

SYSTEM TESTING

INTRODUCTION

The purpose of testing is to discover errors. Testing is the process of trying to discover every conceivable fault or weakness in a work product. It provides a way to check the functionality of components, sub-assemblies, assemblies and/or a finished product. It is the process of exercising software with the intent of ensuring that the Software system meets its requirements and user expectations and does not fail in an unacceptable manner. There are various types of test. Each test type addresses a specific testing requirement.

TYPES OF TESTING

UNIT TESTING

Unit testing involves the design of test cases that validate that the internal program logic is functioning properly, and that program inputs produce valid outputs. All decision branches and internal code flow should be validated. It is the testing of individual software units of the application. It is done after the completion of an individual unit before integration. This is a structural testing, that relies on knowledge of its construction and is invasive. Unit tests perform basic tests at component level and test a specific business process, application, and/or system configuration. Unit tests ensure that each unique path of a business process performs accurately to the documented specifications and contains clearly defined inputs and expected results.

INTEGRATION TESTING

Integration tests are designed to test integrated software components to determine if they actually run as one program. Testing is event-driven and is more concerned with the basic outcome of screens or fields. Integration tests demonstrate that although the components were

Individually satisfactory, as shown by successfully unit testing, the combination of components are correct and consistent. Integration testing is specifically aimed at exposing the problems that arise from the combination of components.

FUNCTIONAL TESTING

Functional tests provide systematic demonstrations that functions tested are available as specified by the business and technical requirements, system documentation, and user manuals. Functional testing is centred on the following items:

Valid Input: Identified classes of valid input must be accepted.

Invalid Input: Identified classes of invalid input must be rejected.

Functions: Identified functions must be exercised.

Output: Identified classes of application outputs must be exercised.

Systems/Procedures: Interfacing systems or procedures must be invoked.

Organization and preparation of functional tests is focused on requirements, key functions, or special test cases. In addition, systematic coverage pertaining to identify Business process flows; data fields, predefined processes, and successive processes must be considered for testing. Before functional testing is complete, additional tests are identified and the effective value of current tests is determined.

SYSTEM TEST

System testing ensures that the entire integrated software system meets requirements. It tests a configuration to ensure known and predictable results. An example of system testing is the configuration oriented system integration test. System testing is based on process descriptions and flows, emphasizing pre-driven process links and integration points.

WHITE-BOX TESTING

White Box Testing is a testing in which the software tester has knowledge of the inner workings, structure and language of the software, or at least its purpose. It is used to test areas that cannot be reached from a black box level.

BLACK-BOX TESTING

Black Box Testing is testing the software without any knowledge of the inner workings, structure or language of the module being tested. Black box tests, as most other kinds of tests, must be written from a definitive source document, such as specification or requirements document, such as specification or requirements document. It is a testing in which the software under test is treated, as a black box. You cannot “see” into it. The test provides inputs and responds to outputs without considering how the software works.

UNIT TESTING

Unit testing is usually conducted as part of a combined code and unit test phase of the software lifecycle, although it is not uncommon for coding and unit testing to be conducted as two distinct phases.

1. Test strategy and approach

Field testing will be performed manually and functional tests will be written in detail.

2. Test objectives

All field entries must work properly.

Pages must be activated from the identified link.

The entry screen, messages and responses must not be delayed.

3. Features to be tested

Verify that the entries are of the correct format

No duplicate entries should be allowed

All links should take the user to the correct page.

INTEGRATION TESTING

Software integration testing is the incremental integration testing of two or more integrated software components on a single platform to produce failures caused by interface defects.

The task of the integration test is to check that components or software applications,

e.g. components in a software system or – one step up – software applications at the company level–interact without error.

Test Results: All the test cases mentioned above passed successfully. No defects encountered.

ACCEPTANCE TESTING

User Acceptance Testing is a critical phase of any project and requires significant participation by the end user. It also ensures that the system meets the functional requirements.

Test Results: All the test cases mentioned above passed successfully. No defects encountered.

TEST CASE

Test Case No.	Action	Expected Output	Actual Output	Result
1.	Register for the website	Stores name, email, and password in	Stores name, email, and password in Database	PASS
2.	Login to the website	Giving the right credentials, results in a successful login.	Giving the right credentials, results in a successful login.	PASS
3.	Detecting the disease	It should predict the disease	It should predict the disease	PASS

USER ACCEPTANCE TESTING

Section	Total Cases	Not Tested	Fail	Pass
Registration	9	0	0	9
Login	40	0	0	40
Security	2	0	0	2
Disease Detection	10	0	0	10
Exception Reporting	9	0	0	9
Final Report Output	4	0	0	4
Version Control	2	0	0	2