# **Project Planning Phase**

## **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

| Date          | 23 October 2022                                       |
|---------------|---|
| Team ID       | PNT2022TMID38531                                      |
| Project Name  | Smart Waste Management System For Metropolitan Cities |
| Maximum Marks | 8 Marks   |

### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

| Sprint   | Functional              | User Story | User Story / Task  | Story Points | Priority | Team         |
|----------|-------------------------|------------|--|--------------|----------|--------------|
|          | Requirement (Epic)      | Number     |  |              |          | Members      |
| Sprint-1 | Registration            | USN-1      | As a user, I can register for the application by entering my email, password, and confirming my password.          | 2            | High     | Veera Sivaji |
| Sprint-1 | Login                   | USN-2      | As a user, I will receive confirmation email once I have registered for the application                            | 1            | High     | Balamurugan  |
| Sprint-2 | User Interface          | USN-3      | As a user, I can register for the application through Facebook   | 3            | Low      | Santhoshini  |
| Sprint-1 | Data Visualization      | USN-4      | As a user, I can register for the application through Gmail  | 2            | Medium   | Vinothini    |
| Sprint-3 | Registration (Web User) | USN-5      | As a user, I can log into the application by entering email & password   | 3            | High     | Veera Sivaji |
| Sprint-2 | Dashboard               | USN-6      | As a user, I can access the features of the application in dashboard.  | 3            | Medium   | Balamurugan  |
| Sprint-4 | Cloud Registration      | USN-7      | As a user, I can store the data in cloud storage for future reference.   | 2            | Medium   | Santhoshini  |
| Sprint-4 | Controls                | USN-8      | As a user, I can control the IoT devices via Mobile and also monitor the field with the help of this IoT deivices. | 3            | High     | Vinothini    |

#### **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

| Sprint   | Total Story<br>Points | Duration | Sprint Start Date | Sprint End Date<br>(Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|------------------------------|
| Sprint-1 | 20                    | 6 Days   | 24 Oct 2022       | 29 Oct 2022                  | 20  | 29 Oct 2022                  |
| Sprint-2 | 20                    | 6 Days   | 31 Oct 2022       | 05 Nov 2022                  |   | 05 Nov 2022                  |
| Sprint-3 | 20                    | 6 Days   | 07 Nov 2022       | 12 Nov 2022                  |   | 12 Nov 2022                  |
| Sprint-4 | 20                    | 6 Days   | 14 Nov 2022       | 19 Nov 2022                  |   | 19 Nov 2022                  |
|          |                       |          |                   |                              |   |                              |
|          |                       |          |                   |                              |   |                              |
|          |                       |          |                   |                              |   |                              |
|          |                       |          |                   |                              |   |                              |

#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

