

Customer experience journey map

Use this framework to better understand customer needs, motivations, and obstacles by illustrating a key scenario or process from start to finish. When possible, use this map to document and summarize interviews and observations with real people rather than relying on your hunches or assumptions.

Created in partnership with

Product School

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Personal Expense Tracker



Browsing, booking, attending, and rating a local city tour	rsing, booking, ing, and rating a		Enter What do people experience as they begin the process?		Engage In the core moments in the process, what happens?		Exit What do people typically experience as the process finishes?		Extend What happens after the experience is over?	
Steps What does the person (or group) typically experience?	Account needs to be created using customer details	Clear description about the account creation process needs to be provided	Transaction details needs to be provided	Users can check their account balance	Keeps an eye on the expense and ckeck whether it crosses the limit	Users can set their limits to spend	Income and expense will be saved	Entire process will be stopped	User will feel good about their money	They will have something to invest or save
Interactions What interactions do they have at each step along the way? People: Who do they see or talk to? Places: Where are they? Things: What digital touchpoints or physical objects would they use?	They interact with other peoples about saving their money They try t about sav inco	ng their	Income and expense Data will be stored in database	If the expense exceeds the limit then notification will be sent to the user	We ask users to extend their limit	We send alerts to the users about their expenditure	Admin will instruct the user to update the expense periodically.	Notification will be sent if the customer didn't update the expense for long time	Feedback will be get from the user.	User's feedback will be considered.
Goals & motivations At each step, what is a person's primary goal or motivation? ("Help me" or "Help me avoid")	Track their expense. Analyze expen		user Will know how much they spend	The user can spend the money without any fright if more amount still remains in budget	user can live within the line	Use to track the expense	User's can live their life peacefully without any financial tensions	Unnecessary expense can be avoided.	Help the user have better life.	The user feel safe t spend money.
Positive moments What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?	Easy to use	Free of cos	Spending the money with this app is more exiting.	Users can save their monthly expenses.	Most of the expenses is easily tracked.	Entire data will be visualized	Our application is more secure		Happy mind set	User will love to us the application.
Negative moments What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?	Frustrating if the application gets hang.	Slow internet may cause trouble	People think their personal details may be sold	People think that the admin will monitor every activities.	corrupted values may damage the graph.	User may forget the expense some times	Time delay	User feels sometimes lazy to update the expenses.	People may recommend.	Suggest other abo application.
Areas of opportunity How might we make each step better? What ideas do we have? What have others suggested?	Provide a simple summary Easy to compare with others		Used to reduce the expense Helps the user to save money		reward points will be given according to their savings		User understands need of the application		User friendly feedback	