Project Planning Phase Project Planning

Date	10 November 2022
Team ID	PNT2022TMID52173
Project Name	IoT based safety gadget for child monitoring and notification
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	User Registration	USN-1	Registration through website Registrartion through app	2	High	Premkumar Paneer selvam Jijo Aswin
Sprint-1	User Confirmation	USN-2	Confirmation via Email confirmation via OTP	1	High	Premkumar Paneer selvam Jijo Aswin
Sprint-2	User login	USN-3	Setting up User id and password	2	Low	Premkumar Paneer selvam Jijo Aswin
Sprint-1	App permission	USN-4	Grant the permission for the app to access location, contact etc	2	Medium	Premkumar Paneer selvam Jijo Aswin
Sprint-1	Interface with the device	USN-5	Connecting the device with the registered app with the device ID	1	High	Premkumar Paneer selvam

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Jijo Aswin Team Members
Sprint-2	Setting geo- location	USN-6	Creating the Geo-location area in the map	2	Low	Premkumar Paneer selvam Jijo Aswin
Sprint-3	Database	USN-7	Location history is stored in the cloud.can be accessed from the dashboard	2	High	Premkumar Paneer selvam Jijo Aswin
Sprint-4	Tracking location	USN-8	Tracking the location through app.Tracking the location through website	2	High	Premkumar Paneer selvam Jijo Aswin

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Day	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Oct 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	18 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Average Velocity=20/10 = 2