

**Project Planning Phase**  
**Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	22 October 2022
Team ID	PNT2022TMID46061
Project Name	Project- Smart fashion Recommendation system
Maximum Marks	8 Marks

**Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

<b>Sprint</b>	<b>Functional Requirement (Epic)</b>	<b>User Story Number</b>	<b>User Story / Task</b>	<b>Story Points</b>	<b>Priority</b>	<b>Team Members</b>
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password	2	High	Sivaramakrishnan V Sahubar Sadhik IJ Vikram M

Sprint-1	Verification	USN-2	As a user I will receive confirmation email once I have registered for the application.	2	High	Sahubar Sadhik IJ Vikram M
Sprint-1	Login process	USN-3	As a user I can login into the application by entering email & password.	2	Medium	Ashma Safreen A Sahubar Sadhik IJ Vikram M

<b>Sprint</b>	<b>Total Story Points</b>	<b>Duration</b>	<b>Sprint Start Date</b>	<b>Sprint End Date (Planned)</b>	<b>Story Points Completed (as on Planned End Date)</b>	<b>Sprint Release Date (Actual)</b>
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022

Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Sprint -2	Customer services	USN-4	As a user I can contact to the customer care department on 1800 xxxx xxxx	2	High	Ashma Safreen A Vikram M
Sprint-3	Feedback, comment section.	USN-5	As a user I can write a fashion review as both positive and negative.	2	High	Sivaramakrishnan V Ashma Safreen A Vikram M
Sprint-4	Fashion sector	<u>USN-6</u>	As a user I can behave differently according to the type of need.	2	High	Sivaramakrishnan V Vikram M

**Project Tracker, Velocity & Burndown Chart: (4 Marks)**

**Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\textit{sprint duration}}{\textit{velocity}} = \frac{20}{10} = 2$$

## Burn down Chart:

