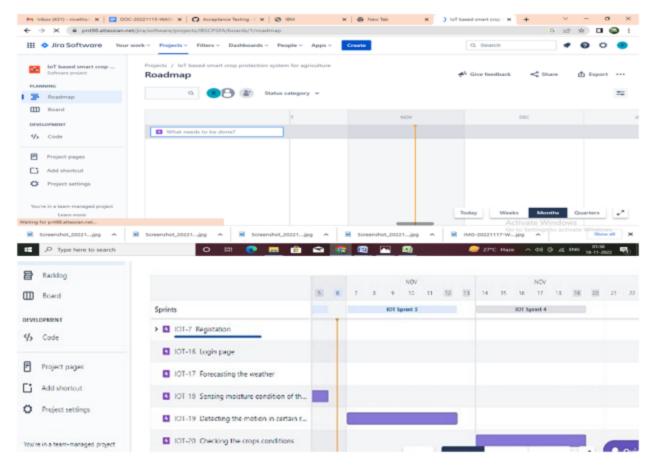
A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.



# 6.3 Report from JIRA

JIRA is a very effective and easy to use tool for project management using agile methodologies. Each work item can be linked to a change set of the code delivered.

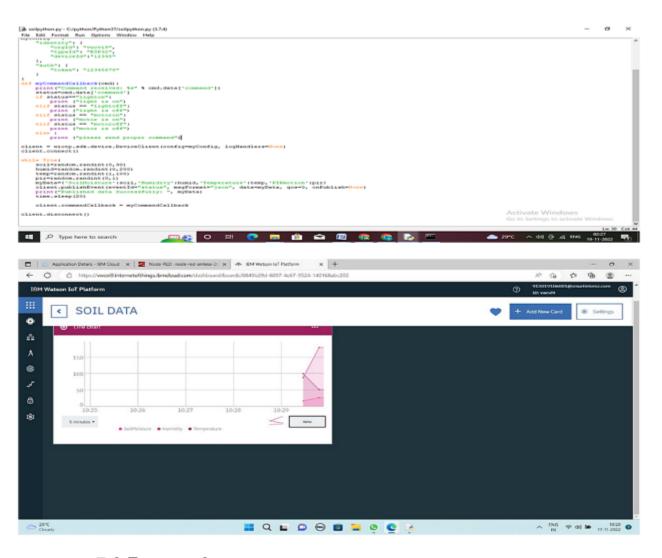




#### 7. CODING & SOLUTIONING

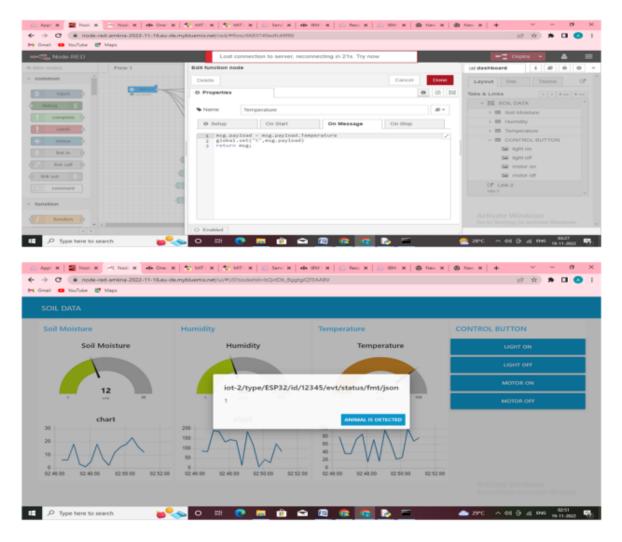
#### 7.1 Feature 1

The moisture contents in the soil sensed by using the moisture sensor and it will identify the amount of water supplied required to the crop and sends data to ARM cortex and enables sensor to supply water which automatically turn on the water source and turn off it when need is satisfied.



#### 7.2 Feature 2

PIR sensor used to detect whether a human has moved in or out of the sensors range. After processing the available information, if the human is not found the system raised the buzzer sound, to alert people about intrusion.



#### 8. TESTING

#### 8.1 Test Cases

A test cases is a specification of the inputs, execution conditions, test and procedure, and expected results that define a single test to be executed to achieve a particular software testing objective, such as to exercise a particular program path or to verify compliance with a specific requirement.

# 8.2 User Acceptance Testing

User Acceptance Testing(UAT) also called application testing or end-user testing, is a phase of software development in which the software is tested in the real world by it's intended audience.

# 1. Purpose of Document

The purpose of this document is to briefly explain the test coverage and open issues of the [ProductName] project at the time of the release to User Acceptance Testing (UAT).

# 2. Defect Analysis

This report shows the number of resolved or closed bugs at each severity level, and how they were resolved

| Resolution        | Severity<br>1 | Severity<br>2 | Severity<br>3 | Severity<br>4 | Subtot<br>al |
|-------------------|---------------|---------------|---------------|---------------|--------------|
| By Design         | 9             | 5             | 3             | 2             | 19           |
| Duplicate         | 1             | 1             | 3             | 1             | 6            |
| External          | 2             | 3             | 1             | 1             | 7            |
| Fixed             | 10            | 2             | 3             | 18            | 33           |
| Not<br>Reproduced | 1             | 1             | 2             | 1             | 5            |
| Skipped           | 1             | 1             | 2             | 1             | 5            |
| Won't Fix         | 1             | 4             | 3             | 1             | 9            |

#### Totals 25 17 17 25 84

# 3. Test Case Analysis

This report shows the number of test cases that have passed, failed, and untested

| Section            | Total Cases | Not Tested | Fail | Pass |
|--------------------|-------------|------------|------|------|
| Print Engine       | 6           | 0          | 0    | 6    |
| Client Application | 48          | 0          | 0    | 48   |
| Security           | 3           | 0          | 0    | 3    |
| Outsource Shipping | 2           | 0          | 0    | 2    |

| Exception Reporting | 8 | 0 | 0 | 8 |
|---------------------|---|---|---|---|
| Final Report Output | 5 | 0 | 0 | 5 |

Version Control2002

#### 9. RESULTS

#### **9.1 Performance Metrics**

Performance testing comes under quality assurance checks of software / application in which speed, capacity and stability are the major checks.

| 4    |                       |                    |                          |  | <u> </u>              |                            |                        |                   |   |
|------|-----------------------|--------------------|--------------------------|--|-----------------------|----------------------------|------------------------|-------------------|---|
| 2    |                       |                    |                          | NFT - Risk Assessment  |                       |                            |                        |                   |   |
| S.No | Project Name          | Scope/feature      | Functional Changes       | Hardware Changes   | Software Changes      | Impact of Dovintime        | Load/Voluem Changes    | Risk Score        | Justification                                   |
| . 1  | loT based smart cro   | isting             | Moderate                 | No Changes   | Low                   | Low                        | No Changes             | CRANGE            | It is cost effective due to no hardware changes |
| L    |                       |                    |                          |  |                       |                            |                        |                   |   |
|      |                       |                    |                          |  |                       |                            |                        |                   |   |
|      |                       |                    |                          |  |                       |                            |                        |                   |   |
|      |                       |                    |                          |  |                       |                            |                        |                   |   |
| Г    |                       |                    |                          |  |                       |                            |                        |                   |   |
|      |                       |                    | NFT - Detailed Test Plan |  |                       |                            |                        |                   |   |
|      |                       |                    | S.No                     | Project Overview   | NFT Test approach     | mptions/Dependencies/R     | Approvals/SignOff      |                   |   |
|      |                       |                    | 1                        | 1 monitoring crops by using sensor load   Inneed development team sug-Approved |                       |                            |                        |                   |   |
|      |                       |                    |                          |  |                       |                            |                        |                   |   |
|      |                       |                    | End Of Test Report       |  |                       |                            |                        |                   |   |
|      |                       |                    |                          |  |                       |                            | Identified Defects     |                   |   |
| S.No | Project Overview N    | IFT Test approach  | NFR - Met                | Test Outcome   | GO/NO-GO decision     | Recommendations            | (Detected/Closed/Open) | Approvals/SignOff |   |
| ,    | manitoring araps by T | he fames feel happ | we need good network     | This test usually simulates the cun  | GO decision because 6 | horease do size and lowmen | Bulkload               | Approved          |   |

#### 10. ADVANTAGES & DISADVANTAGES

# **Advantages**

- ➤ They are easy to operate and use and easy to maintain.
- > Sensors are cheaper in price and best in quality.
- ➤ Automating processes in planting, treatment and harvesting can reduce consumption, human error and overall cost.
  - > It is cost effective method.

➤ It delivers high quality crop production.

#### **Disadvantages**

- ➤ The smart agriculture needs availability of internet continuously. Rural part of most of the developing countries do not fulfil this requirement. Moreover internet connection is over.
- ➤ The smart farming based equipments require farmers to understand and learn the use of technology. This is major challenge in adopting smart agriculture farming at large scale across the countries.

#### 11. CONCLUSION

By using IoT, we can increase the crop yield in agriculture farms. With this IoT platform, we can monitor the weather conditions like Humidity and Temperature. There is an urgent need for a system that makes the agricultural process easier and burden free from the farmer's side. The proposed system can be used to turn ON / OFF the water spray according to Soil Moisture levels thus making the irrigation process one of the most time-consuming agricultural activities. Agriculture is one of the biggest uses of water.

#### 12. FUTURE SCOPE

The number of challenges and limitations considers the most IoT-based devices for smart agriculture. The main focus is cost effectiveness in the IoT devices in the reduction of hardware and software cost with compromising precision system output. The standardization of the data format for the process will also provide improved device consistency and execution time.

#### 13. APPENDIX

#### Source code

import json import wiotp.sdk.device import time import random import ibmiotf.application import ibmiotf.device

```
myConfig = {
     "identity": {
           "orgld": "vwcvi9",
           "typeId": "ESP32",
           "deviceId":"12345"
     },
     "auth": {
           "token": "12345678"
     }
}
def myCommandCallback(cmd):
     print("Command received: %s" % cmd.data['command'])
     status=cmd.data['command']
     if status=="lighton":
          print ("light is on")
     elif status == "lightoff":
          print ("light is off")
     elif status == "motoron":
          print ("motor is on")
     elif status == "motoroff":
          print ("motor is off")
     else:
          print ("please send proper command")
client = wiotp.sdk.device.DeviceClient(config=myConfig, logHandlers=None) client.connect()
while True:
     soil=random.randint(0,30)
     humid=random.randint(0,200)
     temp=random.randint(1,100)
     pir=random.randint(0,1)
myData={'SoilMoisture':soil,'Humidity':humid,'Temperature':temp,'PIRmotion ':pir}
     client.publishEvent(eventId="status", msgFormat="json", data=myData, qos=0,
onPublish=None)
     print("Published data Successfully: ", myData)
     time.sleep(20)
     client.commandCallback = myCommandCallback
client.disconnect()
```

# GitHub & Project Demo Link

# **DEMO VIDEO LINK:**

https://youtu.be/aegFk-4qG2M