

stack array

1.(a)

Aim:

To implement stack operations using array.

Algorithm:

- \* start
- \* define a array stack of size max = 5
- \* initialize top = -1
- \* display a menu listing stack operations.
- \* Accept choice

- \* IF choice = 1 then

- IF top < max - 1

- increment top

- Store element at current position of top

- Else

- Print stack overflow

- Else IF choice = 2 then

- IF top < 0 then

- Print stack underflow

- Else

Display current top  
 Element Decrement top  
 Else IF choice = 3 then  
 Display stack elements starting from top  
 \*STOP.

Program:

```

/* stack operations using arrays */
#include <stdio.h>
#include
<conio.h> #define
max 5
static int stack [max];
int top: = -1;
void Push (int x)
{
stack [++ top] = x;
}
int Pop ()
{
return (stack [top--]);
}
void view ()
  
```

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Code: CS 8381

data structures

```
{
    int i;
    IF (top < 0)
        Printf("\n stack empty \n");
    else
    {
        Printf("\n top -->");
        For (i = top; i > 0; i--);
        {
            Printf("\n stack empty \n");
        }
        else
        {
            Printf("\n top -->");
            For (i = top; i >= 0; i--);
            {
                Printf("%4d", stack[i]);
            }
            Printf("\n");
        }
    }
}

main ()
{
```

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```
int ch=0 , val;  
clrscr();  
while (ch != 4)  
{  
printf("\n Stack OPERATION \n");  
printf("1. PUSH ");  
printf("2. POP ");  
printf("3. VIEW");  
printf("4. QUIT");  
printf("Enter choice: ");  
scanf("%d", &ch);  
switch (ch);  
{  
case 1:  
if (top < max - 1)  
{  
printf("\n Enter stack element: ");  
scanf("%d", &val);  
Push (val);  
}  
else  
printf("\n stack overflow \n");
```

```
break;
case 2:
    if (top < 0)
        printf ("\n stack underflow \n");
    else
    {
        val = pop ();
        printf ("\n Popped elements is %d \n", val);
    }
    break;
case 3:
    view ();
    break;
case 4:
    exit (0);
default:
    printf ("\n Invalid choice \n");
    }
    }
    }
```

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output

## STACK OPERATION

1. PUSH 2. POP 3. VIEW 4. QUIT

Enter choice: 1

Enter stack element:

12 STACK operation

1. PUSH 2. POP 3. VIEW 4. QUIT

Enter choice: 1

Enter stack element:

34 STACK operation

1. PUSH 2. POP 3. VIEW 4. QUIT

Enter choice: 1

Enter stack element:

45 STACK operation

1. PUSH 2. POP 3. VIEW 4. QUIT

Enter choice: 3

TOP --&gt; 45, 34, 23



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data structure

## 12 STACK OPERATION

1. PUSH 2. POP 3. VIEW 4. QUIT

Enter choice : 2

Popped elements is

45

## STACK OPERATION

1. PUSH 2. POP 3. VIEW 4. QUIT

Enter choice : 3

Popped elements is

Top --&gt; 34, 23

## 12 STACK

## OPERATION

1. PUSH 2. POP 3. VIEW 4. QUIT

Enter choice : 4

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Data structures

Result:

Thus Push and POP operations of a stack was demonstrated using array verified successfully.

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1(b)

Queue arrayAim:

To implement queue operations using array

Algorithm:

\* Start

\* define a array queue of size  $\text{max} = 5$ \* initialize  $\text{front} = \text{rear} = -1$ 

\* Display a menu listing queue operations

\* Accept choice

\* IF choice = 1

Then IF rear

 $< \text{max} - 1$ 

Increment rear

Store element at current position of rear

else

print queue Full

Else IF choice = 2

then IF front = -1

then

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\* print Queue empty

else

Display current front element increment

Front

Else IF choice = 3 then

Display queue elements starting from  
Front to rear.

\* stop

Program:

/\* Queue operation using arrays \*/

#include <stdio.h>

#include <conio.h>

#define max 5

static int queue [max];

int front = -1;

int rear = -1;

void insert (int x)

{

queue [++ rear] = x;

if (front == -1)

Front = 0;

```
}  
int remove ()  
{  
    int val;  
    val = queue [front];  
    if (front == rear && rear == max - 1);  
        front = rear = -1;  
    else  
        front++;  
    return (val);  
}  
void view ()  
{  
    int i;  
    if (front == -1)  
        printf("\n Queue Empty \n");  
    else  
    {  
        printf("\n front --> ");  
        for (i = front; i < rear; i++);  
        printf("%4d", queue [i]);  
    }
```



```

    printf (" <-- Rear \n");
    }
}
main ()
{
    int ch=0, val;
    clrscr ();
    while (ch != 4);
    {
        printf ("\n Queue operation \n");
        printf (" 1. INSERT ");
        printf (" 2. DELETE");
        printf (" 3. VIEW");
        printf (" 4. QUIT \n");
        printf ("Enter choice : ");
        scanf ("%d", &ch);
        switch (ch)
        {
            case 1:
                if (rear < max - 1)
                {
                    printf ("\n enter elements to be inserted :");

```



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data structures

```
scanf("%d", &val);
insert(val);
}
else
printf("\n Queue Full \n");
break;
Case 2:
if (front == -1)
printf("\n Queue empty \n");
else
{
val = remove();
printf("\n element deleted: %d \n", val);
}
break;
Case 3:
view();
break;
Case 4:
exit(0);
default:
printf("\n Invalid choice \n");
}
```

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}  
}

### Output

Queue operation

1. INSERT 2. DELETE 3. VIEW 4. QUIT

Enter choice: 1

Enter element to be inserted:

12 Queue operation

1. INSERT 2. DELETE 3. VIEW 4. QUIT

Enter choice: 1

Enter element to be inserted:

23 QUEUE operation

1. INSERT 2. DELETE 3. VIEW 4. QUIT

Enter choice: 1

Enter element to be inserted:

34 QUEUE operation

1. INSERT 2. DELETE 3. VIEW 4. QUIT

Enter choice: 1

Enter element to be inserted:

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## 45 QUEUE OPERATION

1. INSERT 2. DELETE 3. VIEW 4. QUIT

Enter choice : 1

Enter element to be inserted:

## 56 QUEUE OPERATION

1. INSERT 2. DELETE 3. VIEW 4. QUIT

Enter choice : 1

1 Queue Full

## QUEUE OPERATION

1. INSERT 2. DELETE 3. VIEW 4. QUIT

Enter choice : 3

Front --&gt; 12, 23, 34, 45, 56 &lt;--- Rear



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Result:

Thus insert and delete operations of a queue was demonstrated using array. verified successfully.

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